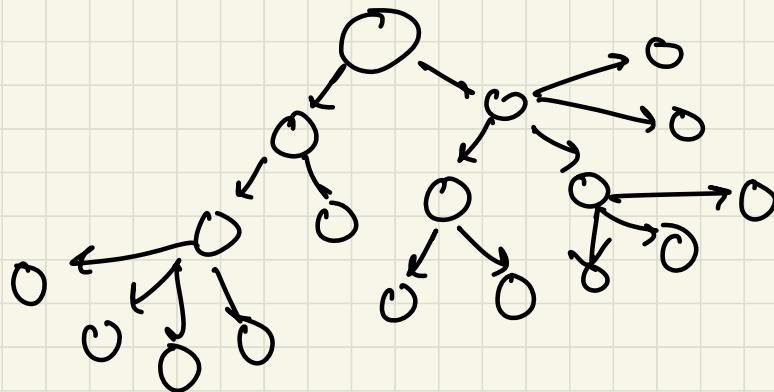
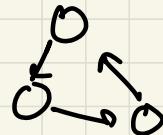


Trees

- ① Binary Tree
② Binary Search Tree

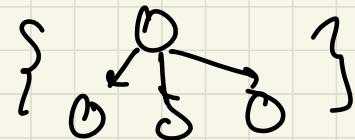
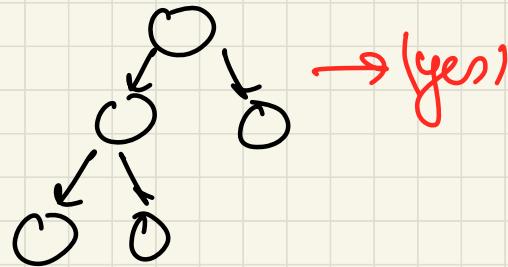


① Trees cycle exist
nahi karti



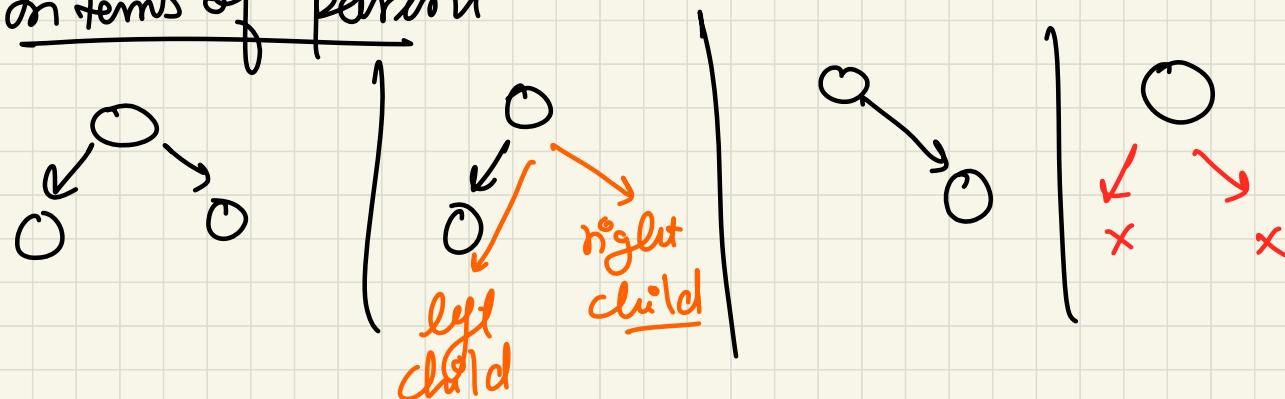
Binary → $\frac{\text{at max} - 2}{\text{at most}}$ → ②

#



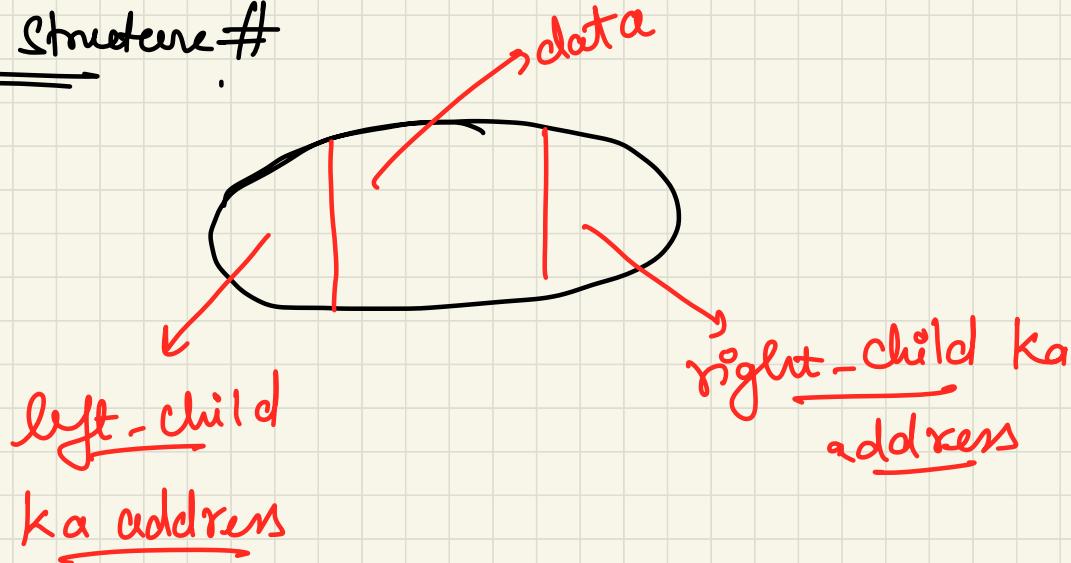
①

In terms of parent



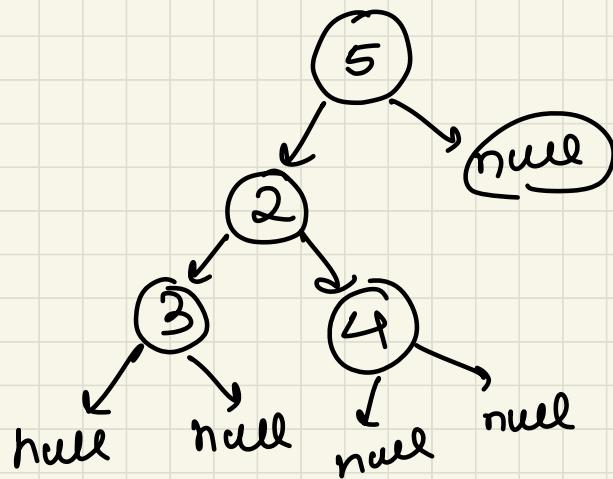
Root Node → ultimate parent.

Tree Node Structure:



input:

