

NestJS Food Delivery Backend

A production-ready, fully-featured backend for a food delivery platform built using **NestJS** and **MySQL**, complete with **JWT authentication**, **role-based access**, **WebSocket real-time updates**, and **Swagger API documentation**.

"Build once, scale infinitely."

Features

Roles & Permissions

- **Customer:** Browse restaurants and menus, place orders, track status.
- **Restaurant Owner:** Manage own restaurants and menu items.
- **Delivery Rider:** Accept and deliver orders, update status.

Authentication handled via **JWT + Passport**

Role-based access control using custom guards

Restaurant & Menu Management

- Owners can create/update/delete:
 - Restaurants
 - Menu items (linked to their own restaurants)
- Access is tightly scoped to authenticated owners

Order Management

- Customers can:
 - View restaurants and menus
 - Place orders (mocked payment)
 - View order history & details
- Orders include:
 - **Delivery status** (pending, accepted, picked_up, delivered)
 - **Assigned rider info**
 - **Delivery timestamp**

Delivery Workflow

- Riders can:
 - View unassigned orders

- Accept one order at a time
- Update order status as they deliver

Real-Time Order Updates

- Implemented using **WebSocket (Socket.IO)**
- Customers receive **live delivery updates**
- Secure, room-based subscriptions by user

API Documentation

- Fully documented with **Swagger UI**
 - Available at: <http://localhost:3000/api-docs>
 - Auto-generated schemas, request bodies, role info
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Tech Stack

Category	Stack
Language	TypeScript
Framework	NestJS
Database	MySQL
ORM	TypeORM
Authentication	JWT, Passport
Real-time	WebSocket (Socket.IO)
API Docs	Swagger (@nestjs/swagger)
DevOps	Docker, docker-compose

Project Structure

```
src/
├── auth/           // Auth logic, JWT, guards, roles
├── user/           // User entity & service
├── restaurant/    // Restaurant CRUD for owners
├── menu/           // Menu items CRUD
├── order/          // Order placing, history, delivery updates
├── websocket/      // WebSocket gateway for real-time updates
├── common/         // Interceptors, decorators, utils
└── main.ts         // App bootstrap
```

Endpoints Overview

Auth

- POST /auth/register

- POST /auth/login
- GET /auth/me

Restaurant

- POST /restaurant (owner only)
- GET /restaurant (public)
- PATCH /restaurant/:id (owner only)
- DELETE /restaurant/:id (owner only)

Menu

- POST /menu/:restaurantId (owner only)
- PATCH /menu/:id (owner only)
- DELETE /menu/:id (owner only)
- GET /menu/restaurant/:restaurantId (public)

Orders

- POST /orders (customer only)
- GET /orders/history (customer only)
- GET /orders (rider only)
- POST /orders/:id/accept (rider only)
- POST /orders/:id/status (rider only)

Local Setup (Dockerized)

Prerequisites

- Docker + Docker Compose

Steps

```
git clone https://github.com/your-username/food-delivery-backend.git
cd food-delivery-backend
cp .env.example .env
docker-compose up --build
```

Result

- Backend: <http://localhost:3000>
- Swagger: <http://localhost:3000/api-docs>

- MySQL DB: localhost:3306

Automatically runs DB migration & seeds initial data

Environment Variables

.env.example:

```
DB_HOST=db
DB_PORT=3306
DB_USERNAME=root
DB_PASSWORD=secret
DB_NAME=food_delivery
JWT_SECRET=your_jwt_secret
JWT_EXPIRES_IN=3600s
```

Scripts

```
# Start in development
docker-compose up --build

# Run migration manually
npm run typeorm migration:run

# Seed script (on boot or manually)
npm run seed
```

Future Enhancements

- Email notifications
 - Payment integration
 - Admin dashboard
 - Unit & e2e testing
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Author

Kapil Patel

GitHub: **Kapil-k-git**

"Clean code. Clear design. Complete features."
