MAX_PATHS = 1;
MAX_BOUNCE = 4;

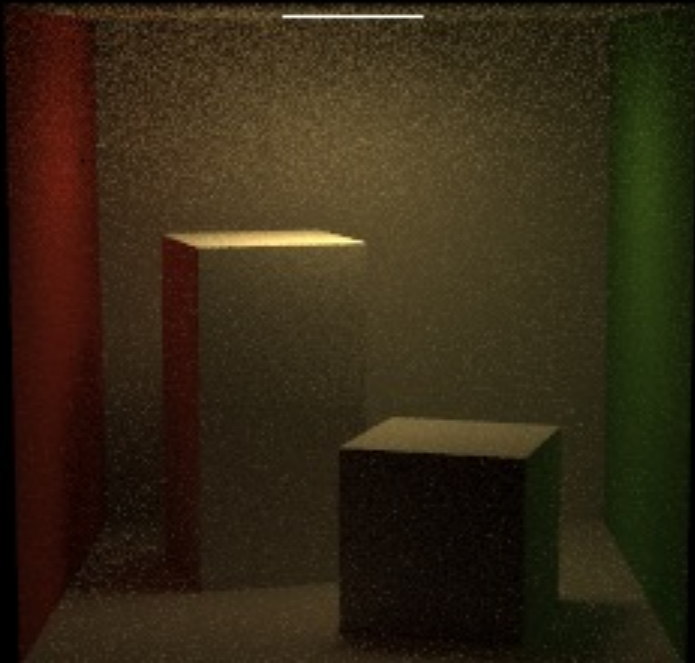*LinearCongruential*

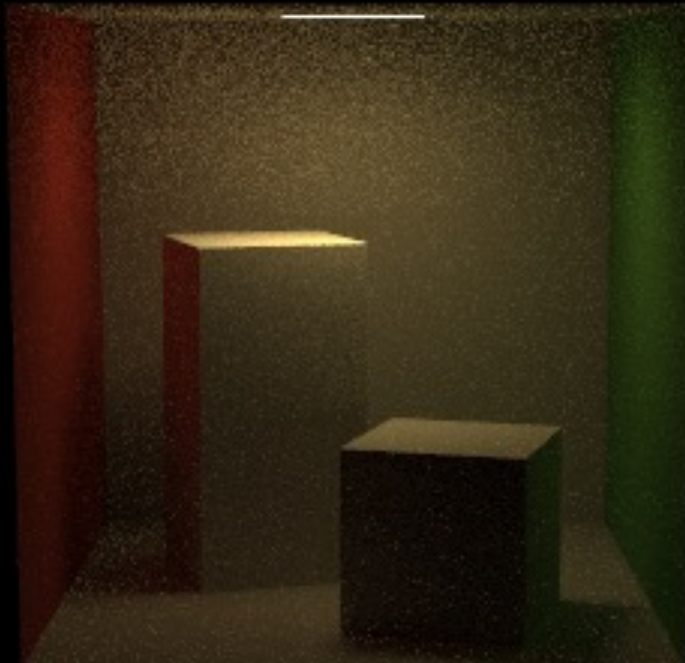*MersenneTwister*

SubtractWithCarry

ShuffleOrder

MAX_PATHS = 32;
MAX_BOUNCE = 4;

