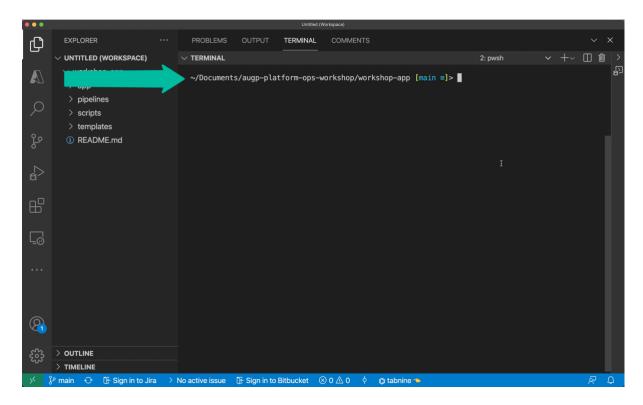
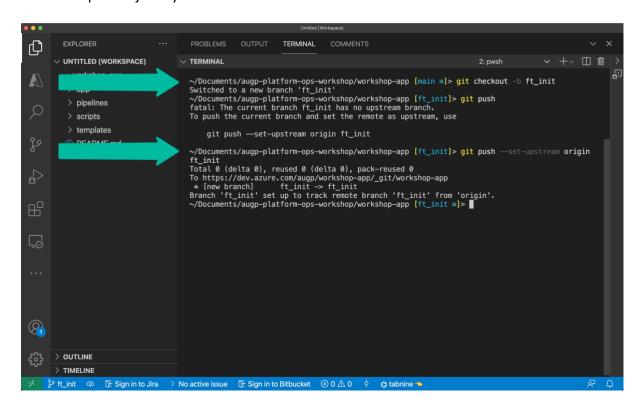
Ćwiczenie 2 – automatyczne wdrożenie na środowisko DEV

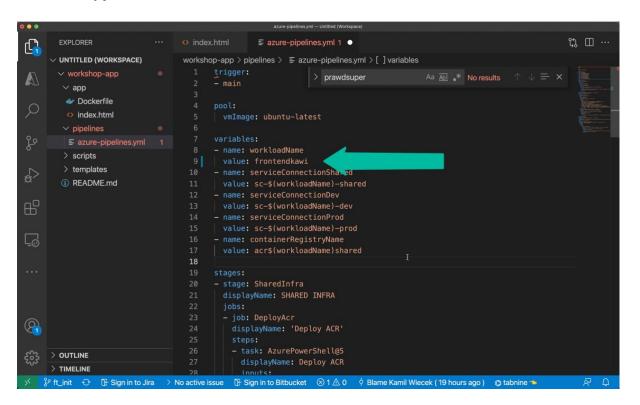
1. Open Visual Studio Code w ścieżce z projektem

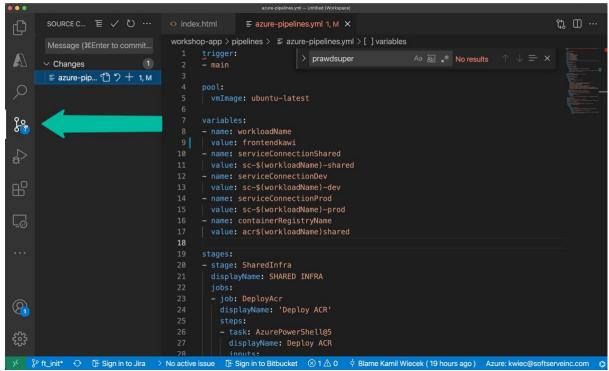


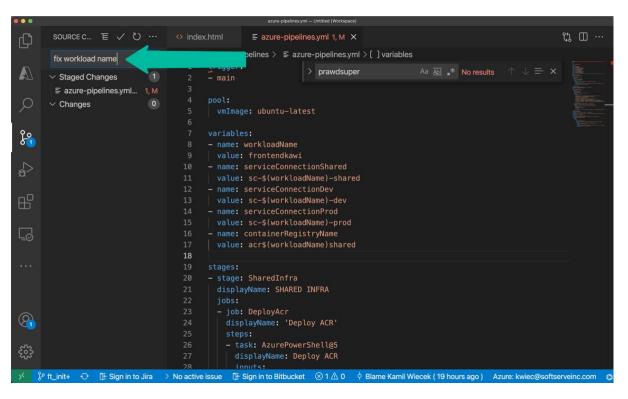
Utwórz i opublikuj nowy branch:

