1. 硬體規格

筆電

o CPU: Intel(R) Core(TM) i7-10510U CPU @ 1.60GHz (8核)

o 顯卡: NVIDIA GeForce MX250

o RAM: 12GB

桌電

○ CPU: Intel(R) Core(TM) i7-4790 CPU @ 3.60GHz (8核)

o 顯卡: NVDIA GeForce GTX 1060 3GB

• RAM:16GB

桌電大概七年前買的·顯卡後來有更新過·筆電是兩年前買的。作業系統皆為 Windows10 · 沒有其他 規格的電腦可以選了·如果筆電顯卡跑不動實驗,會讓桌機去跑。

電話:0901228989

2. 輸入檔

easy_input.txt

```
      1
      5
      4

      2
      1
      2
      2
      3

      3
      1
      2
      2
      3

      4
      5
      5
      0
      6

      5
      4
      8
      0
      6

      6
      4
      7
      9
      10
```

medium_input.txt

hard_input.txt

```
      1
      5
      4

      2
      1
      2
      2
      0

      3
      1
      2
      2
      3

      4
      5
      5
      8
      3

      5
      4
      9
      0
      6

      6
      4
      7
      10
      6
```

no_answer_input.txt

```
      1
      5
      4

      2
      3
      2
      2
      1

      3
      3
      2
      2
      1

      4
      4
      5
      5
      6

      5
      4
      0
      0
      6

      6
      7
      8
      9
      10
```

製作方式皆為隨便移動步數,越少的越簡單

3. IDS

使用方式:

1. terminal 輸入 python3 ids.py 後會跳出以下訊息

```
Please enter your input file name(ex. input.txt):
```

2. 按照要求輸入輸入檔名稱

```
Please enter your input file name(ex. input.txt): easy_input.txt
```

3. 輸出結果,結果會自動存取於 output.txt

```
λ python3 ids.py

Please enter your input file name(ex. input.txt): easy_input.txt complete reading input, use time: 0.0 seconds

starting ids, static ans:
1 2 2 3
1 2 2 3
4 5 5 6
4 0 0 6
7 8 9 10

finish IDS

Total run time = 0.004985809326171875 seconds.
An optimal solution has 4 moves:
5R 4U 7L 8D
```

