

# Linked List

# Outline

- Linked List
- Singly Linked List
- Doubly Linked list
- Circular linked list
- Linked implementation of Stack
- Linked implementation of Queue
- Applications of linked list

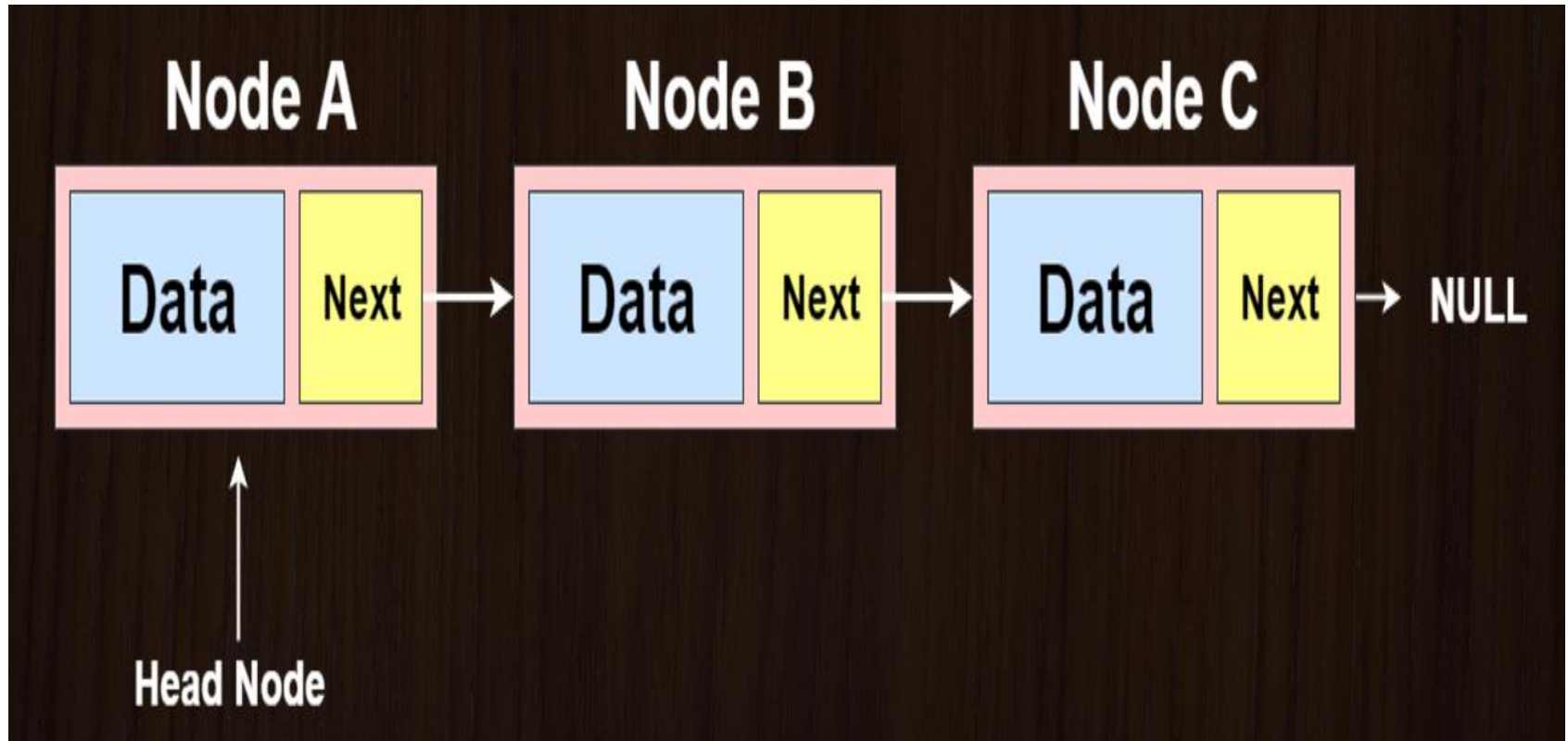
# Linked List

- A linked list is a linear data structure, in which the elements are not stored at contiguous memory locations.
- A Linked List is an ordered collection of data in which each element contains the location(address) of the next element: that is, each element contains two parts : data and link.

