Apex Design Patterns

Developers







Dennis Thong

Senior Technical Solution Architect

Richard Vanhook

Senior Technical Solution Architect

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The Plan

Cover six design patterns

- Problem
- Pattern Abstract
- Code

Your participation is encouraged!





Patterns

- 1. ?
- 2. ?
- 3. ?
- 4. ?
- 5. ?
- 6. ?





Meet Billy, Your Admin



- 3+ yrs as Salesforce Admin
- Just recently started coding
- Sad because of this:

```
Trigger.AccountTrigger: line 3, column 1
System.LimitException: Too many record
type describes: 101
```

Needs your help!





The Offending Code

```
trigger AccountTrigger on Account (before insert, before update) {
   for(Account record : Trigger.new) {
        AccountFooRecordType rt = new AccountFooRecordType();
        ....
}
```

- When a single Account is inserted, what happens?
- When 200+ Accounts are inserted...?





Solution: Singleton

Singleton

- instance : Singleton
- Singleton()
- + getInstance() : Singleton





```
trigger AccountTrigger on Account (before insert, before update) {
   for(Account record : Trigger.new) {
        AccountFooRecordType rt = new AccountFooRecordType();
        ....
}
```

- Above is the offending code again
- Changes are highlighted in next slides









```
trigger AccountTrigger on Account (before insert, before update) {
   for(Account record : Trigger.new) {
        AccountFooRecordType rt = AccountFooRecordType.getInstance();
        ....
}
```

```
public class AccountFooRecordType {
    public String id {get;private set;}

public AccountFooRecordType() {
    id = Account.sObjectType.getDescribe()
        .getRecordTypeInfosByName().get('Foo').getRecordTypeId();
}

public static AccountFooRecordType getInstance() {
    return new AccountFooRecordType();
}
```





Static

- Can modify member variables, methods, and blocks
- Executed when?
 - When class is introduced (loaded) to runtime environment
- How long does that last in Java?
 - Life of the JVM
- In Apex?
 - Life of the **transaction**





```
trigger AccountTrigger on Account (before insert, before update) {
   for(Account record : Trigger.new) {
        AccountFooRecordType rt = AccountFooRecordType.getInstance();
        ....
}
```

```
public class AccountFooRecordType {
    public String id {get;private set;}

public AccountFooRecordType() {
    id = Account.sObjectType.getDescribe()
        .getRecordTypeInfosByName().get('Foo').getRecordTypeId();
}

public static AccountFooRecordType getInstance() {
    return new AccountFooRecordType();
}
```





```
trigger AccountTrigger on Account (before insert, before update) {
   for(Account record : Trigger.new) {
        AccountFooRecordType rt = AccountFooRecordType.getInstance();
        ....
}
```

```
07
   public class AccountFooRecordType {
08
       public static AccountFooRecordType instance = null;
09
       public String id {get;private set;}
10
       public AccountFooRecordType() {
            id = Account.sObjectType.getDescribe()
                .getRecordTypeInfosByName().get('Foo').getRecordTypeId();
13
14
       public static AccountFooRecordType getInstance() {
15
            if(instance == null) instance = new AccountFooRecordType();
16
            return instance;
18
```





```
trigger AccountTrigger on Account (before insert, before update) {
   for(Account record : Trigger.new) {
        AccountFooRecordType rt = AccountFooRecordType.getInstance();
        ....
}
```

```
07
   public class AccountFooRecordType {
08
       private static AccountFooRecordType instance = null;
09
       public String id {get;private set;}
10
       public AccountFooRecordType() {
            id = Account.sObjectType.getDescribe()
                .getRecordTypeInfosByName().get('Foo').getRecordTypeId();
13
14
       public static AccountFooRecordType getInstance() {
15
            if(instance == null) instance = new AccountFooRecordType();
16
            return instance;
18
```





```
trigger AccountTrigger on Account (before insert, before update) {
   for(Account record : Trigger.new) {
        AccountFooRecordType rt = AccountFooRecordType.getInstance();
        ....
}
```

```
07
   public class AccountFooRecordType {
08
       private static AccountFooRecordType instance = null;
09
       public String id {get;private set;}
10
       private AccountFooRecordType() {
            id = Account.sObjectType.getDescribe()
                .getRecordTypeInfosByName().get('Foo').getRecordTypeId();
13
14
       public static AccountFooRecordType getInstance() {
15
            if(instance == null) instance = new AccountFooRecordType();
16
            return instance;
18
```





Patterns

- 1. Singleton
- 2. ?
- 3. ?
- 4. ?
- 5. ?
- 6. ?





geocode('moscone center')

//=> 37.7845935,-122.3994262





Your Suggestion to Billy

```
O7 System.debug(GoogleMapsGeocoder.getLatLong('moscone center'));
08 //=> 13:56:36.029 (29225000) | USER_DEBUG|[29] | DEBUG|(0.0, 0.0)
```

