Contour-based Segmentation

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Chan-Vese (CV) segmentation

Image segmentation is the process of partitioning a digital image into multiple segments. Here we are using Deformable Models to do segmentation which is evolving a contour Γ that snaps around objects. Chan-Vese Active Contours Model is an example of deformable model and its 2-phase model is:

$$\min_{\Gamma} \; E_{CV}[\Gamma|f] = L(\Gamma) + \lambda_{in} \int\limits_{inside} \int\limits_{\Gamma} (f-c_{in})^2 dec{x} + \lambda_{out} \int\limits_{inside} \int\limits_{\Gamma} (f-c_{out})^2 dec{x}$$

Where $L(\Gamma)$ is the length of the curve and c is the average gray value of f in each region. By using The Heaviside Function, these equations become:

$$L(\Gamma) = \int_{\Omega} \|\nabla H(\phi)\| d\vec{x} = \int_{\Omega} \delta(\phi) \|\nabla \phi\| d\vec{x}$$

$$c_{in} = \frac{\int_{\Omega} H(\phi) f d\vec{x}}{\int_{\Omega} H(\phi) d\vec{x}} \qquad c_{out} = \frac{\int_{\Omega} (1 - H(\phi)) f d\vec{x}}{\int_{\Omega} (1 - H(\phi)) d\vec{x}}$$

By minimizing the steepest descent to evolve the PDE:

$$\frac{\partial \phi}{\partial t} = \delta(\phi) \left[\nabla \cdot \left(\frac{\nabla \phi}{|\nabla \phi|} \right) - \lambda_{in} (f - c_{in})^2 + \lambda_{out} (f - c_{out})^2 \right]$$

Where $\delta(\phi)$ is the Dirac delta function, and we use a smooth approximation for it:

$$\delta_{\epsilon}(t) = \frac{\epsilon}{\pi(\epsilon^2 + t^2)}$$

We initialize segmenting a test image using 1) a large circle in the center of the image and 2) a small circle around a user specified starting point.

To draw a large circle in the center of the image we use the following Matlab code:

$$[x,y] = meshgrid(1:n, 1:m);$$

 $D = [(x - n/2).^2 + (y - m/2).^2 \le 100^2];$

To allow the user to pick a starting point on the image, we use Matlab's *ginput* function, locate point clicked by the user and draw a small circle around it:

```
imshow(uint8(f));
P = ginput(1);
[x,y] = meshgrid(1:n, 1:m);
D = [(x - P(1)).^2 + (y - P(2)).^2 <= 3^2];</pre>
```

To prevent a sudden jump in the gradient of the level set, we use the signed distance smooth level set function using Matlab's *bwdist* command:

```
u = bwdist(1-D) - bwdist(D);
u = 0.1 * u;
```

Note that we scale the level set function down, to make our segmentation algorithm faster.

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Coding Chan-Vese Segmentation

Listing 1 shows the Chan-Vese Segmentation applied on a grayscale image in Matlab, note that the initial level set function is specified by the user:

```
1
   function [u] = CVINT(f, init, lambda)
2
       % Chan-Vese segmentation algorithm using level sets
3
4
       %Parameters
5
       dt = 0.2;
                                % time step
6
       T = 100;
                                % stopping time
7
       a = 0.1;
                                % fudge factor
8
       e = 0.1;
                                % epsilon (Dirac function)
       [m,n] = size(f);
9
                               % image size
10
       f = double(f);
                                % convert to double
11
       u = init;
12
13
       for t = 0:dt:T
14
           u_x = (u(x+1,y) - u(x-1,y)) / 2
15
           u_x = (u(:,[2:n,n]) - u(:,[1,1:n-1])) / 2;
16
           u_y = (u(x,y+1) - u(x,y+1)) / 2
17
18
           u_y = (u([2:m,m],:) - u([1,1:m-1],:)) / 2;
19
20
           u_x = u(x+1,y) - 2u(x,y) + u(x-1,y)
21
           u_x = u(:,[2:n,n]) - 2 * u + u(:,[1,1:n-1]);
22
23
           u_y = u(x,y+1) - 2u(x,y) + u(x,y-1)
24
           u_yy = u([2:m,m],:) - 2 * u + u([1,1:m-1],:);
25
26
           u_xy = (u(x+1,y+1)+u(x-1,y-1)-u(x-1,y+1)-u(x+1,y-1))/4
27
           u_xy = (u([2:m, m], [2:n, n]) + u([1,1:m-1], [1,1:n-1]) -
              u([2:m, m], [1, 1:n-1]) - u([1, 1:m-1], [2:n, n])) / 4;
28
29
           num = (u_xx.*u_y.^2) - 2*(u_x.*u_z.*u_xy) + (u_yy.*u_x.^2);
           denom = (u_x.^2 + u_y.^2).^(3/2) + a;
31
32
           % The Dirac delta function, we use a smooth approximation
33
           drc = e ./(pi * (e^2 + u.^2));
34
35
           % the average gray value of f inside the region
36
                  sum(sum(f .* [u > 0])) / sum(sum([u > 0]));
37
38
           \% the average gray value of f outside the region
39
           cout = sum(sum(f .* [ u < 0 ])) / sum(sum([u <0 ]));
40
41
           pde = drc.*(num./denom-lambda*((f-cin).^2+(f-cout).^2));
42
           u = u + dt * pde;
       end
43
44
   end
```

Listing 1: Chan-Vese Segmentation function for grayscale images in Matlab

Figure 1 shows segmenting a test image using a large circle in the center of the image:

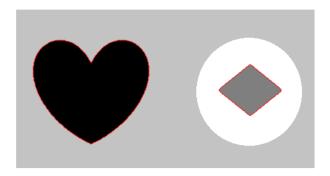


Figure 1: Chan-Vese Segmentation with a large circle in the center as the init level set function.

Figure 2 shows segmenting specific shapes in a test image by drawing a small circle around a user specified starting point as the init level set function:

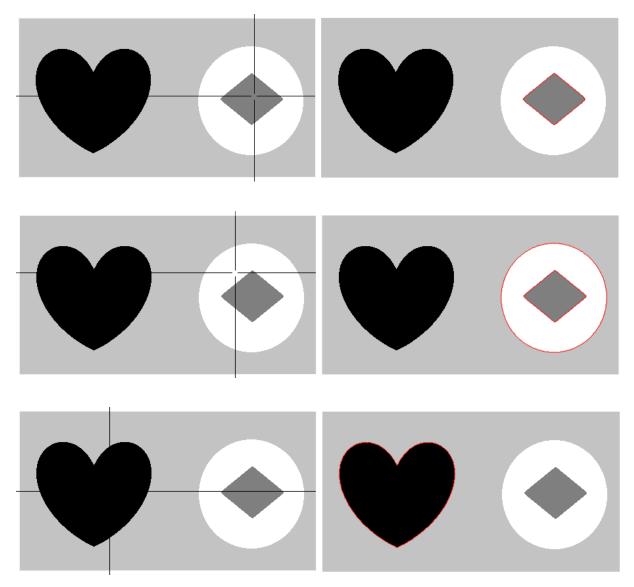


Figure 2: Chan-Vese Segmentation with a small circle around a user specified starting point as the init level set function.