Even Functions and Odd Functions: Symmetry

The graphs of even and odd functions have special symmetry properties.

DEFINITIONS A function y = f(x) is an

even function of x if f(-x) = f(x), odd function of x if f(-x) = -f(x),

for every x in the function's domain.

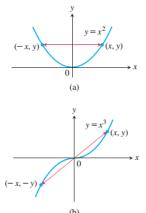


FIGURE 1.12 (a) The graph of $y = x^2$ (an even function) is symmetric about the y-axis. (b) The graph of $y = x^3$ (an odd function) is symmetric about the origin.

The names *even* and *odd* come from powers of x. If y is an even power of x, as in $y = x^2$ or $y = x^4$, it is an even function of x because $(-x)^2 = x^2$ and $(-x)^4 = x^4$. If y is an odd power of x, as in y = x or $y = x^3$, it is an odd function of x because $(-x)^1 = -x$ and $(-x)^3 = -x^3$.

The graph of an even function is **symmetric about the y-axis**. Since f(-x) = f(x), a point (x, y) lies on the graph if and only if the point (-x, y) lies on the graph (Figure 1.12a). A reflection across the y-axis leaves the graph unchanged.

The graph of an odd function is **symmetric about the origin**. Since f(-x) = -f(x), a point (x, y) lies on the graph if and only if the point (-x, -y) lies on the graph (Figure 1.12b). Equivalently, a graph is symmetric about the origin if a rotation of 180° about the origin leaves the graph unchanged. Notice that the definitions imply that both x and -x must be in the domain of f.

EXAMPLE 8 Here are several functions illustrating the definitions.

 $f(x) = x^2$ Even function: $(-x)^2 = x^2$ for all x; symmetry about y-axis. So f(-3) = 9 = f(3). Changing the sign of x does not change the value of an even function.

 $f(x) = x^2 + 1$ Even function: $(-x)^2 + 1 = x^2 + 1$ for all x; symmetry about y-axis (Figure 1.13a).

f(x) = x Odd function: (-x) = -x for all x; symmetry about the origin. So f(-3) = -3 while f(3) = 3. Changing the sign of x changes the sign of an odd function.

f(x) = x + 1 Not odd: f(-x) = -x + 1, but -f(x) = -x - 1. The two are not equal.

Not even: $(-x) + 1 \neq x + 1$ for all $x \neq 0$ (Figure 1.13b).

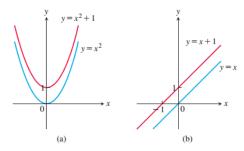


FIGURE 1.13 (a) When we add the constant term 1 to the function $y = x^2$, the resulting function $y = x^2 + 1$ is still even and its graph is still symmetric about the *y*-axis. (b) When we add the constant term 1 to the function y = x, the resulting function y = x + 1 is no longer odd, since the symmetry about the origin is lost. The function y = x + 1 is also not even (Example 8).

Common Functions

A variety of important types of functions are frequently encountered in calculus.

Linear Functions A function of the form f(x) = mx + b, where m and b are fixed constants, is called a **linear function**. Figure 1.14a shows an array of lines f(x) = mx. Each of these has b = 0, so these lines pass through the origin. The function f(x) = x where m = 1 and b = 0 is called the **identity function**. Constant functions result when the slope is m = 0 (Figure 1.14b).

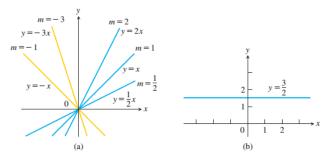


FIGURE 1.14 (a) Lines through the origin with slope m. (b) A constant function with slope m = 0.

DEFINITION Two variables y and x are **proportional** (to one another) if one is always a constant multiple of the other—that is, if y = kx for some nonzero constant k.

If the variable y is proportional to the reciprocal 1/x, then sometimes it is said that y is **inversely proportional** to x (because 1/x is the multiplicative inverse of x).

Power Functions A function $f(x) = x^a$, where a is a constant, is called a **power function**. There are several important cases to consider.

(a)
$$f(x) = x^a$$
 with $a = n$, a positive integer.