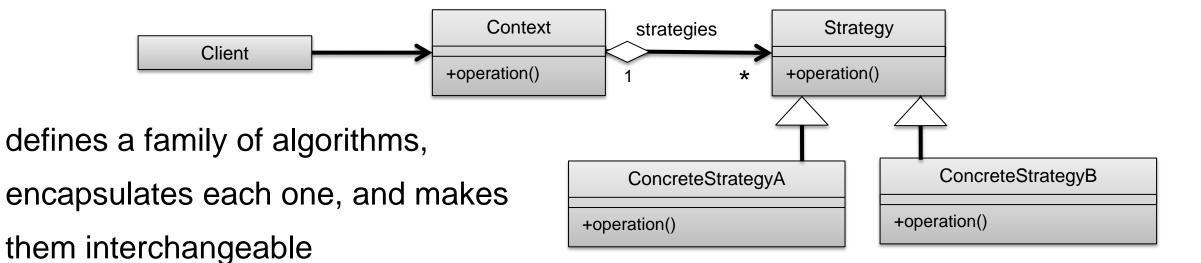
But then Billy mentions these requirements

- Need other options besides Google Maps
- Allow client code to choose provider





Solution: Strategy



- Context => Geocoder
- operation() => getLatLong()
- Strategy => GeocodeService
- ConcreteStrategyA => GoogleMapsImpl
- ConcreteStrategyB => MapQuestImpl





```
public interface GeocodeService{
   List<Double> getLatLong(String address);
}
```

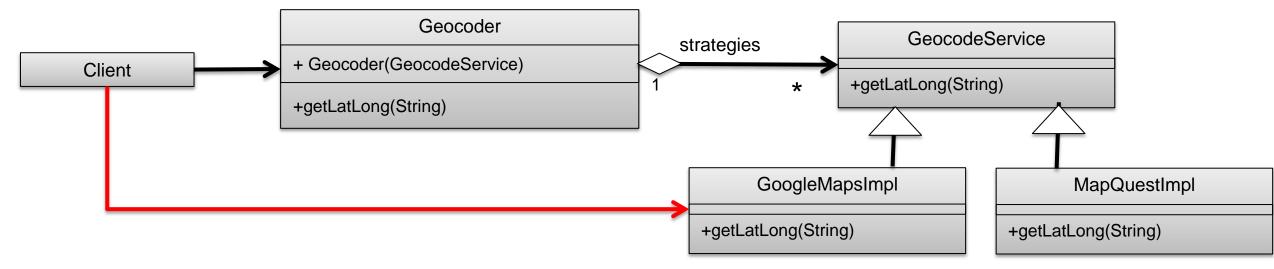
```
public class GoogleMapsImpl implements GeocodeService{
public List<Double> getLatLong(String address) {
    return new List<Double> {0,0};
}
```

```
public class MapQuestImpl implements GeocodeService{
   public List<Double> getLatLong(String address) {
      return new List<Double>{1,1};
   }
}
```





```
public class Geocoder {
   private GeocodeService strategy;
   public Geocoder(GeocodeService s) {
       strategy = s;
   }
   public List<Double> getLatLong(String address) {
       return strategy.getLatLong(address);
   }
}
```



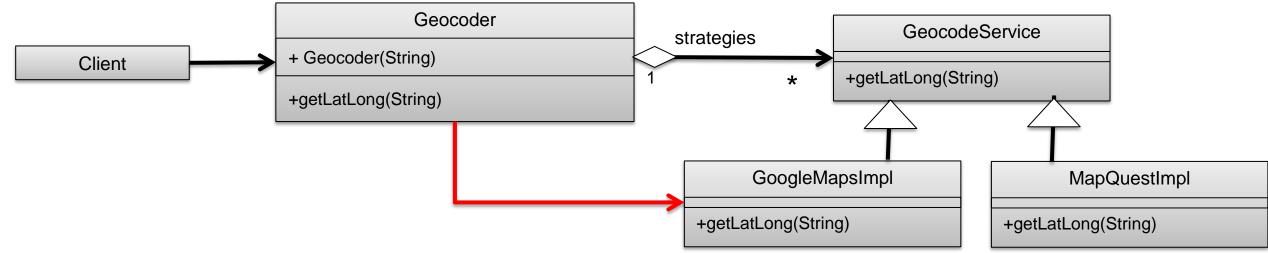
```
Geocoder geocoder = new Geocoder (new GoogleMapsImpl());
System.debug(geocoder.getLatLong('moscone center'));

//=> 13:56:36.029 (29225000) | USER_DEBUG|[29] | DEBUG|(0.0, 0.0)
```





```
01
   public class Geocoder {
02
       public static final Map<String,Strategy> strategies = new
03
           Map<String,Strategy>{'googlemaps' => new GoogleMapsImpl()
                                ,'mapquest' => new MapQuestImpl();
04
05
       private GeocodeService strategy;
       public Geocoder(String name) { strategy = strategies.get(name);}
06
07
       public List<Double> getLatLong(String address) {
08
           return strategy.getLatLong(address);
09
10
```



```
Geocoder geocoder = new Geocoder('googlemaps');
System.debug(geocoder.getLatLong('moscone center'));
//=> 13:56:36.029 (29225000) | USER_DEBUG|[29] | DEBUG|(0.0, 0.0)
```





```
01
   public class Geocoder {
02
       public class NameException extends Exception{}
03
       public static final Map<String,GeocodeService> strategies;
04
       static{
0.5
           GlobalVariable c gv = GlobalVariable c.getInstance('strategies');
06
           List<String> strategyNames = new List<String>();
07
           if(qv != null && qv.value c != null) strategyNames = qv.value c.split(',');
08
            strategies = new Map<String,GeocodeService>();
09
           for(String name : strategyNames) {
10
                try{strategies.put(name, (GeocodeService) Type.forName(name+'impl').newInstance());}
11
                catch(Exception e) {continue;} //skip bad name silently
12
13
       private GeocodeService strategy;
14
15
       public Geocoder(String name) {
16
           if(!strategies.containsKey(name)) throw new NameException(name);
            strategy = strategies.get(name);
18
19
       public List<Double> getLatLong(String address) {
20
           return strategy.getLatLong(address);
```





