Nama : Kamila Fajar Pertiwi

NIM: H1D022035

Shift KRS A

Shift Baru B

## Responsi 1 Prak PEMOB

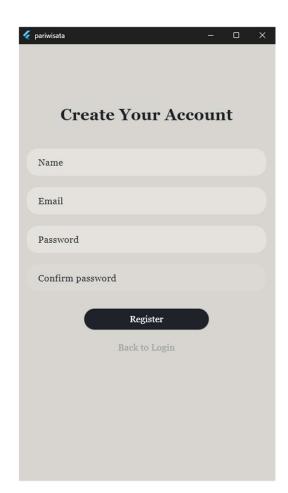
Hasil Modulo NIM: 3
3 digit terakhir: 035

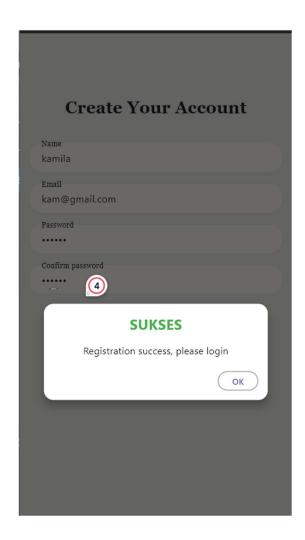
Segment Satu
Paket: 3
Jenis Aplikasi: Aplikasi Manajemen Pariwisata

Segment Dua
Digit Puluhan: 3
Nama Tabel: durasi\_tur
Kolom 1: id (int, PK, increment)
Kolom 2: tour (String)
Kolom 3: days (Integer)
Kolom 4: cost (Integer)

Segment Tiga
Digit Satuan: 5
Kustomisasi Tampilan UI: Tema Monokrom, Font Georgia

### 1. Halaman Registrasi





### Penjelasan:

# Scaffold(

adalah struktur utama dari halaman.

```
key: _formKey,
```

untuk memvalidasi form input saat pengguna menekan tombol registrasi

```
Widget _namaTextField() {
   return TextFormField(
```

Untuk membuat textbox nama

```
validator: (value) {
  if (value!.length < 3) {
    return "Name minimum 3 characters!";
  }
  return null;
},</pre>
```

Bagian validasi logika inputan

```
Widget _emailTextField() {
   return TextFormField(
```

Untuk textbox email

```
validator: (value) {
  if (value!.isEmpty) {
    return 'Email is required!';
  }
  Pattern pattern =
    r'^(([^<>()[\]\\.,;:\s@\"]+(\.[^<>()[\]\\.,;:\s@\"]+)*)|(\".+\"))@((\[[0-9]{1,3}\\.
  RegExp regex = RegExp(pattern.toString());
  if (!regex.hasMatch(value)) {
    return "Invalid Email";
  }
  return null;
}
```

Bagian validasi logika inputan

```
Widget _passwordTextField() {
   return TextFormField(
```

Untuk textbox password

```
validator: (value) {
   if (value!.length < 6) {
      return "Password minimum 6 characters!";
   }
   return null;
},
; // TextFormField</pre>
```

Bagian validasi logika inputan

```
Widget _passwordKonfirmasiTextField() {
    return TextFormField(
```

Untuk textbox konfirmasi password

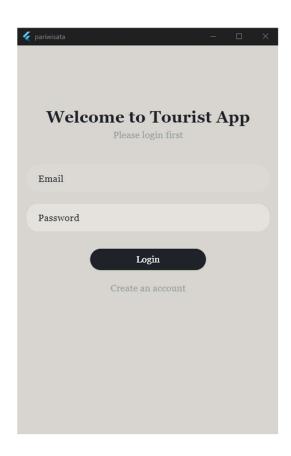
```
validator: (value) {
   if (value != _passwordTextboxController.text) {
     return "Confirm password is invalid";
   }
   return null;
},
```

