

Knapsack Algorithm

```
#include<iostream>
using namespace std;

void knapsack(int n, float wt[], float pft[], float capy)
{
    float x[20], tp = 0;
    int i, j, u;
    u = capy;

    for (i = 0; i < n; i++)
    {
        x[i] = 0.0;
    }

    for (i = 0; i < n; i++)
    {
        if(wt[i] > u)
            break;
        else
        {
            x[i] = 1.0;
            tp = tp + pft[i];
            u = u - wt[i];
        }
    }

    if (i < n)
    {
        x[i] = u / wt[i];
        tp = tp + (x[i] * pft[i]);
        cout << "The result vector is: " << endl;
    }

    for(i = 0; i < n; i++)
    {
        cout << x[i];
        cout << "Maximum profit is: " << tp << endl;
    }
}

int main()
{
    float wt[20], pft[20], capy;
    int num, i, j;
    float ratio[20], temp;

    cout << "Enter the no. of objects: ";
    cin >> num;
    cout << "Enter the wts and profits of each object: " << endl;

    for (i = 0; i < num; i++)
    {
        cin >> wt[i] >> pft[i];
    }
}
```

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cout << "Enter the capacity of knapsack: ";
cin >> capy;
cout << endl;

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for(i = 0; i < num; i++)
{
    ratio[i] = pft[i] / wt[i];
}
for (i = 0; i < num; i++)
{
    for (j = i + 1; j < num; j++)
    {
        if (ratio[i] < ratio[j])
        {
            temp = ratio[j];
            ratio[j] = ratio[i];
            ratio[i] = temp;

            temp = wt[j];
            wt[j] = wt[i];
            wt[i] = temp;

            temp = pft[j];
            pft[j] = pft[i];
            pft[i] = temp;
        }
    }
}

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knapsack(num, wt, pft, capy);

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return(0);
}

```

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/*output

```

```

Enter the no. of objects: 5

```

```

Enter the wts and profits of each object:

```

```

6

```

```

3

```

```

6

```

```

4

```

```

1

```

```

5

```

```

2

```

```

21

```

```

5

```

```

4

```

```

Enter the capacity of knapsack: 15

```

```

The result vector is:

```

```

11110.166667Maximum profit is: 34.5  */

```

Quick Sort Algorithm

```
#include <iostream>
using namespace std;

void quick(int a[], int lw, int up);
int party(int arr[], int lw, int up);

int main ()
{
    int arr[] = {12, 85, 69, 74, 25, 65, 71, 692};
    int n = 8, i;

    cout << "The unsorted array is : ";
    for(i=0; i<n; i++)
    {
        cout << arr[i] << " ";
    }

    quick(arr, 0, n-1);

    cout << "The sorted array is : ";
    for(i=0; i<n; i++)
    {
        cout << arr[i] << " ";
    }

    cout << endl;
}

void quick(int arr[], int lw, int up)
{
    int pvtloc;
    if(lw >= up)
        return;

    pvtloc = party(arr, lw, up);
    quick(arr, lw, pvtloc-1);
    quick(arr, pvtloc+1, up);
}

int party(int arr[], int lw, int up)
{
    int temp, i, j, pivot;

    i = lw+1; j = up;
    pivot = arr[lw];

    while(i<=j)
    {
        while((arr[i] < pivot) && (i < up))
        {
```

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        i++;
    }

    while(arr[j] > pivot)
    {
        j--;
    }

    if(i<j)
    {
        temp = arr[i];
        arr[i] = arr[j];
        arr[j] = temp;

        i++;
        j--;
    }
    else
    {
        i++;
    }
}

arr[lw] = arr[j];
arr[j] = pivot;

return j;
}
}

```

/*output

The unsorted array is : 12 85 69 74 25 65 71 692

The sorted array is : 12 25 65 69 71 74 85 692

*/

Bellman Ford Algorithm

```
#include <iostream>
using namespace std;
#define MAX 100
#define infy 9999
#define NIL -1
#define TRUE 1
#define FALSE 0
int n, front, rear;
int adj[MAX][MAX];
int prede[MAX];
int pl[MAX];
int ispqueue[MAX], queue[MAX], dltqueue(), emptqueue();
void intlqueue();
void insrtqueue(int u);
void cretgraph();
void fndpath(int s, int v);
int bellman(int s);

int main()
{
    int flag, s, v;
    cretgraph();
    cout << "Enter source vertex : ";
    cin >> s;
    flag = bellman(s);

    if(flag == -1)
    {
        cout << "Error : Negative cycle in graph" << endl;
        exit(1);
    }
    while(1)
    {
        cout << "Enter destination vertex : ";
        cin >> v;