Patterns

- 1. Singleton
- 2. Strategy
- 3. ?
- 4. ?
- 5. ?
- 6. ?

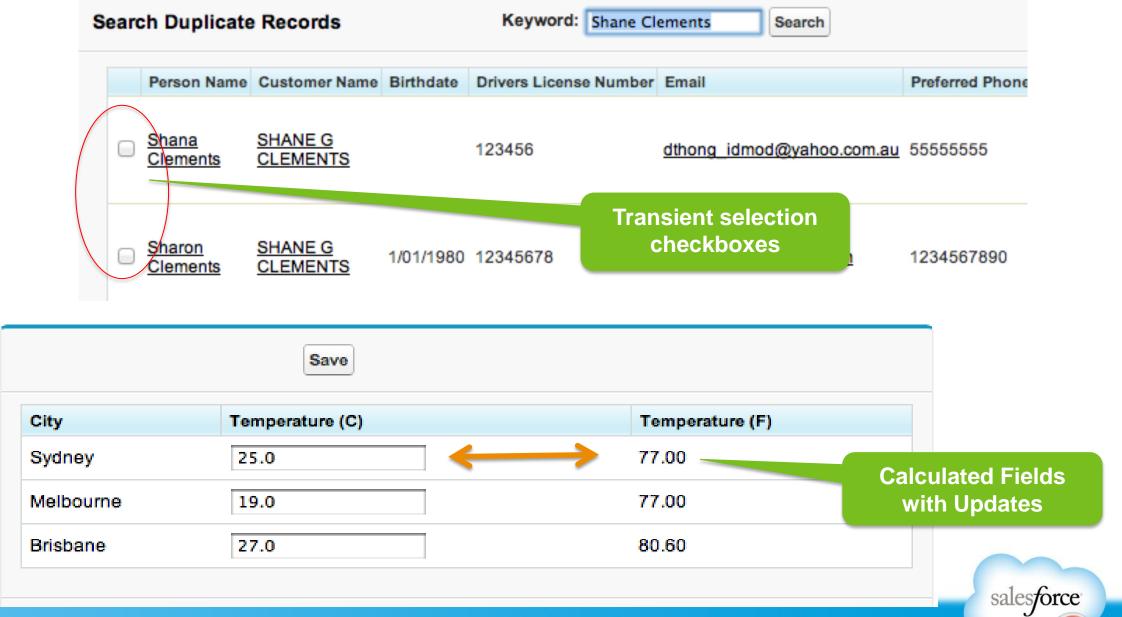




Question?

How do we extend the functionality of an sObject in Apex without adding new fields?

