Comparing Selection and Quicksort Algorithms Times

Lab # 5

By

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1. Problem Specification

The goal for this assignment was to implement selection sort and quicksort algorithms. In total we had to create three different working algorithms because for quicksort a simple version was made, as well as "RandomizedQuickSort" which used a random pivot for partioning. All three algorithms were compared with the provided text file ("input_16.txt","input_32.txt", etc... and "input_Random.txt","input_ReversedSorted.txt","input_sorted.txt".) The code outputs the sorted and unsorted version of the arrays before and after each implementation of the algorithm for input_16.txt. Beyond that the runtime is shown for each text file the algorithms are ran through. All the outputs were evaluated and compared with the results in time complexity analysis inside the lab report.

2. Program Design

• The first step for this assignment was to create SelectionSort. This code follows the pseudocode provided. In selection sort there are two subarrays. One is sorted and one is unsorted. In this snippet it can be shown that an iteration of the array occurs where it is repeatedly looking for the smallest element to swap with the first element of that portion. This iteration continues until the array is sorted. for (int I = 0; I < N; I++) picks a place in the array. for (int J = I + 1; J < N; J++) searches through the unsorted subarray for the smallest element and swaps the elements with the place picked by the first for loop.

• The Second Step was to create the quicksort method. QuickSort uses divide and conquer, making it a recursive algorithm. It is split into 3 steps. Choosing a pivot value,

partitioning, and sorting both parts. This method sorts of subarray and partions the array with the chosen pivot. While partioning changes the elements based on what needs to go to its left and right. Finally, the swap method is a helper method that rearranges elements during partioning.

• The Third step was to create RandomizedQuickSort class. This is where the quick sort algorithm is bettered by using a randomized pivot for partioning. It functions of regular quick sort remain like it recursiveness. This code starts with a base case check. It then uses the method to randomly select a pivot. Later it changes with the last element before beginning the partioning method. Once that method is called, elements are changed to

maintain what needs to be on the left and what needs to be on the right. The swap method is again used to change elements.

The next step was to create my main function:

```
public static void main(String[] args) throws IOException {
   String[] fileNames = {
           "input_32.txt",
           "input_64.txt",
           "input_256.txt",
           "input_512.txt",
           "input_1024.txt",
           "input_2048.txt",
           "input_Random.txt",
           "input_ReversedSorted.txt",
   for (String fileName : fileNames) {
       System.out.println("\n=======");
       System.out.println("File: " + fileName);
       System.out.println("========");
       int[] originalArray = readInputFile(fileName);
       long startTime, endTime;
```

- This snippet of the code shows an array of file names containing the names of the text files provided to us.
 - A for loop iterates over each file and prints into the console for more concise data viewing. (Show array size by title name)
- ReadInputFile(fileName) reads the file and returns an array of int called original array

```
int[] quickSortArray = copyArray(originalArray);
   System.out.println(Arrays.toString(quickSortArray));
endTime = System.nanoTime();
System.out.println(" QuickSort Time: " + (endTime - startTime) + " ns");
if (fileName.equals("input_16.txt")) {
   System.out.println("Array after QuickSort:");
   System.out.println(Arrays.toString(quickSortArray));
int[] randomizedQuickSortArray = copyArray(originalArray);
if (fileName.equals("input_16.txt")) {
   System.out.println(Arrays.toString(randomizedQuickSortArray));
RandomizedQuickSort.randomizedQuickSort(randomizedQuickSortArray, start 0, end: randomizedQuick
if (fileName.equals("input_16.txt")) {
   System.out.println("Array after RandomizedQuickSort:");
   System.out.println(Arrays.toString(randomizedQuickSortArray));
    int[] selectionSortArray = copyArray(originalArray);
    if (fileName.equals("input_16.txt")) {
        System.out.println("\n--- Unsorted Array before SelectionSort ---");
        System.out.println(Arrays.toString(selectionSortArray));
    startTime = System.nanoTime();
    SelectionSort.selectionSort(selectionSortArray);
    endTime = System.nanoTime();
    System.out.println("Selection Sort Time: " + (endTime - startTime) + " ns");
    if (fileName.equals("input_16.txt")) {
        System.out.println("Array after SelectionSort:");
        System.out.println(Arrays.toString(selectionSortArray));
    System.out.println();
```

- This screenshot shows the call of each sort algorithm
 - QuickSort:
 - A new array is created
 - Time starts being recorded
 - Method is called to sort
 - After sorting end time is recorded. Then start and end time are substracted