# Linked List

- In simple words, a linked list consists of **Nodes**. where each node contains:
  1. **Data Field** : data stored at that particular address.
  2. **Link**: pointer which contains the address of the next node in the memory.

# Linked List



# Operations on Linked List

1. **Traverse:** Iterate through the nodes in the linked list starting from the head node.
2. **Append:** Attach a new node (to the end) of a list.
3. **Prepend:** Attach a new node (to the beginning) of the list.
4. **Insert:** attach a new node to a specific position on the list.
5. **Delete:** Remove/Delink a node from the list.
6. **Count:** Returns the no of nodes in linked list.

# Types of Linked List

- There are three types of Linked List:
  1. Singly Linked List
  2. Doubly Linked List
  3. Circular Linked List

# Types of Linked List

D = Data P = Previous N = Next

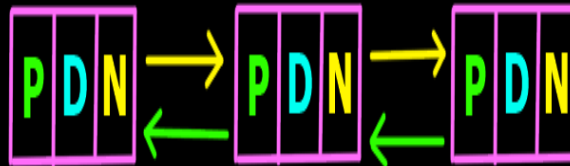
## 1) Singly Linked List

(head)



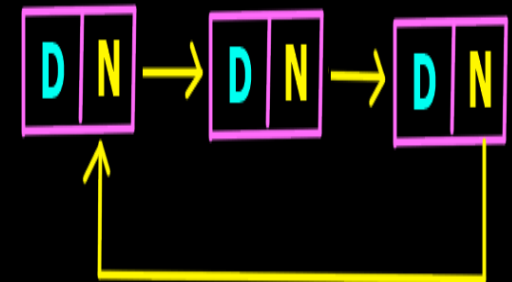
## 2) Doubly Linked List

(head)



## 3) Circular Linked List

(head)





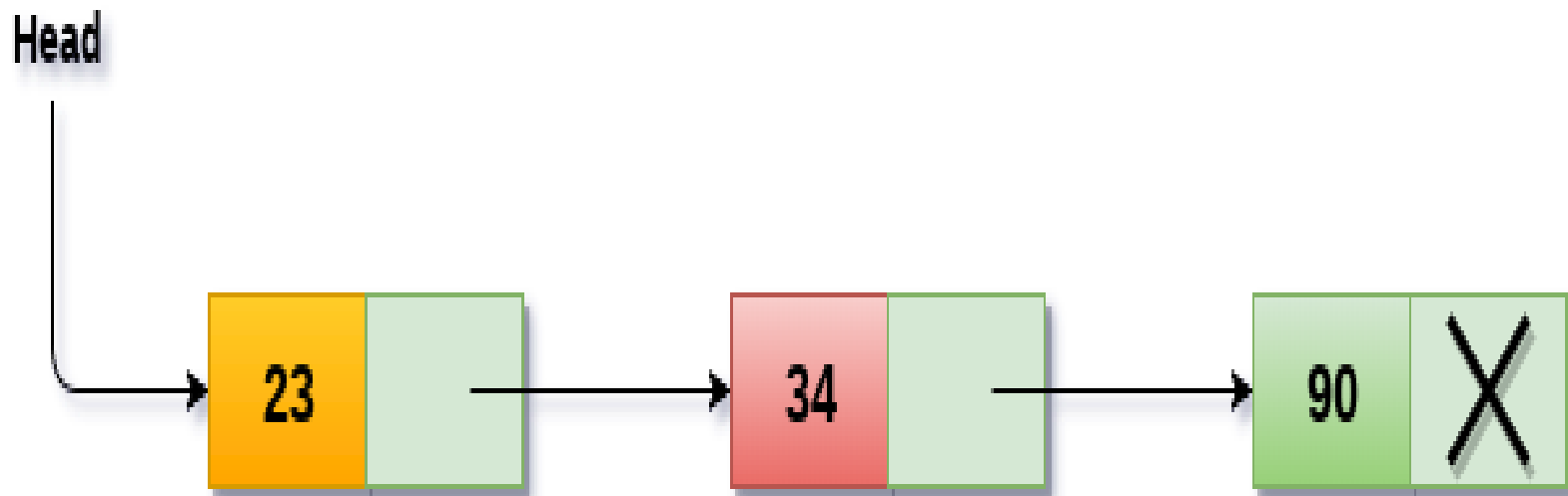
# Advantage of link list

- **Advantage:** Insertion and deletion of elements can be efficiently done.
- No wastage of memory.
- **Disadvantage:** Does not support random or direct access.