LinearCongruential

MersenneTwister

SubtractWithCarry

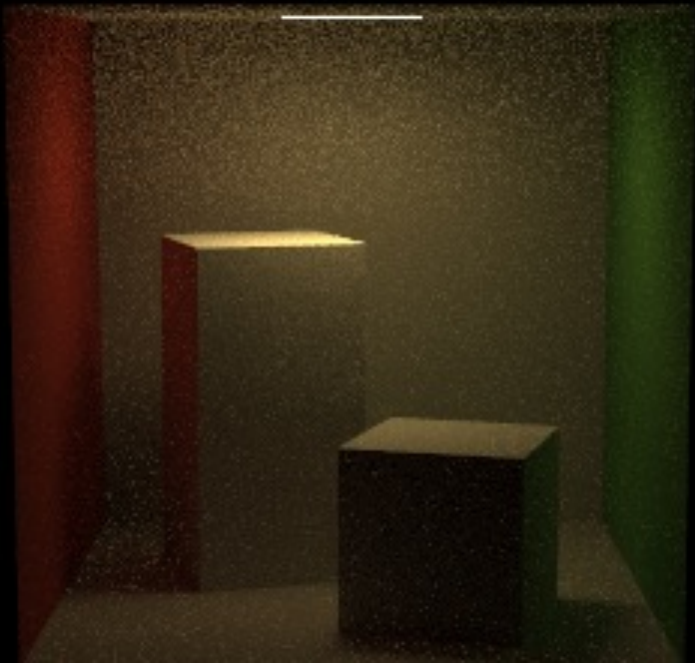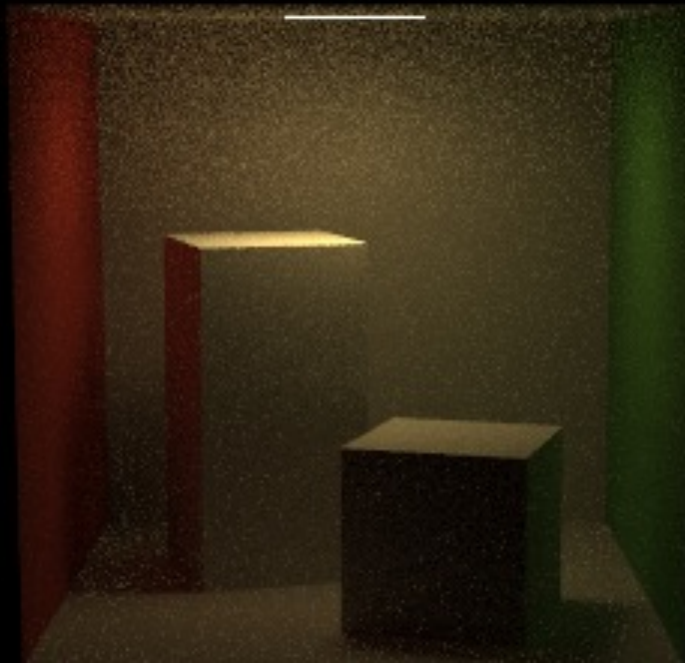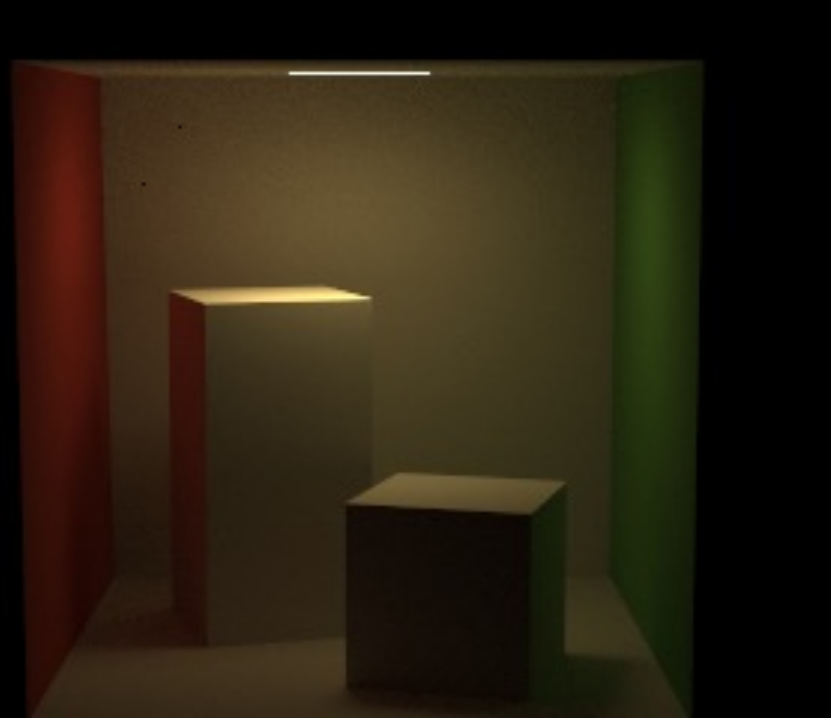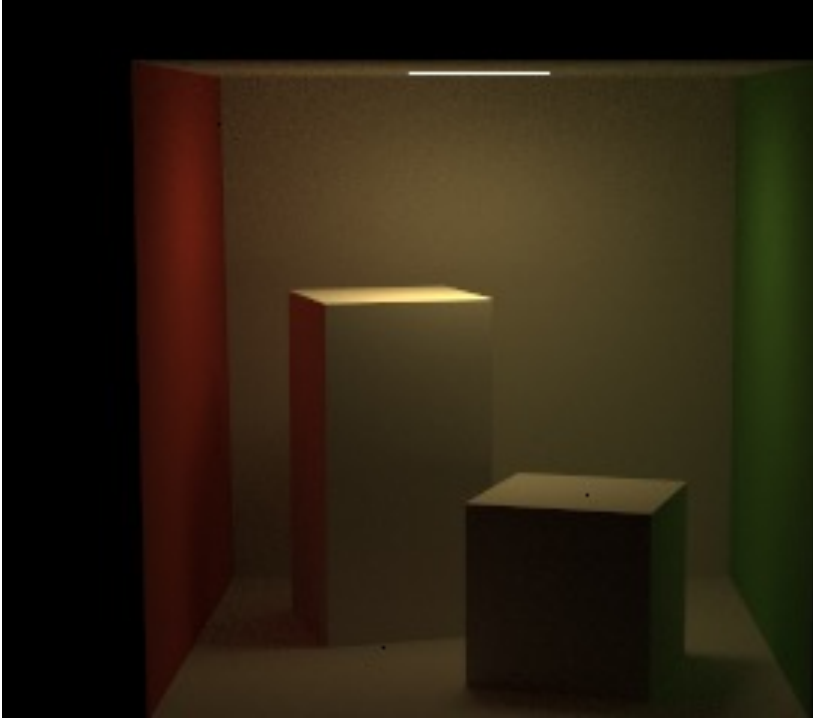*ShuffleOrder*