source code:

```
1 import time
 2
 3 | num_map = []
 4 ans_map = [[1, 2, 2, 3], [1, 2, 2, 3], [4, 5, 5, 6], [4, 0, 0, 6], [7, 8, 1]
 5 # decide max depth for IDS
 6 max_depth = 12
 7
 8 height = 0
 9 \mid width = 0
10
11 # check if the move is valid
12 def checkMove(num_map, num, dir):
13
       for y in range(height):
            for x in range(width):
14
```

```
15
                 if dir == 'R':
                     if num_map[y][x] == num and x == width - 1:
16
17
                         return False
18
                     if num_map[y][x] == num and (num_map[y][x + 1] != num and
    num_map[y][x + 1] != 0):
19
                         return False
20
                elif dir == 'L':
21
                     if num_map[y][x] == num and x == 0:
22
                         return False
23
                     if num_map[y][x] == num and (num_map[y][x - 1] != num and
    num_map[y][x - 1] != 0):
24
                         return False
                elif dir == 'U':
25
26
                     if num_map[y][x] == num and y == 0:
27
                         return False
                     if num_map[y][x] == num and (num_map[y - 1][x] != num and
28
    num_map[y - 1][x] != 0):
                         return False
29
                elif dir == 'D':
30
31
                     if num_map[y][x] == num and y == height - 1:
32
                         return False
33
                     if num_map[y][x] == num and (num_map[y + 1][x] != num and
    num_map[y + 1][x] != 0):
34
                         return False
35
        return True
36
37
    # move the number to the direction
38
    def move(num_map, num, dir):
        ret_map = [[0, 0, 0, 0], [0, 0, 0, 0], [0, 0, 0, 0], [0, 0, 0, 0], [0, 0, 0, 0]]
39
    0, 0, 0]]
40
        for y in range(height):
41
            for x in range(width):
42
                if num_map[y][x] != num and num_map[y][x] != 0:
43
                     ret_map[y][x] = num_map[y][x]
44
                 elif num_map[y][x] == num:
45
                     if dir == 'L':
46
                         ret_map[y][x - 1] = num
                     elif dir == 'R':
47
48
                         ret_map[y][x + 1] = num
49
                     elif dir == 'U':
50
                         ret_map[y - 1][x] = num
51
                     elif dir == 'D':
52
                         ret_map[y + 1][x] = num
53
        return ret_map
54
    def DLS(num_map, limit, sol):
55
56
        if limit == 0 and num_map == ans_map:
57
             return True, sol
        elif limit == 0:
58
59
            return False, sol
60
        possible_move = []
61
        # find all possible moves in number 1-10
62
        for num in range(1, 11):
63
            if checkMove(num_map, num, 'R'):
64
65
                 possible_move.append([str(num), 'R'])
66
            if checkMove(num_map, num, 'L'):
67
                 possible_move.append([str(num),'L'])
```

```
68
             if checkMove(num_map, num, 'U'):
 69
                  possible_move.append([str(num),'U'])
 70
              if checkMove(num_map, num, 'D'):
 71
                  possible_move.append([str(num), 'D'])
 72
         # check every possible move can lead to final answer or not
 73
         for act in possible_move:
 74
              next_num_map = move(num_map, int(act[0]), act[1])
 75
             fix, ret_sol = DLS(next_num_map, limit - 1, sol + [act])
             if fix:
 76
 77
                  return True, ret_sol
 78
 79
         return False, sol
 80
 81
 82
     def IDS(num_map):
 83
         for i in range(0, max_depth):
             fix, sol = DLS(num_map, i, [])
 84
              if fix:
 85
 86
                  return sol
 87
         return []
 88
 89
     # reading input
 90
     print('\nPlease enter your input file name(ex. input.txt): ', end='')
 91
     input_path = input()
 92
     start = time.time()
 93
     with open(input_path, 'r') as f:
 94
 95
         tmp = f.read()
         input_list = tmp.split('\n')
 96
 97
         for i in range(len(input_list)):
             if i == 0:
 98
 99
                  height = int(input_list[0][0:2])
100
                  width = int(input_list[0][2:4])
101
             else:
102
                  1 = []
103
                  for j in range(0, len(input_list[i]), 2):
                      num = int(input_list[i][j:j + 2])
104
105
                      1.append(num)
106
                  num_map.append(1)
107
     now_time = time.time()
108
109
     print('complete reading input, use time: ' + str(now_time - start) + '
110
     seconds')
111
     print('\nstarting ids, static ans: ')
112
113
     for i in ans_map:
114
         for j in i:
             print(j, end = ' ')
115
116
         print()
117
     print()
118
     sol = IDS(num\_map)
119
     print('finish IDS\n')
120
121
     end = time.time()
122
     with open('output.txt', 'w') as f:
123
         f.write('Total run time = ' + str(end - start) + ' seconds.\n')
124
```

```
print('Total run time = ' + str(end - start) + ' seconds.')
125
126
127
         if len(sol) == 0:
             f.write('There\'s no optimal solution in ' + str(max_depth) + '
128
     moves\n')
129
             print('There\'s no optimal solution in ' + str(max_depth) + '
     moves')
130
         else:
131
             f.write('An optimal solution has ' + str(len(sol)) + ' moves:\n')
132
             print('An optimal solution has ' + str(len(sol)) + ' moves:')
             for i in sol:
133
134
                 f.write(str(i[0])+i[1]+' ')
135
                 print(str(i[0])+i[1]+' ', end = '')
136
             print()
```

時間複雜度為 $O(b^d)$ · 空間複雜度為 O(b imes d)

