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This question paper con	tains 3 printed pages]	
		Roll No.
S. No. of Question Paper	: 2048	
Unique Paper Code	: 32341303	GC-3
Name of the Paper	: Computer Network	s
Name of the Course	: B.Sc. (H) Compute	r Science (CBCS)
Semester	: I II	
Duration: 3 Hours		Maximum Marks: 75
(Write your R	oll No. on the top immed	liately on receipt of this question paper.)
	Part A is compulsory	and carries 35 marks.
	Attempt any four q	uestions from Part B.
	Ps	rt A
1. (a) Name and s	tate the two types of lin	ne configuration.
		1.10

(a)	Name and state the two types of line configuration.	3
(b)	Assume five devices are arranged in a mesh topology. How many ports are needed for	
	each device? How many cables are needed in this topology?	2
(c)	What is the difference between data element and signal element?	2
(d)	What are the parts of a URL? Give an example.	2
(e)	State optimality principle.	2
(f)	What is the use of Urgent Pointer in a TCP header?	2
(g)	What is the purpose of options field in an IP Header? Explain any two options	. 3

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(h)	State count to infinity problem. Give an example.	3		
(i)	What is QAM? Give the constellation diagram for 64 QAM.	3		
(i)	What is the purpose of using Guard Bands in multiplexed channels?			
(<i>k</i>)	What is the significance of twisting in twisted-pair cables?			
(l)	What is Discrete Multitone technique? 3			
(m)	What is flow control? How is it handled at data link layer?	3		
(n)	Which layer in the OSI model perform the following services?	3		
		(i) Translation			
		(ii) Network virtual terminal			
		(iii) Synchronization.			
		Part B			
(a)	Explain layered OSI model, stating the functionality of each layer.	5		
(b)	Explain the concept of self-synchronization in reference to digital signals.	2		
(c)	Explain the basic difference between a hub, bridge and a switch.			
(a)	What is subnetting? A network on the internet has a subnet mass of 255.255.240.0.			
		What is the maximum number of hosts it can handle?	3		
(b)	Give the structure of TCP Header. Discuss the purpose of six one-bit flags.	2+3		
(c)	Why is header checksum of an IP packet computed at every hop from sou	arce to		
		destination?	2		

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- 4. (a) Describe the binary exponential back off algorithm.
 - (b) Explain the multimode technique used for propagation of light in optical fibres. 2
 - (c) What are the differences between Packet switching and circuit switching?
- 5. (a) What is the Nyquist sampling rate for a bandpass signal with bandwidth of 300 kHz with lowest frequency as 100 kHz.
 - (b) A bit string needs to be transmitted at the data link layer. What is the string transmitted after bit stuffing if the original bit string is 011110111110111110.
 - (c) Explain the *two* basic approaches that use the concept of pipelining at data link layer.
- 6. (a) What is the result of applying the following schemes on sequence 111000000000000 ?

 Assume that before arrival of this signal, the non-zero signal level has been positive. 4
 - (i) B8ZS
 - (ii) HDB3
 - (b) 16 bit messages are transmitted using a hamming code. How many check bits are needed to ensure that the receiver can detect and correct single bit errors? Show the bit pattern transmitted for the message 110100110011011.
 - (c) Write a short note on any one of the following:
 - (i) WWW
 - (ii) DNS.