Adding Custom IP to the System

Introduction

This lab guides you through the process of creating and adding a custom peripheral to a processor system by using the Vivado IP Packager. You will create an AXI4Lite interface peripheral.

Objectives

After completing this lab, you will be able to:

- Use the IP Packager feature of Vivado to create a custom peripheral
- Modify the functionality of the IP
- Add the custom peripheral to your design
- Add pin location constraints
- Add block memory to the system

Procedure

This lab is separated into steps that consist of general overview statements that provide information on the detailed instructions that follow. Follow these detailed instructions to progress through the lab.

This lab comprises 4 primary steps: You will use a peripheral template to create a peripheral, Package the IP using IP Packager, import, add and connect the IP in the design, and add the Block RAM (BRAM) Memory.

Design Description

You will extend the Lab 2 hardware design by creating and adding an AXI peripheral (refer to LED_IP in **Figure 1**) to the system, and connecting it to the LEDs on the Zynq board you are using. You will use the IP Packager to generate the custom IP. Next, you will connect the peripheral to the system and add pin location constraints to connect the LED display controller peripheral to the on-board LED display. Finally, you will add BRAM Controller and BRAM before generating the bitstream.

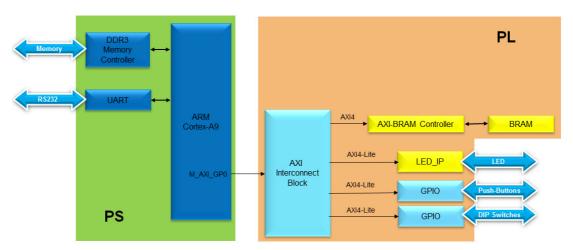
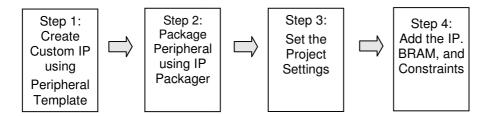


Figure 1. Design Updated from Previous Lab



General Flow for this Lab



In the instructions below;

{sources} refers to: EmbeddedSystem_labs\lab3 {labs} refers to: EmbeddedSystem_labs\lab3

{ labsolutions } or for the Zybo refers to: EmbeddedSystem_labs\lab2

Create a Custom IP using the Create and Package IP Wizard Step 1

- 1-1. Use the provided axi_lite slave peripheral template and the custom IP source code to create a custom IP.
- 1-1-1. Open Vivado by selecting Start > All Programs > Xilinx Design Tools > Vivado 2014.4 > Vivado 2014.4
- 1-1-2. Click Manage IP and select New IP Location and click Next in the New IP Location window
- **1-1-3.** Select **VHDL** as the *Target Language*, **Mixed** as the *Simulator language*, and for *IP location*, type {labs}\led_ip and click **Finish** (leave other settings as defaults and click **OK** if prompted to create the directory)

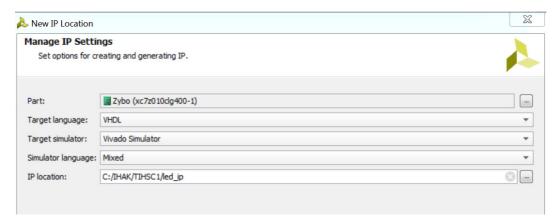


Figure 2. New IP Location form

A Virtex 7 part is chosen for this project, but later compatibility for other devices will be added to the packaged IP.

