

MonoBehaviour



```
classDiagram
    class MonoBehaviour
    class RacingGameBot_Menu_PauseMenu["RacingGameBot.Menu.PauseMenu"]
    RacingGameBot_Menu_PauseMenu --|> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is a white box labeled 'MonoBehaviour'. Below it is a grey box labeled 'RacingGameBot.Menu.PauseMenu'. A blue arrow points from the top of the grey box up to the bottom of the white box, indicating that 'RacingGameBot.Menu.PauseMenu' inherits from 'MonoBehaviour'.

RacingGameBot.Menu.PauseMenu