# Singly linked list

- Singly linked list can be defined as the collection of ordered set of elements.
- The number of elements may vary according to need of the program.
- A node in the singly linked list consist of two parts: data part and link part.
- Data part of the node stores actual information that is to be represented by the node while the link part of the node stores the address of its immediate successor.

# Singly linked list



# Operations on Singly Linked List

```
struct node
{
    int data;
    struct node *next;
};
struct node *head, *temp;
```

# Insertion in singly linked list at beginning

Step 1: IF NEW\_NODE = NULL

Write OVERFLOW

Go to Step 5

[END OF IF]

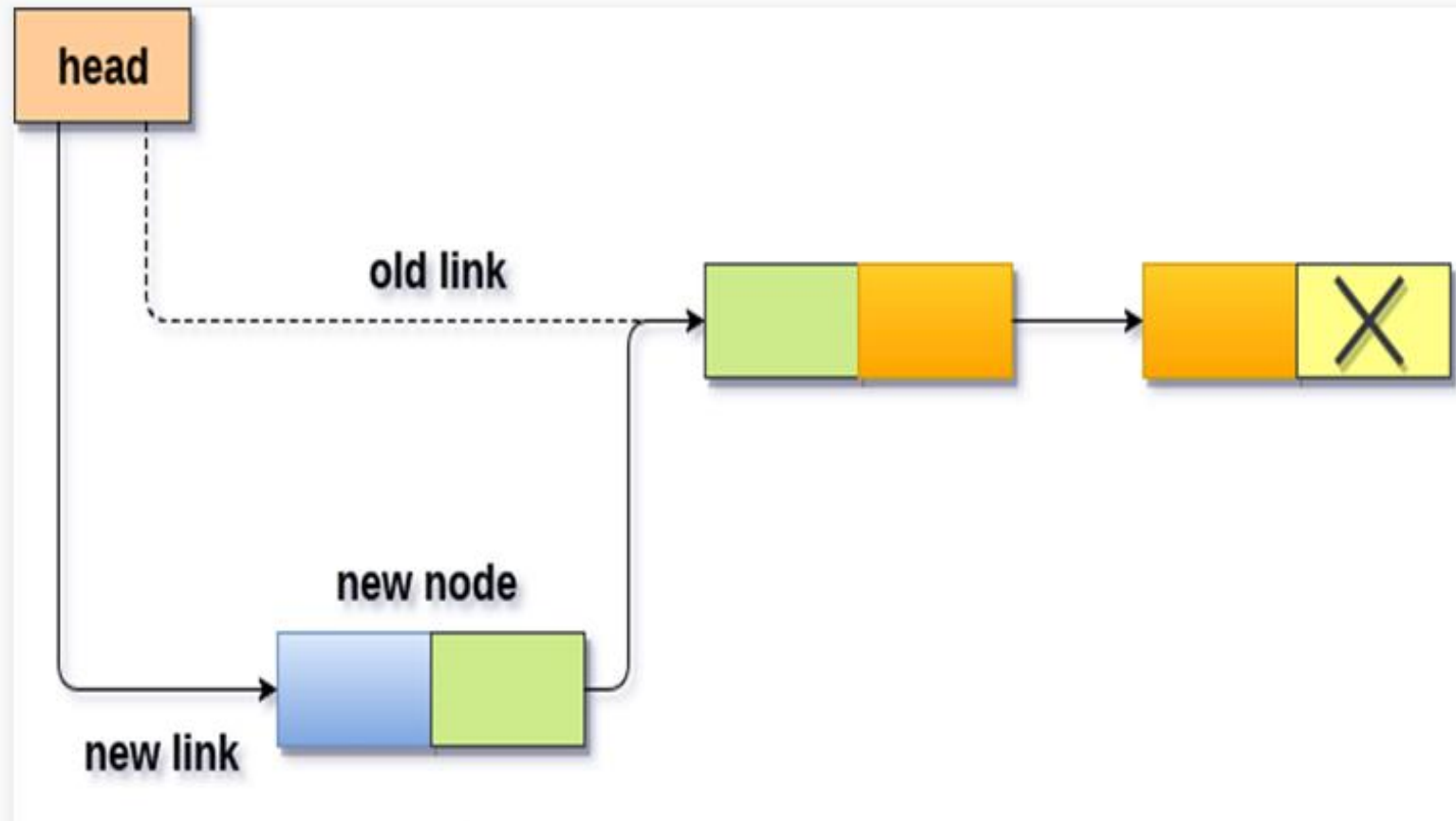
Step 2: SET NEW\_NODE → DATA = VAL

Step 3: SET NEW\_NODE → NEXT = HEAD

Step 4: SET HEAD = NEW\_NODE

Step 5: EXIT

# Insertion in singly linked list at beginning



# Insertion in singly linked list at the end

Step 1: IF NEW\_NODE = NULL Write OVERFLOW

Go to Step 8

[END OF IF]