1-2. Run the Create and Package IP Wizard

1-2-1. Select Tools > Create and Package IP



- 1-2-2. In the window, click Next
- **1-2-3.** Select *Create new AXI4 peripheral*, specify the *IP Definition location* as {labs}\led_ip and click **Next**
- 1-2-4. Fill in the details for the IP

Name: led_ip

Display Name: led_ip_v1_0

(Fill in a description, Vendor Name, and URL)

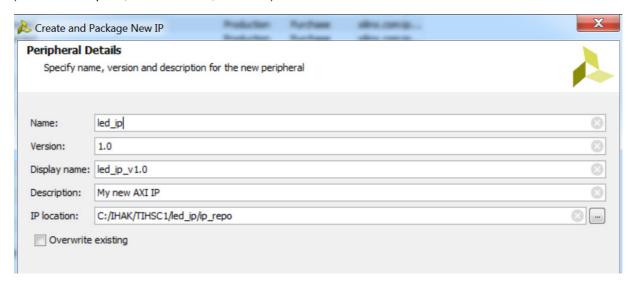


Figure 3. Updating Peripheral Details form

- 1-2-5. Click Next
- 1-2-6. Change the Name of the interface to S_AXI
- **1-2-7.** Leave the other settings as default and click **Next** (Lite interface, Slave mode, Data Width 32, Registers 4)



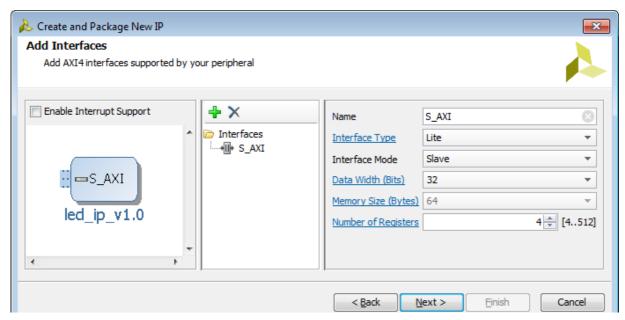


Figure 4. Naming the AXI interface

1-2-8. Select Edit IP and click Finish (a new Vivado Project will open)

1-3. Create an interface to the LEDs

1-3-1. In the sources panel, double-click the **led_ip_v1_0.vhd** file.

This file contains the HDL code for the interface(s) selected above. The top level file contains a module which implements the AXI interfacing logic, and an example design to write to and read from the number of registers specified above. This template can be used as a basis for creating custom IP. A new parameterized output port to the LEDs will be created at the top level of the design, and the AXI write data in the sub-module will be connected back up to the external LED port.

Scroll down to line 8 where a user *parameters* space is provided.

1-3-2. Add the line:

```
LED_WIDTH : integer := 8;
```

1-3-3. Go to line 19 and add the line:

```
LED : out std_logic_vector(LED_WIDTH-1 downto 0);
```

(Notice the extra semicolon needed at the end of each line)



c:/ihak/tihsc1/led_ip/ip_repo/led_ip_1.0/hdl/led_ip_v1_0.vhd 1 library ieee; 2 use ieee.std logic 1164.all; 3 use ieee.numeric_std.all; 5 entity led_ip_v1_0 is generic (7 -- Users to add parameters here 8 LED_WIDTH : integer := 8; 9 -- User parameters ends 10 -- Do not modify the parameters beyond this line 11 12 -- Parameters of Axi Slave Bus Interface S AXI 13 14 C_S_AXI_DATA_WIDTH : integer := 32; 15 C_S_AXI_ADDR_WIDTH : integer := 4 16); 17 port (18 -- Users to add ports here 19 LED : out std_logic_vector(LED_WIDTH-1 downto 0); 20 -- User ports ends 21 -- Do not modify the ports beyond this line 22 23 24 -- Ports of Axi Slave Bus Interface S AXI

Figure 5. Adding users parameter, and port definition

1-3-4. Insert the following at line ~51:

```
LED_WIDTH : integer := 8;
```

1-3-5. Insert the following at line ~59:

```
LED : out std_logic_vector(LED_WIDTH-1 downto 0);
```

