

```

import math

def minimax(curDepth, nodeIndex, maxTurn, scores, targetDepth):
    if(curDepth == targetDepth):
        return scores[nodeIndex]

    if(maxTurn):
        return max(minimax(curDepth + 1, nodeIndex * 2, False, scores, targetDepth),
                   minimax(curDepth + 1, nodeIndex * 2 + 1, False, scores, targetDepth))
    else:
        return min(minimax(curDepth + 1, nodeIndex * 2, True, scores, targetDepth),
                   minimax(curDepth + 1, nodeIndex * 2 + 1, True, scores, targetDepth))

scores = [3, 5, 6, 10, 1, 2, 0, -1]
treeDepth = math.log(len(scores), 2)
print("The optimal value is: ", end = "")
print(minimax(0,0,True,scores,treeDepth))

```

The optimal value is: 5

```

values = [3, 5, 6, 10, 1, 2, 0, -1,3,6,1,7,3,6,3,9]
treeDepth = math.log(len(values), 4)
print("The optimal value for b = 4 is: ", end = "")
print(minimax(0,0,True,values,treeDepth))

treeDepth = math.log(len(values), 2)
print("The optimal value for b = 2 is: ", end = "")
print(minimax(0,0,True,values,treeDepth))

```

The optimal value for b = 4 is: 6  
The optimal value for b = 2 is: 3

## ▼ Alpha Beta Pruning

```

MAX, MIN = 1000, -1000

def alphabeta(depth, nodeIndex, maximizingPlayer, values, alpha, beta,b,maxDepth):

    if(depth == maxDepth):
        return values[nodeIndex]

    if maximizingPlayer:
        best = MIN
        for i in range(0, b):
            val = alphabeta(depth + 1, nodeIndex *2 + i, False, values, alpha, beta,b,maxDepth)
            best = max(best, val)
            alpha = max(alpha, best)
            if (beta <= alpha):
                break

        return best

```

```

else:
    best = MAX
    for i in range(0, b):
        val = alphabeta(depth + 1, nodeIndex * 2 + i, True, values, alpha, beta,b,maxDepth)
        best = min(best, val)
        beta = min(beta, best)
        if(beta <= alpha):
            break
    return best

```

```

values = [3,5,6,10,1,2,0,-1]
print("The optimal value is: ", alphabeta(0,0,True,values,MIN,MAX,2,3))

```

The optimal value is: 5

```

values = [3, 5, 6, 10, 1, 2, 0, -1,3,6,1,7,3,6,3,9]
print("The optimal value is: ", alphabeta(0,0,True,values,MIN,MAX,2,4))

```

The optimal value is: 3

```

values = [3, 5, 6, 10, 1, 2, 0, -1,3,6,1,7,3,6,3,9]
print("The optimal value is: ", alphabeta(0,0,True,values,MIN,MAX,4,2))

```

The optimal value is: 3