



Kashish Kanodia

Roll No.:220103062

B.Tech - Mechanical Engineering

Minor in Electronics and Communication

Indian Institute Of Technology, Guwahati

+91-9424682309

k.kashish@iitg.ac.in

kanodia.kashish@gmail.com

linkedin.com/in/kanodiak/

EDUCATION

Degree	Institute/Board	CGPA/Percentage	Year
B.Tech. Major	Indian Institute of Technology, Guwahati	8.19 (Current)	2022-2026
B.Tech. Minor	Indian Institute of Technology, Guwahati	Ongoing	2023-2026
Senior Secondary	CBSE Board	94.33%	2022
Secondary	CBSE Board	94.00%	2020

PROJECTS

- Training-Schedule-Management Project** Dec 2023
 - Console-based system which offers the user to manage the training sessions. It allows you to easily create new schedules and modify previous ones. It ensure that all employees(or students) are aware of their training schedules and can attend them accordingly.
 - Github
- Tic-Tac-Toe** July 2023
 - Created a console-based Tic-Tac-Toe game in C++ demonstrating strong problem-solving and OOP skills. Implemented a Minimax algorithm for AI gameplay, ensuring a challenging experience, and utilized Git for version control.
 - Github

TECHNICAL SKILLS

- Programming:** C++, C, HTML, CSS
- Tools:** MS-Excel, Word, PowerPoint
- Operating System:** Windows,Linux*

* Elementary proficiency

KEY COURSES TAKEN

- Mathematics:** Linear Algebra, Single variable, Multivariable calculus , Real analysis, Complex analysis
- Basic Digital Electronics
- Introduction to Computing
- Data Structure*
- Machine Drawing*
- Engineering Mechanics

* Ongoing

POSITIONS OF RESPONSIBILITY

- Senior Executive**, E-cell, IIT Guwahati
 - Organized workshops, guest speaker events, and business plan competitions to foster innovation, entrepreneurship, and networking among students.
 - Played a key role in event planning, marketing, and fundraising efforts, showcasing strong leadership and teamwork.
- Organizer**, Robotics module, Techniche
 - Served as a dedicated organizer for a robotics module, orchestrating a series of hands-on workshops and projects to impart technical knowledge.
 - Developed the game mechanics and designed the battleground for an exhilarating robot battle-Escalade.
- Associate Manager**, UDGAM, E-Summit, IIT Guwahati
 - Worked in a team of 11 members and ideated and executed various co-curricular events during UDGAM E-Summit.
- Host**, Golden Jubilee of Carmel Convent Sr. Sec. School, Bhopal.
 - Conducted the introductory address to extend a warm welcome to our distinguished Chief Guest and expertly oversaw backstage logistics to ensure the event's flawless execution.

ACHIEVEMENTS

- Creative Shock 2023:** Secured Worldwide rank 8 and an invitation to participate in the finals of an international social business case competition held at ISM University of Management and Economics in Vilnius, Lithuania.
- CS110:** Secured AA (=10) grade in Computing Laboratory in semester II.
- Merit Certificate CBSE 2020 | NTSE 2020 Stage I | SOF National Science Olympiad**