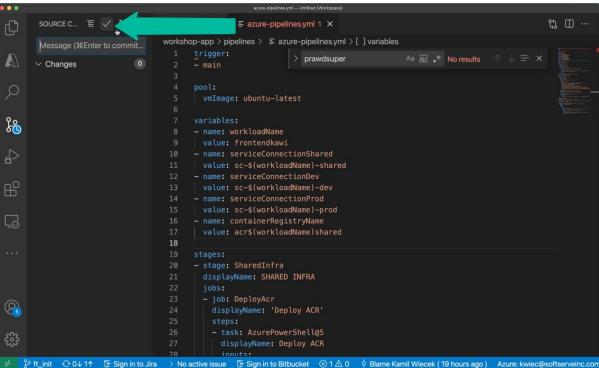


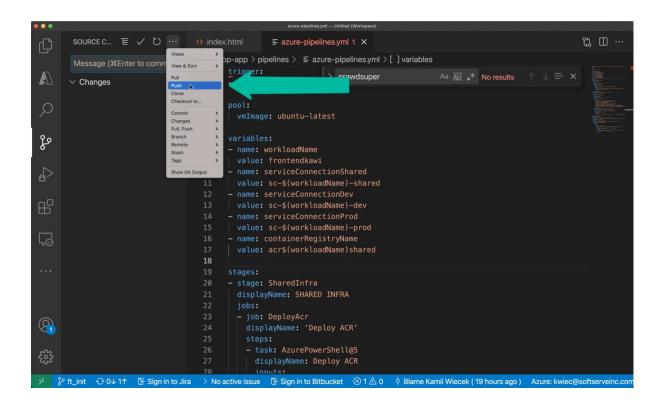
2. Zmodyfikuj plik azure-pipelines zgodnie z WORKLOAD_NAME jaki wybrałeś podczas ostatnich zajęć:



