Total Variation Denoising

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Total Variation Denoising: Color Images

The Rudin-Osher-Fatemi Total Variation (TV) Energy is the most famous and widely used image restoration model and for an input image f is defined as:

$$min\; E_{TV}[u|f] = \int\limits_{\Omega} \|
abla u \| dec{x} + \lambda \int\limits_{\Omega} (u-f)^2 dec{x}$$

Where f is the original noisy image and λ is parameter (fidelity weight) that controls the relative importance of the terms. According to Lagrange-Euler equation, the first variation of energy of this function is:

$$\nabla E = -\nabla \cdot \left(\frac{\nabla u}{\|\nabla u\|}\right) + 2\lambda(u - f)$$

Where

$$\|\nabla u\| = \sqrt{u_x^2 + u_y^2}$$

The energy is convex, so we can use steepest descent to evolve the PDE:

$$\frac{\partial u}{\partial t} = \frac{u_{xx}u_y^2 - 2u_xu_yu_{xy} + u_{yy}u_x^2}{(u_x^2 + u_y^2)^{3/2}} - 2\lambda(u - f)$$

To apply TV denoising on a color image, we calculate the equation above on each of the 3 RGB channels and storing it in the corresponding channel of a new image. As the first step inside the for loop, we calculate the central differences to approximate the first derivatives u_x and u_y :

$$u_x \approx D_x^0 u = (u(x+1,y) - u(x-1,y))/2$$

 $u_y \approx D_y^0 u = (u(x,y+1) - u(x,y-1))/2$

And to calculate u_{xx} and u_{yy} we perform central differences twice on the input image; to calculate u_{xy} we use diagonal derivative:

$$u_{xx} \approx D_x^0(D_x^0 u) = u(x+1,y) - 2u(x,y) + u(x-1,y)$$

$$u_{yy} \approx D_y^0(D_y^0 u) = u(x,y+1) - 2u(x,y) + u(x,y-1)$$

$$u_{xy} \approx D_x^0(D_y^0 u) = u(x+1,y+1) + u(x-1,y-1) - u(x-1,y+1) - u(x+1,y-1)$$

Finally the PDE becomes:

$$u^{n+1} = u^n + \Delta t \left[\frac{u_{xx}u_y^2 - 2u_xu_yu_{xy} + u_{yy}u_x^2}{(u_x^2 + u_y^2)^{3/2}} - 2\lambda(u - f) \right]$$

We use Forward Euler Method with Neumann boundary conditions to solve the above equation.

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Coding Total Variation on Color Images

Listing 1 shows the Total Variation denoising applied on a grayscale image in Matlab; Listing 2 uses the same function to apply TV on color images, and calculates SNR/RMSE of the output:

```
1
   function [u] = tv(f, lambda)
2
       % Computes the total variation of an input grayscale image
3
4
       dt = 0.1;
                                % time step
       T = 20;
5
                                 % stopping time
6
       a = 0.1;
                                % fudge factor
7
       [m,n] = size(f);
                                % image size
8
       f = double(f);
                                % convert to double
9
       u = f;
                                % initialization
10
11
       for t = 0:dt:T
12
           u_x = (u(x+1,y) - u(x-1,y)) / 2
13
           u_x = (u(:,[2:n,n]) - u(:,[1,1:n-1])) / 2;
14
15
           u_y = (u(x,y+1) - u(x,y+1)) / 2
16
           u_y = (u([2:m,m],:) - u([1,1:m-1],:)) / 2;
17
18
           u_x = u(x+1,y) - 2u(x,y) + u(x-1,y)
19
           u_x = u(:,[2:n,n]) - 2 * u + u(:,[1,1:n-1]);
20
21
           u_y = u(x,y+1) - 2u(x,y) + u(x,y-1)
22
           u_yy = u([2:m,m],:) - 2 * u + u([1,1:m-1],:);
23
24
           u_xy = (u(x+1,y+1) + u(x-1,y-1) - u(x-1,y+1) - u(x+1,y+1)
              -1)) / 4
25
           u_xy = (u([2:m,m],[2:n,n]) + u([1,1:m-1],[1,1:n-1]) - u
               ([2:m,m],[1,1:n-1]) - u([1,1:m-1],[2:n,n])) / 4;
26
27
           k_num = (u_xx.*u_y.^2) - 2*(u_x.*u_y.*u_xy) + (u_yy.*u_x.^2);
28
           k_{denom} = (u_x.^2 + u_y.^2).^(3/2) + a;
29
           pde = k_num . / k_denom - 2 * lambda * (u - f);
31
           u = u + dt * pde;
32
       end
33
34
       u = uint8(u);
   end
```

Listing 1: Total Variation function on grayscale images in Matlab

```
function [u, snr, rmse] = colortv(f, lambda)
u = f;
for i=1:3; u(:,:,i) = tv(f(:,:,i), lambda); end;
snr = SNR(rgb2gray(f), rgb2gray(u));
rmse = RMSE(rgb2gray(f), rgb2gray(u));
end
```

Listing 2: Total Variation + RMSE/SNR on color images in Matlab

Figure 1 shows a test image and three TV donoised images for different values of fidelity weight parameter. As shown below, when fidelity weight is too small the output image becomes blurry; on contrast when fidelity weight is too large, the output image resembles the original noisy input image:

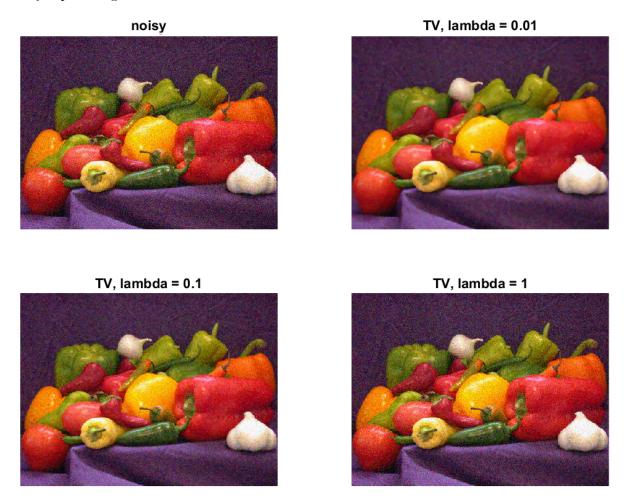


Figure 1: Total Variation denoising applied on a color image with different fidelity weight values.