Experiment 6

AIM: To connect Flutter app UI with Firebase database

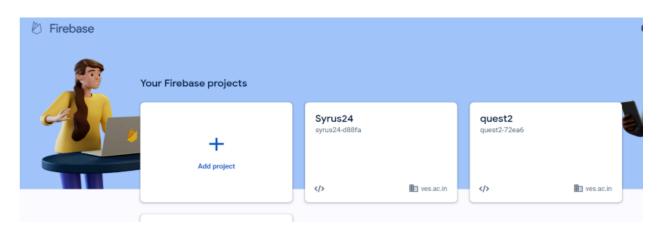
THEORY:

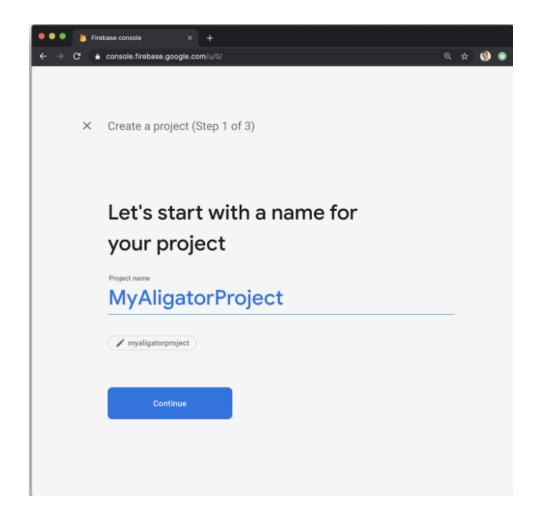
To integrate Flutter with Firebase, begin by setting up a Firebase project, linking your Flutter app, and configuring dependencies in the `pubspec.yaml` file. Initialize Firebase in your app's entry point and consider adding the optional `firebase_auth` package for authentication. For database operations, utilize the `cloud_firestore` package to interact with Firestore, performing CRUD operations and enabling real-time data updates. If your app involves file storage, integrate Firebase Storage using the `firebase_storage` package. Implement robust error-handling mechanisms for asynchronous Firebase operations. Thoroughly test and debug your app, ensuring seamless functionality on both iOS and Android platforms. Once satisfied, deploy your Flutter app, now connected to Firebase, to make the most of the platform's features for authentication, real-time databases, and storage.

Connecting a Flutter app UI with a Firebase database involves several steps. Firebase is a mobile and web application development platform that provides various services, including a real-time NoSQL database.

1. Create a Firebase Project:

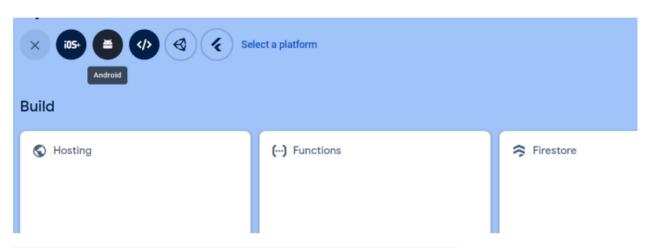
- Go to the [Firebase Console](https://console.firebase.google.com/).
- Click on "Add Project" and follow the setup instructions.

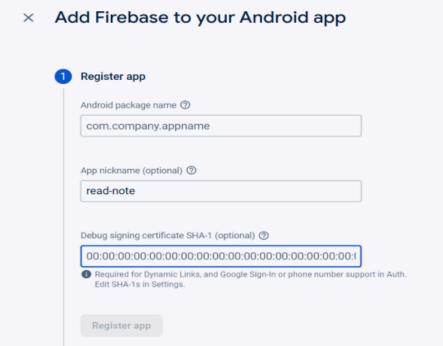




2. Add a Flutter App to Firebase Project:

- In the Firebase Console, select your project.
- Click on "Add app" and choose the Flutter icon.
- Follow the setup instructions to register your app





Yaml

Dependencies:

Flutter: sdk: flutter

firebase_core: ^latest_version firebase_database: ^latest_version

- Run flutter pub get to install the dependencies.

```
# versions available, run `flutter pub outdated`.

dependencies:

flutter:

sdk: flutter

# The following adds the Cupertino Icons font to your application.

# Use with the CupertinoIcons class for iOS style icons.

cupertino_icons: ^1.0.2

firebase_core: ^2.25.4

firebase_auth: ^4.17.4

dev_dependencies:

flutter_test:

sdk: flutter
```

- 4. Initialize Firebase in Flutter:
- Import the Firebase packages in your main.dart file:dart

import 'package:firebase_core/firebase_core.dart';

- Initialize Firebase in the main function: dart

```
void main() async {
     WidgetsFlutterBinding.ensureInitialized();
     await Firebase.initializeApp();
     runApp(MyApp());
}
```

- 5. Set Up Firebase Realtime Database:
- In the Firebase Console, go to "Database" and click on "Create Database."
- Choose "Start in test mode" and click "Next."
- Set up your database rules.
- 6. Create Firebase Database Reference:
- Import the necessary package in your Dart file:dart import 'package:firebase database/firebase database.dart';

```
- Create a reference to your Firebase database:dart final databaseReference = FirebaseDatabase.instance.reference();

7. Read Data from Firebase:
- To read data from Firebase, you can use methods like once() or onValue():
Dart

DatabaseReference reference = FirebaseDatabase.instance.reference();
// Read data once
DataSnapshot snapshot = await reference.once();
// Access the data
print('Data: ${snapshot.value}');

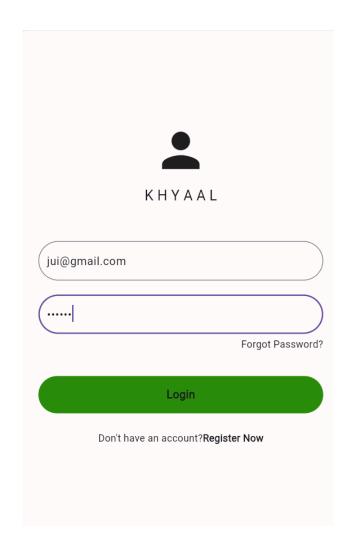
8. Write Data to Firebase:
- To write data to Firebase, you can use methods like set() or push():
Dart
DatabaseReference reference = FirebaseDatabase.instance.reference();
// Set data
reference.child('users').set({'username': 'JohnDoe', 'email': 'john@example.com'});
```

9. Update or Delete Data:

- Use the update() or remove() methods to update or delete data:

```
Dart
atabaseReference reference = FirebaseDatabase.instance.reference();
// Update data
reference.child('users').child('userld').update({'username': 'NewUsername'});
// Delete data
reference.child('users').child('userld').remove();
```

- 10. Handle Asynchronous Operations:
- Since Firebase operations are asynchronous, make sure to handle them using async/await or .then() .
- 11. Display Data in Flutter UI:
- Use Flutter widgets to display the data retrieved from Firebase in your app's UI.





CONCLUSION: Hence, we have integrated Flutter with Firebase, which offers a robust solution for building powerful cross-platform applications. By combining Flutter's UI capabilities with Firebase's authentication, real-time database, and storage features, developers can create scalable, feature-rich apps. This streamlined process involves project setup, dependency configuration, initialization, and thorough testing, ultimately culminating in a seamless deployment across iOS and Android platforms.