What Is Pattern Discovery?

- What are patterns?
  - Patterns: A set of items, subsequences, or substructures that occur frequently together (or strongly correlated) in a data set
  - Patterns represent intrinsic and important properties of datasets
- Pattern discovery: Uncovering patterns from massive data sets
- Motivation examples:
  - What products were often purchased together?
  - What are the subsequent purchases after buying an iPad?
  - What code segments likely contain copy-and-paste bugs?
  - What word sequences likely form phrases in this corpus?

Pattern Discovery: Why Is It Important?

- Finding inherent regularities in a data set
- Foundation for many essential data mining tasks
  - Association, correlation, and causality analysis
  - Mining sequential, structural (e.g., sub-graph) patterns
  - Pattern analysis in spatiotemporal, multimedia, time-series, and stream data
  - Classification: Discriminative pattern-based analysis
  - Cluster analysis: Pattern-based subspace clustering
- Broad applications
  - Market basket analysis, cross-marketing, catalog design, sale campaign analysis, Web log analysis, biological sequence analysis

Basic Concepts: k-Itemsets and Their Supports

- Itemset: A set of one or more items
- k-itemset: $X = \{x_1, \ldots, x_k\}$
  - Ex. {Beer, Nuts, Diaper} is a 3-itemset
- (*absolute*) *support* (*count*) of X, sup{X}: Frequency or the number of occurrences of an itemset X
  - Ex. sup{Beer} = 3
  - Ex. sup{Diaper} = 4
  - Ex. sup{Beer, Diaper} = 3
  - Ex. sup{Beer, Eggs} = 1

Tid	Items bought
10	Beer, Nuts, Diaper
20	Beer, Coffee, Diaper
30	Beer, Diaper, Eggs
40	Nuts, Eggs, Milk
50	Nuts, Coffee, Diaper, Eggs, Milk

- (*relative*) *support*, *s*{*X*}: The fraction of transactions that contains X (i.e., the probability that a transaction contains X)
  - Ex. s{Beer} = 3/5 = 60%
  - Ex. s{Diaper} = 4/5 = 80%
  - Ex. s{Beer, Eggs} = 1/5 = 20%

Basic Concepts: Frequent Itemsets (Patterns)

- An itemset (or a pattern) X is *frequent* if the support of X is no less than a *minsup* threshold σ
- Let σ = *50%* (σ: *minsup* threshold)

For the given 5-transaction dataset

- All the frequent 1-itemsets:
  - Beer: 3/5 (60%); Nuts: 3/5 (60%)
  - Diaper: 4/5 (80%); Eggs: 3/5 (60%)
- All the frequent 2-itemsets:
  - {Beer, Diaper}: 3/5 (60%)
- All the frequent 3-itemsets?
  - None

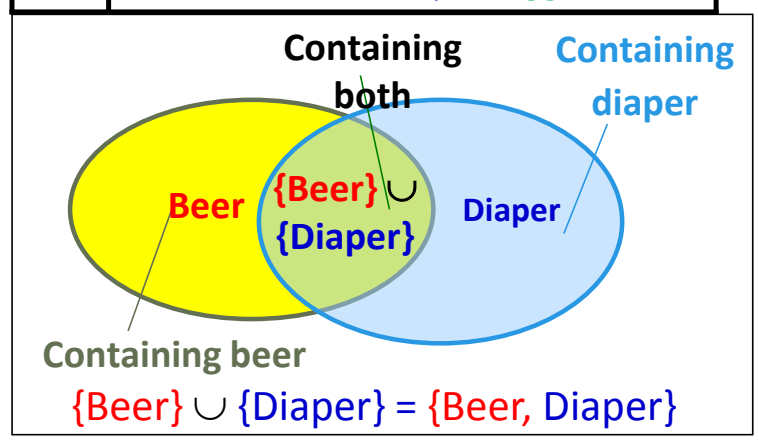
Tid	Items bought
10	Beer, Nuts, Diaper
20	Beer, Coffee, Diaper
30	Beer, Diaper, Eggs
40	Nuts, Eggs, Milk
50	Nuts, Coffee, Diaper, Eggs, Milk

- Why do these itemsets (shown on the left) form the complete set of frequent *k*-itemsets (patterns) for any *k*?
- **Observation**: We may need an efficient method to mine a complete set of frequent patterns

From Frequent Itemsets to Association Rules

- Comparing with itemsets, rules can be more telling
  - Ex. *Diaper* → *Beer*
    - *Buying diapers may likely lead to buying beers*
- How strong is this rule? (support, confidence)
  - Measuring association rules: $X \rightarrow Y$ (s, c)
    - Both *X* and *Y* are itemsets
  - Support, *s*: The probability that a transaction contains $X \cup Y$
    - Ex. s{Diaper, Beer} = 3/5 = 0.6 (i.e., 60%)
  - Confidence, *c: The conditional probability* that a transaction containing X also contains *Y*
    - Calculation: $c = \sup(X \cup Y) / \sup(X)$
    - Ex. *c* = sup{Diaper, Beer}/sup{Diaper} = ¾ = 0.75

