



# Kanchana Samarasinghe

## Software Engineer (Internship)

✉ kanchana4592@gmail.com

☎ +94 71 380 4592

📍 Ridigama, Kurunagala

🌐 KanchanaWishwajith

🌐 Kanchana Wishwajith

## Profile

Motivated and self-driven Software Engineering student with hands-on experience in web development, mobile app development, game development, and IT auditing. Proven ability to lead and contribute to technology-driven projects, focusing on user experience, real-time functionality, and seamless system integration. Skilled in leveraging cutting-edge technologies, including machine learning and data warehousing, to solve complex challenges. Passionate about innovation, software architecture, and delivering impactful digital solutions through efficient and scalable development practices.

## Education

Sabaragamuwa University of Sri Lanka, Bsc.(Hons) Software Engineering

08/2022 – 08/2026

Ibbagamuwa Central College, G.C.E. O/L & G.C.E. A/L

01/2012 – 08/2020

## Technical Skills

**Languages:** C, Python, Java, JavaScript, PHP, TypeScript, C#

**Frameworks:** React, Laravel, Unity

**Tools:** Git, VS Code, IntelliJ IDEA, Postman

**Databases:** MySQL, MongoDB, Firestore, PostgreSQL

**Platforms:** Firebase

## Projects

### Project\_Medemo, Team Project

- **Description:** Developed an AI-powered healthcare solution to improve patient care, accessibility, real-time communication, appointment scheduling, and emergency response.
- **Technologies:** Flutter, Firebase, AI/ML, REST APIs
- **Project Management Framework:** Scrum (Agile methodology)
- **Role:** Scrum Master and full-stack developer, responsible for system architecture, front-end development, and backend integration.

### Flavors, Team Project

- **Description:** Developed an interactive recipe-sharing platform with user profiles, chef registration, recipe filtering, and community engagement to enhance the culinary experience.
- **Technologies:** Next.js, MongoDB, Tailwind CSS, Firebase Authentication
- **Project Management Framework:** Agile methodology
- **Role:** Full-stack developer, responsible for implementing the navigation system, sidebar, user authentication, and chef profile functionality.

### PhysicsQuest, Team Project

- **Description:** Developed an educational mobile game that teaches physics through interactive gameplay, featuring a bike simulation where players input the correct lean angle based on speed to navigate bends.
- **Technologies:** Unity 2D, C#, Firebase
- **Project Management Framework:** Agile methodology
- **Role:** Game developer, responsible for implementing game mechanics, physics simulations, and UI/UX design.

## Awards

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### Top 10 at TADHack Sri Lanka 2023

Organized by hSenid and Dialog Ideamart, awarded for developing an innovative solution leveraging communication APIs to address real-world challenges, competing against top teams nationwide.

### 2nd runner up 2023 IEEE INSL Sabaragamuwa Province

Recognized for outstanding performance in the IEEE Innovation and Startup League (INSL) at the Sabaragamuwa Province level, showcasing exceptional skills and innovative ideas in the competition.

### Semi Finalists of the SLIOT Challenge 2023

Competed in the semi-finals of the SLIOT Challenge 2023, hosted by the University of Moratuwa, demonstrating strong teamwork and innovative problem-solving skills in a highly competitive environment.

## Professional Experience

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### Volunteer Coordinator - IEEE Student Branch of Sabaragamuwa University

09/2024 – present

Organized and led technical and professional development events as a Volunteer Coordinator at IEEE, fostering collaboration between students, industry professionals, and academic members to enhance technological engagement and knowledge sharing.

## Extracurricular Activities

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### Volunteer Coordinator, IEEE Students Branch of Sabaragamuwa University

09/2024 – present

Active Member, Society of Computer Sciences, Sabaragamuwa University of Sri Lanka

## References

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jsjsj@gmail.com, 123456787654