MAX_PATHS = 1000;
MAX_BOUNCE = 8;

LinearCongruential

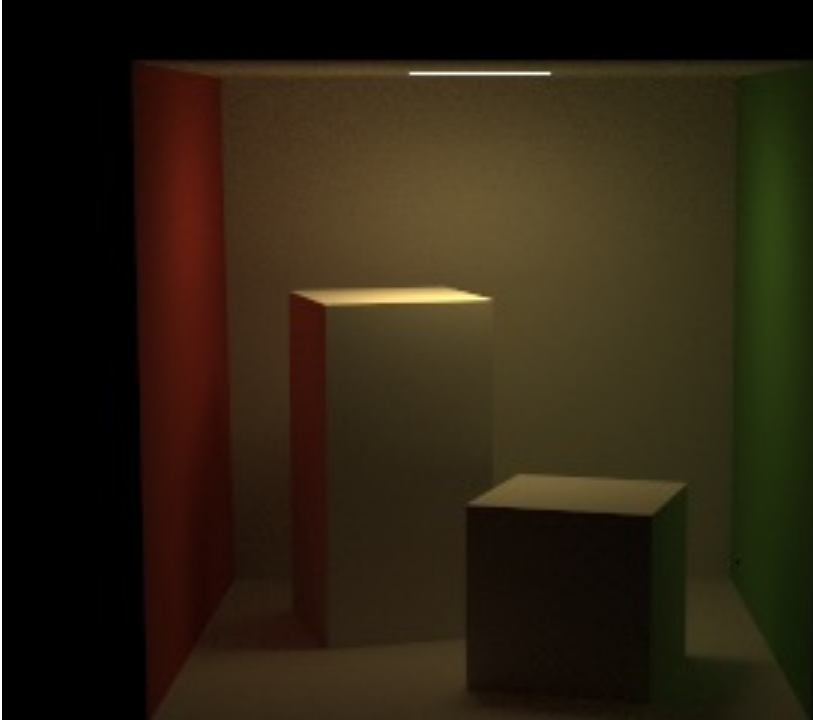*MersenneTwister*

SubtractWithCarry

ShuffleOrder