5 2 3 -1 -1 4 -1 -1 -1

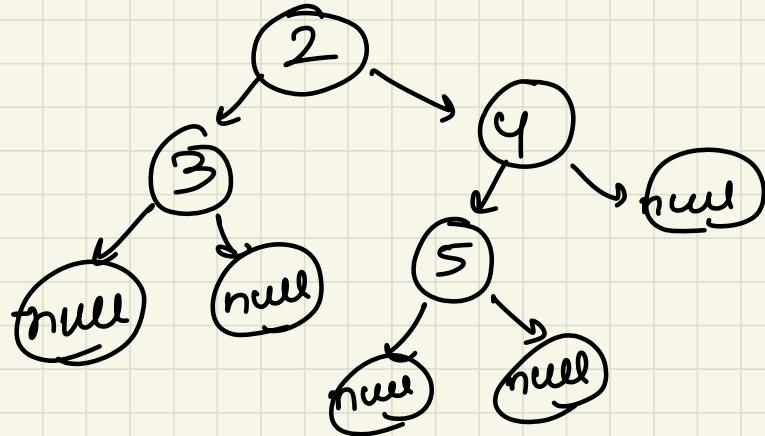


input 2

~~input :-~~

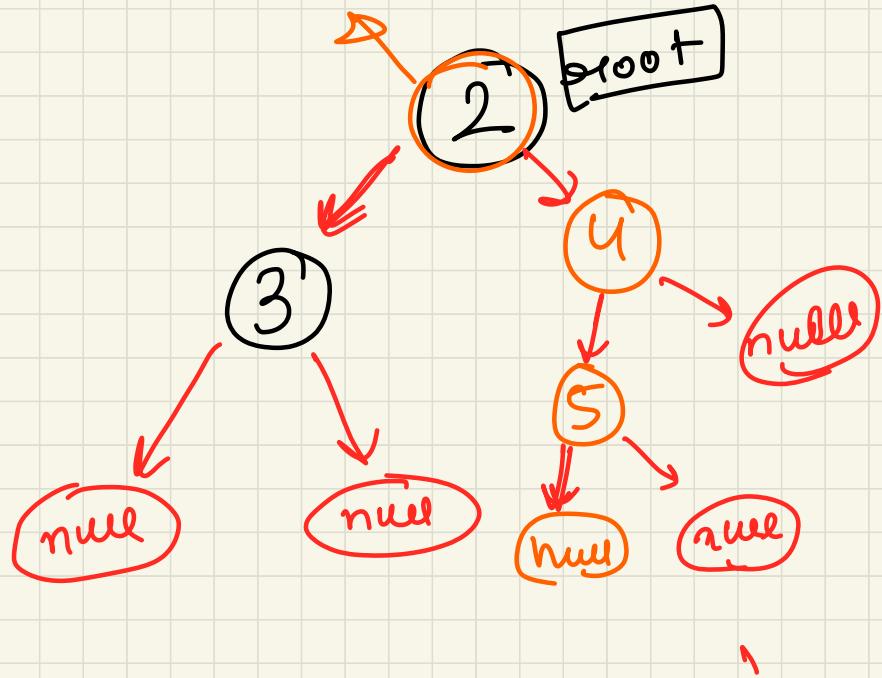
2 3 -1 -1 ↗ 5 -1 -1 -1

Traversal

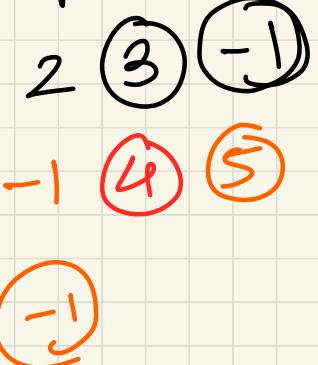


Random example

2 3 -1 -1 ~~4~~ ~~5~~ ~~-1~~ ~~-1~~ ~~-1~~



input tree



Types of traversals

① Pre-order traversal

② In-order traversal

④ Level-order traversal

root, left, right

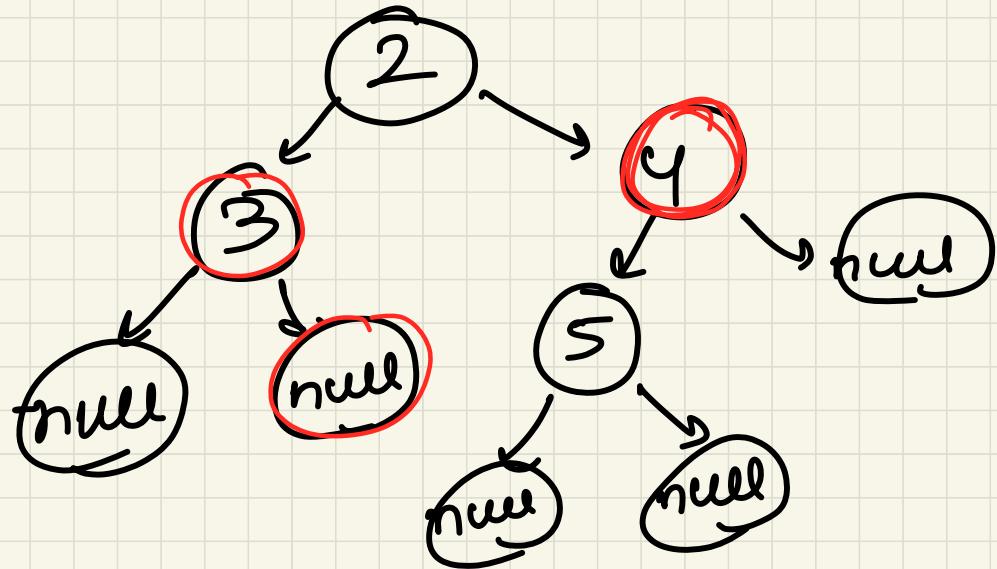
$\rightarrow (\underline{\text{BFS}})$

, left root right,

③ Post-order traversal

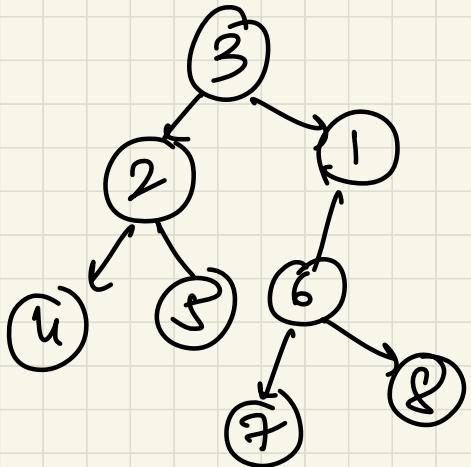
left right root

① pre-order traversal → root, left, right



Output :-

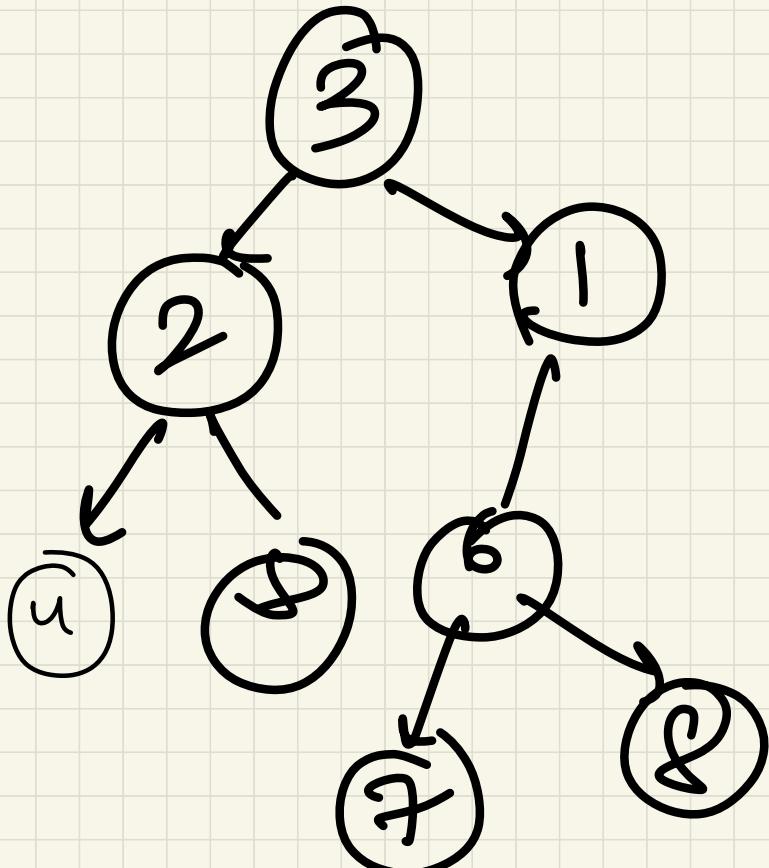
2 3 -1 -1 4 5 -1 -1 -1



in order traversal

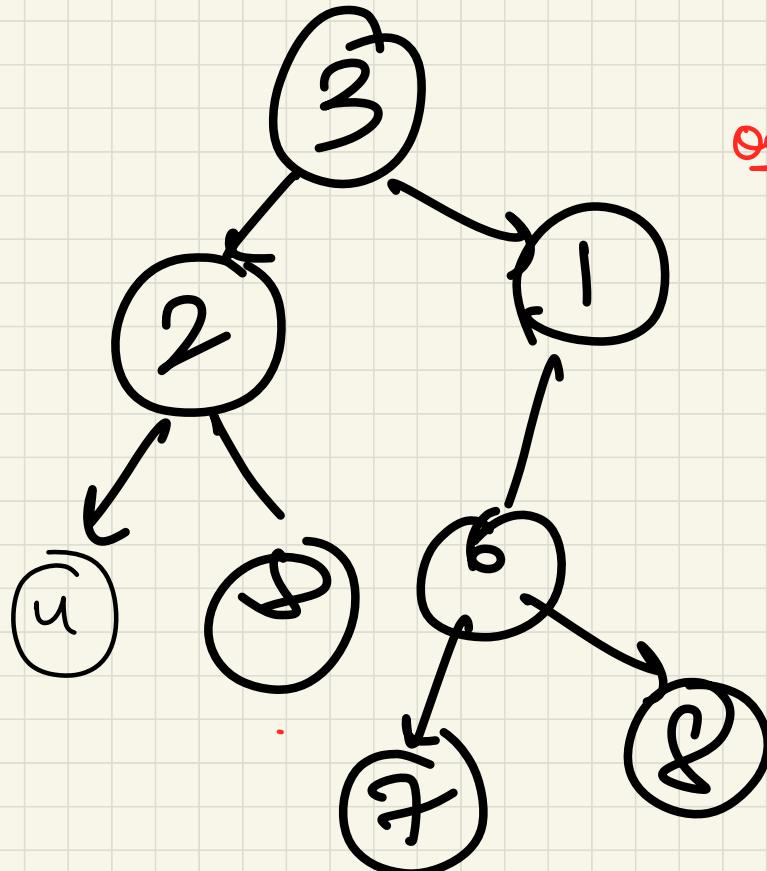
Input :- 3 2 4 -1 -1 5 -1 -1 1 6 7 -1 -1 8 -1 -1 -1