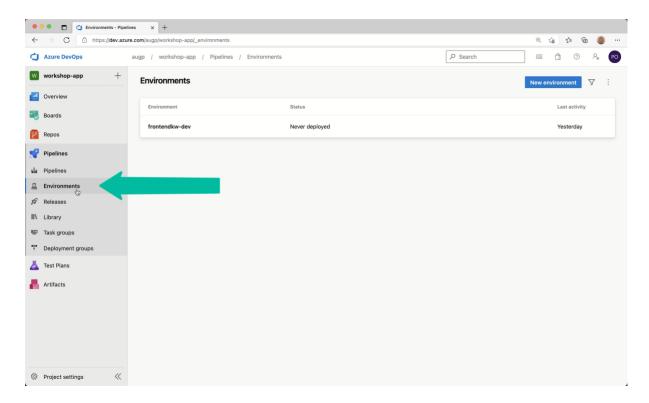


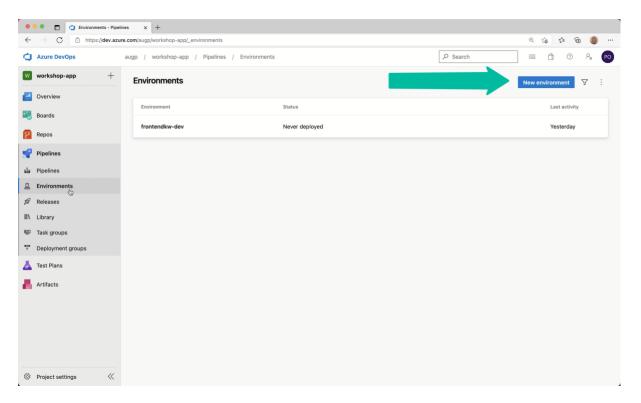


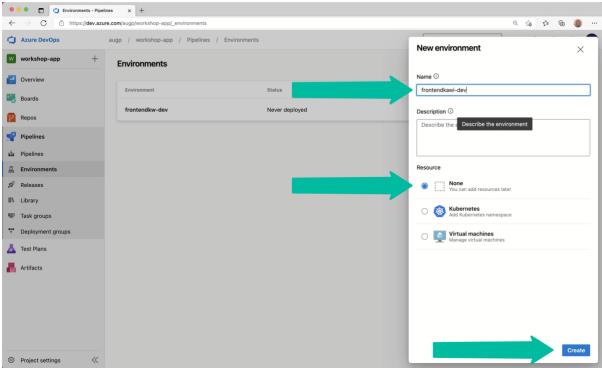


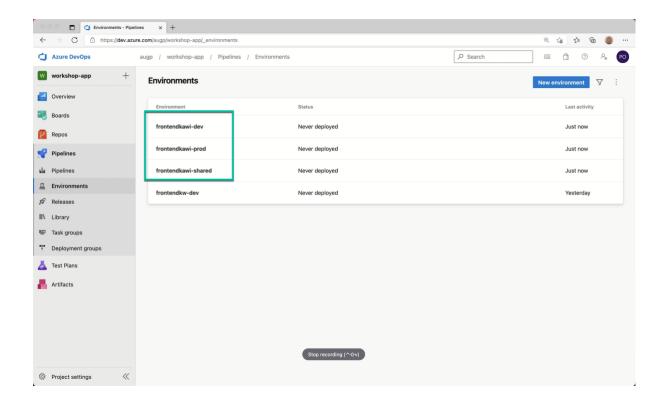


3. Utwórz środowiska w Azure DevOps zgodnie z Twoim WORKLOAD_NAME

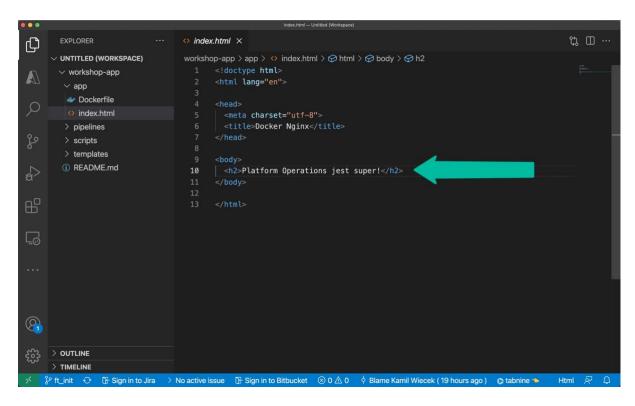


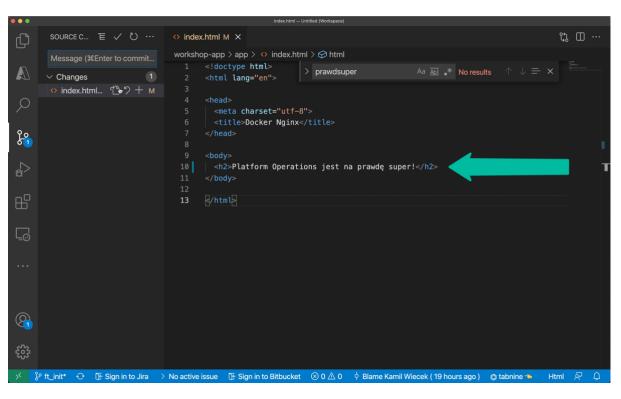