1-3-6. Insert the following at line ~89:

```
LED_WIDTH => LED_WIDTH,
```

1-3-7. Insert the following at line ~94:

```
LED => LED,
```



```
c:/ihak/tihsc1/led_ip/ip_repo/led_ip_1.0/hdl/led_ip_v1_0.vhd
          s_axi_rready : in std logic
45
46
      );
47 end led_ip_v1_0;
49 architecture arch_imp of led_ip_v1_0 is
51
      -- component declaration
52 component led_ip_v1_0_S_AXI is
         generic (
53
          LED WIDTH : integer := 8;
54
55
         C_S_AXI_DATA_WIDTH : integer := 32;
56
         C S AXI ADDR WIDTH : integer := 4
57
          );
58
          port (
       LED : out std_logic vector(LED_WIDTH-1 downto 0);
          S_AXI_ACLK : in std logic;
60
          S AXI ARESETN : in std logic;
61
86 -- Instantiation of Axi Bus Interface S AXI
87 led_ip_v1_0_S_AXI_inst : led_ip_v1_0_S_AXI
88 generic map (
         LED WIDTH => LED WIDTH,
         C_S_AXI_DATA_WIDTH => C_S_AXI_DATA_WIDTH,
90
         C S AXI ADDR WIDTH => C S AXI ADDR WIDTH
92
     )
93
     port map (
     LED => LED,
94
          S_AXI_ACLK => s_axi_aclk,
95
          S AXI ARESETN => s axi aresetn,
97
          S_AXI_AWADDR
                       => s_axi_awaddr,
98
          S AXI AWPROT
                         => s axi awprot,
```

Figure 6. Adding port connection with a lower-level module

- 1-3-8. Save the file by selecting File > Save File
- 1-3-9. Expand led_ip_v1_0 in the sources view if necessary, and open led_ip_v1_0_S_AXI.vhd
- 1-3-10. Add the LED parameter and port to this file too, at lines 8 and 19



```
c:/ihak/tihsc1/led_ip/ip_repo/led_ip_1.0/hdl/led_ip_v1_0_S_AXI.vhd
 1 library ieee;
 2 use ieee.std logic 1164.all;
 3 use ieee.numeric_std.all;
 5 entity led_ip_v1_0_S_AXI is
     generic (
 7
          -- Users to add parameters here
 8
          LED_WIDTH : integer := 8;
 9
           -- User parameters ends
 10
          -- Do not modify the parameters beyond this line
 11
           -- Width of S AXI data bus
 12
 13
          C S AXI DATA WIDTH : integer
                                           := 32;
 14
           -- Width of S AXI address bus
          C_S_AXI_ADDR_WIDTH : integer := 4
 15
 16
      );
 17
      port (
 18
           -- Users to add ports here
 19
         LED : out std logic_vector(LED_WIDTH-1 downto 0);
 20
           -- User ports ends
 21
           -- Do not modify the ports beyond this line
 22
 23
           -- Global Clock Signal
 24
           S_AXI_ACLK : in std_logic;
```

Figure 7. Declaring users port in the lower-level module for the Zybo

1-3-11. Scroll down to ~line 382 and insert the following code to control the LEDS. They are controlled by writing to the first 4 bits of register 0 that is memory mapped to the first address of the led_ip core.

```
LED <= slv_reg0(LED_WIDTH-1 downto 0);</pre>
```



```
361
362
      -- Output register or memory read data
363
     process ( S AXI ACLK ) is
364
      begin
       if (rising edge (S_AXI_ACLK)) then
365
          if ( S_AXI_ARESETN = '0' ) then
366
367
            axi rdata <= (others => '0');
368
          else
369
            if (slv_reg_rden = '1') then
370
              -- When there is a valid read address (S AXI ARVALID) with
371
              -- acceptance of read address by the slave (axi arready),
              -- output the read dada
372
373
              -- Read address mux
374
                axi rdata <= reg data out; -- register read data
375
            end if;
376
         end if;
377
       end if;
378
      end process;
379
380
381
       -- Add user logic here
382 LED <= slv_reg0(LED_WIDTH-1 downto 0);</pre>
383
       -- User logic ends
384
385 end arch imp;
```

Figure 8. Writing to LEDS from contents of register 0

Check all the signals that are being connected and where they originate.