R



Output		
3	2	-1
4	-1	-1
5	1	6
7	8	-1
		-1

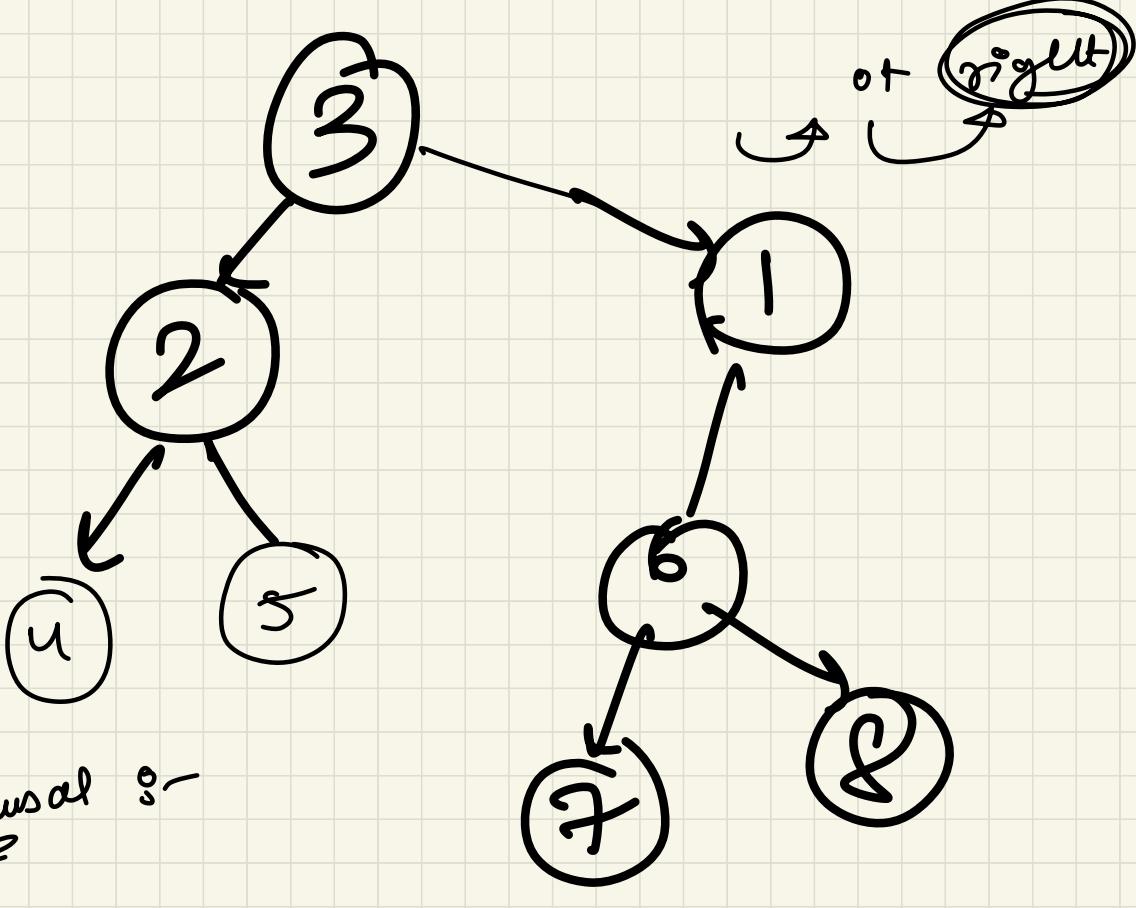
Inorder
Traversal



→ left root right

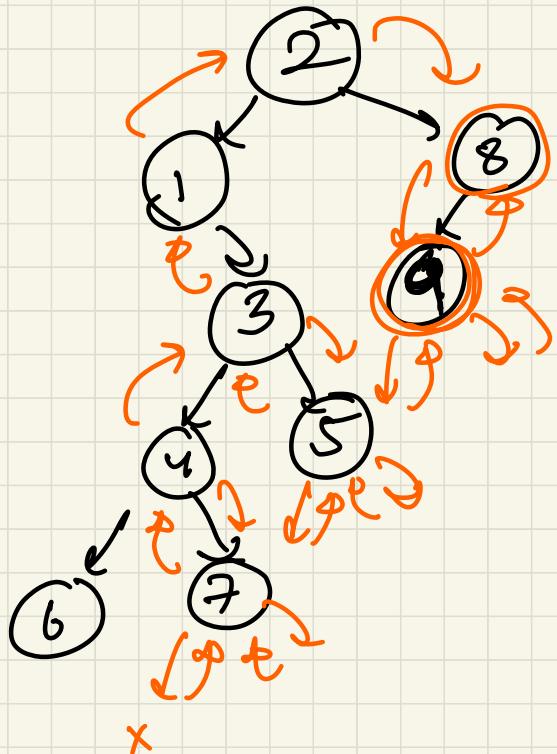
Output :-

-1 4 -1



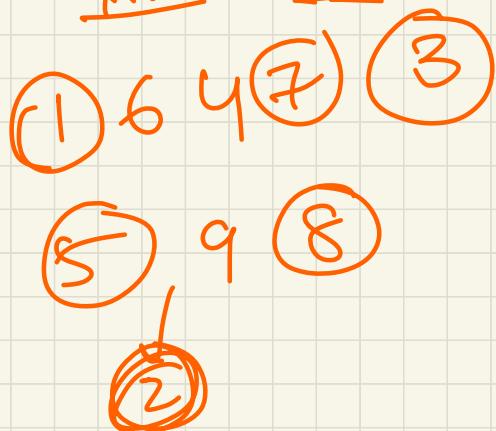
inorder traversal :-

4 2 5 3 7 6 8 1



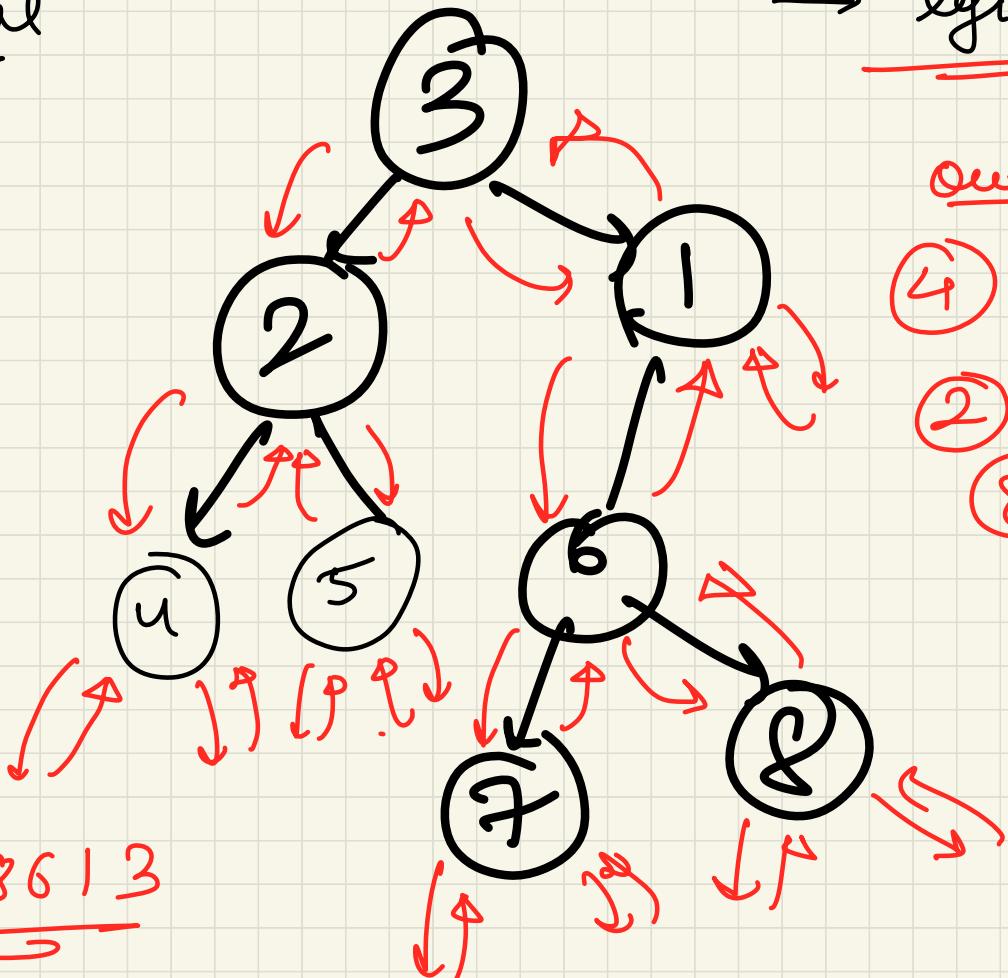
inorder :-
 (left, root, right)

