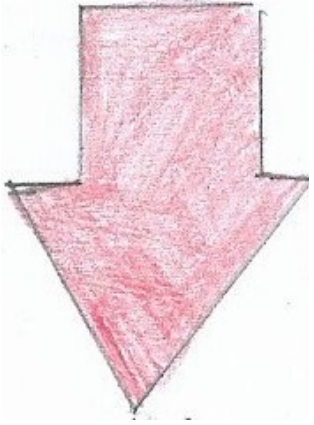
Bob's Kitchen UML Diagram

*****Note: Numbers in the headers of the class clarifies class hierachy.

3
ConfirmWellingtonPlay
Fields: N/A
Methods: public void actionPerformed(ActionEvent e)
Constructors: public ConfirmWellingtonPlay()
3
ConfirmSandwichPlay
Fields: N/A
Methods: public void actionPerformed(ActionEvent e)
Constructors: public ConfirmSandwichPlay()
3
ConfirmExit
Fields: private static boolean dismissed = false;
Methods: public void actionPerformed(ActionEvent e)
Constructors: public ConfirmExit()
4
SandwichStart
Fields: private JButton back;
private JButton next;
private JButton whiteBread;
private JButton garlicBread;
private JButton baguette;
private String breadType;
Methods: public void actionPerformed(ActionEvent e)
Constructors: public SandwichStart()
5
SandwichVeggies
Fields: private JButton back;
private JButton next;
Methods: public void actionPerformed(ActionEvent e)
Constructors: public SandwichVeggies()



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Sandwich Meat

Fields: private JButton turKey;
private JButton ham;
private JButton steak;
private JButton bacon;
private JButton back;
private JButton next;

Methods: public void actionPerformed(ActionEvent e)

Constructors: public SandwichMeat()

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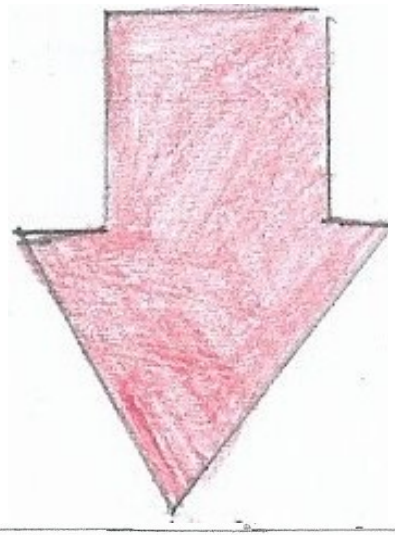
Sandwich Finish

Fields: private JButton submit; private JButton back;

Methods: public void actionPerformed(ActionEvent e)

Constructors: public SandwichFinish()



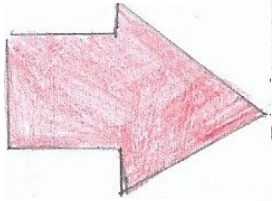
8

SandwichScorer

Fields: private static int score;

Methods: public static String getScore()

Constructors: N/A



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ScoreTester

Fields: private static String breadType; private static String veg1; private static String veg2; private static String veg3; private static String cheese; private static String meat; private static String sauce;

Methods: public static void main(String [] args), public static String getBreadType(), public static String getVeg1(), public static String getVeg2(), public static String getVeg3(), public static String getCheese(), public static String getMeat(), public static String getSauce()

Constructors: N/A