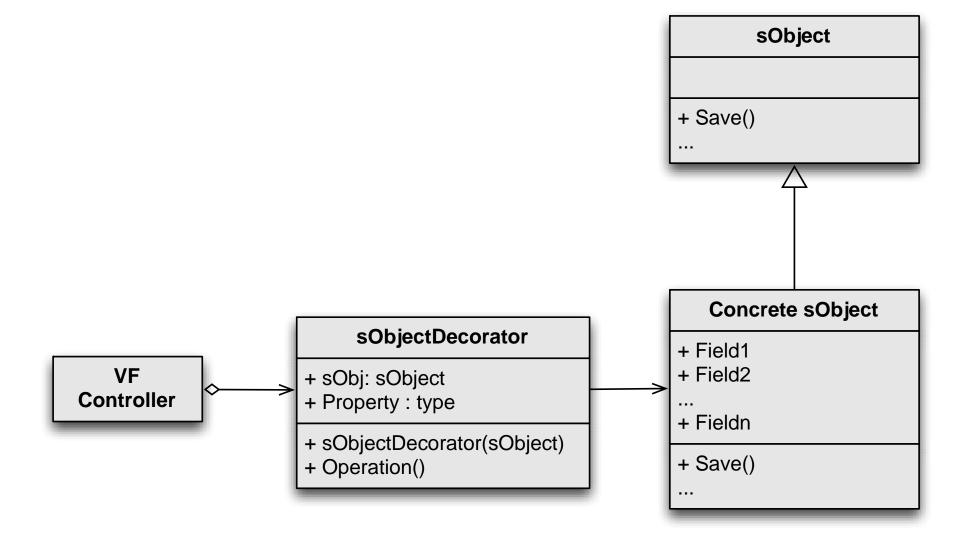






Solution – sObject Decorator











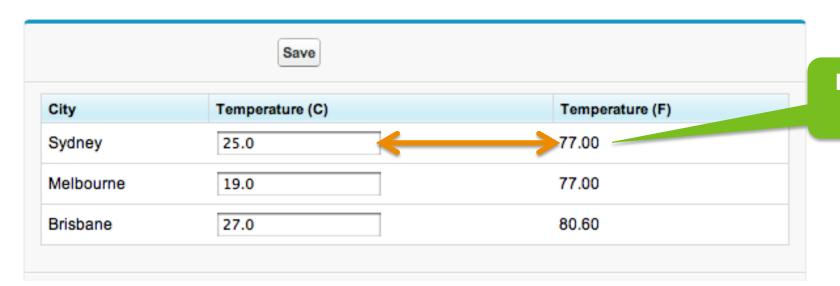
Example - Scenario

Weather sObject

- City__c
- TempInFahrenheit__c (in Fahrenheit)

VisualForce Requirements

- Stored temperature in Fahrenheit is displayed in Celcius
- User enters Temperature in Celcius and is stored to the record in Fahrenheit

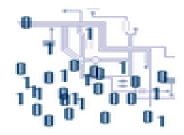


Bi-directional Display and Calculation





The Code – Decorated sObject Class

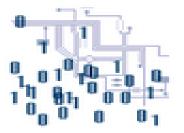


```
public class DecoratedWeather {
01
02
03
          public Weather c weather { get; private set; }
04
05
          public DecoratedWeather (Weather c weather) {
06
                 this.weather = weather;
07
08
09
          public Decimal tempInCelcius {
                get {
10
                     if (weather != null && tempInCelcius == null )
11
12
                          tempInCelcius = new Temperature().FtoC(weather.TempInFahrenheit c);
13
14
                     return tempInCelcius;
15
16
                set {
17
                     if (weather != null && value != null )
18
                          weather.TempInFahrenheit c= new Temperature().CtoF(value);
19
20
                tempInCelcius = value;
21
22
23
```





The Code – Custom Controller

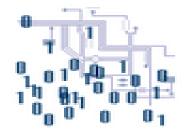


```
01
     public class Weather Controller {
02
03
         public List<DecoratedWeather> listOfWeather {
04
05
                get
06
                     if (listOfWeather == null) {
07
                          listOfWeather = new List<DecoratedWeather>();
08
                     for (Weather c weather : [select name, temperature c from Weather c]) {
09
                                listOfWeather.add(new DecoratedWeather(weather));
10
11
12
13
                     return listOfWeather;
14
15
                private set;
16
17
18
```





The Code – VisualForce Page



```
<apex:page controller="weather controller">
01
02
03
          <!-- VF page to render the weather records with Ajax that only rerenders
04
                 the page on change of the temperature
05
           -->
          <apex:form id="theForm">
06
07
              <apex:pageBlock id="pageBlock">
                  <apex:pageBlockTable value="{!listOfWeather}" var="weather">
08
                      <apex:column value="{!weather.weather.name}"/>
09
                      <apex:column headerValue="Temperature (C)">
10
11
                           <apex:actionRegion >
                               <apex:inputText value="{!weather.tempInCelcius}">
12
                                   <apex:actionSupport event="onchange"</pre>
13
                                                    reRender="pageBlock"/>
14
                               </apex:inputText>
15
                           </apex:actionRegion>
16
                      </apex:column>
17
18
                      <apex:column headerValue="Temperature (F)"</pre>
                                       value="{!weather.weather.Temper
                                                                           re c}"
19
                                       id="tempInF"/>
20
21
                  </apex:pageBlockTable>
                </apex:pageBlock>
22
23
          </apex:form>
     </apex:page>
24
                                                                           No client side
                                                                               logic!!!
```





Finally, on the VisualForce page

| Save | | |
|-----------|-----------------|-----------------|
| City | Temperature (C) | Temperature (F) |
| Sydney | 19.0 | 66.20 |
| Melbourne | 19.0 | 66.20 |
| Brisbane | 27.0 | 80.60 |





Patterns

- 1. Singleton
- 2. Strategy
- 3. sObject Decorater
- 4. ?
- 5. ?
- 6. ?





What's wrong with this?