Tid	Items bought
10	Beer, Nuts, Diaper
20	Beer, Coffee, Diaper
30	Beer, Diaper, Eggs
40	Nuts, Eggs, Milk
50	Nuts, Coffee, Diaper, Eggs, Milk



Note: X ∪ Y: the union of two itemsets
- The set contains both X and Y

Mining Frequent Itemsets and Association Rules

- **Association rule mining**
  - Given two thresholds: *minsup*, *minconf*
  - Find all of the rules, $X \rightarrow Y$ (s, c)
    - such that, s ≥ *minsup* and $c \geq$ *minconf*

- Let *minsup = 50%*
  - Freq. 1-itemsets: Beer: 3, Nuts: 3, Diaper: 4, Eggs: 3
  - Freq. 2-itemsets: {Beer, Diaper}: 3

- Let *minconf = 50%*
  - *Beer* → *Diaper* (60%, 100%)
  - *Diaper* → *Beer* (60%, 75%)

(Q: Are these all rules?)

Tid	Items bought
10	Beer, Nuts, Diaper
20	Beer, Coffee, Diaper
30	Beer, Diaper, Eggs
40	Nuts, Eggs, Milk
50	Nuts, Coffee, Diaper, Eggs, Milk

- **Observations:**
  - Mining association rules and mining frequent patterns are very close problems
  - Scalable methods are needed for mining large datasets

Efficient Pattern Mining Methods

- The Downward Closure Property of Frequent Patterns
- The Apriori Algorithm
- Extensions or Improvements of Apriori
- Mining Frequent Patterns by Exploring Vertical Data Format
- FPGrowth: A Frequent Pattern-Growth Approach
- Mining Closed Patterns

The Downward Closure Property of Frequent Patterns

- Observation: From $TDB_{1:}$ T_1: $\{a_1, \ldots, a_{50}\}$; T_2: $\{a_1, \ldots, a_{100}\}$
  - We get a frequent itemset: $\{a_1, \ldots, a_{50}\}$
  - Also, its subsets are all frequent: $\{a_1\}$, $\{a_2\}$, …, $\{a_{50}\}$, $\{a_1, a_2\}$, …, $\{a_1, \ldots, a_{49}\}$, …
  - There must be some hidden relationships among frequent patterns!
- The downward closure (also called "Apriori") property of frequent patterns
  - If **{beer, diaper, nuts}** is frequent, so is **{beer, diaper}**
  - Every transaction containing {beer, diaper, nuts} also contains {beer, diaper}
  - Apriori: Any subset of a frequent itemset must be frequent
- Efficient mining methodology
  - If any subset of an itemset S is infrequent, then there is no chance for S to be frequent—why do we even have to consider S!? A sharp knife for pruning!

Apriori Pruning and Scalable Mining Methods

- Apriori pruning principle: If there is any itemset which is infrequent, its superset should not even be generated! (Agrawal & Srikant @VLDB'94, Mannila, et al. @ KDD' 94)
- Scalable mining Methods: Three major approaches
  - Level-wise, join-based approach: Apriori (Agrawal & Srikant@VLDB'94)
  - Vertical data format approach: Eclat (Zaki, Parthasarathy, Ogihara, Li @KDD'97)
  - Frequent pattern projection and growth: FPgrowth (Han, Pei, Yin @SIGMOD'00)

Apriori: A Candidate Generation & Test Approach

- Outline of Apriori (level-wise, candidate generation and test)
  - Initially, scan DB once to get frequent 1-itemset
  - Repeat ทำวนลูป
    - Generate length-(k+1) candidate itemsets from length-k frequent itemsets สร้าง k+1 ไอเท็มต่อ
    - Test the candidates against DB to find frequent (k+1)-itemsets
    - Set k := k +1
  - Until no frequent or candidate set can be generated
  - Return all the frequent itemsets derived

The Apriori Algorithm (Pseudo-Code)

C_k: Candidate itemset of size k

F_k : Frequent itemset of size k

K := 1;
F_k := {frequent items}; // frequent 1-itemset
While (F_k != ∅) **do {** // when F_k is non-empty
  C_{k+1} := candidates generated from F_k; // candidate generation
  Derive F_{k+1} by counting candidates in C_{k+1} with respect to *TDB* at minsup;
  k := k + 1
  }
return $\cup_k F_k$ // return F_k generated at each level

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The Apriori Algorithm—An Example

Database TDB

Tid	Items
10	A, C, D
20	B, C, E
30	A, B, C, E
40	B, E

minsup = 2

C_1

Itemset	sup
{A}	2
{B}	3
{C}	3
{D}	1
{E}	3

1st scan

F_1

Itemset	sup
{A}	2
{B}	3
{C}	3
{E}	3

C_2

Itemset
{A, B}
{A, C}
{A, E}
{B, C}
{B, E}
{C, E}

2nd scan

C_2

Itemset	sup
{A, B}	1
{A, C}	2
{A, E}	1
{B, C}	2
{B, E}	3
{C, E}	2

F_2

Itemset	sup
{A, C}	2
{B, C}	2
{B, E}	3
{C, E}	2

C_3

Itemset
{B, C, E}

3rd scan

F_3

Itemset	sup
{B, C, E}	2