Step 2: SET NEW\_NODE -> DATA = VAL

Step 3: SET NEW\_NODE -> NEXT = NULL

Step 4: SET PTR = HEAD

Step 5: Repeat Step 6 while PTR -> NEXT != NULL

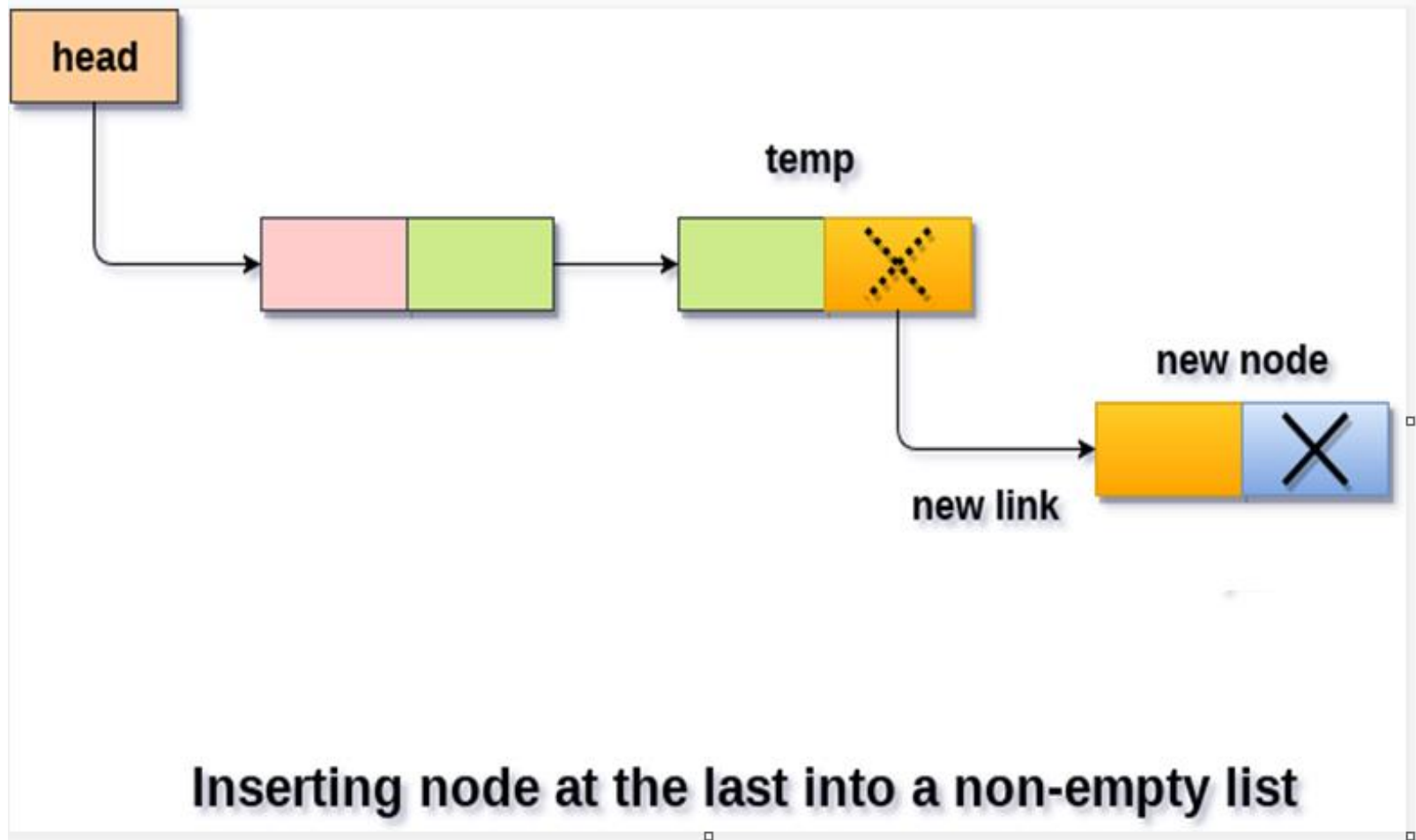
Step 6: SET PTR = PTR -> NEXT

[END OF LOOP]