inorder - traversal

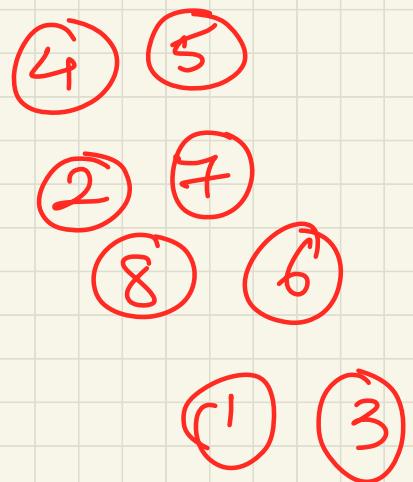


Post-order
Traversal

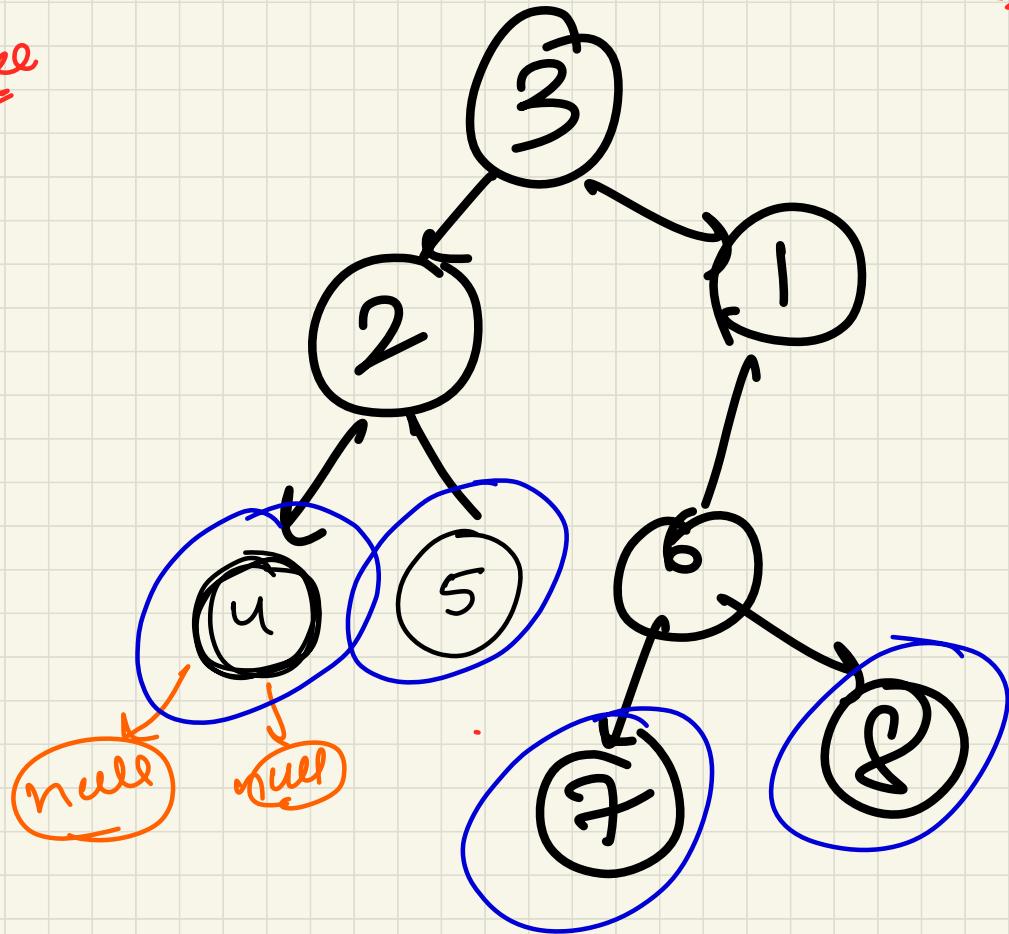
→ left, right, root



Output is



Tree

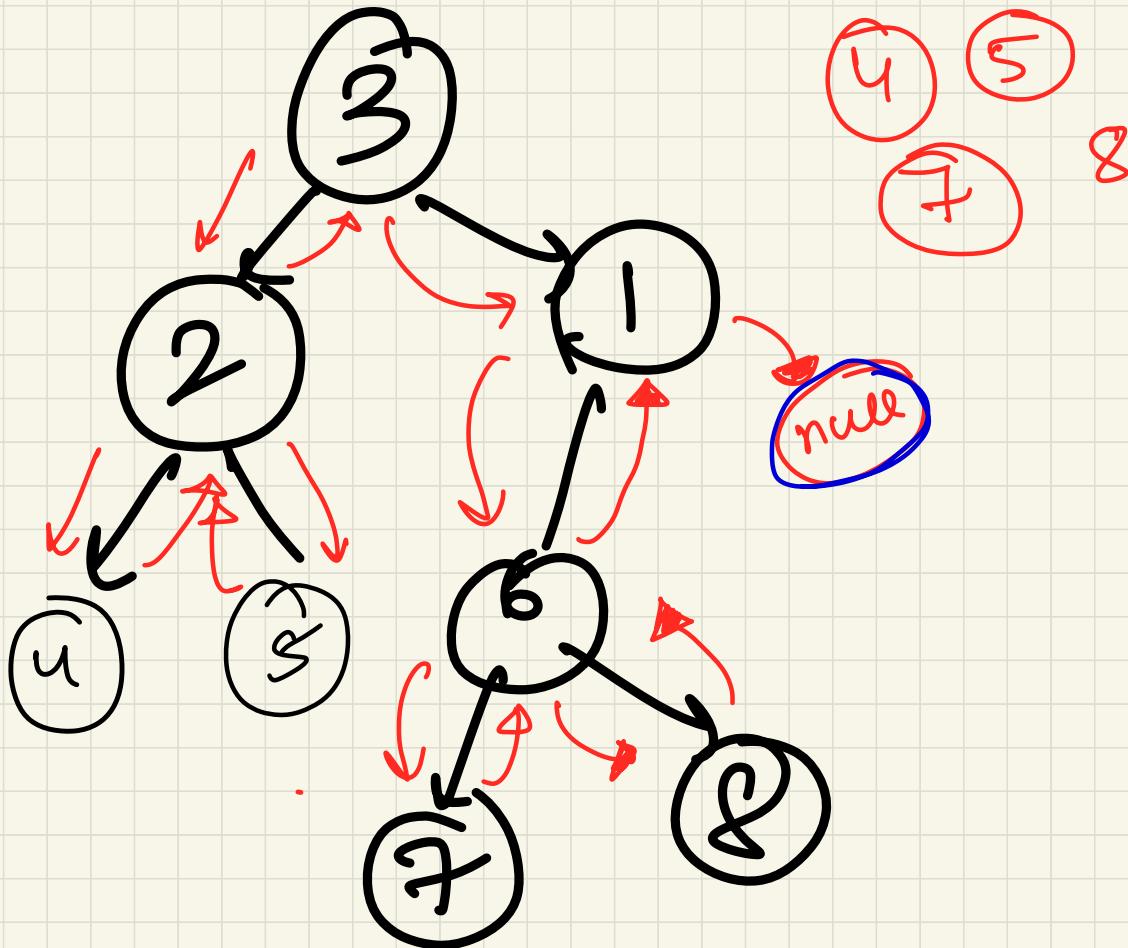


leaf node

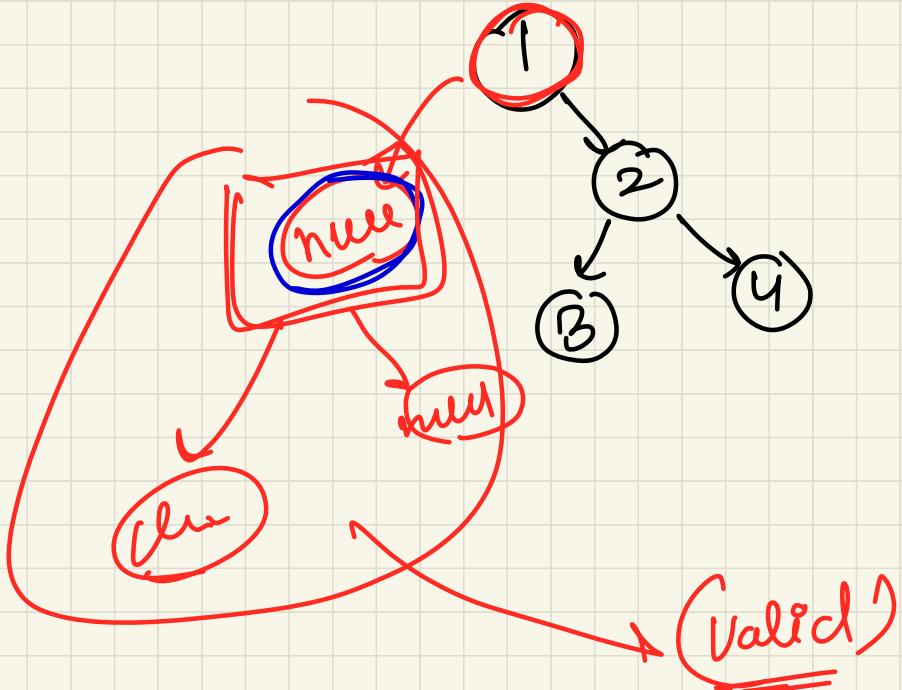
↳ left child
= = null

↳ right child
