<!DOCTYPE html>

<html lang="en">

<head>

    <meta charset="UTF-8">

    <meta name="viewport" content="width=script, initial-scale=1.0">

    <title>Document</title>

</head>

<body class="hobby">

    <h1 style="text-align: center;">for output open console</h1>

    <h2 id="heading" style="color:red">

    this is a head of my sight.

    <span style="display: none;">Header</span>

<strong>head</strong>

<p>Lorem ipsum dolor sit amet consectetur adipisicing elit.

    ipisicing elit </p>

    <h2>Event  </h2>

    <h1 onclick="this.innerHTML= 'clicked'"> click on this text</h1>

    <button id="btn">click Me</button>

    see output in .js file

    <h1 onclick="change(this)"> click on this text</h1>

<h4>Inside h2 </h4>

</h2>

<ul>

    <li>adsfa</li>

    <li>adsfa</li>

    <li>adsfa</li>

    <li>adsfa</li>

    <li>adsfa</li>

    <li>adsfa</li>

</ul>

<p>Lorem ipsum dolor sit amet consectetur adipisicing elit. Doloribus ut cumque qui molestias debitis porro, eaque at? Pariatur cupiditate corrupti numquam quas molestiae quibusdam ad consequatur itaque totam expedita corporis iusto, ex illo laboriosam nostrum, ut assumenda voluptatibus? Esse, nostrum laudantium, impedit quo enim id soluta facilis, harum nulla quos explicabo sint corporis? Numquam dolorem quam beatae illum. Beatae est unde officia iusto reprehenderit earum cum neque quaerat laudantium, laborum quia soluta similique inventore

     nobis delectus voluptatibus nihil quam possimus reiciendis ullam ipsam et labore perferendis! Odit, nisi? Distinctio aspernatur accusantium eum explicabo, a fugiat qui itaque voluptate veniam eligendi! Lorem ipsum dolor sit amet consectetur, adipisicing elit. Laboriosam beatae odit, corrupti nihil vel suscipit modi laudantium pariatur debitis fugit fugiat alias incidunt maxime officia, nostrum soluta accusamus atque maiores?

</p> <br>

<p>Lorem ipsum dolor sit amet consectetur adipisicing elit. Deleniti beatae dolorum quasi repudiandae, laborum consequuntur culpa, quos labore esse itaque, nam praesentium excepturi quisquam tenetur. Obcaecati deleniti aliquam, at veritatis exercitationem dolorum eligendi reiciendis minus autem, velit cupiditate illo itaque consequatur. Aliquid accusamus neque esse quos ipsam animi accusantium fugit officia, dolores eius maxime enim qui hic quaerat asperiores blanditiis aut. Excepturi molestias itaque hic error quam facilis expedita ea sit magnam consequuntur quasi porro enim nulla assumenda quibusdam, laborum totam esse tempora, deleniti eligendi veritatis, ad ex dicta natus? Atque recusandae cum ipsa blanditiis? Ratione, incidunt corrupti? Molestias pariatur iusto voluptate provident quibusdam aliquid odit, earum dolores, tenetur alias, rem nemo saepe in facere possimus repellat optio temporibus corrupti! Excepturi vitae consectetur, quibusdam commodi nemo totam exercitationem

     velit odio at saepe est explicabo quas voluptas, assumenda quo cum aliquid neque, esse illo alias officiis facilis ullam! Itaque, quisquam totam?</p>

    <h6>This is the footer </h6>

    <ul class="hobby">Hobbies

        <li class="hobby">cricket</li>

        <li class="hobby">Footbal</li>

        <li class="hobby">chess</li>

        <li class="hobby">carrom</li>

    </ul>

     <script type="text/javascript" src="first.js"></script>

    <script type="text/javascript" src="second.js"></script>

</body>

</html>

console.log("connected with js");

var a=1;

var b=2;

console.log("if and else stat");

if(a+b>2)

console.log(a+b);

else if(a+b<1)

console.log(a+b);

else{

console.log(a+b);

console.log("hi");