Step 7: SET PTR -> NEXT = NEW\_NODE

Step 8: EXIT

# Insertion in singly linked list at the end



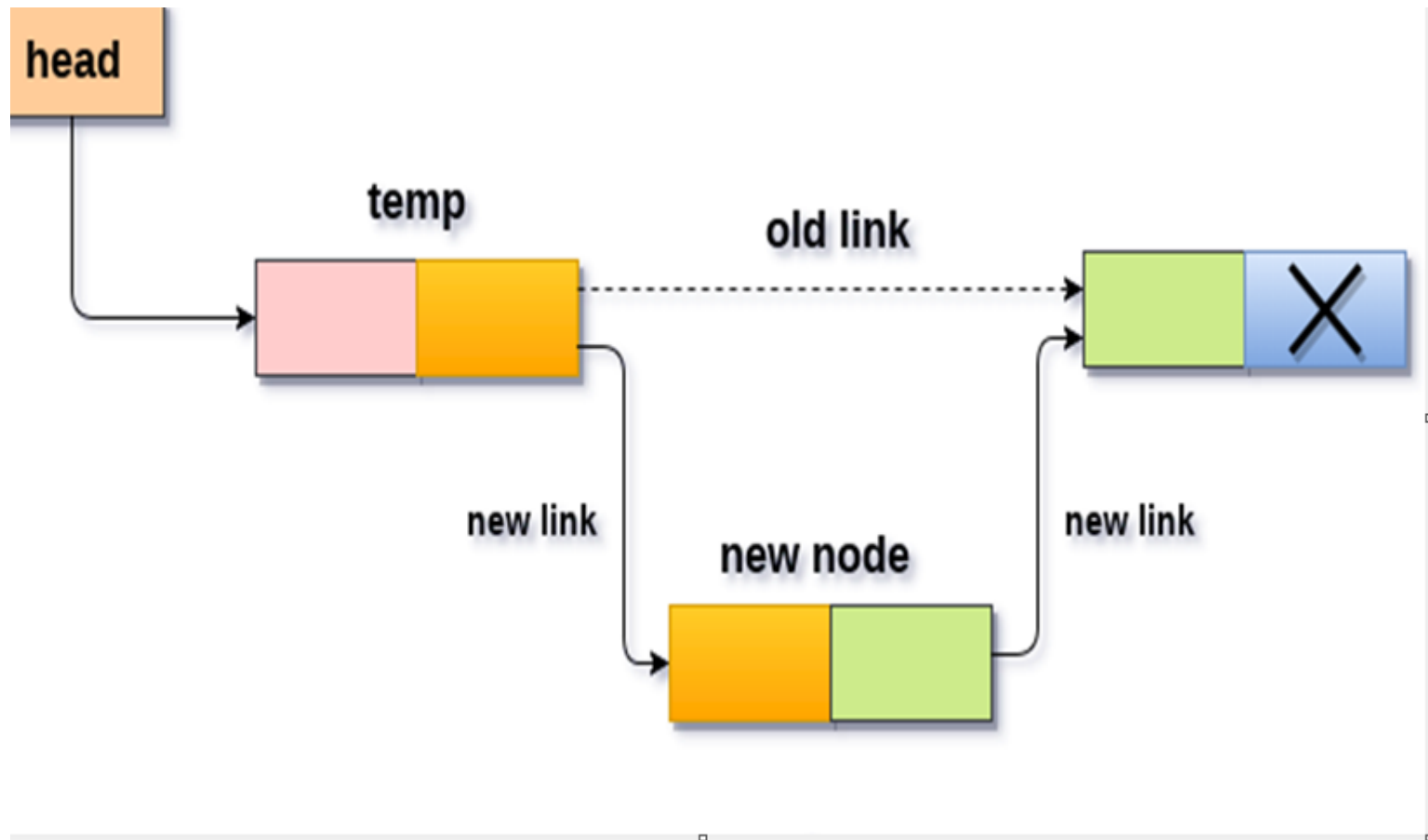


# Insertion in singly linked list after specified Node(Location)

```
STEP 1: IF NEW_NODE = NULL
WRITE OVERFLOW
    GOTO STEP 10
END OF IF
STEP 2: NEW_NODE → DATA = VAL
STEP 3: SET TEMP = HEAD
STEP 4: SET I = 0
STEP 5: REPEAT STEP 6 AND 7 UNTIL I<POSITION
STEP 6: TEMP = TEMP → NEXT
STEP 7: IF TEMP = NULL
WRITE "DESIRED NODE NOT PRESENT"
    GOTO STEP 10
END OF IF
    I=I+1;
END OF LOOP

STEP 8: NEW_NODE → NEXT = TEMP → NEXT
STEP 9: TEMP → NEXT = NEW_NODE
STEP 10: EXIT
```

# Insertion in singly linked list after specified Node



# Deletion in singly linked list at beginning

**Step 1:** IF HEAD = NULL

Write UNDERFLOW

Go to Step 5

[END OF IF]