↳ > null

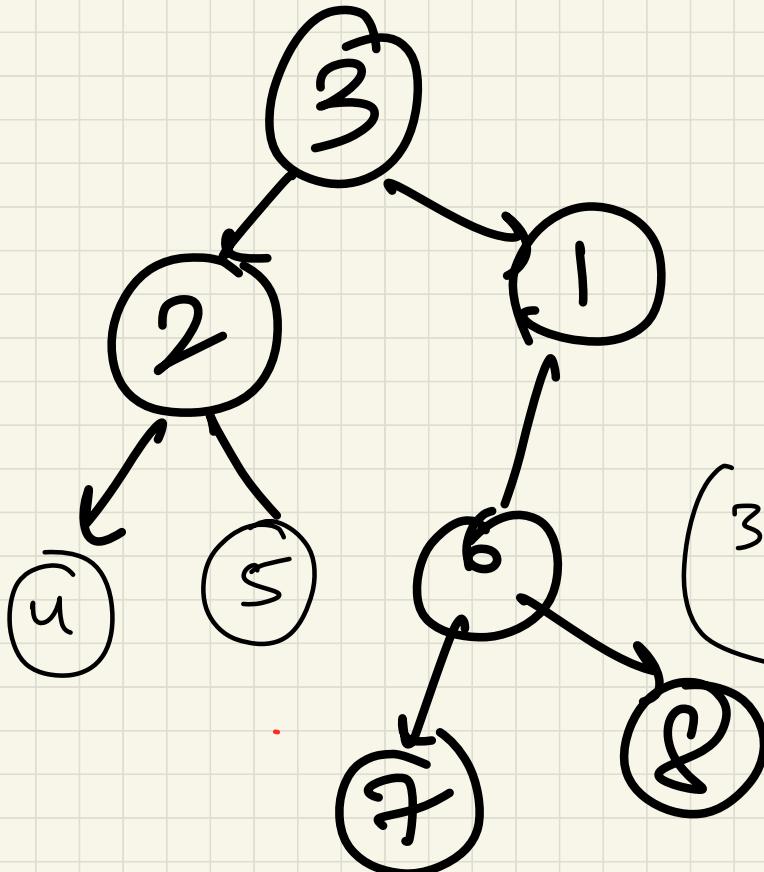
↳ print leaf nodes



Anstue



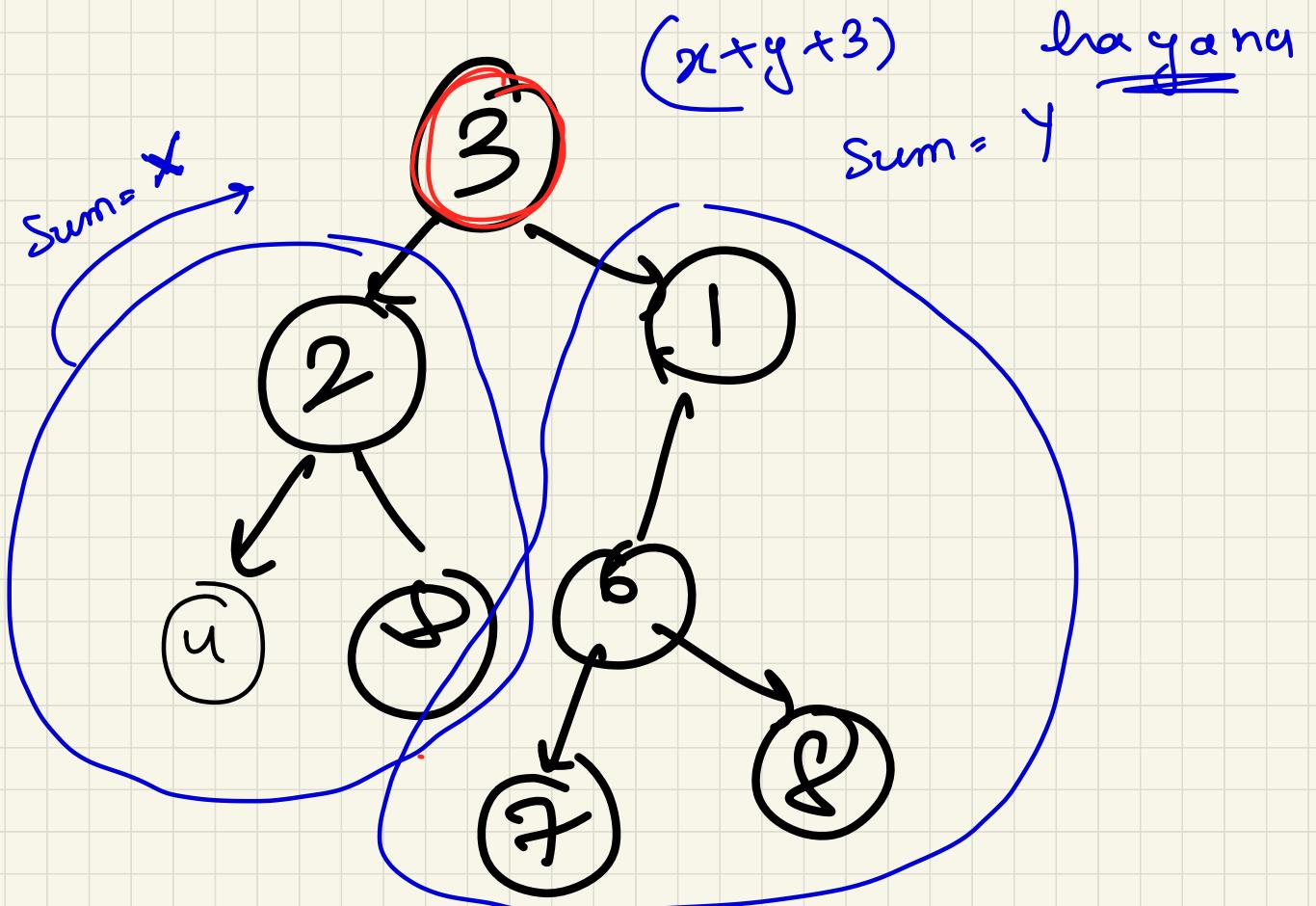
#

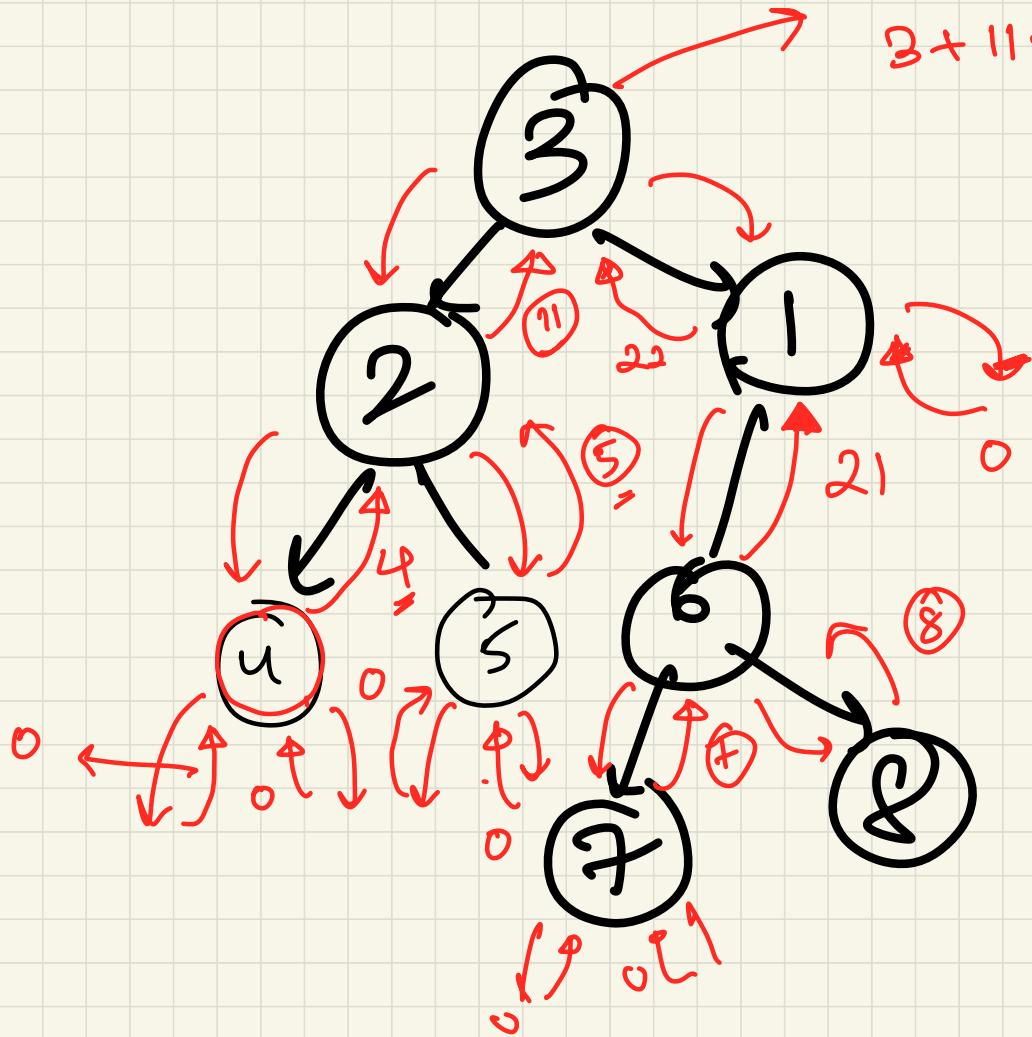


Sum of
Complete
Tree

Global variable
nali^o lene

$$\begin{aligned} & (3 + 2 + 1 + 4 + 5) \\ & + 6 + 7 + 8 \\ & \hline \end{aligned}$$



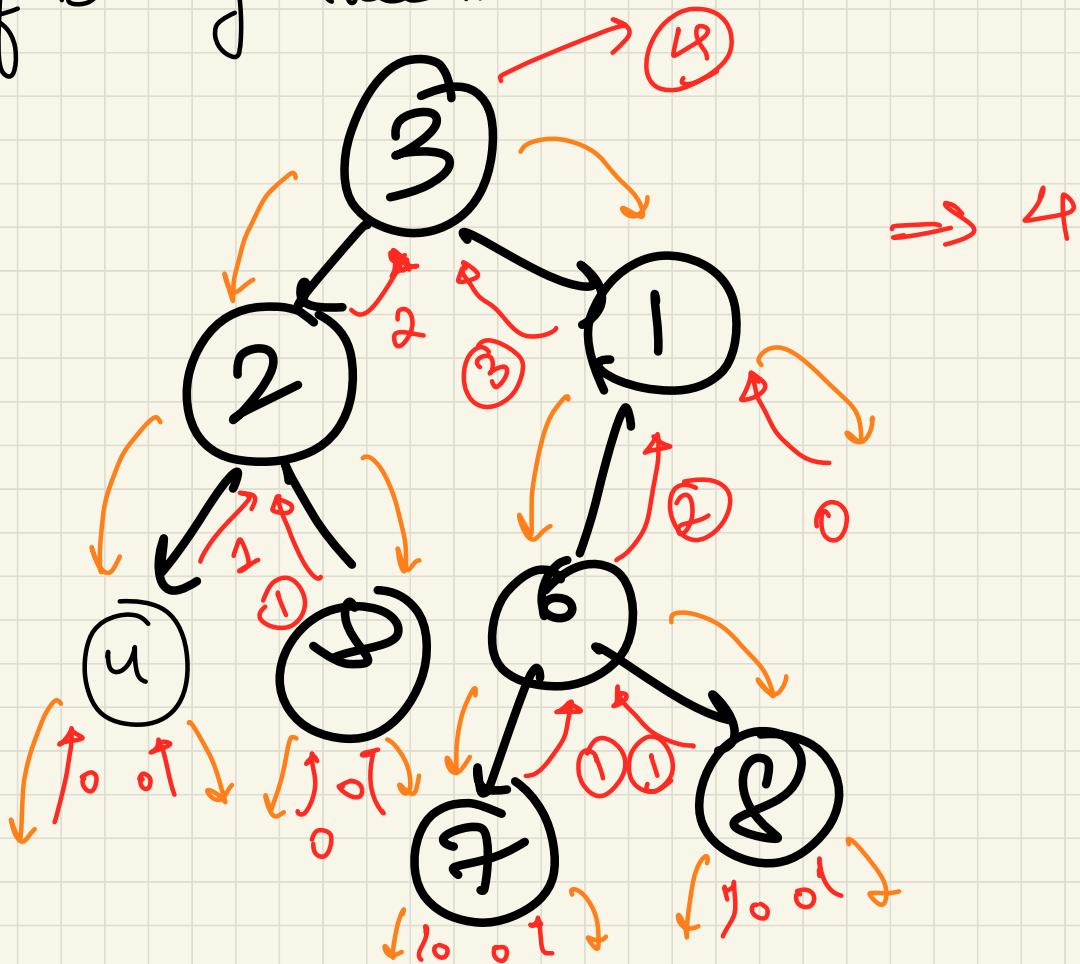


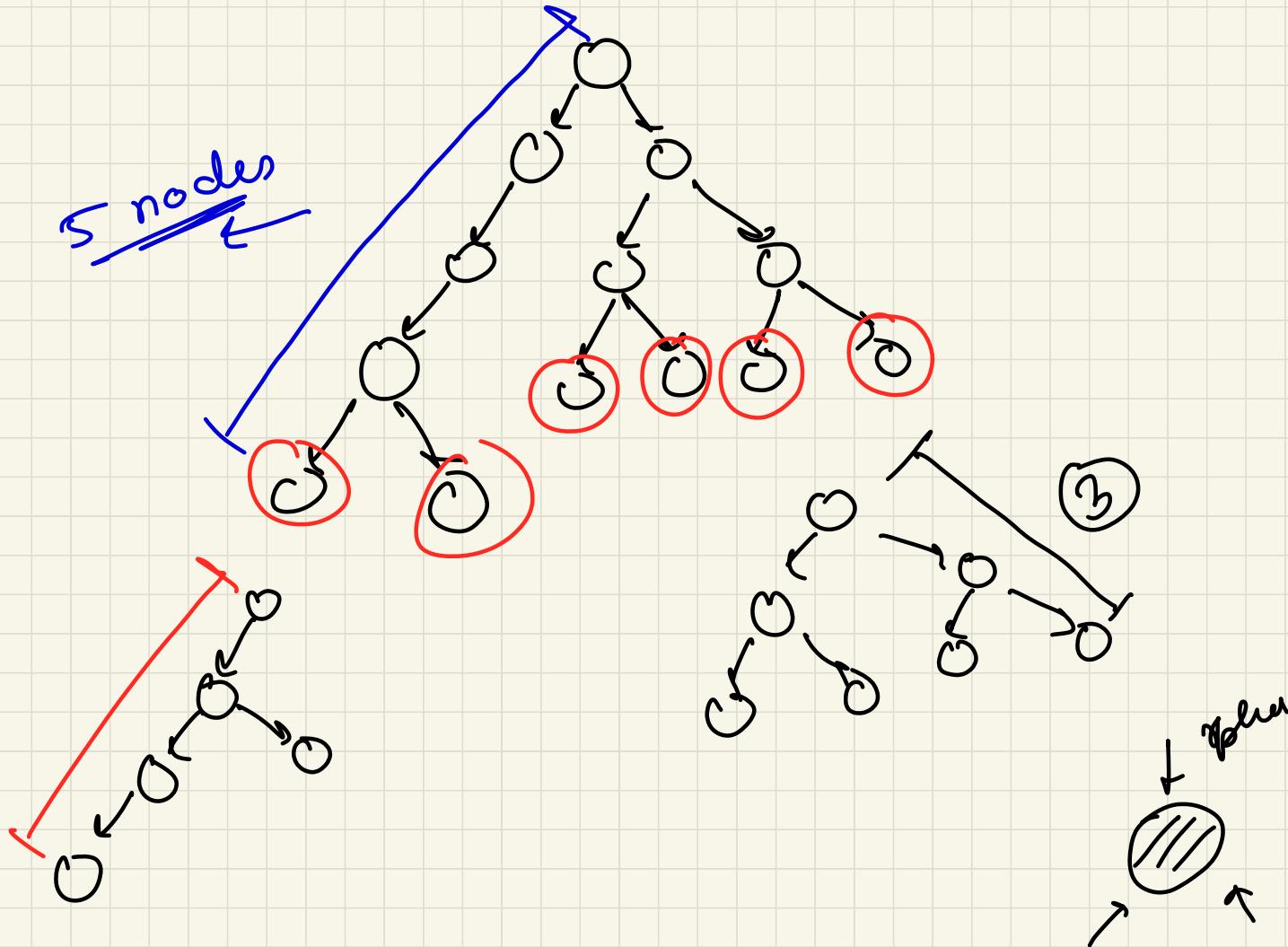
$$3 + 11 + 22 \Rightarrow 36$$

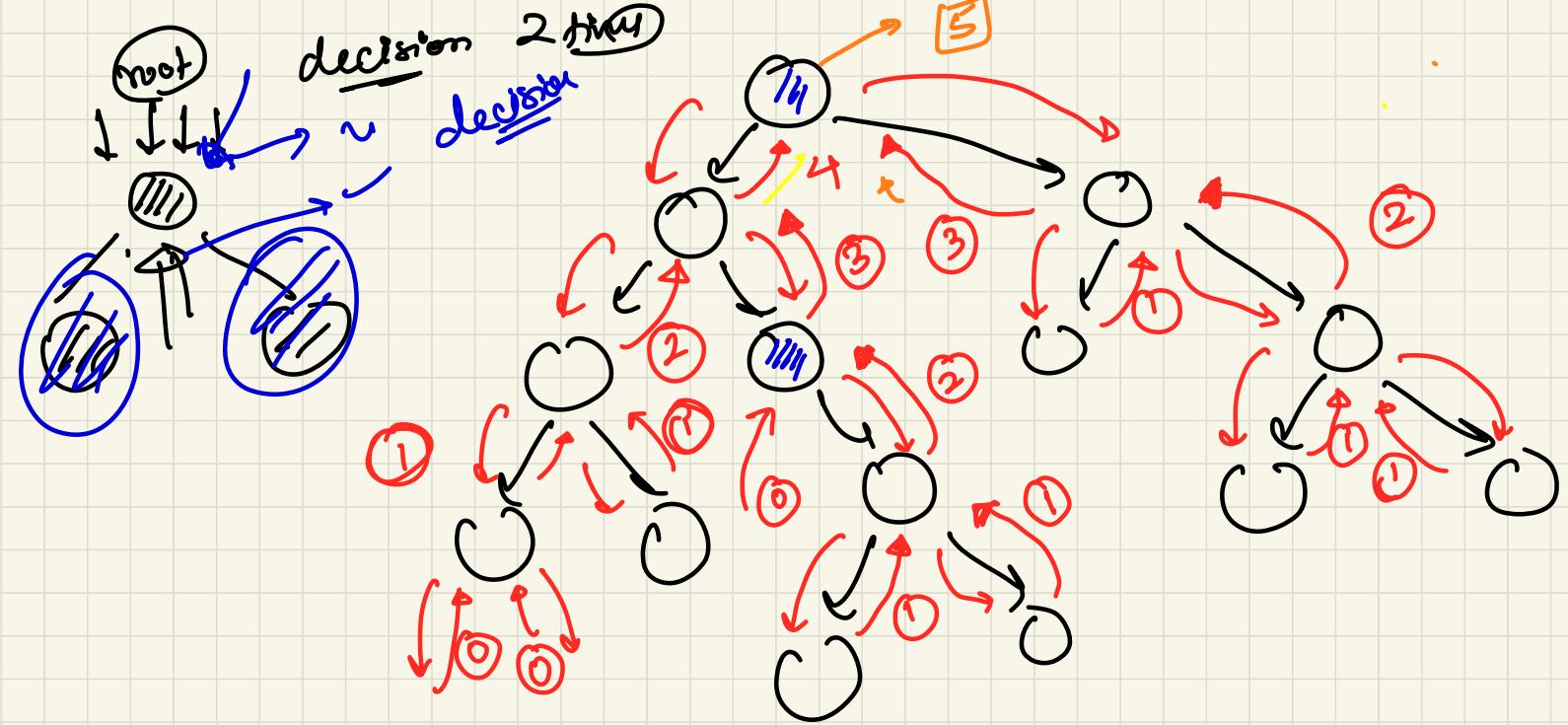
Total

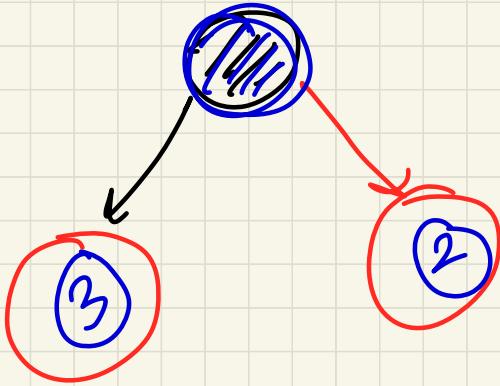
~~smiaaya~~

Height of Binary Tree



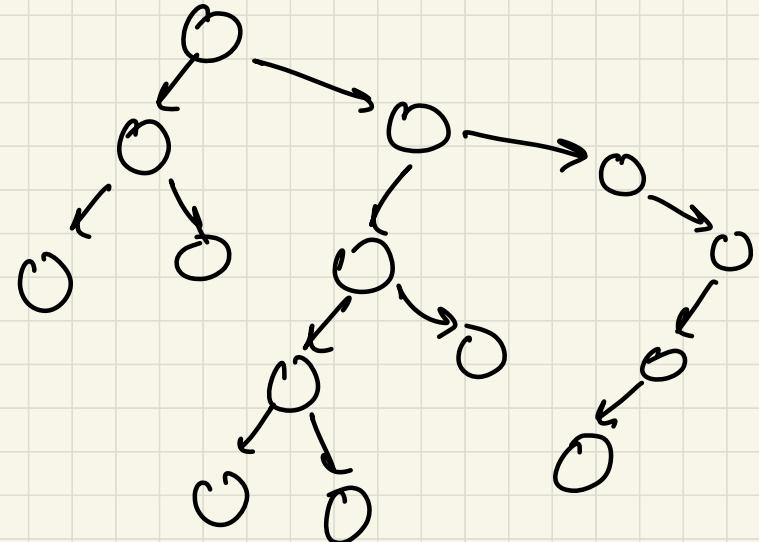
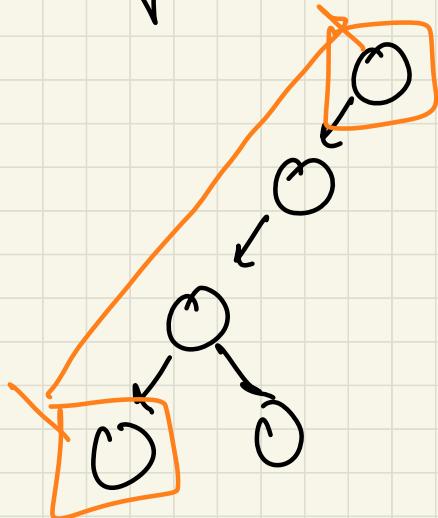