The graphs of $f(x) = x^n$, for n = 1, 2, 3, 4, 5, are displayed in Figure 1.15. These functions are defined for all real values of x. Notice that as the power n gets larger, the curves tend to flatten toward the x-axis on the interval (-1, 1) and to rise more steeply for |x| > 1. Each curve passes through the point (1, 1) and through the origin. The graphs of functions with even powers are symmetric about the y-axis; those with odd powers are symmetric about the origin. The even-powered functions are decreasing on the interval $(-\infty, 0]$ and increasing on $[0, \infty)$; the odd-powered functions are increasing over the entire real line $(-\infty, \infty)$.

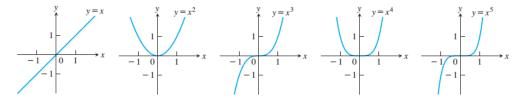


FIGURE 1.15 Graphs of $f(x) = x^n$, n = 1, 2, 3, 4, 5, defined for $-\infty < x < \infty$

(b)
$$f(x) = x^a$$
 with $a = -1$ or $a = -2$.

The graphs of the functions $f(x) = x^{-1} = 1/x$ and $g(x) = x^{-2} = 1/x^2$ are shown in Figure 1.16. Both functions are defined for all $x \ne 0$ (you can never divide by zero). The graph of y = 1/x is the hyperbola xy = 1, which approaches the coordinate axes far from the origin. The graph of $y = 1/x^2$ also approaches the coordinate axes. The graph of the function f is symmetric about the origin; f is decreasing on the intervals $(-\infty, 0)$ and $(0, \infty)$. The graph of the function g is symmetric about the y-axis; g is increasing on $(-\infty, 0)$ and decreasing on $(0, \infty)$.

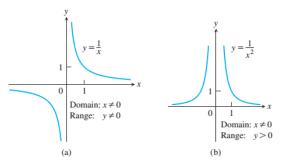


FIGURE 1.16 Graphs of the power functions $f(x) = x^a$. (a) a = -1, (b) a = -2.

(c)
$$a = \frac{1}{2}, \frac{1}{3}, \frac{3}{2}, \text{ and } \frac{2}{3}$$
.

The functions $f(x) = x^{1/2} = \sqrt{x}$ and $g(x) = x^{1/3} = \sqrt[3]{x}$ are the **square root** and **cube root** functions, respectively. The domain of the square root function is $[0, \infty)$, but the cube root function is defined for all real x. Their graphs are displayed in Figure 1.17, along with the graphs of $y = x^{3/2}$ and $y = x^{2/3}$. (Recall that $x^{3/2} = (x^{1/2})^3$ and $x^{2/3} = (x^{1/3})^2$.)

Polynomials A function p is a **polynomial** if

$$p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

where n is a nonnegative integer and the numbers $a_0, a_1, a_2, \ldots, a_n$ are real constants (called the **coefficients** of the polynomial). All polynomials have domain $(-\infty, \infty)$. If the

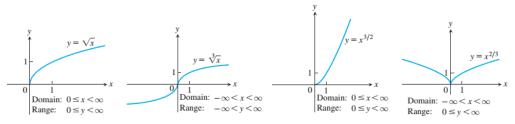


FIGURE 1.17 Graphs of the power functions $f(x) = x^a$ for $a = \frac{1}{2}, \frac{1}{3}, \frac{3}{2}$, and $\frac{2}{3}$.

leading coefficient $a_n \neq 0$, then n is called the **degree** of the polynomial. Linear functions with $m \neq 0$ are polynomials of degree 1. Polynomials of degree 2, usually written as $p(x) = ax^2 + bx + c$, are called **quadratic functions**. Likewise, **cubic functions** are polynomials $p(x) = ax^3 + bx^2 + cx + d$ of degree 3. Figure 1.18 shows the graphs of three polynomials. Techniques to graph polynomials are studied in Chapter 4.

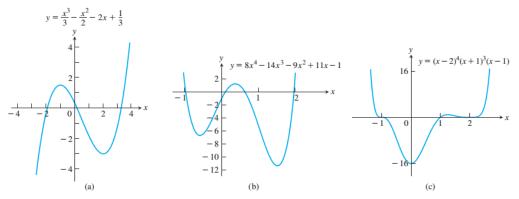


FIGURE 1.18 Graphs of three polynomial functions.

Rational Functions A **rational function** is a quotient or ratio f(x) = p(x)/q(x), where p and q are polynomials. The domain of a rational function is the set of all real x for which $q(x) \neq 0$. The graphs of several rational functions are shown in Figure 1.19.

