TKINTER

Label

```
label = Label(
    frame, #en que frame se dibujará
    height=1,
    width=50,
    text="Seleccionar modo",
    font=("FontName",size),
    background="#ffccd5"
    )

label.pack(side=tk.TOP, fill=tk.BOTH)
```

Frame

```
class MenuModo(Frame):
    def __init__(self, parent, controller):
        Frame.__init__(self, parent)

    self.controller = controller
    self.parent = parent

    self.b1 = Button(
        command=self.goToFrame
    )

    def goToFrame(self):
        self.controller.goToFrame("frameX")
```

Button

```
button = Button(
    frame, #frame donde se dibujará
    height=2,
    width=50,
    text="Continuar",
    font=("FontName",23),
    background="#ccffd5",
    command=accion
    )

button.pack(side=TOP,fill=BOTH)

def accion():
    print("Hice algo")
```

Scale

```
w2 = Scale(
  frame, #frame donde se dibujará
  from_=0,
  to=100,
  resolution = 0.1,
  orient=HORIZONTAL
)
w2.pack(side=TOP, fill=BOTH)
# para obtener valor
valor = w2.get() # entre 0 y 100
```

Canvas + Matplotlib

from matplotlib.backends.backend_tkagg import FigureCanvasTkAgg
from matplotlib.backends. backend tk import NavigationToolbar2Tk

```
fig, axis = plt.subplots()
graph = Canvas(frame) # el frame donde se dibujara el canvas
dataPlot = FigureCanvasTkAgg(fig, master=graph)
nav = NavigationToolbar2Tk(dataPlot, graph)
dataPlot.get_tk_widget().pack(side=TOP, fill=BOTH, expand=1)
dataPlot._tkcanvas.pack(side=BOTTOM, fill=X, expand=1)
graph.pack(side=TOP, expand=1, fill=BOTH)
```

Ejemplo completo