}

console.log("for");

for (var n=0;n<11;n=n+2){

    console.log(n);

}

console.log("for each");

var a=[2,343,345,456,56,67,7]

a.forEach(ele => console.log(ele));

console.log("for in");

for (var item in a)

console.log(item);

console.log("for of");

for (var item of a)

    console.log(item);

console.log("while loop");

var i=0;

while(i<10) {

    console.log(i);

    i+=1

}

console.log("-- do while loop");

var i=0;

do {

    console.log(i);

    i+=1;

}while(i<0)

console.log("-- bitwise operator");

var itr=10;

console.log(itr++);

console.log(itr);

var itr=10;

console.log(++itr);

console.log(itr);

console.log("-- bitwise shift operator");

var n1=8,n2=2;

console.log(n1<<n2);

console.log(n1>>n2);

console.log("-- bitwise and operator");

var n1=8,n2=2;

console.log(n1,n2);

console.log(n1&&n2);

console.log("-- bitwise or operator");

var n1=8,n2=2;

console.log(n1,n2);

console.log(n1||n2);

console.log("-- not operator");

var n1=true

console.log("true");

console.log(!n1);

//389

console.log("----Hoisting-----");

console.log(aa);

var aa=10;

console.log(aa);

console.log("---using let for Hoisting----");

console.log('error');

/\*console.log(aa);

let aa=10;

console.log(aa);\*/

console.log("---using const for Hoisting----");

console.log('error');

/\*

console.log(aa);

let aa=10;

console.log(aa);\*/

console.log('--scope');

for(var n=0; n<5;n++)

console.log(n);

console.log('--out of for value of n');

console.log(n);

console.log('--using let in scope');

for(let n=0; n<5;n++)

console.log(n);

console.log('--out of for value of n');

//console.log(n);

console.log('error');

console.log('----const keyword');

const num=10;

console.log(num);

//num=110;

console.log("error if num=110");

console.log(num);

var n="arun";

console.log(n+" is 23 year old");

//console.log('${n} is 23 year old');

var name='arun';

console.log(typeof(name));

var e='12';

console.log(typeof(e));

var inte=3;

console.log(typeof(inte));

var me=8.2;

console.log(typeof(me));

//data type

var obj={

    name:"arun kumar",

    roll\_no:10021,

    play(){

        console.log(`${this.name} plays`);

    }

};

console.log(obj.name);

obj.play();

console.log(obj["roll\_no"]);

console.log("NaN==NaN",NaN==NaN);

console.log("Object.is(+0,-0)",Object.is(+0,-0));

console.log("+0==-0",+0==-0);

console.log("NaN===NaN",NaN===NaN);

console.log("Object.is(NaN,NaN)",Object.is(NaN,NaN));

console.log("-------array------");

var arr=[1,2,3,4,5];

console.log(arr);

console.log("arr[2]=",arr[2]);

var arr1=[2,,3,4,54,54,2,2,,43];

console.log(arr1);

console.log("arr1[1]=",arr1[1]);

let arr2=new Array(23,'cst',new Object())

console.log("arr2=",arr2);

console.log("typeof(arr2)=",typeof(arr2));

console.log("arr2=",arr2);

arr2.push(3)

console.log("after push arr2=",arr2);

arr2.pop();

console.log("after pop arr2=",arr2);

console.log("arr2=",arr2);

arr2.unshift(3)

console.log("after unshift arr2=",arr2);

arr2.shift();

console.log("after shift arr2=",arr2);

console.log("arr2=",arr2);

console.log("---- Split and slice ---");

arr2.splice(1,3,"9999")

console.log("arr2=",arr2);

arr2.splice(1,2)

console.log("arr2=",arr2);

console.log("----  slice ---");

var new\_barr=arr1.slice(0,3)

console.log("new\_barr =",new\_barr);

var c=[1,2,3,4,4,5,6,7];

var cc=c.slice(3)

console.log("cc =",cc);

var ccnew=cc.slice(3,6)

console.log("ccnew =",ccnew);

console.log("----  function and sccope ---");

var ab =0;

console.log(ab);

print();

function print()