- 1-3-12. Save the file by selecting File > Save File
- **1-3-13.** Click **Run Synthesis** and *Save* if prompted. (This is to check the design synthesizes correctly before packaging the IP. If this was your own design, you would simulate it and verify functionality before proceeding)

1-3-14. Check the Messages tab for any errors and correct if necessary before moving to the next step

When Synthesis completes successfully, click Cancel.



1-4. Package the IP

1-4-1. Click on the Package IP - led_ip tab

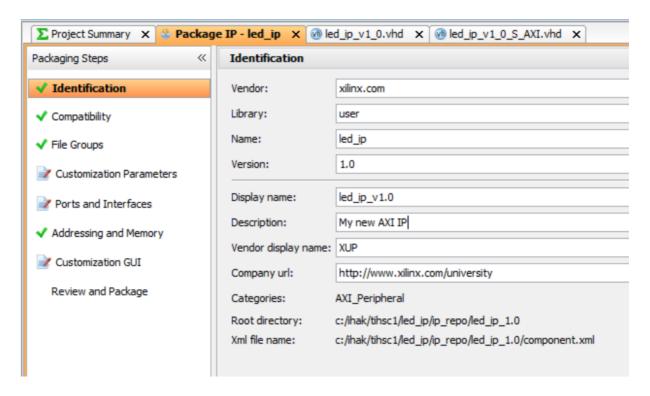


Figure 9. Package IP

- **1-4-2.** For the IP to appear in the IP catalog in particular categories, the IP must be configured to be part of those categories. To change which categories the IP will appear in the IP catalog click the browse box on the *Categories* line. This opens the Choose IP Categories window
- **1-4-3.** For the purpose of this exercise, uncheck the **AXI Peripheral** box and check the **IO Interfaces** and click **OK**.



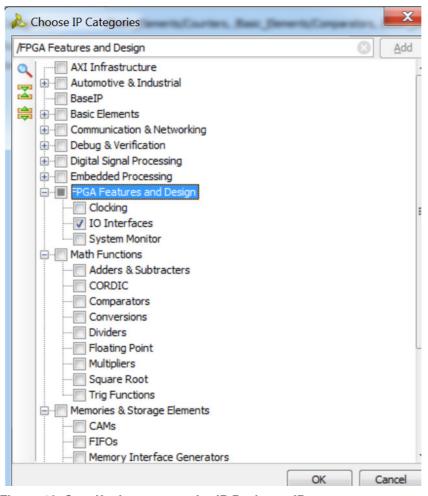


Figure 10. Specify the category for IP Packager IP

- **1-4-4.** Select **IP Compatibility**. This shows the different Xilinx FPGA Families that the IP supports. The value is inherited from the device selected for the project.
- 1-4-5. Right click in the Family Support table and select Add Family... from the menu.
- 1-4-6. Select the **Zynq** family as we will be using this IP on the Zybo board, and click **OK**.
- **1-4-7.** You can also customize the address space and add memory address space using the **IP Addressing and Memory** category. We won't make any changes.
- 1-4-8. Click on IP File Groups and click Merge changes from IP File Groups Wizard

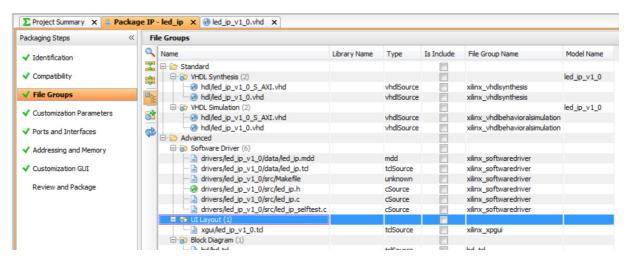


Figure 11. Updating the file group

1-4-9. Click on IP Customization Parameters and again *Merge changes from IP Customization Parameters Wizard*