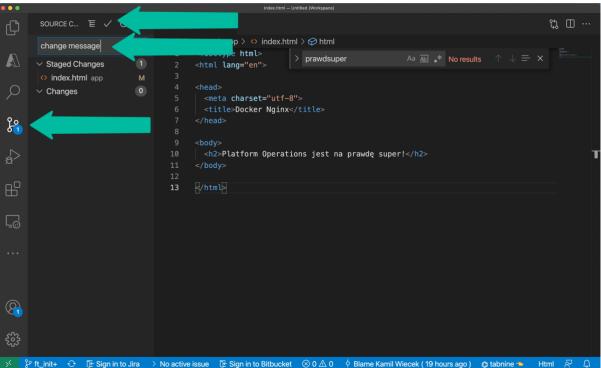


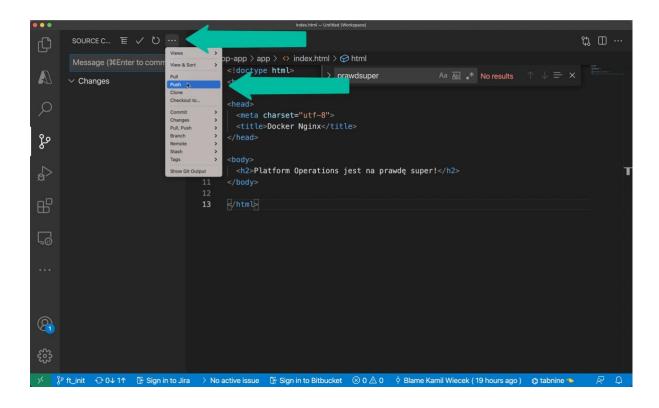


4. Zmodyfikuj "kod" naszej aplikacji

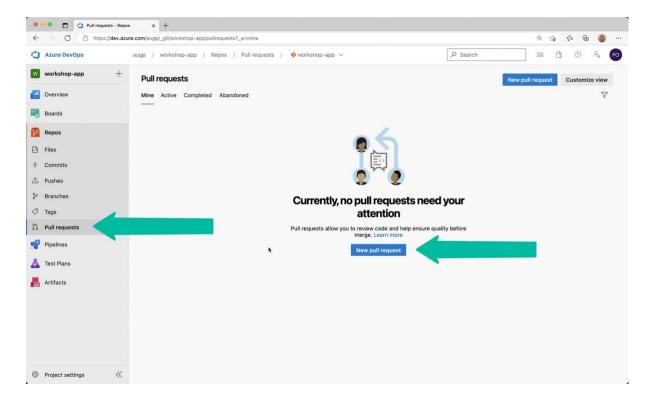


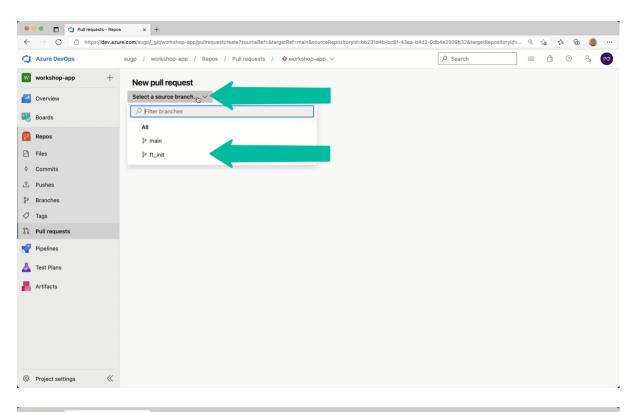


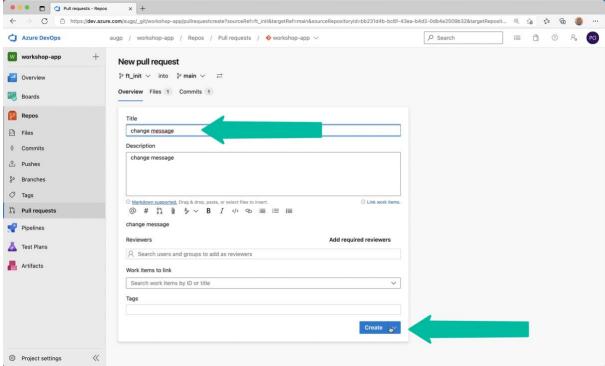


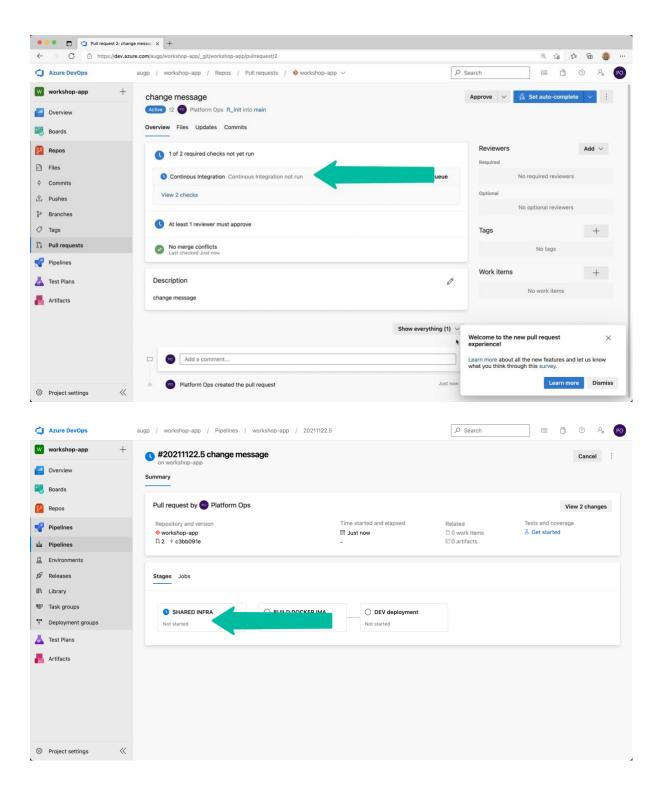