{

    var b=0;

    a=10;

}

console.log("a=",a);

console.log('b= ',b);

var prnt =function() {

    console.log('awe');

}

prnt();

(function(a,b){

    console.log(a+b);

}

)(4,4)

console.log("----  call and apply ---");

function print()

{

    console.log("hello");

}

print.call();

print.apply();

console.log("----  call  ---");

let animal={

    name:'dog',

    eat(a,b){

        console.log(this.name+' is eating'+" "+" "+b);

    }

};

let human={

    name:"arun kumar nv"

};

animal.eat(5,'bones');

animal.eat.call(human,10,'chips');

console.log("----  apply ---");

animal.eat.call(human,[10,'chips']);

console.log("----  bind ---");

let human\_eat=animal.eat.bind(human);

human\_eat(5,'apples')

/\*//window function

let obb =

{

    name:'fur',

prnttt:function (){

    console.log('a',this);

    var an\_prnt=function(){

        console.log('b',this);

    }

    an\_prnt();

}

};

obb.prnttt(); \*/

//to remove window function

let obb =

{

    name:'fur',

prnttt:function (){

    console.log('a',this);

    var an\_prnt=()=>{

        console.log('b',this);

    }

    an\_prnt();

}

};

obb.prnttt();

console.log("h1---function inside another function hof");

function printt(){

    console.log("h1");

}

//setInterval(printt,1000);

// clearInterval(1);

//insted of using multipe function we use 1 funtion returns function

function age\_req(r\_age){

    return function(age){

        return age>=r\_age;

    }

}

let can\_Vote=age\_req(18);

console.log(can\_Vote(27));

let can\_Drive=age\_req(18);

console.log(can\_Drive(27));

let can\_marry =age\_req(20);

console.log(can\_marry(27));

console.log("redused code");

console.log(age\_req(18)(13));

console.log(age\_req(16)(32));

console.log(age\_req(21)(13));

console.log("--- constructor---");

class box

{

    constructor(length)

    {

        this.length=length;

        console.log("constructor called");

    }

    display(){

        console.log(this);

    }

};

var objj = new box(20);

objj.display();

console.log("---without constructor---");

class boxx

{

    display(){

        console.log(this);

    }

};

var objjj = new boxx();

objjj.display();

console.log(arr.\_\_proto\_\_);

console.log(arr.\_\_proto\_\_.\_\_proto\_\_);

console.log(Array.prototype);

let father = {

    name:'jhon'

};

let son1={};

let son= Object.create(father);

console.log("father.isPrototypeOf(son1)",father.isPrototypeOf(son1));

console.log("father.isPrototypeOf(son)",father.isPrototypeOf(son));

var parent = {

    name: "Fathers",

sing(){

    console.log("singing");

},

eat: function() {

    console.log("eating");

    drink: ()=>{

        console.log("drinking");

    }

}

};

var child={

    name:"son",

    eat()

    {

        console.log("eating");

    }

};

child.\_\_proto\_\_=parent;

for (let p in child)

console.log(p+" ",child.hasOwnProperty(p));

console.log("--- inheritance-----");

class Parents{

    live(){

        console.log("Iran");

    }

}

class childs extends Parents{

    live(){

        console.log("India");

    }

}

var ob=new childs();

ob.live();

console.log("--- errors-----");

console.log("error :         console.log(fyt)");

console.log("below erroe nothng will be displayed ");

//console.log(fyt)

//console.log("arun");

function a() {

    const b=new Error("hi an error is raised ");

    return b;

}

console.log("   a()   =  ",a());

console.log("--- exception handling-----");

try{

    console.log(a);