使用到的資料結構只有 list。

流程為每次找尋盤面上可以移動的方塊,並儲存在一個 list 裡,接著對於每個可以移動的動作進行下一步的探索。由於會造訪所有可能的移動方塊,且深度由淺至深,所以結果必為 optimal,一定能找到最小步數。

上方 source code 裡 $\max_{depth} = 12$ 是為了方便展示,由於時間複雜度很大,若用太多層時間會不夠跑,以下是針對每種測資的結果。

easy:

```
λ python3 ids.py

Please enter your input file name(ex. input.txt): easy_input.txt
complete reading input, use time: 0.0 seconds

starting ids, static ans:
1 2 2 3
1 2 2 3
4 5 5 6
4 0 0 6
7 8 9 10

finish IDS

Total run time = 0.005044221878051758 seconds.
An optimal solution has 4 moves:
5R 4U 7L 8D
```

medium:

```
λ python3 ids.py

Please enter your input file name(ex. input.txt): medium_input.txt
complete reading input, use time: 0.0 seconds

starting ids, static ans:
1 2 2 3
1 2 2 3
4 5 5 6
4 0 0 6
7 8 9 10

finish IDS

Total run time = 0.05189371109008789 seconds.
An optimal solution has 9 moves:
1L 2L 3U 3U 6R 5R 4U 7L 8D
```

hard:

```
λ python3 ids.py

Please enter your input file name(ex. input.txt): hard_input.txt
complete reading input, use time: 0.0 seconds

starting ids, static ans:
1 2 2 3
1 2 2 3
4 5 5 6
4 0 0 6
7 8 9 10

finish IDS

Total run time = 109.48106980323792 seconds.
An optimal solution has 11 moves:
3U 6U 8D 5R 4U 7L 9D 8L 10R 9R 8D
```

no answer:

```
λ python3 ids.py

Please enter your input file name(ex. input.txt): no_answer_input.txt
complete reading input, use time: 0.0009992122650146484 seconds

starting ids, static ans:
1 2 2 3
1 2 2 3
4 5 5 6
4 0 0 6
7 8 9 10

finish IDS

Total run time = 192.04747772216797 seconds.
There's no optimal solution in 12 moves
```

4. IDA*

使用方式:

1. terminal 輸入 python3 ida.py 後會跳出以下訊息

```
Please enter your input file name(ex. input.txt):
```

2. 按照要求輸入輸入檔名稱

```
Please enter your input file name(ex. input.txt): easy_input.txt
```

3. 輸出結果,結果會自動存取於 output.txt

```
λ python3 ida.py

Please enter your input file name(ex. input.txt): easy_input.txt
complete reading input, use time: 0.0 seconds

starting ida, static ans:
1 2 2 3
1 2 2 3
4 5 5 6
4 0 0 6
7 8 9 10

finish IDA

Total run time = 0.0010004043579101562 seconds.
An optimal solution has 4 moves:
5R 4U 7L 8D
```