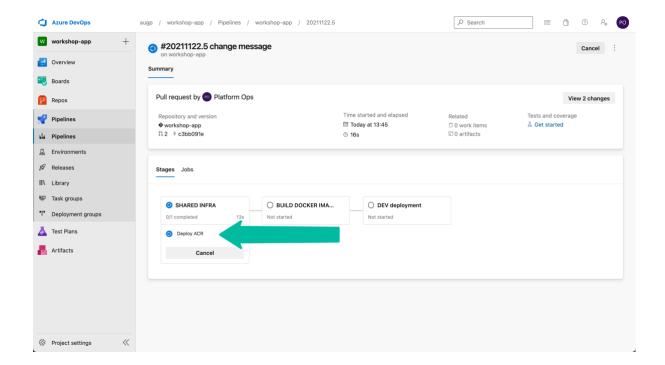
5. Utwórz Pull Request I potwierdź, że pipeline uruchomił się automatycznie



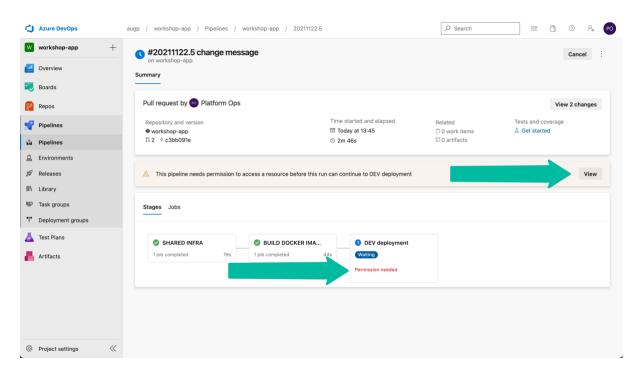


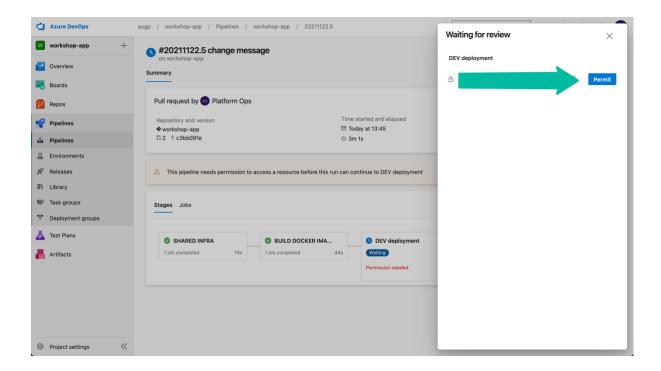






6. Za pierwszym razem zatwierdź request o uprawnienia.





7. Sprawdź utworzone zasoby w Azure.