}

catch

{

    console.log("we got error");

}

console.log("--- exception handling  using try catch-----");

agee=19

if (agee<18){

    try{

        throw  new Error("you are under age");

    }

    catch(error)

    {

        console.log(error);

    }

}

else {

    console.log("you can vote");

}

console.log("--- exception handling  using finally-----");

try{

    console.log(a);

}

finally{

    console.log("program ended");

}

console.log("--- document and methods-----");

console.log(document);

console.log(document.domain);

console.log(document.url);

console.log(document.body);

console.log(document.head);

console.log(document.title);

console.log(document.all);

console.log(document.all[2]);

document.title=1234

console.log("new title= ",document.title);

document.all[2].textContent="adfafdfasfafasfasfda";

console.log(document.all[2]);

console.log("--- window-----");

console.log(window);

console.log("document.\_\_proto\_\_=",document.\_\_proto\_\_);

console.log("---type on console or copy and paste above stmt-----");

console.log("window.open( '','' ,width=100,height=100)");

//window.open("","",width=100,height=100);

console.log("---type on console or copy and paste above stmt-----");

console.log("window.open( 'https://google.com','' ,width=100,height=100)");

window.open("https://google.com","",width=100,height=100);

console.log("---type on console 'close()' it will close the brouser-----");

//close()

var ages=prompt("Enter your age:");

    if (ages>20)

    alert("grater you are a valid user");

    else

        alert("try again");

console.log("--- ----- DOM  getElementById -----");

var headd=document.getElementById("heading")

console.dir(headd);

console.log("--- ----- DOM  getElementsByClassName -----");

var headd=document.getElementsByClassName("hobby")

console.dir(headd);

console.log("--- ----- DOM  getElementsByTagName -----");

var headd=document.getElementsByTagName("heading")

console.dir(headd);

document.querySelector(".hobby");

console.log("---type on console 'document.querySelector(`.hobby`)' it will close the brouser-----");

document.querySelectorAll(".hobby");

console.log("---type on console 'document.querySelectorAll(`.hobby`)' it will close the brouser-----");

document.querySelector("p");

console.log("---type on console 'document.querySelector(`p`)' it will close the brouser-----");

document.querySelectorAll("p");

console.log("---type on console 'document.querySelectorAll(`p`)' it will close the brouser-----");

var I\_D=

document.getElementById("heading");

I\_D

console.log("---type on console 'var I\_D=document.getElementById('heading');I\_D' it will close the brouser-----");

I\_D.style.color='red';

I\_D.style.background='gray';

console.log("--- ----- Manipulating Text and Content -----");

I\_D.textContent=' It replaced the existing content header';

I\_D.innerHTML='Head';

I\_D.textContent;

console.log("---type on console 'I\_D.textContent;' it will close the brouser-----");

console.log("---type on console 'I\_D.innerHTML;' it will close the brouser-----");

function change(id) {

    id.innerHTML="Clicked";

}

console.log("---type on console 'var button = document.getElementById('btn');btn.addEventListener('click', function(){console.log('Butten Was Clicked');}) repace duble quots with single quots");

console.log("---type on console 'var lis=document.querySelectorAll('li') repace duble quots with single quots");

console.log("---type on console 'for (var i=0;i<lis.length;i++){lis[i].addEventListener('mouseover',function(){this.style.color='oink'});}repace duble quots with single quots");

console.log("---nested function ---");

function paren(){

    var x=10;

    function child()

    {

        console.log(x+10);

    }

    return child;

}

paren()();

function pren(gf){

    var x=10;

    return function(f)

    {

        return function(s){

        console.log(`${gf}-- ${f}-- ${s}`);