        if(v == -1)
            break;
        if(v < 0 || v >= n)
            cout << "This vertex doesn't exists" << endl;
        else if(v == s)
            cout << "Source and destination vertex same" << endl;
        else if(pl[v] == infy)
            cout << "There is no path from source to destination" << endl;
        else
            fndpath(s, v);
    }
}

void fndpath(int s, int v)
```

```

{
    int i, u, path[MAX], shortdist = 0, count = 0;

    while(v != s)
    {
        count++;
        path[count]++;
        u = prede[v];
        shortdist += adj[u][v];
        v = u;
    }
    count++;
    path[count] = s;
    cout << "Shortest path is : ";
    for(i = count; i>=1; i--)
        cout << path[i] << endl;
    cout << "Shortest dist. is : " << shortdist;
}

int bellman(int s)
{
    int k=0, i, current;

    for(i=0; i<n; i++)
    {
        prede[i] = NIL;
        pl[i] = infity;
        ispqueue[i] = FALSE;
    }

    intlqueue();
    pl[s]= 0;
    insrtqueue(s);
    ispqueue[s] = TRUE;

    while(!emptqueue())
    {
        current = dltqueue();
        ispqueue[current] = FALSE;
        if(s==current)
            k++;
        if(k>n)
            return -1;
        for(i=0; i<n; i++)
        {
            if(adj[current][i] != 0)
                if (pl[i] > pl[current] + adj[current][i])
                {
                    pl[i] = pl[current] + adj[current][i];
                    prede[i] = current;
                    if(!ispqueue[i])

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        {
            insrtqueue(i);
            ispqueue[i]=TRUE;
        }
    }
}
return 1;
}

void intlqueue()
{
    for(int i=0; i<MAX; i++)
        queue[i] = 0;
    rear = -1; front = -1;
}

int emptqueue()
{
    if(front== -1 || front>rear)
        return 1;
    else
        return 0;
}

void insrtqueue(int added_item)
{
    if (rear==MAX-1)
    {
        printf("Queue Overflow\n");
        exit(1);
    }
    else
    {
        if (front== -1)
            front = 0;
        rear = rear+1;
        queue [rear] = added_item;
    }
}

int dltqueue()
{
    int d;
    if(front== -1 || front>rear)
    {
        printf("Queue Underflow\n");
        exit(1);
    }
    else
    {
        d = queue [front];

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        front = front+1;
    }
    return d;
}

void cretgraph()
{
    cout<<"enter the number of vertice:";
    cin>>n;

    cout<<"enter the adjacency matrix:\n";
    for(int i = 0;i<n;i++)
    {
        for (int j = 0; j<n;j++)
        {
            cin >>adj[i][j];
        }
    }
}

```

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/* output
enter the number of vertice:4
enter the adjacency matrix:
1
2
3
4
1
3
2
4
1
4
2
3
4
2
3
2
Enter source vertex : 2
Enter destination vertex : 4
This vertex doesn't exists
Enter destination vertex : 3
Shortest path is : 2
1
Shortest dist. is : 3Enter destination vertex :
*/

```


Merge Sort Algorithm

```
#include<iostream>
using namespace std;

void merges(int a[], int l, int up);
void merge(int arr[], int temp[], int l1, int up1, int l2, int up2);
void copy(int arr[], int temp[],int low, int up);
int main()
{
    int a[7]={2,33,54,6,87,11,12},i;
    int n=7;
    merges(a,0,n-1);

    cout << "The unsorted array is : ";
    for(i=0; i<n; i++)
    {
        cout << a[i] << " ";
    }

    cout << "\nThe sorted array is : ";
    for(i=0; i<n; i++)
    {
        cout<<a[i];
    }
    return 0;
}

void merges(int a[], int l, int up)
{
    int mid;
    int temp[10];
    if(l<up)
    {
        mid=(l+up)/2;
        merges(a,l,mid);
        merges(a,mid+1,up);
        merge(a,temp,l,mid,mid+1,up);
        copy(a,temp,l,up);
    }
}

void merge(int arr[],int temp[], int l1, int up1, int l2, int up2)
{
    int i=l1;
    int j=l2;
    int k=l1;

    while((i<=up1)&&(j<=up2))
    {
        if(arr[i]<arr[j])
            temp[k++]=arr[i++];
    }
}
```

```

        else
            temp[k++]=arr[j++];
    }
    while(i<=up1)
        temp[k++]=arr[i++];
    while(j<=up2)
        temp[k++]=arr[j++];
}
void copy(int arr[], int temp[], int low, int up)
{
    int i;
    for(i=low; i<=up; i++)
    {
        arr[i]=temp[i];
    }
}

```

/*output

The unsorted array is : 2 6 11 12 33 54 87

The sorted array is : 261112335487

*/