Notice that the IP Ports view now shows the user created LED port

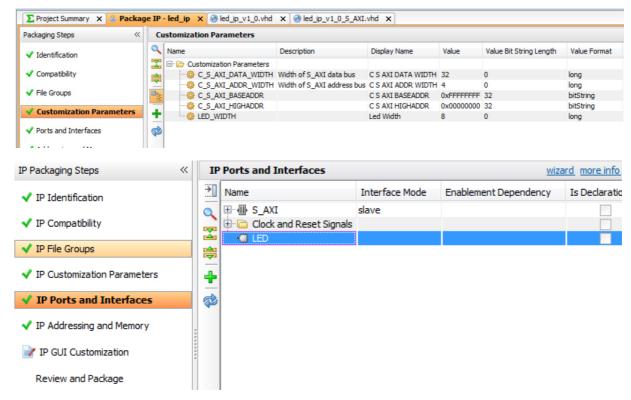
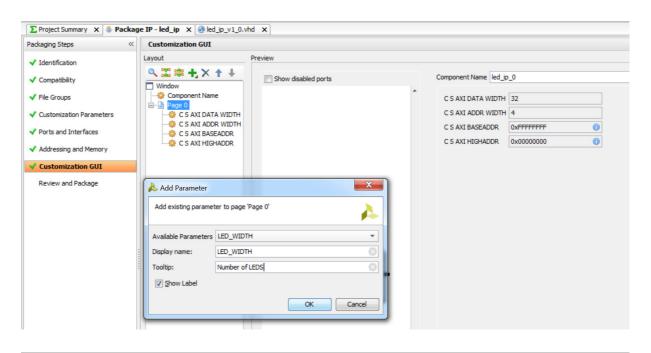


Figure 12. User parameter and port imported



1-4-10. Select Customization GUI and Add Parameter LED_WIDTH as shown in figure 13.



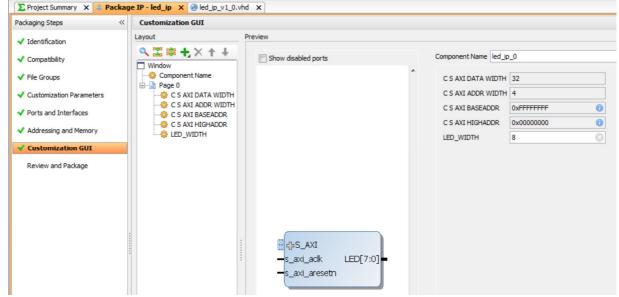


Figure 13. GUI customization adding LED_WIDTH

- 1-4-11. Select Review and Package, and notice the path where the IP will be created.
- **1-4-12.** Click **Re-Package IP**. The project will close when complete.
- 1-4-13. In the original Vivado window click File > Close Project



Modify the Project Settings

Step 3

- 2-1. Open the lab2 project from the EmbeddedSystems_labs directory, and save the project as lab3. Set Project Settings to point to the created IP repository.
- **2-1-1.** Start the Vivado if necessary and open either the lab2 project you created in the previous lab or the lab2 project in the labsolution directory
- **2-1-2.** Select **File > Save Project As ...** to open the *Save Project As* dialog box. Enter **lab3** as the project name. Make sure that the *Create Project Subdirectory* option is checked, the project directory path is {labs}\ and click **OK**.

This will create the lab3 directory and save the project and associated directory with lab3 name.

- **2-1-3.** Click **Project Settings** in the *Flow Navigator* pane.
- **2-1-4.** Select **IP** in the left pane of the *Project Settings* form.
- 2-1-5. Click on the Add Repository... button, browse to {labs}\led_ip and click Select.

The led_ip_v1_0 IP will appear the **IP in the Selected Repository** window.