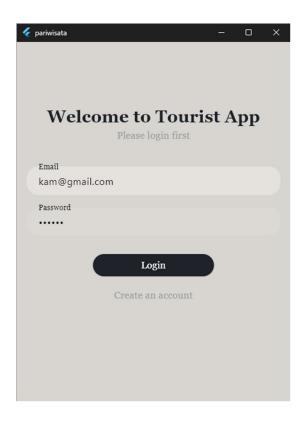
Bagian validasi logika inputan password



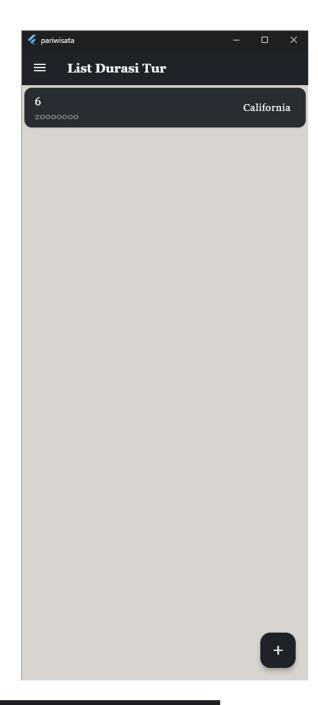
Berisi function ayng akan berjalan saat submit data dilakukan

# 2. Bagian Login





Berhasil login maka akan masuk halaman utama



## Penjelasan:

```
Widget build(BuildContext context) {
    return Scaffold(
```

Struktur utama halaman

```
Widget _emailTextField() {
    return TextFormF
    decoration: In
```

Untuk membuat etxtbox email

```
validator: (value) {
  if (value!.isEmpty) {
    return 'Email is required!';
  }
  return null;
},
; // TextFormField
```

Bagian validasi logika inputan email

```
Widget _passwordTextField() {
   return TextFormField(
```

Untuk membuat textbox password

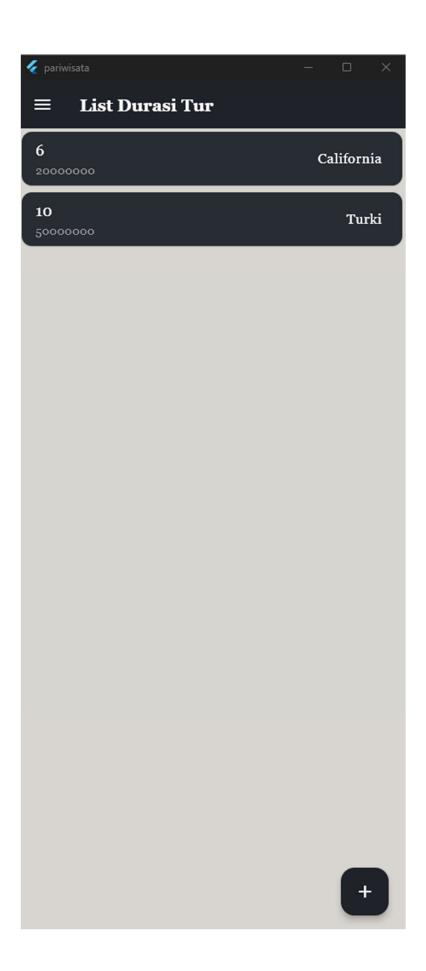
```
validator: (value) {
   if (value!.isEmpty) {
      return "Password is required!";
   }
   return null;
},
; // TextFormField
Login button with styling
```

Validasi logika password

```
void _submit() {
 _formKey.currentState!.save();
 setState(() {
   _isLoading = true;
 });
 LoginBloc.login(
     email: _emailTextboxController.text,
     password: _passwordTextboxController.text)
     .then((value) async {
   if (value.code == 200) {
     await UserInfo().setToken(value.token!);
     await UserInfo().setUserID(value.userID!);
     Navigator.pushReplacement(context,
         MaterialPageRoute(builder: (context) => const Durasi
   } else {
     showDialog(
         context: context,
         barrierDismissible: false,
         builder: (BuildContext context) => const WarningDial
           description: "Login failed, please try again",
         ));
 }, onError: (error) {
```