        }

    }

}

pren('aaa')('bbb')('ccc');

console.log("---using arrow  function ---");

let f1=(gf)=>(f)=>(s)=> console.log(`${gf}-- ${f}-- ${s}`);

f1('aaaaaa')('bbsasb')('ccadfsasc');

console.log("---Advanced function  currying---");

let mult=(a,b)=> a\*b;

let curriedMultiply=(a)=>(b)=>a\*b;

curriedMultiply(5,5);

let mul =function(x,y)

{

    console.log(x\*y);

}

let mulBy10=mul.bind(this,10);

mulBy10(7);

mulBy10(8);

mulBy10(9);

let mull =(x)=>(y)=> console.log(x\*y);

let mul10=mull(10);

mulBy10(10);

mulBy10(8);

mulBy10(9);

console.log("---Promis---");

const p=new Promise((resolve,reject)=>{

    if (true)

    resolve("it worked");

    else

    reject("it did not work ")

})

console.log(p);

/\*const pp=new Promise((resolve,reject)=>{

    if (false)

    resolve("it worked");

    else

    reject("it did not work ")

})

//pp.then(result+ "haha ").catch(result=> result+" hehe")

//console.log(pp);\*/

console.log("---map---");

let xz=2;

const add=(y)=>{

    return xz+=y;

};

console.log(add(6));

let arraay=[1,2,3,4];

let newarr=arr.map(num=>num\*6)

console.log(newarr);

console.log("---map var---");

let arraaay=[1,2,3,4];

let newaarr=arr.map(num=>num>2)

console.log(newaarr);

console.log("---filter---");

let rraaay=[1,2,3,4];

let ewaarr=arr.filter(num=>num>2)

console.log(ewaarr);

console.log("---reduce---");

let c\_arr=[10,20,2,30,40,4];

let redarr=c\_arr.reduce((acc,num)=> acc+num,100);

console.log(redarr);

output  
connected with js

first.js:4 if and else stat

first.js:6 3

first.js:13 for

first.js:16 0

first.js:16 2

first.js:16 4

first.js:16 6

first.js:16 8

first.js:16 10

first.js:18 for each

first.js:21 2

first.js:21 343

first.js:21 345

first.js:21 456

first.js:21 56

first.js:21 67

first.js:21 7

first.js:22 for in

first.js:25 0

first.js:25 1

first.js:25 2

first.js:25 3

first.js:25 4

first.js:25 5

first.js:25 6

first.js:27 for of

first.js:30 2

first.js:30 343

first.js:30 345

first.js:30 456

first.js:30 56

first.js:30 67

first.js:30 7

first.js:32 while loop

first.js:36 0

first.js:36 1

first.js:36 2

first.js:36 3

first.js:36 4

first.js:36 5

first.js:36 6

first.js:36 7

first.js:36 8

first.js:36 9

first.js:39 -- do while loop

first.js:43 0

first.js:47 -- bitwise operator

first.js:50 10

first.js:51 11

first.js:53 11

first.js:54 11

first.js:56 -- bitwise shift operator

first.js:58 32

first.js:59 2

first.js:60 -- bitwise and operator

first.js:63 8 2

first.js:64 2

first.js:65 -- bitwise or operator

first.js:67 8 2

first.js:68 8

first.js:69 -- not operator

first.js:71 true

first.js:72 false

second.js:3 ----Hoisting-----

second.js:5 undefined

second.js:7 10

second.js:8 ---using let for Hoisting----

second.js:9 error

second.js:14 ---using const for Hoisting----

second.js:15 error

second.js:21 --scope

second.js:24 0

second.js:24 1

second.js:24 2

second.js:24 3

second.js:24 4

second.js:25 --out of for value of n

second.js:27 5

second.js:29 --using let in scope

second.js:32 0

second.js:32 1

second.js:32 2

second.js:32 3

second.js:32 4

second.js:33 --out of for value of n

second.js:37 error

second.js:39 ----const keyword

second.js:41 10

second.js:43 error if num=110

second.js:44 10

second.js:47 arun is 23 year old

second.js:51 string

second.js:53 string

second.js:55 number

second.js:57 number

second.js:68 arun kumar

second.js:65 arun kumar plays

second.js:70 10021

second.js:72 NaN==NaN false

second.js:73 Object.is(+0,-0) false

second.js:76 +0==-0 true

second.js:77 NaN===NaN false

second.js:79 Object.is(NaN,NaN) true

second.js:81 -------array------

second.js:83 (5) [1, 2, 3, 4, 5]

