

1) Differences between the general purpose computer and embedded system?

Sol:

General purpose Computer	Embedded system
1) Multipurpose	1) Single functioned
2) It is a combination of generic hardware and general purpose operating system.	2) It is a combination of special purpose hardware and embedded operating system.
3) Applications are alterable	3) Applications are not alterable [can't change]
4) It contains operating system.	4) It may or may not contain operating system.
5) Need not be deterministic [i/p change, o/p doesn't change]	5) It is deterministic behaviour [i/p change, o/p change]
6) It depends on performance	6) It depends on performance, power requirements and memory usage.
7) Response requirements are not time critical.	7) Highly time critical
	8) It is a computer system with a dedicated function within a larger system.

2) What are device drivers?

Sol: A device driver is a special kind of software program that controls a specific hardware device attached to a computer.

⇒ Device drivers are the software libraries that initialize the hardware and manage

access to the hardware by higher layers of software.

3) How can hardware understand the code we write in embedded systems?

Sol:-

⇒ Hardware understands code through the use of a specific type of software called an operating system.

⇒ The operating system acts as an intermediary between the hardware and the code, translating the code into instructions that the hardware can understand and execute.

⇒ These instructions are typically in the form of machine code, which is series of binary digits.

4) How a .c files are converted into .exe files?

Sol:-

⇒ C files first go through the pre-processor, then compiler compiles it into assemblies & creates object file (main.o) then linker links the main.o with required header objects & libraries and creates an executable file (program.exe)

1) Differences between RTOS and GPOS

(a)

RTOS :

- RTOS → Real Time operating system.
- It guarantees RTA with specific deadline
- It has higher reliability
- It is designed for real-time applications where tasks must be executed within specific time constraints.
- It provides deterministic behaviour.
- It generally simpler in design and functionality, focusing on real-time responsiveness and predictability.
- It typically employs fixed time slot scheduling algorithms to ensure that high priority tasks are executed promptly.

Gpos :

- It has less reliability.
- It is designed for general purpose computing and multitasking, prioritizing fairness and resource sharing among various applications and processes.
- It offers non-deterministic behaviour.
- It utilizes dynamic scheduling algorithms, priority based scheduling to distribute CPU time fairly among multiple tasks.
- It generally more complex in design with wide range of features and services to support various general purpose computing.