Evaluation

Task 4

This was my first time actually making a game and coding in general, since the last time I coded was when we had to do a website, but I didn't really understand anything. So the game I decided to replicate was flappy bird, since I was pressed with time and other assignments I didn't want to choose a complicate game especially that I am new in a way to the subject, and when coding you will for sure encounter minor mistakes that actually make the game not functional so you must find the mistake and arrange it in the scripts. I followed a tutorial on making this game since I am still learning, and as a final result it came out pretty well, there are some features that I could have arranged, for example the speed of the pipes which come towards you, and the flap height of the bird. Another minor mistake that I found was the animation of the ground because it was spiking a bit, a problem in the animation. But as for gameplay the game is playable, with a restart button included when failing and a score counter as an overlay on the gameplay. I am satisfied with the result of the game and I will try and learn more about how these programs work.