second.js:84 arr[2]= 3

second.js:87 (10) [2, empty, 3, 4, 54, 54, 2, 2, empty, 43]

second.js:89 arr1[1]= undefined

second.js:92 arr2= (3) [23, 'cst', {…}]

second.js:93 typeof(arr2)= object

second.js:95 arr2= (3) [23, 'cst', {…}]

second.js:98 after push arr2= (4) [23, 'cst', {…}, 3]

second.js:100 after pop arr2= (3) [23, 'cst', {…}]

second.js:101 arr2= (3) [23, 'cst', {…}]

second.js:104 after unshift arr2= (4) [3, 23, 'cst', {…}]

second.js:106 after shift arr2= (3) [23, 'cst', {…}]

second.js:107 arr2= (3) [23, 'cst', {…}]

second.js:109 ---- Split and slice ---

second.js:111 arr2= (2) [23, '9999']

second.js:113 arr2= [23]

second.js:116 ---- slice ---

second.js:118 new\_barr = (3) [2, empty, 3]

second.js:122 cc = (5) [4, 4, 5, 6, 7]

second.js:124 ccnew = (2) [6, 7]

second.js:126 ---- function and sccope ---

second.js:129 0

second.js:151 hello

second.js:136 a= ƒ a() {

const b=new Error("hi an error is raised ");

return b;

}

second.js:137 b= 2

second.js:139 awe

second.js:144 8

second.js:147 ---- call and apply ---

second.js:151 hello

second.js:151 hello

second.js:157 ---- call ---

second.js:161 dog is eating bones

second.js:161 arun kumar nv is eating chips

second.js:169 ---- apply ---

second.js:161 arun kumar nv is eating undefined

second.js:171 ---- bind ---

second.js:161 arun kumar nv is eating apples

second.js:193 a {name: 'fur', prnttt: ƒ}

second.js:195 b {name: 'fur', prnttt: ƒ}

second.js:201 h1---function inside another function hof

second.js:216 true

second.js:218 true

second.js:220 true

second.js:222 redused code

second.js:224 false

second.js:225 true

second.js:226 false

second.js:227 --- constructor---

second.js:235 constructor called

second.js:238 box {length: 20}

second.js:245 ---without constructor---

second.js:251 boxx {}

second.js:258 [constructor: ƒ, at: ƒ, concat: ƒ, copyWithin: ƒ, fill: ƒ, …]

second.js:259 {constructor: ƒ, \_\_defineGetter\_\_: ƒ, \_\_defineSetter\_\_: ƒ, hasOwnProperty: ƒ, \_\_lookupGetter\_\_: ƒ, …}

second.js:260 [constructor: ƒ, at: ƒ, concat: ƒ, copyWithin: ƒ, fill: ƒ, …]

second.js:267 father.isPrototypeOf(son1) false

second.js:268 father.isPrototypeOf(son) true

second.js:293 name true

second.js:293 eat true

second.js:293 sing false

second.js:295 --- inheritance-----

second.js:304 India

second.js:310 --- errors-----

second.js:312 error : console.log(fyt)

second.js:313 below erroe nothng will be displayed

second.js:322 a() = Error: hi an error is raised

at a (second.js:319:13)

at second.js:322:28

second.js:324 --- exception handling-----

second.js:326 ƒ a() {

const b=new Error("hi an error is raised ");

return b;

}

second.js:334 --- exception handling using try catch-----

second.js:348 you can vote

second.js:351 --- exception handling using finally-----

second.js:353 ƒ a() {

const b=new Error("hi an error is raised ");

return b;