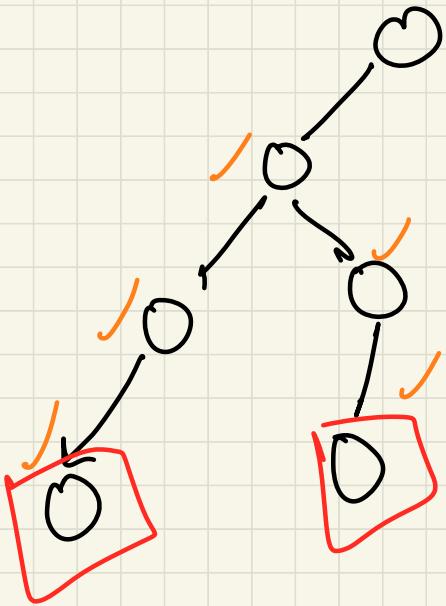
maximum
de la lina

Diameter of a Binary Tree



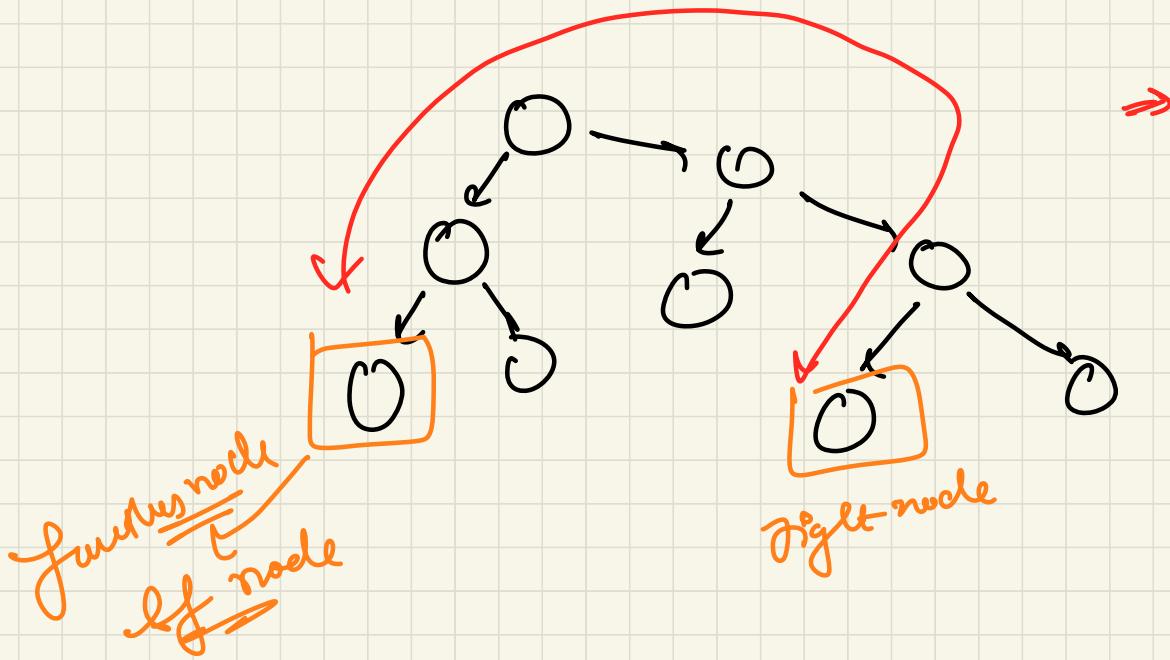
Clear

Diameter of Binary Tree

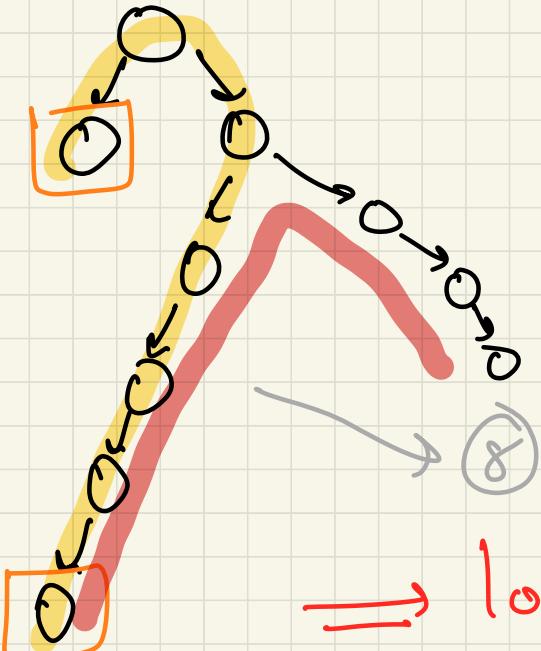


→ 
Diameter = 5

logic



~~X~~

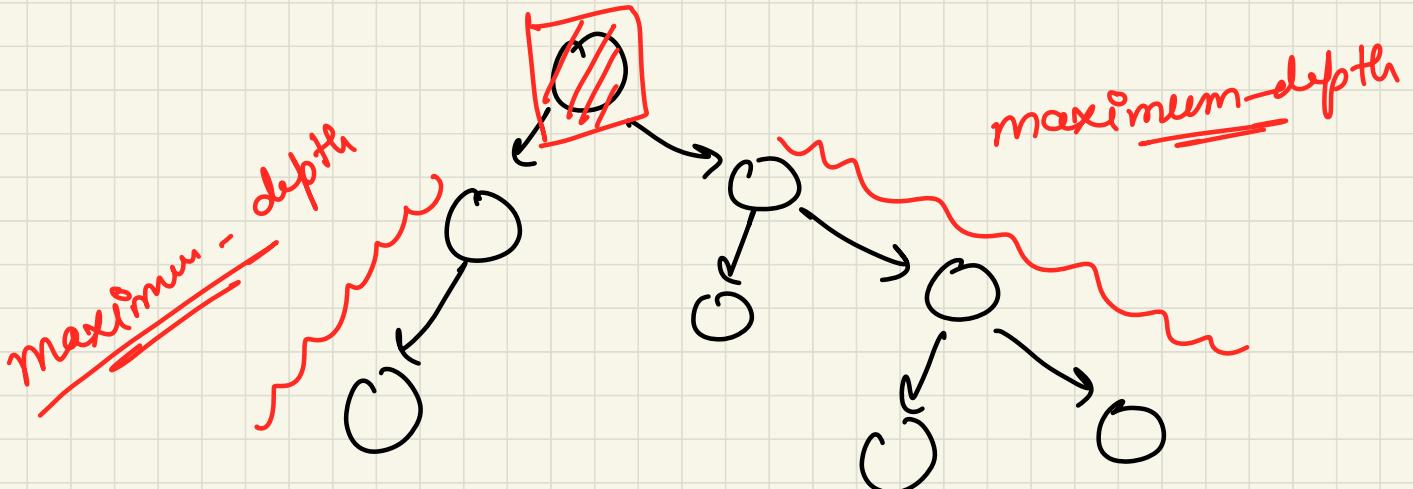


⑥

logic
~~wrong ans~~

clear

\Rightarrow logic \rightarrow extend

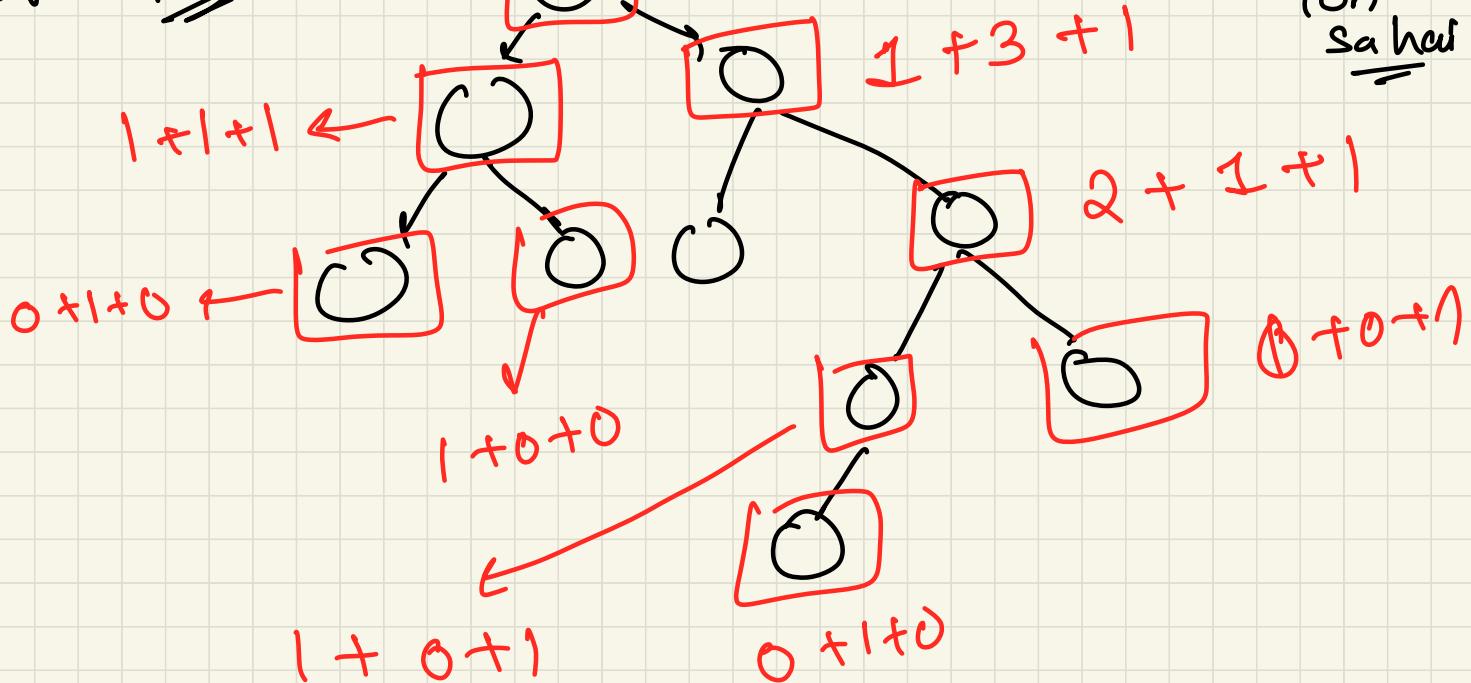


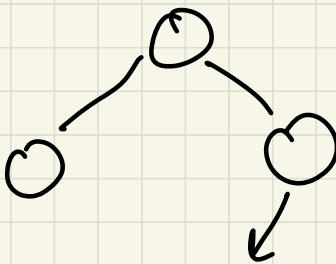
ans \Rightarrow $1 + \text{max-left-depth}$
 $+ \text{max-right-depth}$

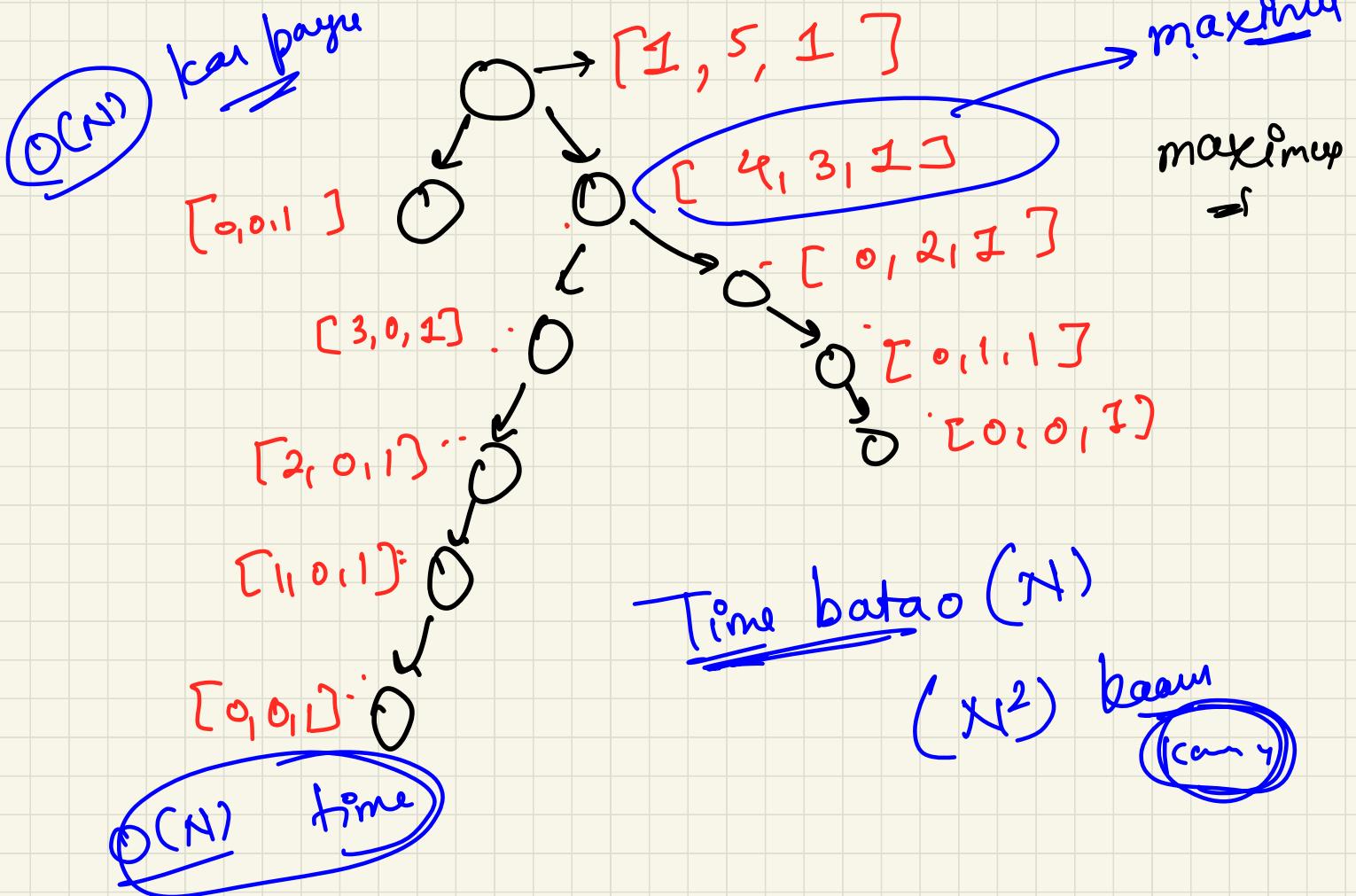
Logic clear
way

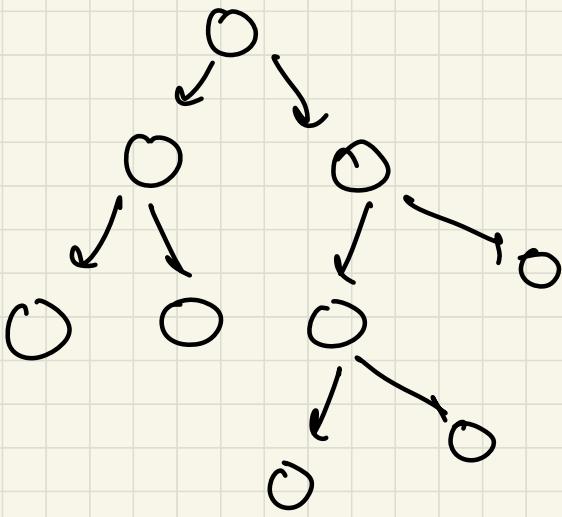
$$\begin{array}{r} 2 + 4 + 1 \\ \hline \end{array}$$

