

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after

which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct Node{
```

```
    char data;
```

```
    struct Node*next;
```

```
};
```

```
struct Node* createNode(char data){
```

```
    struct Node*newNode=(struct Node*)malloc(sizeof(struct Node));
```

```
    newNode->data=data;
```

```
    newNode->next=NULL;
```

```
    return newNode;
```

```

}
void appendNode(struct Node**head,char data){
    struct Node*newNode=createNode(data);
    if(*head==NULL){
        *head=newNode;
        return;
    }
    struct Node*temp=*head;
    while(temp->next !=NULL)
        temp=temp->next;
    temp->next=newNode;
}
void insertAtIndex(struct Node**head,int index,char newData,int n){
    if(index>=n){
        printf("Invalid index\n");
        return;
    }
    struct Node*newNode=createNode(newData);
    if(index==0){
        newNode->next=*head;
        *head=newNode;
    }else{
        struct Node*temp=*head;
        for(int i=0;i<index;i++){
            temp=temp->next;
        }
        newNode->next=temp->next;
        temp->next=newNode;
    }
}
void printList(struct Node*head){
    printf("Updated list:");
    struct Node*temp=head;
    while(temp !=NULL){
        printf(" %c",temp->data);
        temp=temp->next;
    }
    printf("\n");
}
int main(){
    int n,index;
    char ch;

```

```
scanf("%d",&n);
struct Node*head=NULL;
for(int i=0;i<n;i++){
    scanf(" %c",&ch);
    appendNode(&head,ch);
}
scanf("%d",&index);
scanf(" %c",&ch);
insertAtIndex(&head,index,ch,n);
printList(head);
return 0;
}
```

**Status :** Correct

**Marks : 10/10**