VisualForce Controller #1 stub.timeout_x = 60000; stub.endpoint_x = 'https://www.foo.com/createuser'; input.userid = Userinfo.getUserName(); input.timestamp = datetime.now();

CreateAccount_Service.Response response =
 stub.CreateAccount(input);

input.Name = account.Name.toUpperCase();

+ endpoint + endpoint x : String + timeout x : Integer + create Account (Inputs) : Response

VisualForce Controller #2

```
stub.timeout_x = 60000;
stub.endpoint_x = 'https://www.foo.com/createuser';
input.userid = Userinfo.getUserName();
input.timestamp = datetime.now();
input.Name = account.Name.toUpperCase();
CreateAccount_Service.Response response = stub.CreateAccount(input);
```

VisualForce Controller #3

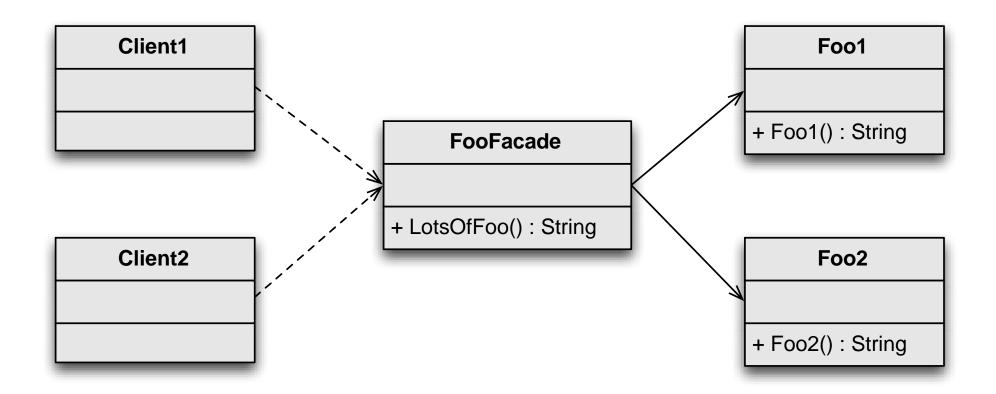
```
stub.timeout_x = 60000;
stub.endpoint_x = 'https://www.foo.com/createuser';
input.userid = Userinfo.getUserName();
input.timestamp = datetime.now();
input.Name = account.Name.toUpperCase();
CreateAccount_Service.Response response =
    stub.CreateAccount(input);
```





Solution – Façade Pattern





```
01  public String LotsOfFoo() {
        Foo1 f1 = new Foo1();
        Foo2 f2 = new Foo2();
        04
        return f1.Foo1() + f2.Foo2();
        06  }
```





Example - Scenario

Composite Customer Create Transaction

- Create Account Web Service
- Create Contact Web Service

Inputs

- UserId current user
- Timestamp current timestamp
- Account Name (Upper case transformation)
- Last Name and First Name

Need to also set

- Timeout
- Hostname

Returns Account and Contact Number from remote system







Code – Façade Class

```
public class CreateCustomerFacade {
01
02
03
         public class CreateCustomerResponse {
             public String accountNumber;
04
05
             public String contactNumber;
06
07
             public CreateCustomerResponse(String accountNumber,
                                         String contactNumber) {
08
09
                  this.accountNumber = accountNumber;
10
                  this.contactNumber = contactNumber;
11
12
13
```





Code – Façade Class

```
01
02
         public String CreateCustomerExternal(String Name,
03
                          String LastName, String FirstName) {
04
             CreateAccount Service.CreateAccount stubCA =
05
                                  new CreateAccount Service.CreateAccount();
06
             CreateAccount Service.Inputs inputCA =
07
                                  new CreateAccount Service.Inputs();
08
09
             stubCA.timeout x = 60000;
             stubCA.endpoint x = 'https://www.foo.com/ca';
10
11
12
             inputCA.userid = Userinfo.getUserName();
13
             inputCA.timestamp = datetime.now();
14
             inputCA.Name = name.toUpperCase();
15
16
             String accountNumber = inputCA.CreateAccount(input);
17
             /* REPEAT FOR CONTACT */
18
19
20
             return new CreateCustomerResponse (
                                  accountNumber, contactNumber);
21
22
```





10101010101010

C1010101010101

Code – The Client

```
public class FooController{
01
02
03
        public Account account { get; set; }
04
        public Contact contact { get; set; }
05
06
        public void CallCreateCustomerWS() {
07
             CreateCustomerFacade ca =
08
                   new CreateCustomerFacade();
09
10
             CreateCustomerFacade.CreateCustomerResponse resp =
11
            ca.CreateCustomerExternal(account.name, contact.LastName,
12
    contact.FirstName);
13
14
            account.accountNumber = resp.accountNumber;
            contact.contactNumber c = resp.contactNumber;
15
```