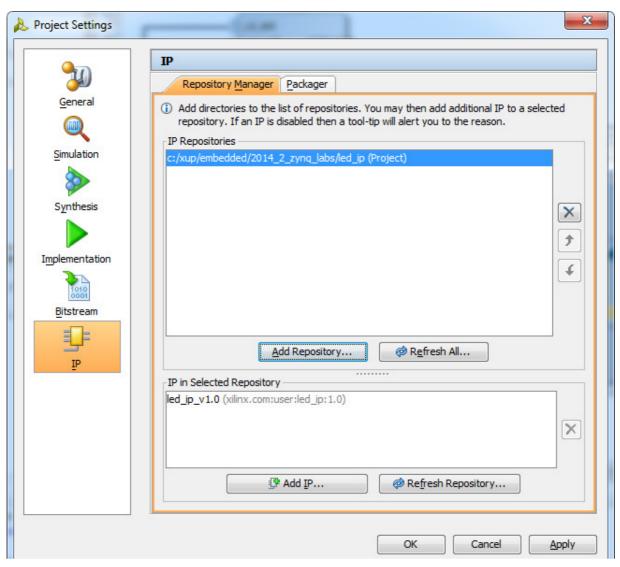


Figure 13. Specify IP Repository

2-1-6. Click OK.

Add the Custom IP, BRAM, and the Constraints

Step 4

- 3-1. Add led_ip to the design and connect to the AXI4Lite interconnect in the IPI. Make internal and external port connections. Establish the LED port as external FPGA pins.
- 3-1-1. Click Open Block Design under IP Integrator in the Flow Navigator pane
- **3-1-2.** Click the Add IP icon and search for **led_ip_v1_0** in the catalog by typing "led" in the search field.





Figure 12. Searching for led ip in the IP Catalog

- **3-1-3.** Double-click **led_ip_v1_0** to add the core to the design.
- **3-1-4.** Select the IP in the block diagram and change the instance name to **led_ip** in the properties view.
- **3-1-5.** Double click the block to open the configuration properties
- 3-1-6. For the ZedBoard, leave the Led Width set to 8, or for the Zybo, set the width to 4

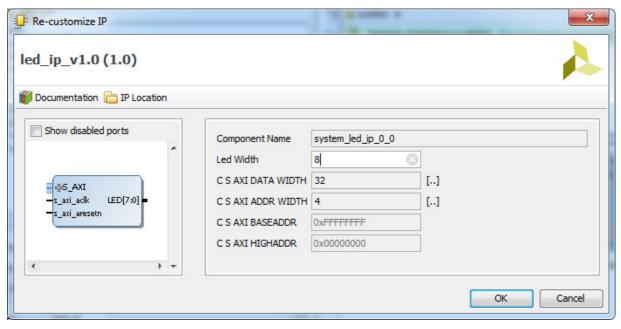


Figure 13. Configure the LED IP LED_WIDTH

3-1-7. Click on **Run Connection Automation**, select /**led_ip/S_AXI** and click **OK** to automatically make the connection from the AXI Interconnect to the IP.

Click the regenerate button () to redraw the diagram.



3-1-8. Select the *LED* port on the led_ip instance (by clicking on its pin), right-click and select **Make External**.

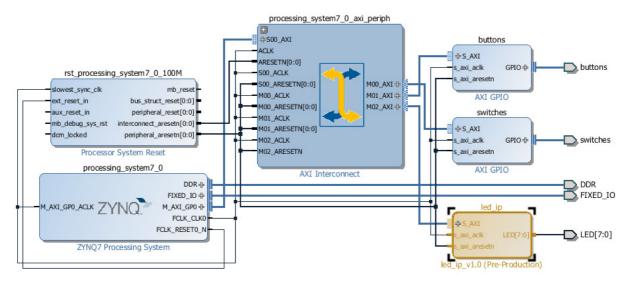


Figure 14. LED external port added and connected

3-1-9. Select the Address Editor tab and verify that an address has been assigned to led ip.

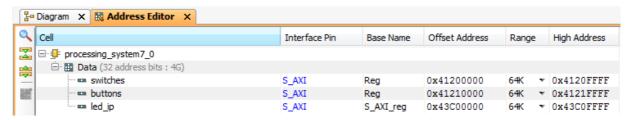


Figure 15. Address assigned for led_ip

3-2. Add BRAM to the design

- 3-2-1. In the Block Diagram, click the Add IP icon instance of the AXI BRAM Controller
- **3-2-2.** Run *Connection Automation* on **axi_bram_ctrl_0/S_AXI** and click **OK** when prompted to connect it to the **M_AXI_GPO Master**.
- **3-2-3.** Double click on the block to customize it and change the number of BRAM interfaces to 1 and click **OK**.

