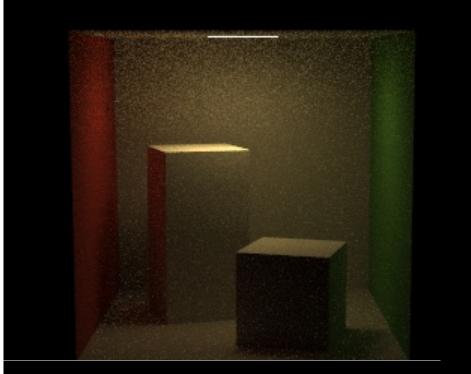
MAX_PATHS = 1; MAX_BOUNCE = 4; LinearCongruential MersenneTwister ShuffleOrder SubtractWithCarry

MAX_PATHS = 32; MAX_BOUNCE = 4;

LinearCongruential









SubtractWithCarry



ShuffleOrder

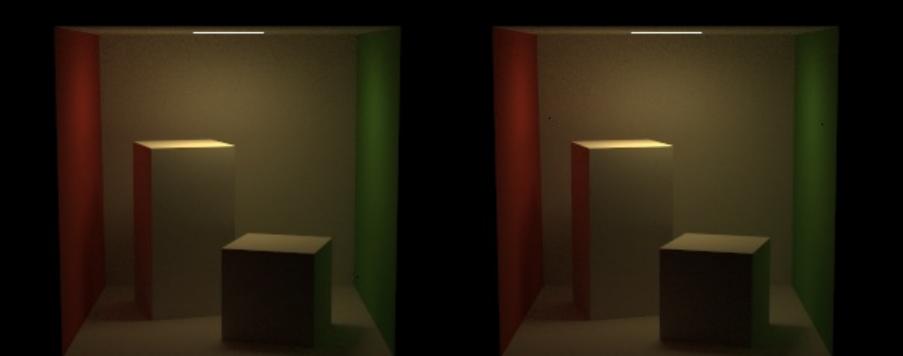
MAX_PATHS = 1000; MAX_BOUNCE = 8;

LinearCongruential

SubtractWithCarry



MersenneTwister



ShuffleOrder