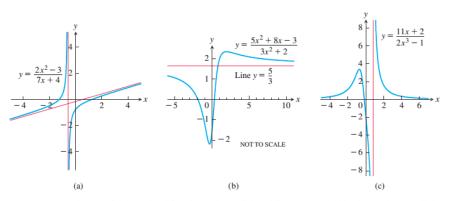


FIGURE 1.19 Graphs of three rational functions. The straight red lines approached by the graphs are called *asymptotes* and are not part of the graphs. We discuss asymptotes in Section 2.6.

Transcendental function:- If f(x) involves trigonometrical or exponential

terms in it, then it is called transcendental function.

Algebraic Functions Any function constructed from polynomials using algebraic operations (addition, subtraction, multiplication, division, and taking roots) lies within the class of **algebraic functions**. All rational functions are algebraic, but also included are more complicated functions (such as those satisfying an equation like $y^3 - 9xy + x^3 = 0$, studied in Section 3.7). Figure 1.20 displays the graphs of three algebraic functions.

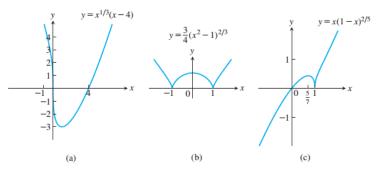


FIGURE 1.20 Graphs of three algebraic functions.

Trigonometric Functions The six basic trigonometric functions are reviewed in Section 1.3. The graphs of the sine and cosine functions are shown in Figure 1.21.

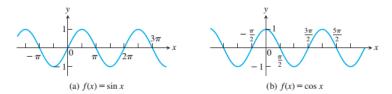


FIGURE 1.21 Graphs of the sine and cosine functions.

Exponential Functions A function of the form $f(x) = a^x$, where a > 0 and $a \ne 1$, is called an **exponential function** (with base a). All exponential functions have domain $(-\infty, \infty)$ and range $(0, \infty)$, so an exponential function never assumes the value 0. We develop the theory of exponential functions in Section 7.3. The graphs of some exponential functions are shown in Figure 1.22.

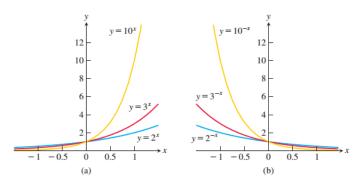


FIGURE 1.22 Graphs of exponential functions.

In this section we look at the main ways functions are combined or transformed to form new functions.

Sums, Differences, Products, and Quotients

Like numbers, functions can be added, subtracted, multiplied, and divided (except where the denominator is zero) to produce new functions. If f and g are functions, then for every x that belongs to the domains of both f and g (that is, for $x \in D(f) \cap D(g)$), we define functions f + g, f - g, and fg by the formulas

$$(f+g)(x) = f(x) + g(x)$$

$$(f-g)(x) = f(x) - g(x)$$

$$(fg)(x) = f(x)g(x).$$

Notice that the + sign on the left-hand side of the first equation represents the operation of addition of functions, whereas the + on the right-hand side of the equation means addition of the real numbers f(x) and g(x).

At any point of $D(f) \cap D(g)$ at which $g(x) \neq 0$, we can also define the function f/gby the formula

$$\left(\frac{f}{g}\right)(x) = \frac{f(x)}{g(x)}$$
 (where $g(x) \neq 0$).

Functions can also be multiplied by constants: If c is a real number, then the function cf is defined for all x in the domain of f by

$$(cf)(x) = cf(x).$$

EXAMPLE 1 The functions defined by the formulas

$$f(x) = \sqrt{x}$$
 and $g(x) = \sqrt{1 - x}$

have domains $D(f) = [0, \infty)$ and $D(g) = (-\infty, 1]$. The points common to these domains are the points in

$$[0, \infty) \cap (-\infty, 1] = [0, 1].$$

The following table summarizes the formulas and domains for the various algebraic combinations of the two functions. We also write $f \cdot g$ for the product function fg.

