

BYUNG HUN LEE

3 Spring Street, Pelham, NH | (978) 551-8933 | [My Portfolio](#) | [LinkedIn](#)
lee.byu@northeastern.edu

EDUCATION

Northeastern University, College of Arts, Media, and Design

Candidate for Bachelor of Arts Degree in Game Art and Animation

- Relevant Course Work: Animation 3, Animation for Games, Game Studio
- Activities and Awards: Dean's List, Academic Honors

Boston, MA

May 2025

GPA: 3.75

WORK AND LEADERSHIP EXPERIENCE

Massachusetts Digital Games Institute (MassDIGI)

- Worked on all character animations and created backgrounds and assets.
- Worked in collaboration with other artists and across discipline.
- Created the trailer for Uh Oh, AI!

Boston, MA

May 2024-

August 2024

Sabrefish Studios

- Created, Textured, and Rigged 3D Models for the Game "Habit of Force"
- Conceptualized and drew Mech's.
- Provided 2D Art Assets and input for UI and Lighting choices within the game.

Boston, MA

July 2023 -

December 2023

Games at Northeastern Studio

Art and Sound Facilitator

- Hosted Bi-Weekly Meetings for Art and Sound Disciplines and took notes for those meetings.
- Organized meeting for all Facilitators
- Discuss priorities of the game going forward, and allowing cross disciplinary communication
- Provide in-depth constructive criticisms for assets and sound effects.

Boston, MA

February 2022-

December 2022

Digital Art Club

President

- Organized weekly meetings and routine checkups for club members.
- Collaborated with other clubs, faculty, and society groups.

Pelham, NH

September 2020 -

May 2021

PROJECTS AND AWARDS

Frogmageddon

- A bullet heaven game where you play as a frog defending your nation against a wave of snakes. This game was created for the GTMK 2024 Game and is set to release on Steam in December.

Boston, MA

August 2024

Uh Oh, AI!

- A match three mobile game where you play as an AI going through art school. This game was created with the help of the MassDigi team and is available now on the App Store and Google Play.

Boston, MA

May 2024-

August 2024

Global Game Jam

Allegrow

- A 48-hour Game Jam. In these two days our team created a 2D side scroller, pixel art style, game in which the player is a root and collects clean water while avoiding obstacles to survive.

Boston, MA

January 2023

Scholastic Art Awards

Scholastic Art and Writing, New Hampshire

- 13 Scholastic Art Awards, 3 Gold Keys, 7 Silver Keys, 4 Honorable Mentions

Pelham, NH

January 2018-

January 2021

SKILLS

Skills: Proficiency in Adobe Photoshop, Premier, AfterEffects, and Substance Painter, Maya, Clip Studio Paint, Procreate, Community and Project Management Skills

Languages: Proficient in English, Conversational in Korean