C programs to simulate UNIX commands like cp, ls, grep.

Ex.No:3

AIM:

To write C programs to simulate UNIX commands like cp, ls, grep.

1. Program for simulation of cp unix commands

ALGORITHM:

```
STEP1: Start the program
STEP 2:Declare the variables ch, *fp, sc=0
STEP3: Open the file in read mode
STEP 4: Get the character
STEP 5: If ch== "" then increment sc value by one
STEP 6: Print no of spaces
STEP 7:Close the file
```

PROGRAM:

```
#include<fcntl.h>
#include<unistd.h>
#include<stdio.h>
main(int argc,char *argv[])
FILE *fp;
char ch;
int sc=0;
fp=fopen(argv[1],"r");
if(fp == NULL)
  printf("unable to open a file",argv[1]);
else
 while(!feof(fp))
  ch=fgetc(fp);
  if(ch==' ')
  sc++:
 printf("no of spaces %d",sc);
 printf("\n");
 fclose(fp);
```

2.PROGRAM FOR SIMULATION OF LS UNIX COMMANDS

ALGORTIHM:

STEP1: Start the program

STEP2: Open the directory with directory object dp

STEP3: Read the directory content and print it.

STEP4: Close the directory.

PROGRAM:

```
#include<stdio.h>
#include<dirent.h>
main(int argc, char **argv)
{
    DIR *dp;
struct dirent *link;
dp=opendir(argv[1]);
printf("\n contents of the directory %s are \n", argv[1]);
while((link=readdir(dp))!=0)
printf("%s",link->d_name);
closedir(dp);
}
```

OUTPUT:

3. PROGRAM FOR SIMULATION OF GREP UNIX COMMANDS

ALGORITHM

STEP1: Start the program

STEP2: Declare the variables fline[max], count=0, occurrences=0 and pointers *fp,

*newline.

STEP 3: Open the file in read mode.

STEP4: In while loop check fgets(fline,max,fp)!=NULL

```
STEP 5: Increment count value.
STEP 6: Check newline=strchr(fline, '\n')
STEP 7: print the count, fline value and increment the occurrence value.
STEP 8: Stop the program
```

PROGRAM:

```
#include<stdio.h>
 #include<string.h>
 #define max 1024
 void usage()
 printf("usage:\t. /a.out filename word \n ");
 int main(int argc, char *argv[])
 FILE *fp;
 char fline[max];
 char *newline;
 int count=0;
 int occurrences=0;
 if(argc!=3)
 usage();
 exit(1);
if(!(fp=fopen(argv[1],"r")))
printf("grep: couldnot open file: %s \n",argv[1]);
exit(1);
while(fgets(fline,max,fp)!=NULL)
count++;
if(newline=strchr(fline, '\n'))
*newline='\0';
if(strstr(fline,argv[2])!=NULL)
printf("%s: %d %s \n", argv[1],count, fline);
```

```
occurrences++;
}
}
}
```

OUTPUT

RESULT: