



A Minor Project Report

On

Water pump Automatic Transformation System

Submitted in partial fulfillment of requirements for the award of the

Degree of

BACHELOR OF ENGINEERING

in

COMPUTER SCIENCE AND ENGINEERING

Under the guidance of

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(Autonomous)

KARUR-639113

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M.KUMARASAMY COLLEGE OF ENGINEERING

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BONAFIDE CERTIFICATE

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PEO1: Graduates will have a successful career in software industries and R&D divisions through continuous learning.

PEO2: Graduates will provide effective solutions for real-world problems in the key domain of computer science and engineering and engage in lifelong learning.

PEO3: Graduates will excel in their profession by being ethically and socially responsible.





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Engineering students will be able to:

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- **3. Design/development of solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate public health, safety, and environmental considerations.
- **4.** Conduct investigations of complex problem sets: Use research-based knowledge and research methods including design of experiments, analysis, and interpretation of data, and synthesis of the information to provide valid conclusions.
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PSO1: Professional Skills: Ability to apply the knowledge of computing techniques to design and develop computerized solutions for problems.

PSO2: Successful career: Ability to utilize computing skills and ethical values in creating a successful career.





ABSTRACT WITH PO AND PSO MAPPING

ABSTRACT	POs MAPPED	PSOs MAPPED
The Water Pump Automatic Transformation System (WPATS) is an innovative solution that enhances water pumping efficiency through smart technology. The sensor which detects the level of water in the water tank. When the water reaches the maximum capacity level it will automate the valves. The system offers remote monitoring, adaptive pumping strategies, and predictive maintenance, revolutionizing water management in various industries and applications. WPATS simplifies pump operation and contributes to sustainable future. The Water Pump Automatic Transformation System represents a significant advancement in water pumping technology, offering a comprehensive solution.	PO1(3) PO2(3) PO3(3) PO4(3) PO5(3) PO6(2) PO7(3) PO8(2) PO9(3) PO10(3) PO11(3) PO12(3)	PSO1(3) PSO2(3)

Note: 1-Low, 2-Medium, 3-High

SUPERVISOR

HEAD OF THE DEPARTMENT

ABSTRACT

The Water Pump Automatic Transformation System (WPATS) is an innovative solution that enhances water pumping efficiency through smart technology. The sensor which detects the level of water in the water tank. When the water reaches the maximum capacity level it will automate the valves. The system offers remote monitoring, adaptive pumping strategies, and predictive maintenance, revolutionizing water management in various industries and applications. WPATS simplifies pump operation and contributes to sustainable future. The Water Pump Automatic Transformation System represents a significant advancement in water pumping technology, offering a comprehensive solution.

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LIST OF ACRONYMS/ABBREVIATIONS

WPATS Water Pump Automatic Transformation System

IDE Integrated Development Environment

ICSP In-Circuit Serial programming

PWM Pulse Width Modulation

INTRODUCTION

The water pump automatic transformation system marks a significant advancement in the domain of water infrastructure management. This innovative system integrates sophisticated technologies to bring about a fundamental shift in the way water pumping operations are conducted. Automation plays a pivotal role in the system, allowing for the seamless execution of predefined algorithms or adaptive strategies based on the dynamic conditions detected by the sensors. One of the key features of the water pump automatic transformation system is its capacity for remote monitoring and control. In addition to its technical capabilities, the water pump automatic transformation system often interfaces with broader smart grid systems, contributing to a more integrated and intelligent water infrastructure. This integration facilitates improved coordination with energy grids, enabling optimized energy consumption and contributing to the broader goals of sustainability. The user interface of the system is designed to be intuitive and user-friendly, offering operators and administrators a comprehensive overview of the system's status and performance. Visualization tools and dashboards provide valuable insights into pump efficiency, energy usage, and any potential issues that may require attention.

1.1 OVERVIEW

A water pump automatic transformation system integrates advanced technologies such as sensors, automation controls, and remote monitoring to optimize the efficiency and reliability of water pumping processes. By constantly monitoring parameters like water level, pressure, and system health, the system enables automated adjustments in pump operation, ensuring optimal performance. The incorporation of energy-efficient technologies, fault detection, and user-friendly interfaces enhances overall system effectiveness. With features like remote accessibility, predictive maintenance, and scalability, these systems contribute to sustainable water management, reducing operational costs and downtime while meeting regulatory standards for safety and performance.

1.2 DOMAIN INTRODUCTION

ARDUINO IDE:

The Arduino Integrated Development Environment (IDE) is a user-friendly software platform enabling the programming of Arduino microcontrollers. Featuring a straightforward interface, the IDE allows users to write code in C/C++, create sketches with essential functions like setup() and loop(), and easily interact with hardware using pre-built libraries. Selecting the target Arduino board and communication port, users upload and compile their code with a click, leveraging a Serial Monitor for debugging.



ARDUINO UNO:

The Arduino Uno is a widely used microcontroller board renowned for its simplicity and versatility. Built around the ATmega328P microcontroller, it features 14 digital input/output pins (of which 6 can be used as PWM outputs), 6 analog inputs, a USB connection for programming and power, a 16 MHz crystal oscillator, a power jack, an ICSP header, and a reset button.



ULTRASONIC SENSOR:

The ultrasonic sensor is a versatile electronic device that utilizes ultrasonic sound waves for distance measurement and object detection. Operating on the principle of echolocation, the sensor emits ultrasonic pulses and calculates the time it takes for the waves to bounce back after hitting an object. This time measurement is then used to determine the distance to the object.



RELAY MODULE:

A relay module is an electronic device designed to control high-voltage, high-current appliances or devices using low-voltage microcontrollers like those found in Arduino and Raspberry Pi. Consisting of one or more electromechanical relays, each with its own switch, the module acts as an intermediary between the microcontroller and the high-power device.



MINI MICRO SUBMARINE:

A mini micro submarine pump is a compact and specialized water pump designed for underwater applications, particularly in miniature or model submarines. These pumps are typically lightweight and compact to fit within the confined spaces of small underwater vehicles. They are often powered by low-voltage direct current (DC) sources, making them suitable for integration with electronic components commonly found in model submarines. The pump's impeller design enables efficient water circulation and propulsion within the confined environment of the submarine.



1.3 OBJECTIVE

The primary objectives of implementing a water pump automatic transformation system are to significantly enhance operational efficiency by integrating advanced automation and control mechanisms, optimize energy consumption through the deployment of adaptive strategies, enable real-time adaptability to fluctuating demand, facilitate remote monitoring and control for improved accessibility and responsiveness, implement robust fault detection mechanisms to enable proactive maintenance and reduce downtime, integrate seamlessly with smart grids for enhanced coordination and sustainability.

LITERATURE SURVEY

Table Of Content	Merits	Demerits
Haoxiang Lin and Xiangzhan Yu	It also maintains	High Initial Cost
International Journal of	the water level	
Engineering Research & Technology	throughout the day	Pumps can be
(IJERT) - The Water pump automatic		expensive to
transfer systems come in various	It saves water	purchase and install,
types, including float switches,		especially in large-
pressure switches, and electronic	It is also power	scale applications
control systems. Electronic control		
systems offer advanced control		
options, allowing for precise		
management of water supply. The		
components of an automatic transfer		
system typically include pumps,		
switches, piping, and control panels.		
S. A. Sathish Kumar and V.	Low	Pumps can consume
Venkatachalam Engineering Science	maintenance	a significant amount
& Research Support Association		of energy, which can
(ESRSA) - The design should consider	Time and money	lead to high
factors like system capacity,		operating costs
redundancy, and safety features to		
ensure optimal performance. Water		
pump automatic transfer systems find		

applications in residential water supply
to maintain water pressure, in
agricultural irrigation for efficient water
distribution, and in wastewater
management for pump redundancy.
Additionally, they are essential for
firefighting systems, where reliability is
paramount.

EXISTING SYSTEM

3.1 BLOCK DIAGRAM

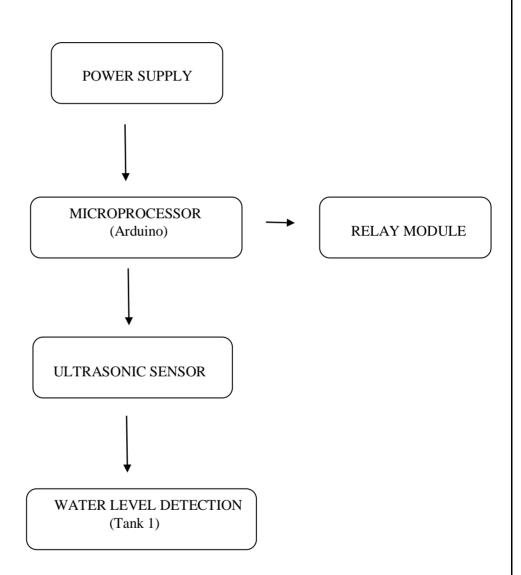


Figure 3.1: Block diagram of Existing system for Water Pump Automatic

Transformation System

3.2 MODULE DESCRIPTION

Sensors:

These are used to gather data about the water system. Common sensors include water level sensors, pressure sensors, flow sensors, and temperature sensors. These sensors provide critical input to the control system.

Microcontroller or PLC (Programmable Logic Controller):

The microcontroller or PLC is the central processing unit of the system. It receives data from the sensors, processes this data, and controls the operation of the water pump based on pre-defined algorithms. Microcontrollers like Arduino or PLCs like Siemens S7 are commonly used for this purpose.

Control Software:

The control software runs on the microcontroller or PLC and includes the logic for the automation system. This software interprets sensor data and decides when to turn the pump on or off, at what speed, and for how long. It may also incorporate safety mechanisms, alarms, and emergency shutdown protocols.

HMI (Human-Machine Interface):

An HMI is often used to allow human operators to interact with the system. This can be a touchscreen display or a web-based interface. The HMI provides real-time data visualization, control settings, and alarms.

PROBLEM STATEMENT

The existing water pump systems face inherent challenges related to inefficiency, lack of real-time adaptability, and increased operational costs. Conventional systems often struggle to respond dynamically to fluctuating water demand, leading to suboptimal performance and unnecessary energy consumption. Additionally, the absence of advanced automation and remote monitoring capabilities hinders timely fault detection and maintenance, resulting in extended downtime and increased operational challenges. In light of these issues, there is a critical need to develop and implement a water pump automatic transformation system that integrates cuttingedge technologies to enhance efficiency, reduce energy consumption, enable real-time adaptability, and improve overall system resilience.

PROPOSED SYSTEM

5.1 BLOCK DIAGRAM

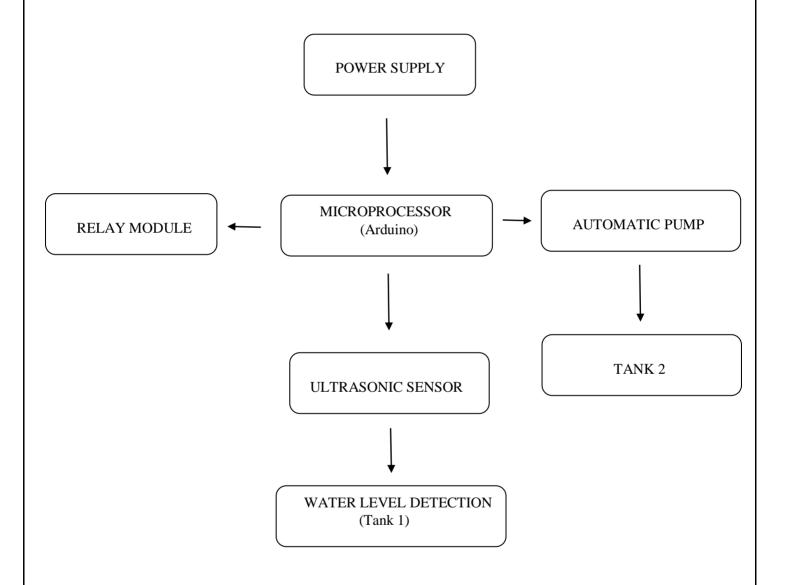


Figure 5.1: Block diagram of Proposed system for Water pump automatic transformation system

5.2 MODULE DESCRIPTION

A water tank level control system, first, connect three HC-SR04 ultrasonic sensors to the Arduino using jumper wires. Power the sensors and Arduino. Then, attach two 5V relay modules to control the water pump and electric ball valve, connecting the relay control pins to digital pins on the Arduino. Connect the water pump and electric ball valve to the relay outputs and ensure a separate 5V power supply for these components. Place the sensors in the tanks, and based on the measured distances, control the water pump to fill the first tank and the electric ball valve to transfer water to the second tank.

Ultrasonic Sensors (HC-SR04):

- Connect the VCC (Voltage) and GND (Ground) pins of each HC-SR04 sensor to the 5V and GND rails on the breadboard, respectively.
- Connect the TRIGGER pins of the three sensors to digital pins on the Arduino (e.g., D2, D3, D4).
- Connect the ECHO pins of the sensors to other digital pins on the Arduino (e.g., D5, D6, D7).

Relay Modules:

- Connect the VCC of both 5V relay modules to the 5V rail on the breadboard.
- Connect the GND of both relay modules to the GND rail on the breadboard.
- Connect the input pins (e.g., IN1 and IN2) of the first relay module to separate digital pins on the Arduino (e.g., D8, D9).
- Connect the common (COM) terminal of the first relay to the positive terminal of the water pump.
- Connect the normally open (NO) terminal of the first relay to the positive

terminal of the ground tank's water supply.

- Connect the input pins (e.g., IN3 and IN4) of the second relay module to separate digital pins on the Arduino (e.g., D10, D11).
- Connect the common (COM) terminal of the second relay to one terminal of the electric ball valve.
- Connect the normally open (NO) terminal of the second relay to the positive terminal of the first tank's inlet.

Tank Level Connections:

- Place the ultrasonic sensors in each tank so they are facing the water surface. Secure them in position.
- Ensure the wires from the sensors are connected according to the previous instructions.

Power Supply:

- Provide a suitable power supply (5V) for the water pump and electric ball valve.
- Connect the ground of the power supply to the GND rail on the breadboard.

SYSTEM SPECIFICATION

6.1 Hardware Specification

• Arduino UNO : 9 volt (1)

• Relay Module :5 volt (2)

• Ultrasonic Sensor :(HC-SR04) 5 volt (3)

• Mini Micro Submerged Water pump : 5 volt (2)