Notice that the AXI Protocol being used is AXI4 instead of AXI4Lite since BRAM can provide higher bandwidth and the controller can support burst transactions.



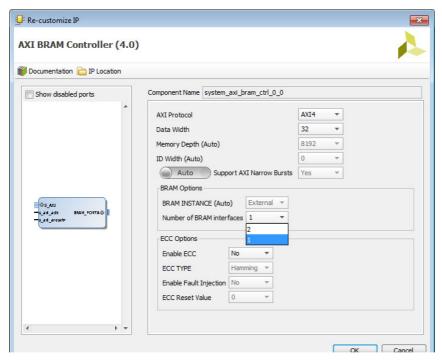


Figure 16. Customize BRAM controller

- **3-2-4.** Click on *Run Connection Automation* to add and connect a **Block Memory Generator by selecting axi_bram_ctrl_0/BRAM_PORTA and click OK** (This could be added manually)
- **3-2-5.** Validate the design to ensure there are no errors (F6), and click the regenerate button () to redraw the diagram.

The design should look similar to the figure below.

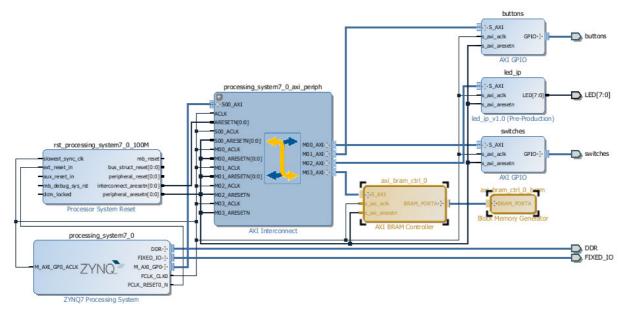


Figure 17. Completed Block Diagram



3-2-6. In the Address editor, increase the Range of the axi_bram_ctrl_0 to 8K

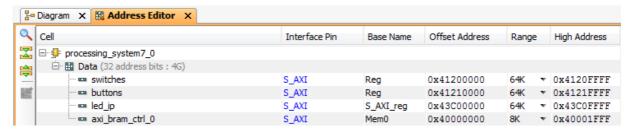


Figure 20. Adjusting memory size

- **3-2-7.** Press **F6** to validate the design one last time.
- 3-3. Update the top-level wrapper and add the provided lab3_*.xdc constraints file.
- **3-3-1.** Click **Add Sources** in the *Flow Navigator* pane, select **Add or Create Constraints**, and click **Next**.
- **3-3-2.** Click the **Add Files** button, browse to the **{sources}\lab3** folder, select **lab3_zed.xdc** for the ZedBoard, or **lab3_Zybo.xdc** for the Zybo
- 3-3-3. Click Finish to add the file.
- **3-3-4.** Expand Constraints folder in the *Sources* pane, and double click the **lab3_*.xdc** file entry to see its content. This file contains the pin locations and IO standards for the LEDs on the Zynq board. This information can usually be found in the manufacturer's datasheet for the board.
- **3-3-5.** Right click on system.bd and select Generate output products
- **3-3-6.** Click on **Generate Bitstream** and click **Yes** if prompted to save the Block Diagram, and click **Yes** again if prompted to launch synthesis and implementation. Click **Cancel** when prompted to *Open the Implemented Design*

Conclusion

Vivado IP packager was used to import a custom IP block into the IP library. The IP block was then added to the system. Connection automation was run where available to speed up the design of the system by allowing Vivado to automatically make connections between IP. An additional BRAM was added to the design. Finally, pin location constraints were added to the design.