source code:

```
import time

num_map = []

ans_map = [[1, 2, 2, 3], [1, 2, 2, 3], [4, 5, 5, 6], [4, 0, 0, 6], [7, 8, 9, 10]]
```

```
ans_coor = [[0, 0], [0, 1], [0, 3], [2, 0], [2, 1], [2, 3], [4, 0], [4, 1],
    [4, 2], [4, 3]]
    # decide max depth for IDA
 6
7
    max_1imit = 12
8
9
    height = 0
10
    width = 0
11
12
    # count the H() of the num_map
13
    def getH(num_map):
14
        num_apper = [False]*10
15
        cnt = 0
16
        for y in range(height):
17
            for x in range(width):
18
                 num = num\_map[y][x]
                if num != 0:
19
20
                     if num_apper[num - 1] == False:
                         num\_apper[num - 1] = True
21
22
                         coor = ans_coor[num - 1]
23
                         cnt += abs(y - coor[0]) + abs(x - coor[1])
24
        return cnt
25
26
27
    # check if the move is valid
28
    def checkMove(num_map, num, dir):
        for y in range(height):
29
            for x in range(width):
30
31
                if dir == 'R':
32
                     if num_map[y][x] == num and x == width - 1:
33
                         return False
34
                     if num_map[y][x] == num and (num_map[y][x + 1] != num and
    num_map[y][x + 1] != 0):
35
                         return False
                 elif dir == 'L':
36
37
                     if num_map[y][x] == num and x == 0:
38
                         return False
39
                     if num_map[y][x] == num and (num_map[y][x - 1] != num and
    num_map[y][x - 1] != 0):
40
                         return False
                elif dir == 'U':
41
42
                     if num_map[y][x] == num and y == 0:
43
                         return False
44
                     if num_map[y][x] == num and (num_map[y - 1][x] != num and
    num_map[y - 1][x] != 0):
45
                         return False
                 elif dir == 'D':
46
47
                     if num_map[y][x] == num and y == height - 1:
48
                         return False
49
                     if num_map[y][x] == num and (num_map[y + 1][x] != num and
    num_map[y + 1][x] != 0):
50
                         return False
51
        return True
52
53
    # move the number to the direction
54
    def move(num_map, num, dir):
        ret_map = [[0, 0, 0, 0], [0, 0, 0, 0], [0, 0, 0, 0], [0, 0, 0, 0], [0, 0, 0, 0]]
55
    0, 0, 0]]
56
        for y in range(height):
```

```
57
              for x in range(width):
 58
                  if num_map[y][x] != num and num_map[y][x] != 0:
 59
                      ret_map[y][x] = num_map[y][x]
 60
                  elif num_map[y][x] == num:
 61
                      if dir == 'L':
 62
                          ret_map[y][x - 1] = num
 63
                      elif dir == 'R':
 64
                          ret_map[y][x + 1] = num
                      elif dir == 'U':
 65
 66
                          ret_map[y - 1][x] = num
                      elif dir == 'D':
 67
 68
                          ret_map[y + 1][x] = num
 69
         return ret_map
 70
 71
     def DFS(num_map, flimit, sol, g, next_f):
         h = getH(num\_map)
 72
 73
         F = g + h
 74
         if num_map == ans_map:
 75
             return sol, min(next_f, F)
 76
         if F > flimit:
 77
              return [], min(next_f, F)
 78
 79
         possible_move = []
         # find all possible moves in number 1-10
 80
 81
         for num in range(1, 11):
 82
             if checkMove(num_map, num, 'R'):
 83
                  possible_move.append([str(num),'R'])
 84
             if checkMove(num_map, num, 'L'):
 85
                  possible_move.append([str(num),'L'])
             if checkMove(num_map, num, 'U'):
 86
 87
                  possible_move.append([str(num),'U'])
 88
             if checkMove(num_map, num, 'D'):
 89
                  possible_move.append([str(num), 'D'])
 90
         # check every possible move can lead to final answer or not
         for act in possible_move:
 91
 92
             next_num_map = move(num_map, int(act[0]), act[1])
 93
              ret_sol, ret_F = DFS(next_num_map, flimit, sol + [act], g + 1,
     next_f)
 94
             if ret_F <= flimit:</pre>
 95
                  return ret_sol, min(ret_F, next_f)
 96
 97
 98
         return sol, min(F, next_f)
99
100
     def IDA(num_map):
101
102
         flimit = getH(num_map)
103
         while True:
104
              now_time = time.time()
105
              if now_time - start > 200.0:
106
                  return []
              sol, new_flimit = DFS(num_map, flimit, [], 0, max_limit)
107
              if len(sol) != 0 and new_flimit == flimit:
108
109
                  return sol
110
             flimit = min(new_flimit, max_limit)
              if flimit >= max_limit:
111
112
                  return []
113
```

```
114 # reading input
115
     print('\nPlease enter your input file name(ex. input.txt): ', end='')
     input_path = input()
116
117
118
     start = time.time()
     with open(input_path, 'r') as f:
119
120
         tmp = f.read()
121
         input_list = tmp.split('\n')
         for i in range(len(input_list)):
122
123
             if i == 0:
124
                 height = int(input_list[0][0:2])
125
                 width = int(input_list[0][2:4])
126
             else:
                 l = []
127
128
                 for j in range(0, len(input_list[i]), 2):
129
                      num = int(input_list[i][j:j + 2])
130
                      1.append(num)
131
                 num_map.append(1)
132
133
     now_time = time.time()
134
135
     print('complete reading input, use time: ' + str(now_time - start) + '
     seconds')
136
137
     print('\nstarting ida, static ans: ')
138
    for i in ans_map:
139
         for j in i:
140
             print(j, end = ' ')
141
         print()
142
     print()
143
144
    sol = IDA(num\_map)
    print('finish IDA\n')
145
146 | end = time.time()
147
148
    with open('output.txt', 'w') as f:
149
         f.write('Total run time = ' + str(end - start) + ' seconds.\n')
         print('Total run time = ' + str(end - start) + ' seconds.')
150
151
152
         if len(sol) == 0:
             f.write('Can\'t find optimal solution in 200 seconds\n')
153
154
              print('Can\'t find optimal solution in 200 seconds\n')
155
         else:
             f.write('An optimal solution has ' + str(len(sol)) + ' moves:\n')
156
157
              print('An optimal solution has ' + str(len(sol)) + ' moves:')
158
              for i in sol:
159
                  f.write(str(i[0])+i[1]+' ')
                 print(str(i[0])+i[1]+' ', end = '')
160
161
              print()
```