• Jumper wire : Required for purpose

• Bread board : single

6.2 Software Specification

- Arduino IDE
- Intel 5 Processor

RESULTS AND DISCUSSION

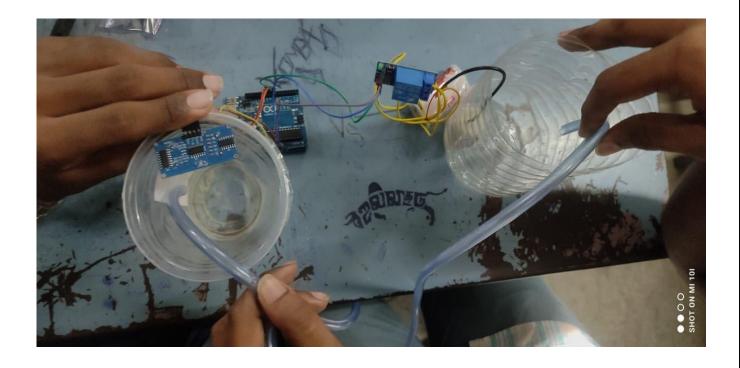


Figure 7.1 Picture of entire project



Figure 7.2 Picture of water level detection and water flow

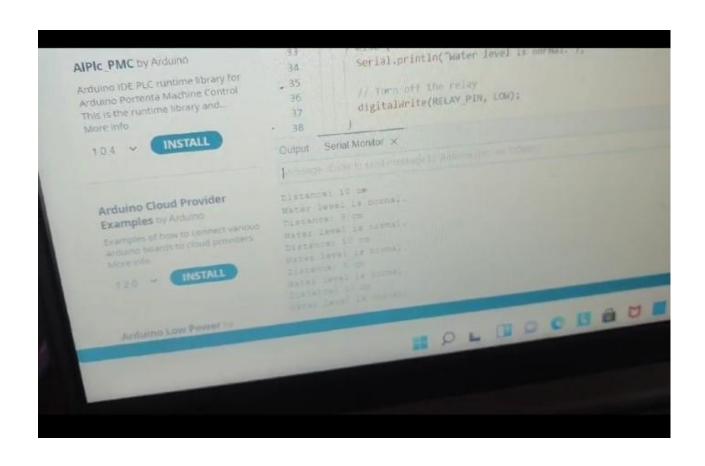


Figure 7.3 Picture of distance measured by sensor



Figure 7.4 Picture of water level detection and water cutoff

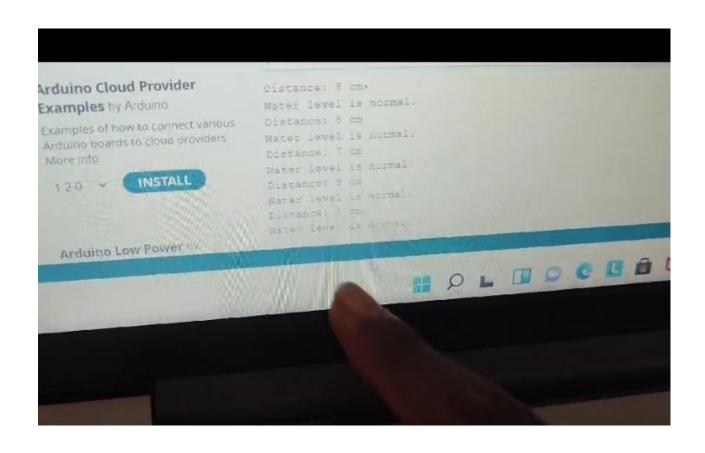


Figure 7.5 Picture of final detection

CONCLUSION AND SCOPE FOR FUTURE WORKS

The Water Pump Automatic Transformation System has successfully improved water pumping efficiency, reduced energy consumption, enhanced reliability, and enabled remote monitoring. It has proven its worth in optimizing water management across various sectors.

Future endeavors can focus on AI integration for predictive maintenance, incorporating renewable energy sources, water quality monitoring, IoT connectivity, scalability, user-friendly interfaces, data analytics, and cost-effective solutions to further advance and adapt the system for a wider range of applications and sustainability goals.

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- 2. Naik, P., Kumbi, A., Katti, K., & Telkar, N. (2018). Automation of irrigation system using IoT. International journal of Engineering and M ewanufacturing science, 8(1), 77-88. Poonam Jagannath Shinde and Madhumita Chatterjee. "A Novel Approach for Classification and Detection of DOS Attacks." In International Conference on Smart City and Emerging Technology (ICSCET), pp. 1109-8537. IEEE, 2018.
- 3. Prasojo, I., Maseleno, A., & Shahu, N. (2020). Design of automatic watering system based on Arduino. Journal of Robotics and Control (JRC), 1(2), 59-63. Wentao Liu. "Research on DOS Attack and Detection Programming." In Third International Symposium on Intelligent Information Technology Application (ISIITA), pp. 7695-3859. IEEE, 2009

APPENDIX

SELECT LANGUAGE PAGE:

```
#include <NewPing.h>
#define TRIGGER_PIN_1 2
#define ECHO_PIN_1 5
#define TRIGGER_PIN_2 3
#define ECHO_PIN_2 6
#define TRIGGER_PIN_3 4
#define ECHO_PIN_3 7
#define RELAY_PUMP_PIN 8
#define RELAY_VALVE_PIN 9
NewPing sensorGround(TRIGGER_PIN_1, ECHO_PIN_1);
NewPing sensorFirstTank(TRIGGER_PIN_2, ECHO_PIN_2);
NewPing sensorSecondTank(TRIGGER_PIN_3, ECHO_PIN_3);
// Adjust these distance thresholds based on your tank levels
int groundTankThreshold = 30; // Below this level, pump is on
int firstTankThreshold = 50; // Above this level, pump is off
int secondTankFullThreshold = 70; // Above this level, valve is closed
void setup() {
 pinMode(RELAY_PUMP_PIN, OUTPUT);
 pinMode(RELAY_VALVE_PIN, OUTPUT);
```

```
// Ensure the pump is initially off
 digitalWrite(RELAY_PUMP_PIN, LOW);
void loop() {
 int distanceGround = sensorGround.ping_cm();
 int distanceFirstTank = sensorFirstTank.ping_cm();
 int distanceSecondTank = sensorSecondTank.ping_cm();
 // Control the pump based on ground tank level
 if (distanceGround < groundTankThreshold) {</pre>
  digitalWrite(RELAY_PUMP_PIN, HIGH); // Turn on the pump
 } else if (distanceFirstTank > firstTankThreshold) {
  digitalWrite(RELAY_PUMP_PIN, LOW); // Turn off the pump for the first tank
 // Control the valve based on second tank level
 if (distanceSecondTank > secondTankFullThreshold) {
  digitalWrite(RELAY_VALVE_PIN, HIGH); // Close the valve for the second tank
 } else {
  digitalWrite(RELAY_VALVE_PIN, LOW); // Open the valve for the second tank
```