1010101010101010

01010101010101

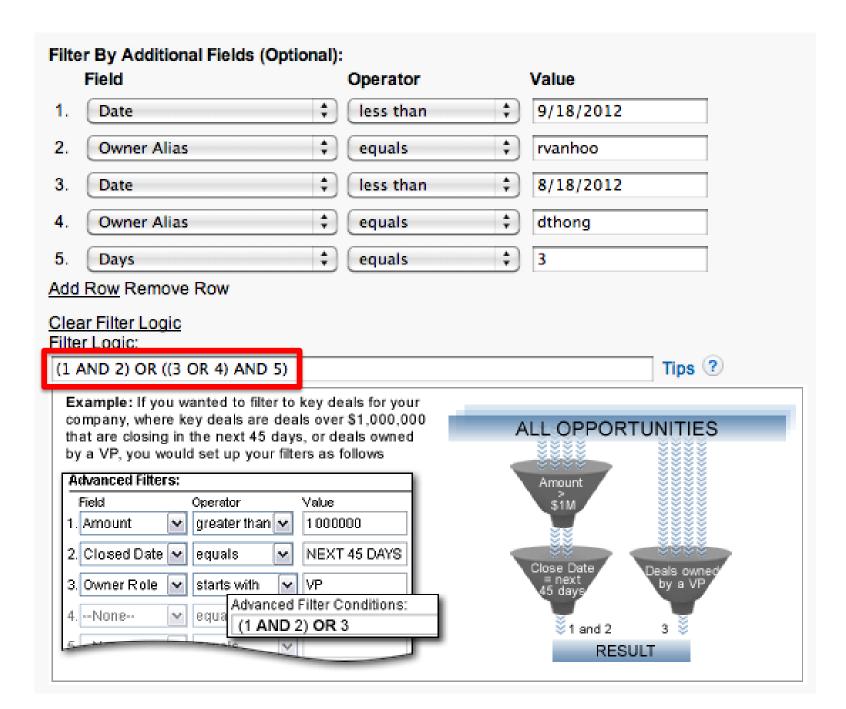
01010101010

Patterns

- 1. Singleton
- 2. Strategy
- 3. sObject Decorater
- 4. Façade
- 5. ?
- 6. ?







How do you represent expressions?

1 AND 2

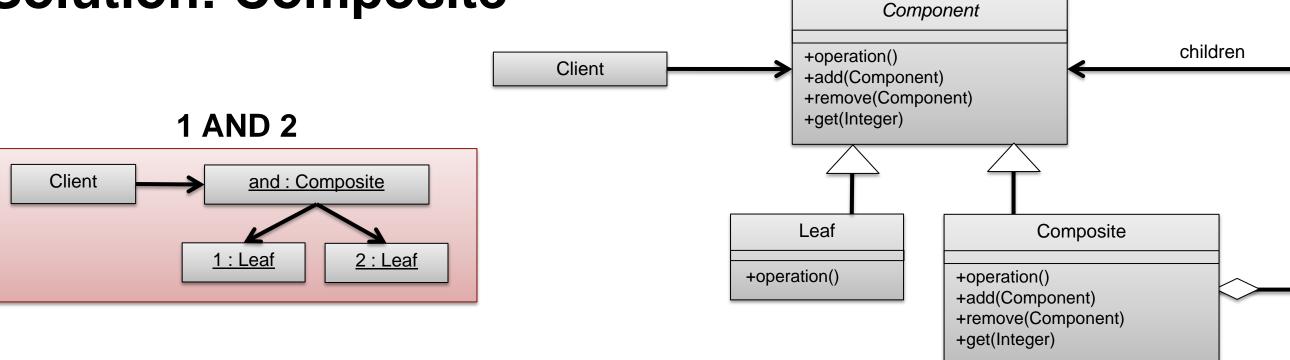
1 OR (2 AND 3)

(1 AND 2) OR ((3 OR 4) AND 5)

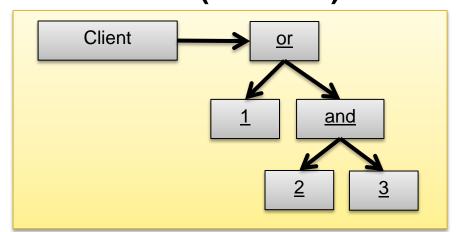




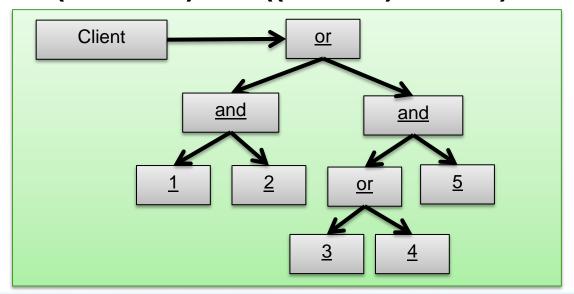
Solution: Composite



1 OR (2 AND 3)



(1 AND 2) OR ((3 OR 4) AND 5)