時間複雜度為 $O(b^d)$ · 空間複雜度為 $O(b^d)$

使用到的資料結構只有 list。

H() 的設定為每個方塊與最終位置的絕對位置距離相加。

流程為每次找尋盤面上可以移動的方塊,並儲存在一個 list 裡,接著對於每個可以移動的動作進行下一步的探索。計算 F() 值若沒有超過 limit,則繼續下一步的探索。

除了設定最大步數外,在遇到無解答案時,用探索的時間做為 cutoff,若超過 200 秒則強制停止。以下 是各測資的結果。

easy:

```
λ python3 ida.py

Please enter your input file name(ex. input.txt): easy_input.txt
complete reading input, use time: 0.0 seconds

starting ida, static ans:
1 2 2 3
1 2 2 3
4 5 5 6
4 0 0 6
7 8 9 10

finish IDA

Total run time = 0.0010004043579101562 seconds.
An optimal solution has 4 moves:
5R 4U 7L 8D
```

medium:

```
λ python3 ida.py

Please enter your input file name(ex. input.txt): medium_input.txt
complete reading input, use time: 0.0 seconds

starting ida, static ans:
1 2 2 3
1 2 2 3
4 5 5 6
4 0 0 6
7 8 9 10

finish IDA

Total run time = 0.0019948482513427734 seconds.
An optimal solution has 9 moves:
1L 2L 3U 3U 6R 5R 4U 7L 8D
```

hard:

```
λ python3 ida.py

Please enter your input file name(ex. input.txt): hard_input.txt
complete reading input, use time: 0.0 seconds

starting ida, static ans:
1 2 2 3
1 2 2 3
4 5 5 6
4 0 0 6
7 8 9 10

finish IDA

Total run time = 0.0019941329956054688 seconds.
An optimal solution has 11 moves:
3U 6U 8D 5R 4U 7L 9D 8L 10R 9R 8D
```

no answer:

```
λ python3 ida.py

Please enter your input file name(ex. input.txt): no_answer_input.txt
complete reading input, use time: 0.0 seconds

starting ida, static ans:
1 2 2 3
1 2 2 3
4 5 5 6
4 0 0 6
7 8 9 10

finish IDA

Total run time = 200.00044631958008 seconds.
Can't find optimal solution in 200 seconds
```

5.

由於不會根據輸入的長、寬還有數字找到最終盤面,所以統一以作業二範例的方塊和最終盤面當作測資和目標。

沒有進行過多的輸入檢查,所以如果長寬不是 5×4 、或是數字不是1-10就會出錯。