

Ice Cream Game

Project Group : AC

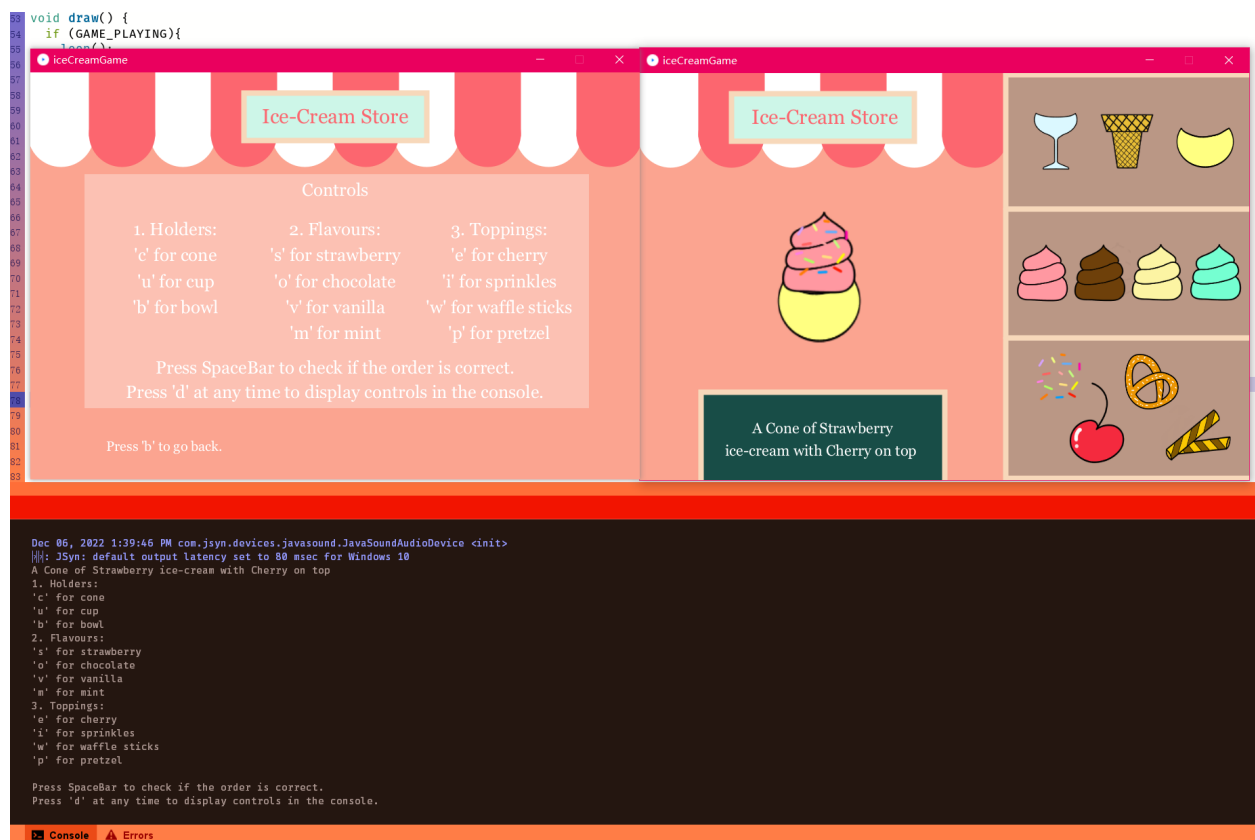
Group Members :

- **Calista Butera** : start/end Screen; soundEffect.
- **Huanrui Cao** : mainCode; Brief Paper.
- **Duong Tran** : Graphics; Layout; orderGenerator; keyPressed function.
- **Nhat Tin Tran** : flavourCheck.

This is a small game to run an Ice cream parlor.

Players should follow the order by pressing hotkeys to choose different ingredients in order to create an ice cream.

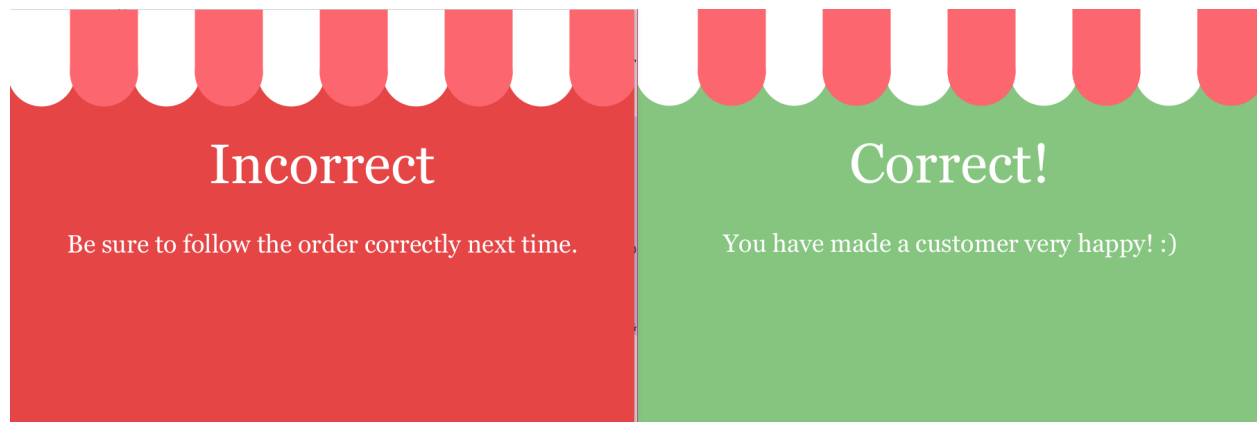
After clicking "Start Game" on the launch screen, an instruction screen will appear. Players carefully read over the instruction, then click the green button to start the game. The play screen will now appear and an ice cream order will be generated.



Players need to use corresponding hotkeys (assigned in the instruction screen) to choose the required ingredients in order to make an ice-cream according to the display on the

order board. (Players can review hotkeys by pressing 'd' for help, the instruction of hotkeys will be printed in the console)

When finished, press SpaceBar to check if the order is correct.



If the player has correctly made the ice cream as indicated by the order, a success screen will appear on the end screen and a cheerful sound effect will be played.

Conversely, the failure screen and muffled sound effects will be played.

Reference:

Purple Place Game :



Childhood game :")