Function submit untuk menjalankan logika login

3. Halaman Utama



```
return Scaffold(

backgroundColor: const Color(0xFFD6D5CF), // Background color

appBar: AppBar(

─ title: const Text(

'List Durasi Tur',

style: TextStyle(

fontFamily: 'Georgia',

fontSize: 20,

fontWeight: FontWeight.bold,

color: Colors.white, // Title text color to white

), // TextStyle

), // Text

backgroundColor: const Color(0xFF202229), // Dark gray AppBar backiconTheme: const IconThemeData(color: Colors.white), // Toggle icc

), // AppBar
```

Akan memunculkan

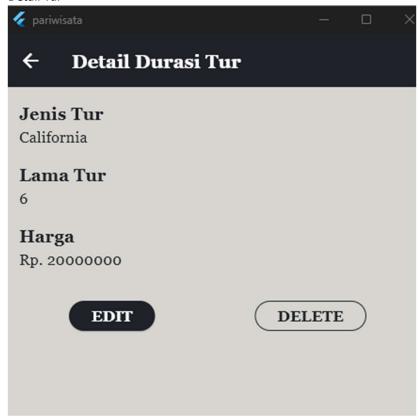
E List Durasi Tur

```
class ListDurasi extends StatelessWidget {
 final List? list;
 const ListDurasi({Key? key, this.list}) : super(key: key);
 @override
 Widget build(BuildContext context) {
    return ListView.builder(
       itemCount: list == null ? 0 : list!.length,
       itemBuilder: (context, i) {
       — return ItemDurasi(
           durasi_tur: list![i],
        ); // ItemDurasi
       }); // ListView.builder
class ItemDurasi extends StatelessWidget {
 final Durasi durasi_tur;
 const ItemDurasi({Key? key, required this.durasi_tur}) : super(key: key)
 @override
 Widget build(BuildContext context) {
   return GestureDetector(
     onTap: () {
       Navigator.push(
           context,
           MaterialPageRoute(
              - builder: (context) => DurasiDetail(
                durasi_tur: durasi_tur,
               ))); // DurasiDetail, MaterialPageRoute
      },
    - child: Card(
       color: const Color(0xFF282D33), // Card background color set to #2
      - child: ListTile(
       -title: Text(
```