Function	Formula	Domain
f + g	$(f+g)(x) = \sqrt{x} + \sqrt{1-x}$	$[0,1] = D(f) \cap D(g)$
f - g	$(f-g)(x) = \sqrt{x} - \sqrt{1-x}$	[0, 1]
g - f	$(g - f)(x) = \sqrt{1 - x} - \sqrt{x}$	[0, 1]
$f \cdot g$	$(f \cdot g)(x) = f(x)g(x) = \sqrt{x(1-x)}$	[0, 1]
f/g	$\frac{f}{g}(x) = \frac{f(x)}{g(x)} = \sqrt{\frac{x}{1-x}}$	[0, 1) (x = 1 excluded)
g/f	$\frac{g}{f}(x) = \frac{g(x)}{f(x)} = \sqrt{\frac{1-x}{x}}$	(0, 1](x = 0 excluded)

The graph of the function f + g is obtained from the graphs of f and g by adding the corresponding y-coordinates f(x) and g(x) at each point $x \in D(f) \cap D(g)$, as in Figure 1.25. The graphs of f + g and $f \cdot g$ from Example 1 are shown in Figure 1.26.

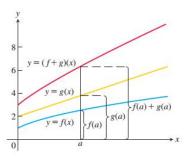


FIGURE 1.25 Graphical addition of two functions.

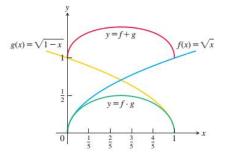


FIGURE 1.26 The domain of the function f + g is the intersection of the domains of f and g, the interval [0, 1] on the x-axis where these domains overlap. This interval is also the domain of the function $f \cdot g$ (Example 1).

Composite Functions

Composition is another method for combining functions. In this operation the output from one function becomes the input to a second function.

DEFINITION If f and g are functions, the **composite** function $f \circ g$ ("f composed with g") is defined by

$$(f \circ g)(x) = f(g(x)).$$

The domain of $f \circ g$ consists of the numbers x in the domain of g for which g(x) lies in the domain of f.

The definition implies that $f \circ g$ can be formed when the range of g lies in the domain of f. To find $(f \circ g)(x)$, first find g(x) and second find f(g(x)). Figure 1.27 pictures $f \circ g$ as a machine diagram, and Figure 1.28 shows the composition as an arrow diagram.

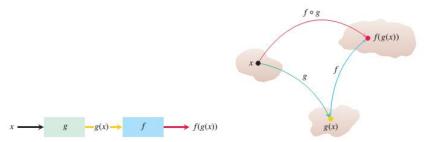


FIGURE 1.27 A composite function $f \circ g$ uses the output g(x) of the first function g as the input for the second function f.

FIGURE 1.28 Arrow diagram for $f \circ g$. If x lies in the domain of g and g(x) lies in the domain of f, then the functions f and g can be composed to form $(f \circ g)(x)$.

To evaluate the composite function $g \circ f$ (when defined), we find f(x) first and then find g(f(x)). The domain of $g \circ f$ is the set of numbers x in the domain of f such that f(x) lies in the domain of g.

The functions $f\circ g$ and $g\circ f$ are usually quite different.

$$(f \circ g)(x)$$
 (b) $(g \circ g)(x)$

(b)
$$(g \circ f)(x)$$
 (c) $(f \circ f)(x)$

(d)
$$(g \circ g)(x)$$
.

Solution

Composition
 Domain

 (a)
$$(f \circ g)(x) = f(g(x)) = \sqrt{g(x)} = \sqrt{x+1}$$
 $[-1, \infty)$

 (b) $(g \circ f)(x) = g(f(x)) = f(x) + 1 = \sqrt{x} + 1$
 $[0, \infty)$

 (c) $(f \circ f)(x) = f(f(x)) = \sqrt{f(x)} = \sqrt{\sqrt{x}} = x^{1/4}$
 $[0, \infty)$

 (d) $(g \circ g)(x) = g(g(x)) = g(x) + 1 = (x+1) + 1 = x + 2$
 $(-\infty, \infty)$

To see why the domain of $f \circ g$ is $[-1, \infty)$, notice that g(x) = x + 1 is defined for all real x but g(x) belongs to the domain of f only if $x + 1 \ge 0$, that is to say, when $x \ge -1$.

Notice that if $f(x) = x^2$ and $g(x) = \sqrt{x}$, then $(f \circ g)(x) = (\sqrt{x})^2 = x$. However, the domain of $f \circ g$ is $[0, \infty)$, not $(-\infty, \infty)$, since \sqrt{x} requires $x \ge 0$.

Shifting a Graph of a Function

A common way to obtain a new function from an existing one is by adding a constant to each output of the existing function, or to its input variable. The graph of the new function is the graph of the original function shifted vertically or horizontally, as follows.