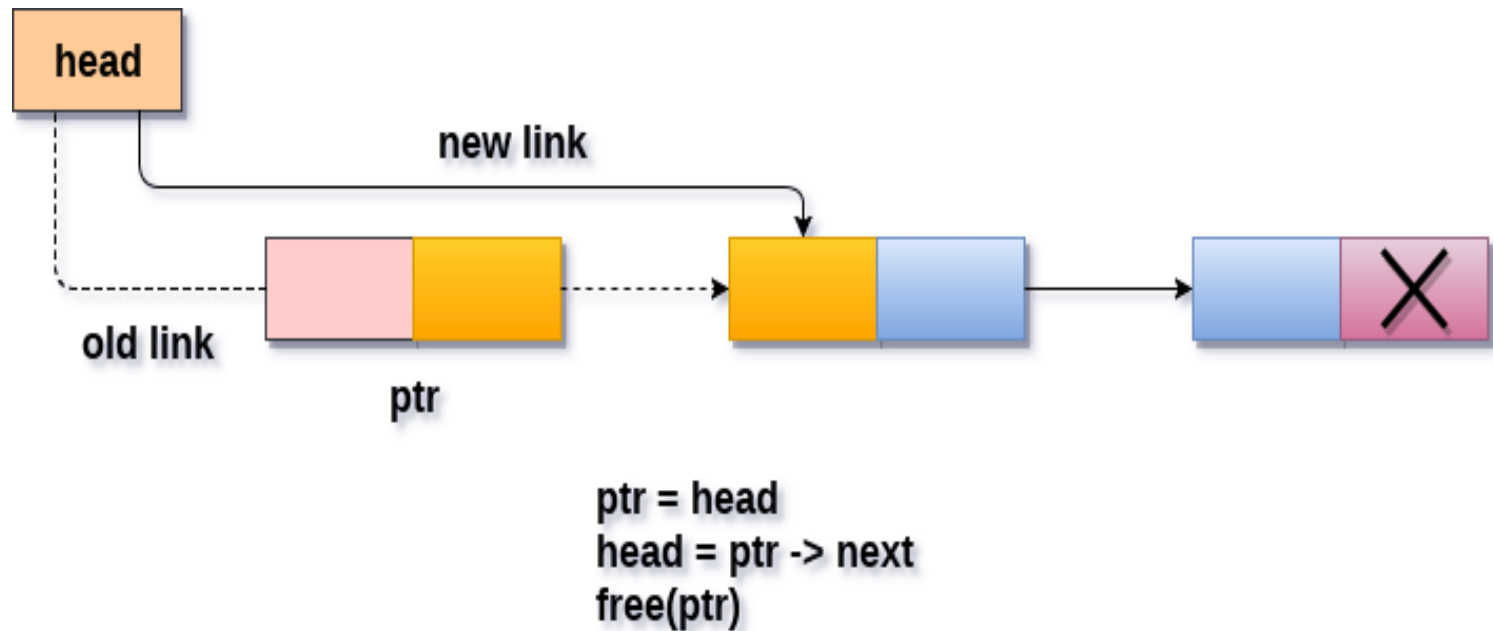
**Step 2:** SET PTR = HEAD

**Step 3:** SET HEAD = HEAD -> NEXT

**Step 4:** FREE PTR

**Step 5:** EXIT

# Deletion in singly linked list at beginning



**Deleting a node from the beginning**

# Deletion in singly linked list at the end

