

Crime Prediction in New York City Using Machine Learning

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Abstract—This study explores the use of machine learning for crime detection in New York City. By employing advanced algorithms and integrating them into a web application, the system predicts crime categories based on user inputs. The results demonstrate its potential for enhancing decision-making for individuals and law enforcement while addressing ethical and societal concerns.

I. INTRODUCTION

Urban crime remains a significant challenge, and technological advancements in machine learning present opportunities for better detection and prevention. This project aims to develop a machine learning-based crime prediction system integrated into a web application. The study explores data preprocessing, model development, and evaluation, alongside ethical considerations.

II. RELATED WORK

Several studies have demonstrated the effectiveness of machine learning in crime prediction:

- Naive Bayes and decision trees for classification, with Naive Bayes showing superior performance[1].
- SVM and ANN methods evaluated for dataset-specific performance[2].
- Clustering techniques to identify crime patterns, and classification for predictive tasks[3,4,5].

III. DATA OVERVIEW AND PREPARATION

A. Dataset Description

The dataset used is the NYPD Complaint Data Historic (2006–2019), consisting of over 6.9 million records across 35 features, including temporal, spatial, and descriptive crime data.

B. Data Cleaning

Key cleaning steps included:

- Handling missing values and standardizing formats for dates and times.
- Removing redundant columns and creating derived features, such as day of the week.
- Encoding categorical variables and normalizing numerical features.

C. Exploratory Data Analysis (EDA)

EDA identified patterns in the dataset, such as crime hotspots and temporal trends.

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CMPLNT_NUM have 0.0 % missing values
CMPLNT_FR_DT have 0.008370073269449016 % missing values
CMPLNT_FR_TM have 0.0006133794151657293 % missing values
CMPLNT_TO_DT have 22.28987569993939 % missing values
CMPLNT_TO_TM have 22.228346077355578 % missing values
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KY_CD have 0.0 % missing values
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SUSP_RACE have 44.91506548016938 % missing values
SUSP_SEX have 46.6186501333653 % missing values
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STATION_NAME have 97.79598719519356 % missing values
VIC_AGE_GROUP have 20.937259080858613 % missing values
VIC_RACE have 0.004983707748221551 % missing values
VIC_SEX have 0.00393585124731343 % missing values
```

Fig. 1: Dataset before cleaning

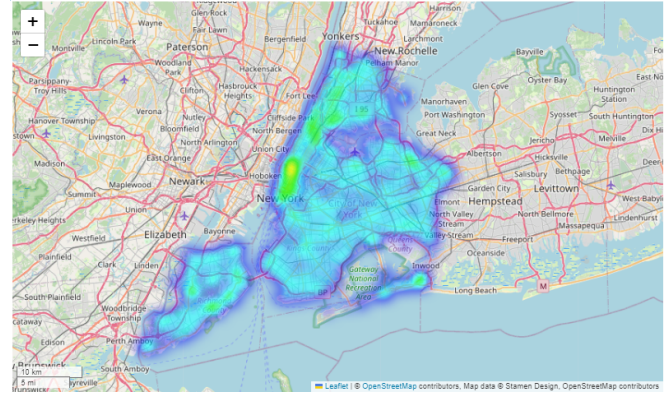


Fig. 2: Heatmap of NYC crime locations

IV. METHODOLOGY

A. Workflow Overview

The project follows a structured pipeline:

- Data collection, cleaning, and feature engineering.
- Model selection and hyperparameter tuning.
- Evaluation using performance metrics.

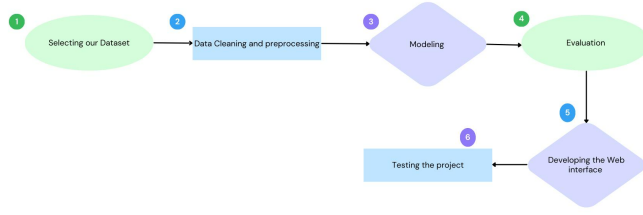


Fig. 3: Workflow of the crime prediction system

B. Modeling

The study evaluated three gradient boosting algorithms:

- **XGBoost**: Known for scalability and regularization capabilities.
- **LightGBM**: Efficient for large datasets with histogram-based learning.
- **CatBoost**: Designed for handling categorical data effectively.

C. Evaluation Metrics

Key metrics used include:

- ROC Curve and AUC for class discrimination.
- Confusion Matrix for precision, recall, and F1 Score.
- Overall accuracy of the models.

V. RESULTS

A. Model Performance

TABLE I: Comparison of model performance

Model	Accuracy (%)	F1 Score
XGBoost	61.2	59.64
CatBoost	63.38	61.29
LightGBM	64.6	65.31

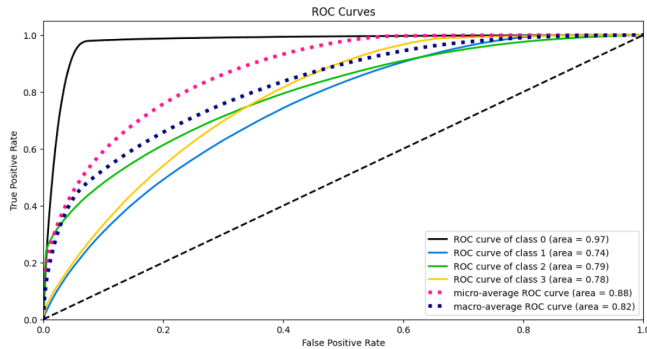


Fig. 4: ROC Curve for LightGBM

B. Discussion

LightGBM showed superior performance, particularly in distinguishing between crime categories. However, other models also performed reasonably well.

VI. WEB APPLICATION

A. User Interface

The web app, built using Streamlit, allows users to input demographic data, select a location on a map, and receive crime predictions.

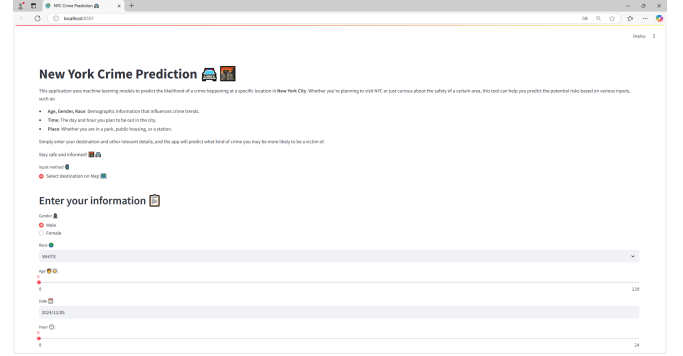


Fig. 5: Web application interface

B. Prediction and Mapping

Users receive crime type predictions and visualizations of crime hotspots based on input data the web interface