}

second.js:356 program ended

second.js:361 --- document and methods-----

second.js:362 #document

second.js:363

second.js:364 undefined

second.js:365 <body class=​"hobby">​…​</body>​

second.js:366 <head>​…​</head>​

second.js:367 Document

second.js:368 HTMLAllCollection(34) [html, head, meta, meta, title, body.hobby, h1, h2#heading, span, strong, p, h2, h1, button#btn, h1, h4, ul, li, li, li, li, li, li, p, br, p, h6, ul.hobby, li.hobby, li.hobby, li.hobby, li.hobby, script, script, viewport: meta, heading: h2#heading, btn: button#btn]

second.js:369 <meta charset=​"UTF-8">​adfafdfasfafasfasfda​</meta>​

second.js:372 new title= 1234

second.js:374 <meta charset=​"UTF-8">​adfafdfasfafasfasfda​</meta>​

second.js:376 --- window-----

second.js:377 Window {window: Window, self: Window, document: document, name: 'arun', location: Location, …}

second.js:379 document.\_\_proto\_\_= HTMLDocument {Symbol(Symbol.toStringTag): 'HTMLDocument', onreadystatechange: undefined, onmouseenter: undefined, onmouseleave: undefined, constructor: ƒ}

second.js:380 ---type on console or copy and paste above stmt-----

second.js:381 window.open( '','' ,width=100,height=100)

second.js:383 ---type on console or copy and paste above stmt-----

second.js:384 window.open( 'https://google.com','' ,width=100,height=100)

second.js:387 ---type on console 'close()' it will close the brouser-----

second.js:396 --- ----- DOM getElementById -----

second.js:398 h2#heading

second.js:399 --- ----- DOM getElementsByClassName -----

second.js:401 HTMLCollection(6)

second.js:402 --- ----- DOM getElementsByTagName -----

second.js:404 HTMLCollection(0)

second.js:407 ---type on console 'document.querySelector(`.hobby`)' it will close the brouser-----

second.js:409 ---type on console 'document.querySelectorAll(`.hobby`)' it will close the brouser-----

second.js:411 ---type on console 'document.querySelector(`p`)' it will close the brouser-----

second.js:413 ---type on console 'document.querySelectorAll(`p`)' it will close the brouser-----

second.js:418 ---type on console 'var I\_D=document.getElementById('heading');I\_D' it will close the brouser-----

second.js:423 --- ----- Manipulating Text and Content -----

second.js:430 ---type on console 'I\_D.textContent;' it will close the brouser-----

second.js:431 ---type on console 'I\_D.innerHTML;' it will close the brouser-----

second.js:437 ---type on console 'var button = document.getElementById('btn');btn.addEventListener('click', function(){console.log('Butten Was Clicked');}) repace duble quots with single quots

second.js:438 ---type on console 'var lis=document.querySelectorAll('li') repace duble quots with single quots

second.js:439 ---type on console 'for (var i=0;i<lis.length;i++){lis[i].addEventListener('mouseover',function(){this.style.color='oink'});}repace duble quots with single quots

second.js:441 ---nested function ---

second.js:446 20

second.js:457 aaa-- bbb-- ccc

second.js:463 ---using arrow function ---

second.js:465 aaaaaa-- bbsasb-- ccadfsasc

second.js:468 ---Advanced function currying---

second.js:478 70

second.js:478 80

second.js:478 90

second.js:478 100

second.js:478 80

second.js:478 90

second.js:491 ---Promis---

second.js:498 Promise {<fulfilled>: 'it worked'}

second.js:507 ---map---

second.js:513 8

second.js:517 (5) [6, 12, 18, 24, 30]

second.js:519 ---map var---

second.js:522 (5) [false, false, true, true, true]

second.js:523 ---filter---

second.js:526 (3) [3, 4, 5]

second.js:527 ---reduce---

second.js:531 206