Let's Code It!

```
public interface Expression {
    Expression add(Expression expr);
    Expression set(String name, Boolean value);
    Boolean evaluate();
}
```

```
public abstract class Composite implements Expression{
06
07
       public List<Expression> children {get; private set;}
08
       public Composite() { this.children = new List<Expression>(); }
09
       public Expression add(Expression expr) {
10
            children.add(expr); return this;
       public Expression set(String name, Boolean value) {
13
            for(Expression expr : children) expr.set(name, value);
14
            return this:
16
       public abstract Boolean evaluate();
       public Boolean hasChildren{get{ return !children.isEmpty(); }}
18
```





```
public class AndComposite extends Composite{
02
       public override Boolean evaluate() {
            for(Expression expr : children) if(!expr.evaluate()) return false;
03
04
            return true;
05
06
07
   public class OrComposite extends Composite{
0.8
       public override Boolean evaluate() {
09
            for(Expression expr : children) if(expr.evaluate()) return true;
10
            return false;
   public class Variable implements Expression{
14
       public String name {get;private set;}
15
       public Boolean value {get;private set;}
16
       public Variable(String name) { this.name = name; }
17
       public Expression add(Expression expr) { return this; }
18
       public Expression set(String name, Boolean value) {
19
            if(this.name != null && this.name.equalsIgnoreCase(name))
20
               this.value = value;
           return this;
       public Boolean evaluate() { return value; }
24
```





Building Expressions

```
//1 AND 2
   Expression expr = new AndComposite();
   expr.add(new Variable('1'));
   expr.add(new Variable('2'));
   //1 OR (2 AND 3)
06
   Expression expr = new OrComposite();
   expr.add(new Variable('1'));
07
   Expression expr2 = new AndComposite();
   expr.add(expr2);
   expr2.add(new Variable('2'));
   expr2.add(new Variable('3'));
   //no need for expr2 var if using "method chaining"
   //last line of add method: return this;
   Expression expr = (new OrComposite())
        .add(new Variable('1'))
16
        .add((new AndComposite())
            .add(new Variable('2'))
18
            .add(new Variable('3'))
19
       );
```





Use Case

```
//1 OR (2 AND 3)
   Expression expr = (new OrComposite())
03
        .add(new Variable('1'))
        .add((new AndComposite())
04
05
            .add(new Variable('2'))
06
            .add(new Variable('3'))
07
08
        .set('1',false)
09
        .set('2',true)
10
        .set('3',false);
11
   System.debug(expr.evaluate());
   //FALSE OR (TRUE AND FALSE) => FALSE
14
   expr.set('3',true);
16
   System.debug(expr.evaluate());
   //FALSE OR (TRUE AND TRUE) => TRUE
```





Patterns

- 1. Singleton
- 2. Strategy
- 3. sObject Decorater
- 4. Façade
- 5. Composite
- 6. ?





Billy Has a New Problem!

All Opportunities

Billy wrote a trigger to create an order on close of an opportunity, however:

It always creates a new order every time the closed opportunity is updated

Edit | Delete | Create New View

When loading via Data Loader, not all closed opportunities result in an

order

| N | New Opportunity A B C D | | | | |
|---|-------------------------|-----------------------|-------------------------|---------------------|--|
| | Action | Opportunity Name ↑ | Account Name | Stage | |
| | Edit Del 😛 | Burlington Textiles W | Burlingtons Textiles C | Closed Won | |
| ⋖ | Edit Del 😛 | Dickenson Mobile Ge | Dickenson plc | Qualification | |
| | Edit Del 😛 | Edge Emergency Gener | Edge Communications | Closed Won | |
| ⋖ | Edit Del 😛 | Edge Emergency Gener | Edge Communications | ld. Decision Makers | |
| | Edit Del 😛 | Edge Installation | Edge Communications | Closed Won | |
| | Edit Del 😛 | Edge SLA | Edge Communications | Closed Won | |
| ⋖ | Edit Del 😛 | Express Logistics Por | Express Logistics and T | Value Proposition | |





The Offending Code



```
trigger OpptyTrigger on Opportunity (after insert, after update) {
01
02
03
         if (trigger.new[0].isClosed) {
             Order c order = new Order c();
04
                                                                         Occurs regardless
05
                                                                           of prior state
             insert order
06
                                                   No Bulk
07
                                                  Handling
08
```

Poor reusability





Any Better?



```
01
     public class OrderClass {
02
03
         public void CreateOrder(List<Opportunity> opptyList) {
04
              for (Opportunity oppty : opptyList) {
05
                  if (oppty.isClosed) {
                       Order c order = new Order c,,
06
                                                                 Occurs regardless
07
                                                                   of prior state
08
                       insert order;
09
10
11
12
                                      Not bulkified
13
```