Shift Formulas

Vertical Shifts

$$y = f(x) + k$$
 Shifts the graph of $f up k$ units if $k > 0$
Shifts it $down |k|$ units if $k < 0$

Horizontal Shifts

$$y = f(x + h)$$
 Shifts the graph of f left h units if $h > 0$
Shifts it $right |h|$ units if $h < 0$

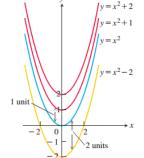


FIGURE 1.29 To shift the graph of $f(x) = x^2$ up (or down), we add positive (or negative) constants to the formula for f (Examples 3a and b).

EXAMPLE 3

- (a) Adding 1 to the right-hand side of the formula $y = x^2$ to get $y = x^2 + 1$ shifts the graph up 1 unit (Figure 1.29).
- (b) Adding -2 to the right-hand side of the formula $y = x^2$ to get $y = x^2 2$ shifts the graph down 2 units (Figure 1.29).
- (c) Adding 3 to x in $y = x^2$ to get $y = (x + 3)^2$ shifts the graph 3 units to the left, while adding -2 shifts the graph 2 units to the right (Figure 1.30).
- (d) Adding -2 to x in y = |x|, and then adding -1 to the result, gives y = |x 2| 1and shifts the graph 2 units to the right and 1 unit down (Figure 1.31).

Scaling and Reflecting a Graph of a Function

To scale the graph of a function y = f(x) is to stretch or compress it, vertically or horizontally. This is accomplished by multiplying the function f, or the independent variable x, by an appropriate constant c. Reflections across the coordinate axes are special cases where c = -1.

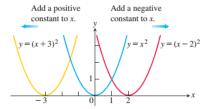


FIGURE 1.30 To shift the graph of $y = x^2$ to the left, we add a positive constant to x (Example 3c). To shift the graph to the right, we add a negative constant to x.

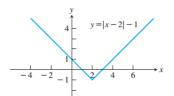


FIGURE 1.31 The graph of y = |x| shifted 2 units to the right and 1 unit down (Example 3d).

Vertical and Horizontal Scaling and Reflecting Formulas

For c > 1, the graph is scaled:

y = cf(x) Stretches the graph of f vertically by a factor of c.

 $y = \frac{1}{c}f(x)$ Compresses the graph of f vertically by a factor of c.

y = f(cx) Compresses the graph of f horizontally by a factor of c.

y = f(x/c) Stretches the graph of f horizontally by a factor of c.

For c = -1, the graph is reflected:

y = -f(x) Reflects the graph of f across the x-axis.

y = f(-x) Reflects the graph of f across the y-axis.

EXAMPLE 4 Here we scale and reflect the graph of $y = \sqrt{x}$.

- (a) Vertical: Multiplying the right-hand side of $y = \sqrt{x}$ by 3 to get $y = 3\sqrt{x}$ stretches the graph vertically by a factor of 3, whereas multiplying by 1/3 compresses the graph vertically by a factor of 3 (Figure 1.32).
- (b) Horizontal: The graph of $y = \sqrt{3x}$ is a horizontal compression of the graph of $y = \sqrt{x}$ by a factor of 3, and $y = \sqrt{x/3}$ is a horizontal stretching by a factor of 3 (Figure 1.33). Note that $y = \sqrt{3x} = \sqrt{3}\sqrt{x}$ so a horizontal compression *may* correspond to a vertical stretching by a different scaling factor. Likewise, a horizontal stretching may correspond to a vertical compression by a different scaling factor.
- (c) Reflection: The graph of $y = -\sqrt{x}$ is a reflection of $y = \sqrt{x}$ across the x-axis, and $y = \sqrt{-x}$ is a reflection across the y-axis (Figure 1.34).

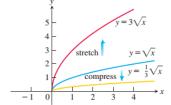


FIGURE 1.32 Vertically stretching and compressing the graph $y = \sqrt{x}$ by a factor of 3 (Example 4a).

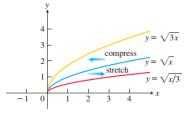


FIGURE 1.33 Horizontally stretching and compressing the graph $y = \sqrt{x}$ by a factor of 3 (Example 4b).

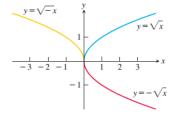


FIGURE 1.34 Reflections of the graph $y = \sqrt{x}$ across the coordinate axes (Example 4c).