- Time is printed in nanoseconds
- o RandomizedQuickSort:
 - A copy of the original array is made
 - The start time is recorded
 - Method sort is called to sort
 - Times are subtracted
 - Time is printed in nanosecond
- Selection:
 - Another copy is made of the original array
 - Start time is recorded
 - Times are subtracted
 - Method is called to sort
 - Time is printed in nanoseconds
- Print statements made to ensure the console showed the sorted array after the algorithm was called

- Method readInputFile reads file containing integers separated by white space and returns the integers found as an array of integers
- Method copyArray(int[] orginal) create a copy of the given integer array

3. Test Cases

I used the file containing 16 elements for my testing phase. Unlike the previous assignments this was a good starting point for figuring out and coding out the algorithms. Issue the pseudocode this assignment was because I felt that the pseudocode required unnecessary parts and could have been optimized but regardless the assignment was to follow the pseudocode and that was accomplished by my code successfully. Another error that I ran across was having to redo how files were read in because unlike previous assignments they were separated by white space rather than commas. Asides from that once the algorithms were working correctly and the results were analyzed to make sure the times looked right the other files were passed through. When an error occurred, it was important to debug and decrease the data size again.

4. Analysis and Conclusions

As can be seen in the following table and screenshot. Overall, RandomizedQuickSort performed the best once it got the larger datasets. Selection sort however worked best for smaller datasets because it is simpler in nature and provides a smaller overhead. Even though they have the same time complexity because every dataset and occurrence are different at times the regular Quicksort did contain the better time. However, in general the algorithms did perform as mentioned above.

| File | QuickSort (ns) | RandomizedQuickS ort (ns) | SelectionSort (ns) |
|----------------|----------------|---------------------------|--------------------|
| input_16.txt | 1000000 | 2155600 | 1029700 |
| input_32.txt | 16300 | 44900 | 15500 |
| Input_64.txt | 27400 | 74200 | 35500 |
| Input_128.txt | 78900 | 143300 | 121900 |
| Input_256.txt | 136300 | 356100 | 508200 |
| Input_512.txt | 197200 | 522800 | 1391100 |
| Input_1024.txt | 142000 | 259200 | 1525700 |
| Input_2048.txt | 316500 | 578400 | 6447100 |
| Input_4096.txt | 513100 | 1080400 | 15478400 |
| Input_8192.txt | 816100 | 1561400 43136500 | |

| Input_Random.tx | 82300 | 173800 | 736400 |
|---------------------------|---------|--------|---------|
| Input_ReversedSort ed.txt | 672500 | 158700 | 1278400 |
| Input_Sorted.txt | 1306000 | 153400 | 909700 |

In conclusion, for the material studied in class we know that quicksort has a best and average time complexity of O(n*logn) and a worst of O(n^2). Although it holds a slow worse case, it is efficiency in average case is a good option for sorting because unlike other sorting methods it sorts in place. Another factor to consider is that it does well with large data sets because of how the data grows. Quick sort uses divide and conquer meaning it is a recursive algorithm. The Randomizes quicksort holds the same time complexities but yet it is more effective because it chooses a random pivot. In doing so, there is a more balanced partion on average and actually reduces the chances of getting to a wort case time. This means that RandomizedQuick sort does indeed outperform quicksort. To reiterate, randomizing still holds a best and average time complexity of O(n*logn) and a worst of O(n^2). As can be seen in my results RandomizedQuick performs better on a more "diverse dataset" because of its ability to randomize the pivot leading to better partioning. In contrast, Selection sort is simple. Its simplicity is the reason it does better on smaller datasets like other linear sorting algorithms. It holds the time complexity of O(n^2) for all cases. In comparison to insertion as seen in other assignments it would actually do worse

because of this complexity. Insertion holds the best time complexity of O(n) and worse of $O(n^2)$.

5. References

Array Help Credit:

GeeksforGeeks

https://www.geeksforgeeks.org/arrays-in-java/

Professor Unan Slide Show

https://stackoverflow.com/questions/5785745/make-copy-of-an-array

https://www.youtube.com/watch?v=_86FMWNfGOc

https://chatgpt.com/share/66ee3ea9-5200-8011-97c5-fcdb0380596e

Running Time Help Credit:

StackOverFlow

 $\underline{https://stackoverflow.com/questions/5204051/how-to-calculate-the-running-time-of-my-program}$

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Professor Chen's slide show

File Input Help Credit:

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GeeksforGeeks

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https://stackoverflow.com/questions/69356108/accessing-a-txt-file-in-the-src-folder

Proffesor Unan Slide Show

Selection Sort Help Credit:

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Professor Chen's slide show