**Step 1:** IF HEAD = NULL

Write UNDERFLOW

Go to Step 8

[END OF IF]

**Step 2:** SET PTR = HEAD

**Step 3:** Repeat Steps 4 and 5 while PTR -> NEXT != NULL

**Step 4:** SET PREPTR = PTR

**Step 5:** SET PTR = PTR -> NEXT

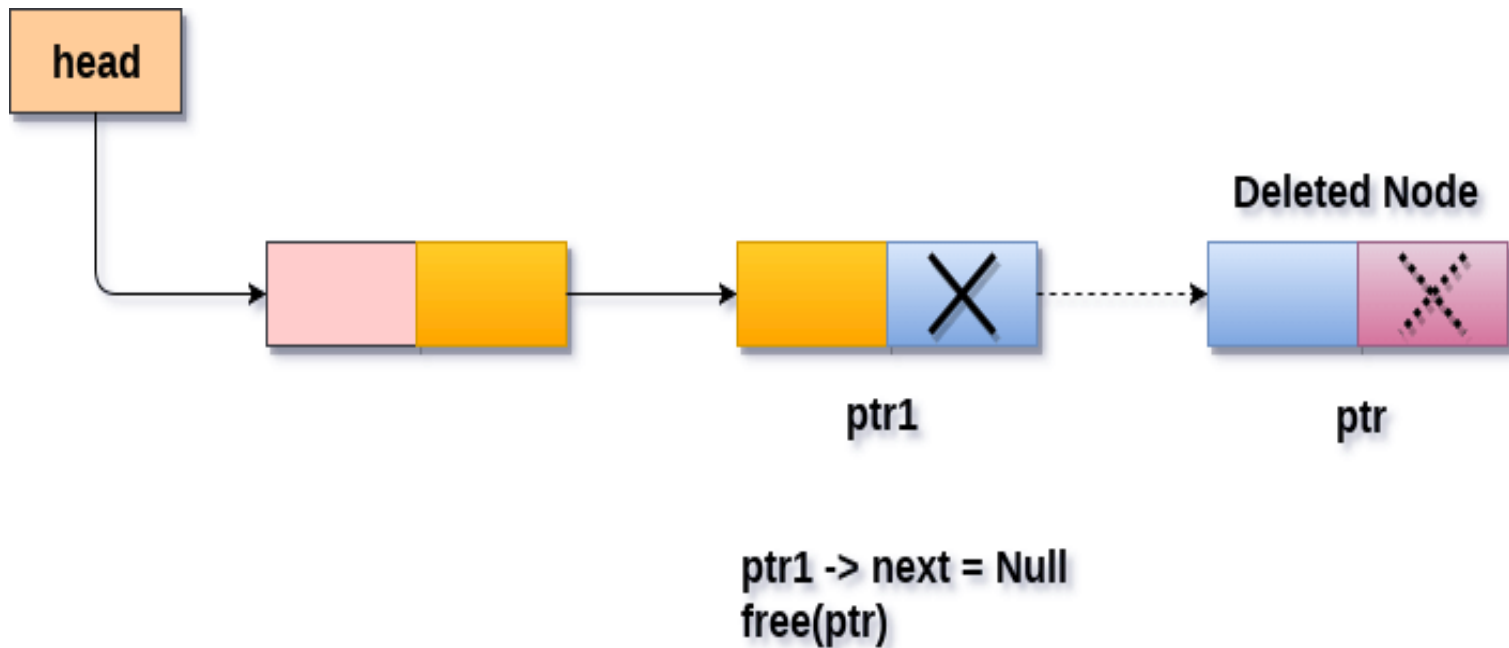
[END OF LOOP]