Akan memunculkan

6 California 10 Turki 50000000

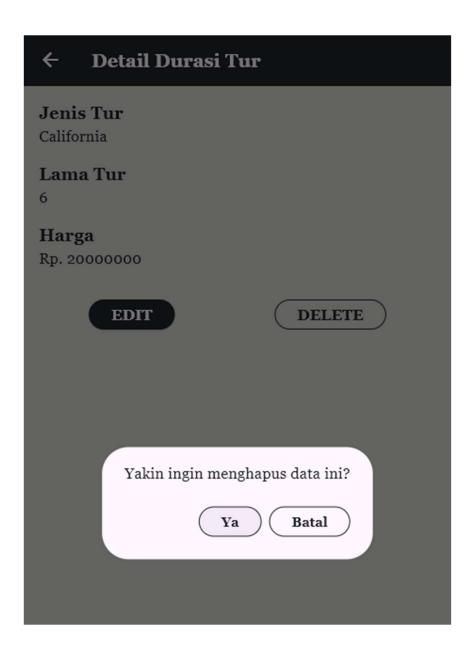
4. Detail Tur

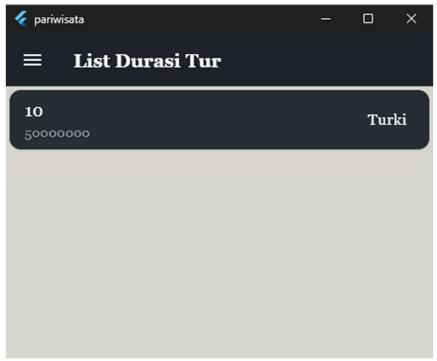


Untuk memunculkan button edit dan hapus

```
void confirmHapus() {
 AlertDialog alertDialog = AlertDialog(
  — content: const Text(
     "Yakin ingin menghapus data ini?",
     style: TextStyle(
       fontFamily: 'Georgia',
       fontSize: 16,
       color: Color(0xFF202229), // Dark gray text in dialog
     ), // TextStyle
   actions: [
    - OutlinedButton(
       style: OutlinedButton.styleFrom(
         side: const BorderSide(color: Color(0xFF202229)).
       ),
      -child: const Text(
         style: TextStyle(
          fontFamily: 'Georgia',
           fontWeight: FontWeight.bold,
           color: Color(0xFF202229),
       ), // Text
       onPressed: () {
         DurasiBloc.deleteDurasi(id: widget.durasi_tur!.id!).then(
                  (value) => {
               Navigator.of(context).push(MaterialPageRoute(
                  — builder: (context) => const DurasiPage())) // M
             }, onError: (error) {
           showDialog(
               context: context,
               builder: (BuildContext context) => const WarningDial
                 description: "Hapus gagal, silahkan coba lagi",
               )); // WarningDialog
```

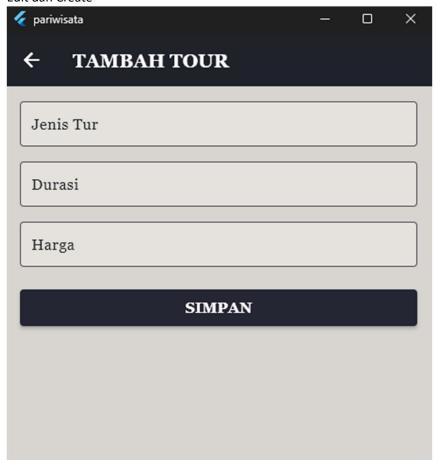
Untuk logika saat dipencet button delete



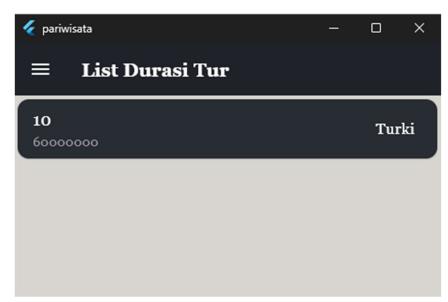


Berhasil di delete

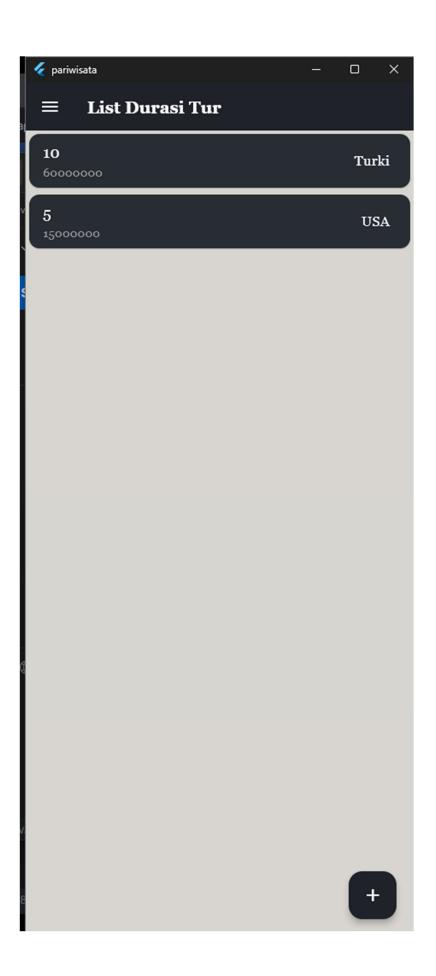
5. Edit dan Create



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UBAH		



Berhasil edit



Berhasil create