KANISHKA JINGAR

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ABOUT ME

B.Tech (Computer Science Engineering) student proficient in Java and modern Web Development (HTML, CSS, JavaScript). Seeking opportunities to apply full-stack technical expertise and contribute to robust software and web projects.

EDUCATION

POORNIMA COLLEGE OF ENGINEERING
Bachelor of Technology(B.TECH) in
Computer Science & Engg(AI)

2022 - CURRENT
CGPA : 8.42

NOBLE INTERNATIONAL SCHOOL
CLASS 12

2022
PERCENTAGE : 74.80%

NOBLE INTERNATIONALSCHOOL
CLASS 10

2020
PERCENTAGE : 76.00%

PROJECTS

1 Pop Labubu (Front End Based Whack-a-mole Game) ⬀

- A fun, web-based whack-a-mole game featuring adorable Labubu characters.
- Built with HTML, CSS, & JS, it's a test of reflexes & speed.
- Showcases dynamic UI, core game logic, and engaging user experience.

2 Personal Portfolio Website ⬀

- Developed a personal portfolio using HTML, CSS, and JavaScript.
- Showcased frontend development skills through sections for qualifications, skills, and projects.
- Featured practical projects like a whack-a-mole game and a pixel art maker.

SKILLS

- **Coding Languages:** Java, HTML, CSS, JavaScript
- **Development and other Tools:** Git/GitHub, VS Code
- **Database:** SQL
- **Coursework:** DBMS, Object-Oriented Programming, DSA
- **Soft Skills:** Problem-Solving, Collaboration and teamwork, Creative Thinking

CERTIFICATIONS

- **FRONT - END DEVELOPMENT** - SIMPLILEARN(SKILLUP) ⬀
- **DSA(PROBLEM SOLVING IN JAVA)** - HACKER-RANK ⬀