How's this?

```
01
     trigger OpptyTrigger on Opportunity (before insert, before update) {
02
          if (trigger.isInsert) {
03
              new OrderClass().CreateOrder(trigger.newMap, null);
04
          else
0506
              new OrderClass().CreateOrder(trigger.newMap, trigger.oldMap);
01
     public class OrderClass {
02
03
          public void CreateOrder(Map<Opportunity> opptyMapNew
 04
                                   Map<Opportunity> opptyMapOld)
 05
              List<Order c> orderList = new List<Order c>();
 06
              for (Opportunity oppty : opptyMapNew.values()) {
 07
                   if (oppty.isClosed && (opptyMapOld == null | |
                            !opptyMapOld.get(oppty.id).isClosed)) {
 At least it's
                       Order c order = new Order c();
 bulkified
                       orderList.add(order);
                                                                          This code is highly
12
13
                                                                       coupled and not reusable
              insert orderList ;
14
15
```





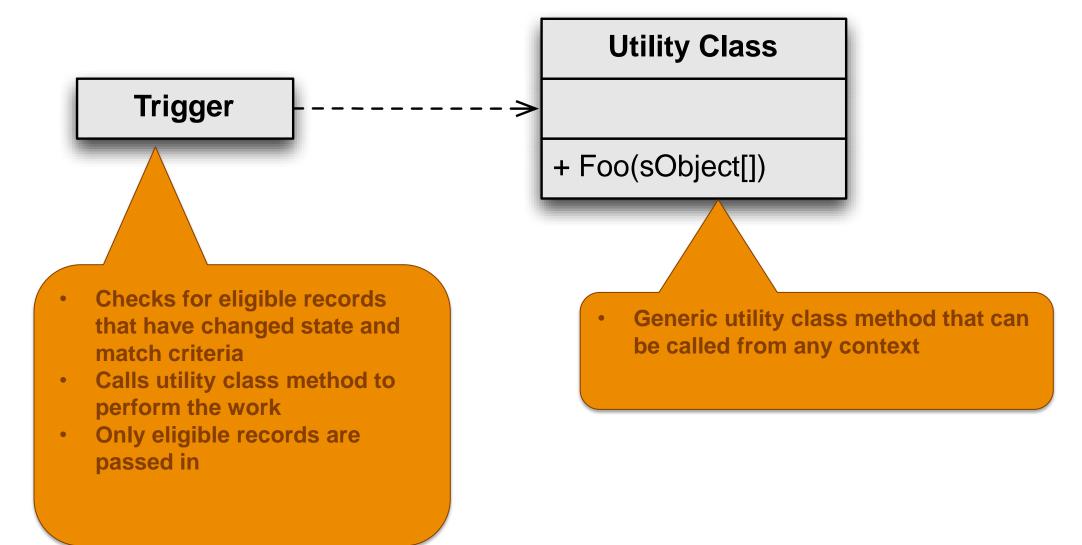
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Solution – Bulk Transition









At Last!!!

```
trigger OpptyTrigger on Opportunity (after insert, after update) {
01
02
         if (trigger.isAfter && (trigger.isInsert || trigger.isUpdate)) {
03
             List<Opportunity> closedOpptyList = new List<Opportunity>();
04
             for (Opportunity oppty : trigger.new) {
05
                  if (oppty.isClosed && (trigger.isInsert | |
06
                           (trigger.isUpdate &&
07
                           !trigger.oldMap.get(oppty.id).isClosed)))
                                                                               Trigger handles state
08
                      closedOpptyList.add(oppty);
                                                                                    transition
09
10
             if (!closedOpptyList.isEmpty())
11
                  new OrderClass().CreateOrderFromOpptys(closedOpptyList)
```

```
01
    public class OrderClass {
02
         public void CreateOrdersFromOpptys(List<Opportunity> opptyList) {
             List<Order c> orderList = new List<Order c>();
03
              for (Opportunity oppty : opptyList) {
04
05
                  Order c order = new Order c();
                                                                               This method is now a lot
06
                                                                              more reusable and is bulk-
07
                  orderList.add(order);
                                                                                       safe
80
09
             insert orderList ;
```





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Patterns

- 1. Singleton
- 2. Strategy
- 3. sObject Decorater
- 4. Façade
- 5. Composite
- 6. Bulk State Transition





Resources

Wrapper Classes - http://wiki.developerforce.com/page/Wrapper_Class

Apex Code Best Practices -

http://wiki.developerforce.com/page/Apex_Code_Best_Practices

Apex Web Services and Callouts -

http://wiki.developerforce.com/page/Apex_Web_Services_and_Callouts

Sample Code - https://github.com/richardvanhook/Force.com-Patterns





More at #DF12

Hands-on Training: Introduction to Apex Patterns

Tuesday 3:30pm-6:00pm, Hilton Union Square, Continental Parlor 5

Thursday 12:00pm-2:30pm, Hilton Union Square, Continental Parlor 1/2/3





Q&A



Expertise Matters

Dennis Thong

Senior Technical Solution Architect



Expertise Matters

Richard Vanhook

Senior Technical Solution Architect





Thank You





