# NOISE POLLUTION MONITORING

# PHASE 4: DEVELOPMENT PART 2

# How does Microphone Module Work?

- The microphone based sound sensor is used to detect sound. It gives a measurement of how loud a sound .
- The sound sensor module is a small board that mixes a microphone (50Hz-10kHz) and a few processing circuitry to convert sound waves into electrical signals.
- This electrical signal is fed to onboard LM393 High Precision Comparator to digitize it and is made available at the OUT pin.
- The module features a built-in potentiometer for sensitivity adjustment of the OUT signal. We will set a threshold by employing a potentiometer.
- O So that when the amplitude of the sound exceeds the edge value, the module will output LOW, otherwise, HIGH. Apart from this, the module has two LEDs.
- The facility LED will illuminate when the module is powered. The Status LED will illuminate when the digital output goes LOW.
- The sound sensor only has three pins: VCC, GND & OUT. VCC pin supplies power for the sensor & works on 3.3V to 5V. OUT pin outputs HIGH when conditions are quiet and goes LOW when sound is detected.

# Working of the project :

- Now that you have understood the code, you can simply upload it to your NodeMCU board and the project should start working.
- To make sure the values are correct, I compared them to an android application on my phone that could measure sound. As you can see from the pictures, the results were quite close.

# Program for IoT Decible Meter:

- IoT-based Noise Pollution Monitor implemented using Arduino, designed to address the growing concern of noise pollution in urban areas.
- O The project leverages the power of IoT to create a real-time monitoring system capable of measuring noise levels, collecting data, and providing insights for noise pollution management.
- The system is built around an Arduino microcontroller, which interfaces with a noise sensor (e.g., a sound level sensor or a microphone) to continuously monitor ambient noise levels.
- The collected data is then transmitted to a cloud-based platform using Wi-Fi or other connectivity options, allowing for remote access and analysis.

# Python code

```
import serial
import requests
arduino = serial.Serial('COM3', 9600)
iot_endpoint = 'https://www.tinkercad.com/things/noise-pollution-monitoring-system-'
try: while True:
data = arduino.readline().decode('utf-8').strip()
noise_level = float(data) payload =
{'noise_level': noise_level}
response = requests.post(iot_endpoint, json=payload)
print(f"Data sent: {data}") except
KeyboardInterrupt:
arduino.close()
ARDUINO UNO R3:
const int pingPin = 7;
const int red=11;
const int blue=10; int
green=9;
void setup()
Serial.begin(9600);
pinMode(red,OUTPUT);
pinMode(blue,OUTPUT);
pinMode(green,OUTPUT);
pinMode(3, OUTPUT);
}
void loop()
digitalWrite(3, HIGH);
delay(1000); // Wait for 1000 millisecond(s)
digitalWrite(3, LOW);
delay(1000); // Wait for 1000 millisecond(s)
long duration, inches, cm;
pinMode(pingPin, OUTPUT);
digitalWrite(pingPin, LOW);
delayMicroseconds(2); digitalWrite(pingPin,
HIGH); delayMicroseconds(5);
digitalWrite(pingPin, LOW);
pinMode(pingPin, INPUT);
duration = pulseIn(pingPin, HIGH); inches =
microsecondsToInches(duration); cm =
microsecondsToCentimeters(duration);
Serial.print(inches);
Serial.print("in, ");
Serial.print(cm);
```

```
Serial.print("cm"); Serial.println();
if(cm<256)
{
    analogWrite(red,cm); analogWrite(blue,255-cm);
    analogWrite(green,inches);
}
Else
{
    analogWrite(red,0);
    analogWrite(blue,0);
    analogWrite(green,0); delay(100);
}
Long microseconds To inches(long microseconds )
{
    Return microseconds/74/2;
}
Long microseconds ToCentimeters(long microseconds)
{
    return microseconds/29/2;
}</pre>
```

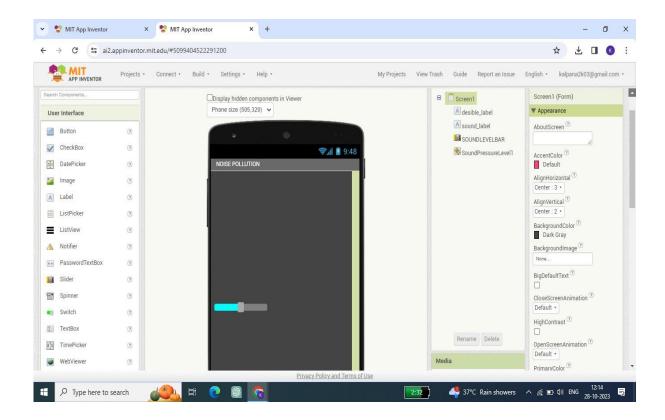
### MIT APP INVENTOR:

- MIT App Inventor is a user-friendly platform for creating mobile apps, including one to combat noise pollution.
- O Users can design an app to measure and record noise levels in their surroundings using a smartphone's microphone.
- The app can display real-time noise data, track historical trends, and provide alerts when noise exceeds set limits.
- It may also incorporate mapping features to pinpoint noise sources.
- O By empowering individuals to monitor and address noise pollution, this MIT App Inventor application contributes to raising awareness and fostering a quieter, healthier environment.

