

Multiple Programming languages that can allow direct access to hardware systems?

Programming languages that allow direct access to hardware systems are called low-level languages.

Low level languages give programmers more control over the hardware, but they can also be more difficult to learn and use.

- Machine language : Machine language is lowest level language and consists of binary code that directly represents instruction executed by CPU.

- Assembly language : It is a symbolic representation of machine instructions. It is easier to learn and use than machine language.

- C : C is a ~~high~~ ^{medium} level programming language that provides direct access to hardware resources. It is often used to write operating systems, device drivers and other system software.

- C++ : C++ is a superset of C that provides additional features such as a object oriented programming and generics.

- Rust : Rust is a modern programming language that is designed to be safe and efficient. It provides direct access to hardware resources.

- D : D is a programming language that similar to C++, & includes garbage collection.

- Zig : Zig is a programming language that is designed to be simple and efficient. It provides direct access to hardware resources but also include features that help to prevent common programming errors.

- Some languages, such as C & C++, offer a balance of low level features and high level features.
- Some high level languages such as Python and Java can be used to write code that indirectly accesses hardware resources through libraries or framework.