Star Trek Project Diary

20 February 2017

11:00

All the group members meet up to discuss the project.

We all agree to create a car boking system, but we are not sure of how we will connect our database to the user interface.

27 February 2017

16:00

All the group members meet up to go to the transport department to meet the senior manager for questions. We meet her on her way out as she had an appointment.

28 February 2017

All the group members meet up again to go for the requirement questioning and find the management busy.

02 March 2017

All the group members meet up in the practical time and after the practical session to give a guide of how to ask the senior manager and the clients that book vehicles from the transport department.

06 March 2017

The group goes to the transport department for a requirement questionnaire. Mrs Van Wyk is in her office and we receive the questionnaire as planned.

07 March 2017

Ben and Paulus go to the transport department for final questions.

08 March 2017

All the group members meet up to brain storm ideas about the requirement document.

09 March 2017

Ben and Kandoza meet up to put the final touches on the system requirement document.

10 March 2017

It's final day of submission. We have morning classes, and the report is not printed. Before 12:00 the group meets up for printing. Just to find out that the printer in the computer department doesn't have papers for printing. Thus we had to go to the hostel for printing and the document is 10 minutes late.

16 March 2017

We meet up do draw the view diagram, use case diagram and the activity diagram.

16 March 2017

It's a Thursday and it's practical time. We didn't do much. We discuss on what to do over the long weekend. We decide that everyone should have a draft of all the diagrams and then we come compare them and decide which one's are best after the mid-term break.

6 April 2017

It's a Thursday at practical time. We copy down what to do for practical and compare our diagrams.

8 April 2017

At 13:00, Star trek members meet up at school on a Saturday to put the final touches on the diagrams and to start discussions of how we will implement our booking system.

13 April 2017

During this practical's we divide the work to be done on the code. Oscar is assigned the login page, Landu the user's interface, Mukupi the Database using PHPmyAdmin, Paulus (Kandoza) the admin's interface and Ben the approve and reject buttons.

15 April 2017

At 14:00, Star trek members meet up at school on a Saturday to discuss and help each other with the coding.

17 April 2017

It's a Monday morning and the members take the system to the transport department to present a prototype of the system.

24 April 2017

At 12:00, Star trek members meet up at school on a Sunday to work on the UNAM car booking system Code.

25 April 2017

We meet up in the lab at 15; 30 put the final touches on the code. Mukupi solves a few errors that where giving us trouble. We than discuss amongst ourselves how we are going to present and who does what during the presentation

26 April 2017

We meet up in the third year lab to put final preparation on our presentation. Its unfortunate Mrs Van Wyk won't be able to make it to our presentation but Mr Richard Chimbula, a representative of the Unam computer science Department has agreed to attend in her place.

Most of the Star Trek interaction and discussion are mostly done through WhatsApp group "Star Trek"