**Step 6:** SET PREPTR -> NEXT = NULL

**Step 7:** FREE PTR

**Step 8:** EXIT

# Deletion in singly linked list at the end

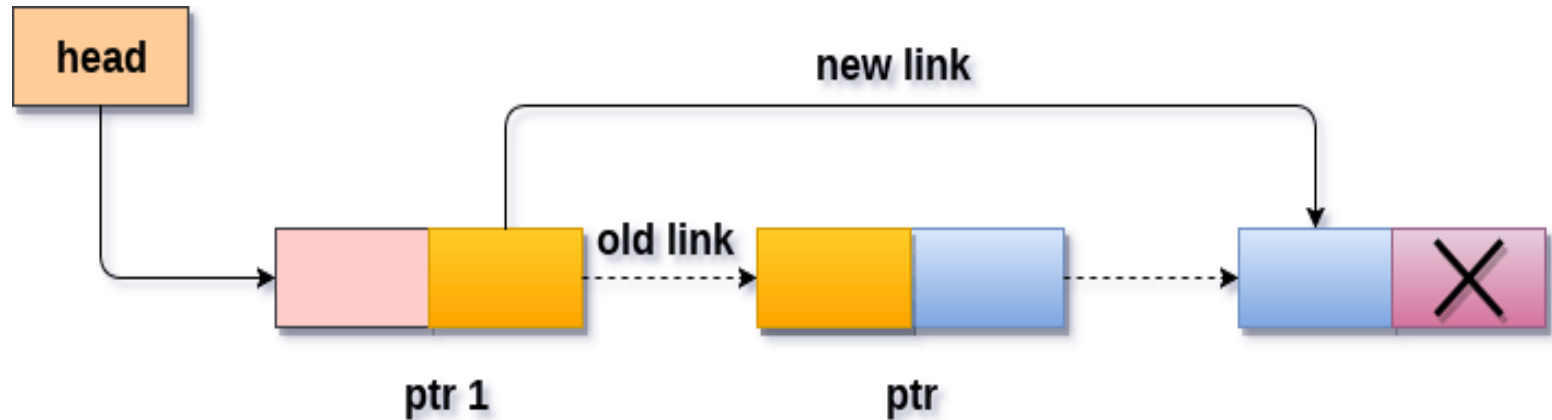


Deleting a node from the last

# Deletion in singly linked list after the specified node

```
STEP 1: IF HEAD = NULL
        WRITE UNDERFLOW
        GOTO STEP 10
    END OF IF
STEP 2: SET TEMP = HEAD
STEP 3: SET I = 0
STEP 4: REPEAT STEP 5 TO 8 UNTIL I
STEP 5: TEMP1 = TEMP
STEP 6: TEMP = TEMP → NEXT
STEP 7: IF TEMP = NULL
        WRITE "DESIRED NODE NOT PRESENT"
        GOTO STEP 12
    END OF IF
STEP 8: I = I+1
END OF LOOP
STEP 9: TEMP1 → NEXT = TEMP → NEXT
STEP 10: FREE TEMP
STEP 11: EXIT
```

# Deletion in singly linked list after the specified node



`ptr1 -> next = ptr -> next`  
`free(ptr)`

**Deletion a node from specified position**



THANK YOU