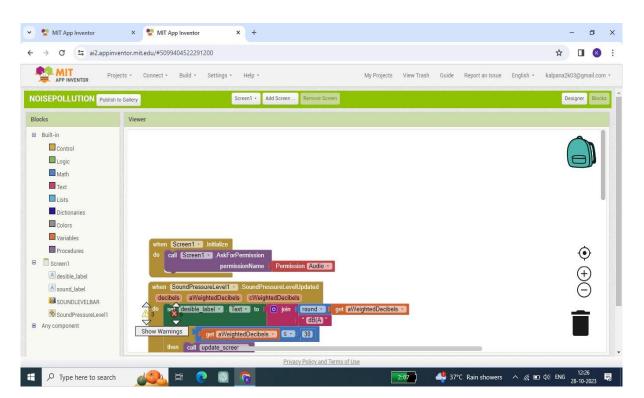
#### **MOBILE APP:**

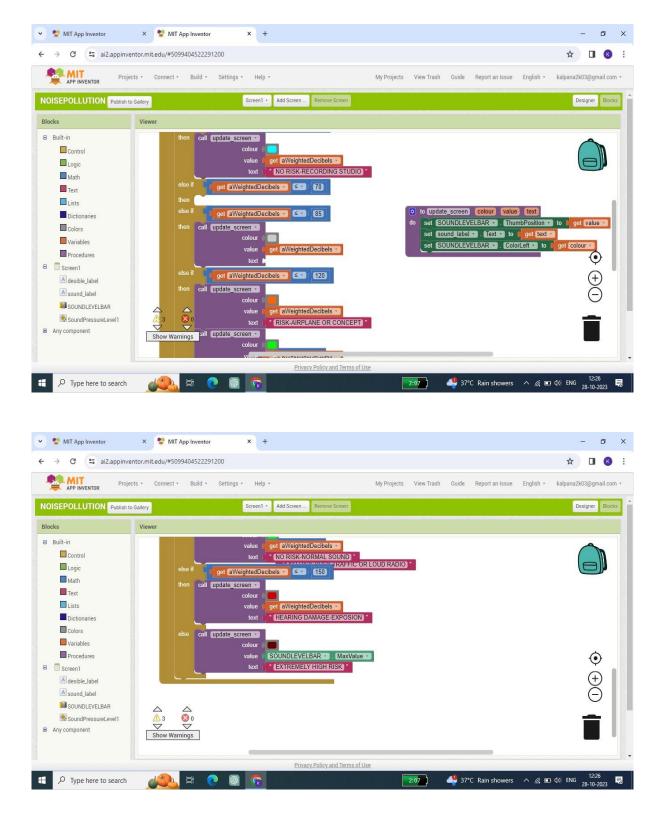
- 1. Design Your App: Start by planning the user interface and features of your app. Consider what information you want to collect and display, such as noise levels and timestamps.
- 2. Set Up MIT App Inventor: Create an account on the MIT App Inventor platform and begin designing your app. Remember that this is a visual, blocks-based programming tool.

- 3. Microphone Access: Use MIT App Inventor's "Sound Sensor" component to access the smartphone's microphone. This component can detect sound levels in real-time.
- **4.** Data Collection: Implement a mechanism to continuously collect noise level data from the microphone. You may need to calibrate the microphone to provide meaningful readings.
- 5. Data Storage: Store the collected data in a list or database within the app. You won't need external hardware, but this will be limited to the device's capabilities.
- 6. User Interface: Create a user-friendly interface that displays real-time or historical noise data. You can use labels, charts, or other visual elements.
- 7. Notifications: Include an alert system to notify users when noise levels exceed predefined thresholds.
- 8. Privacy and Permissions: Ensure your app requests necessary permissions for microphone access and address user privacy concerns.
- 9. Documentation: Provide clear instructions on how to use your app.
- 10. Testing: Test your app on various Android devices to ensure it works correctly and collects accurate noise data using the built-in microphone.
- 11. Data Analysis: You can develop basic data analysis features within the app, such as averaging noise levels over time or generating simple reports.
- 12. Deployment: Package your app as an APK file and distribute it through the Google Play Store or other distribution methods.



# **BLOCKS:**





THESE CODE AND IMAGES ARE INCLUDED IN PHASE 4 : DEVELOPMENT PART 2

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