maximum
Ton
sahad

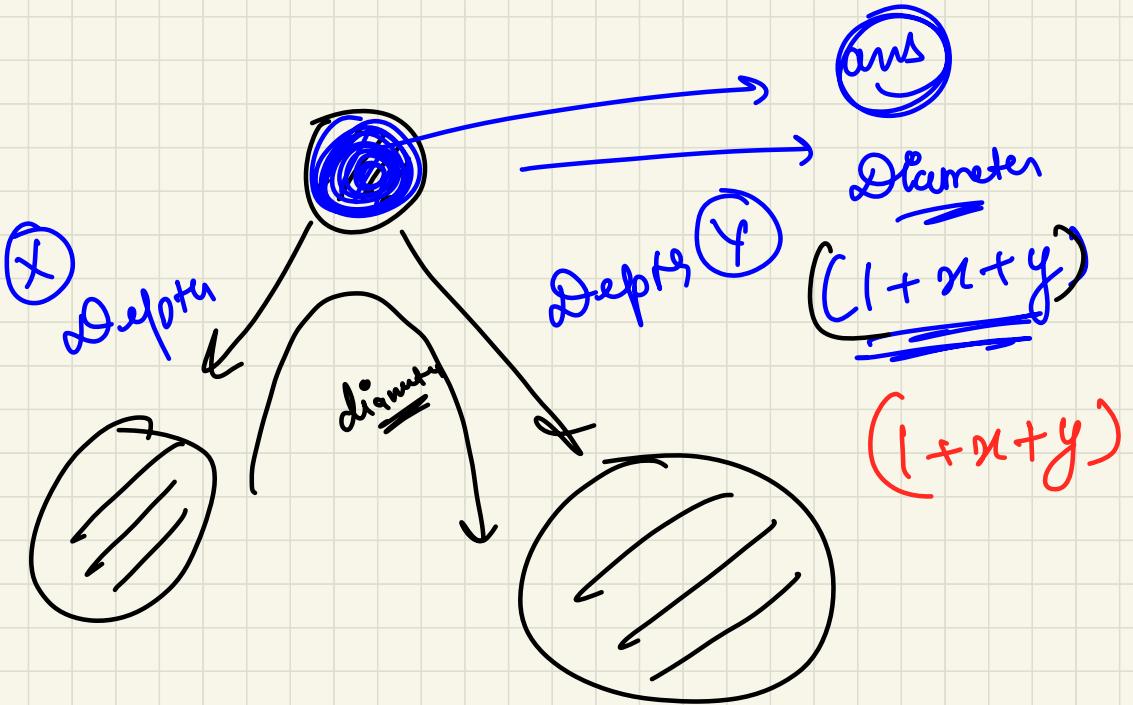




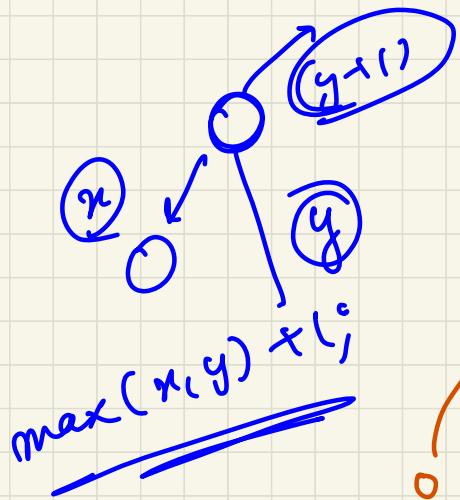




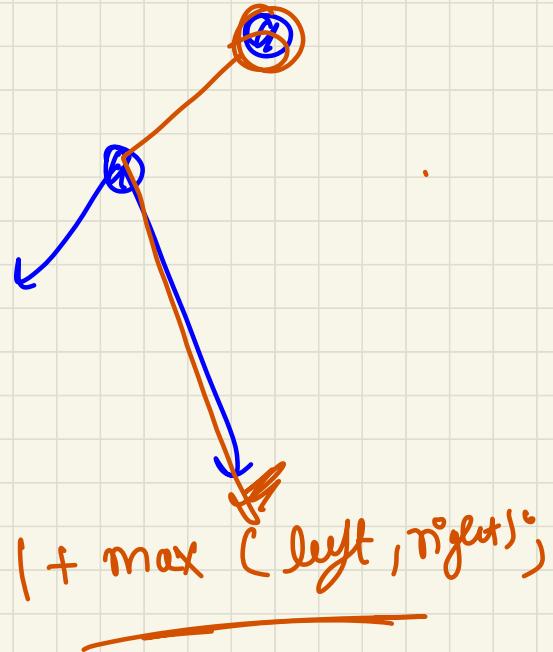
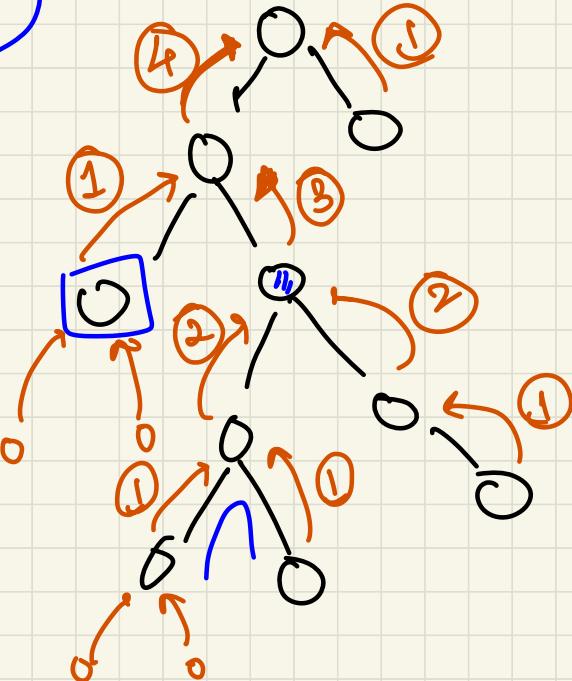
Ans = 0



Ans = ~~0~~ ~~X~~ ~~2~~
~~6~~ ~~5~~

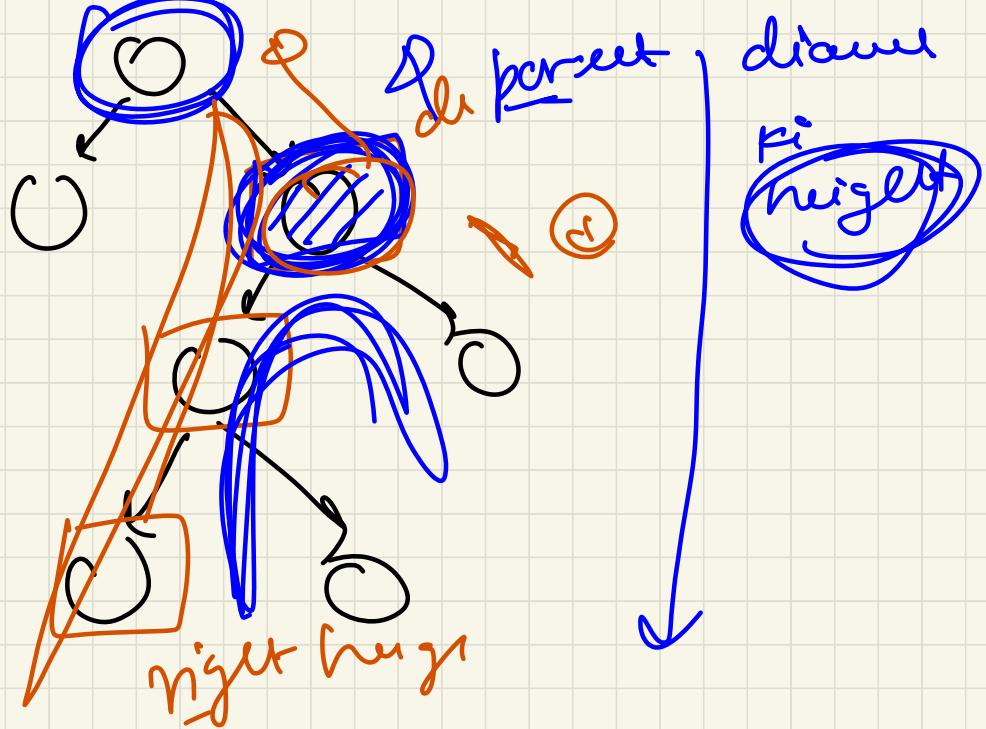


$l + \max(x, y)$



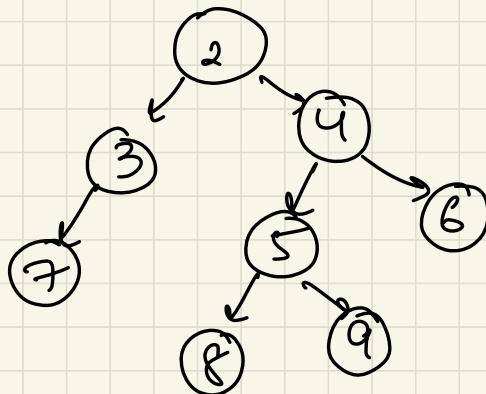
kaam aesa

height
 $\max(\text{height}) \times 1$



level-order traversal

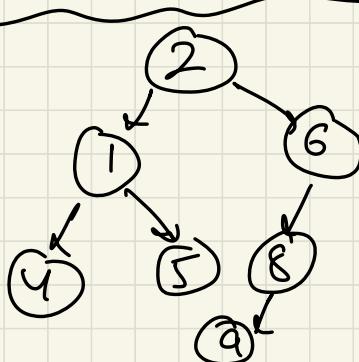
↳ (Breadth first Search) (BFS) ↓
(Recursion)



output

2
3 4
7 5 6

8 9



Output:

2
1 6
4 5 8
9

level order

Queens

Stack \rightarrow LIFO

last in first out

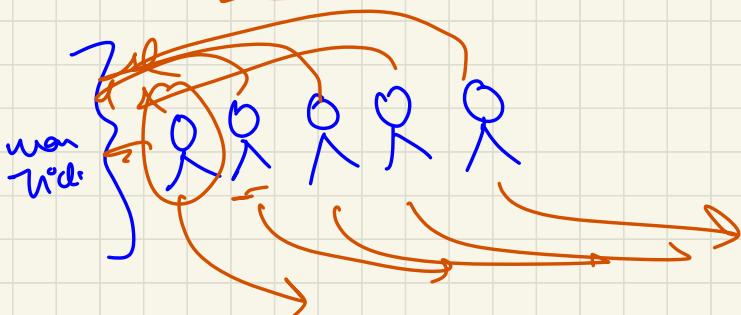
FIFO)

first in first out

Q queens 2, 3, 4

queeeeke top pair

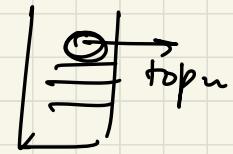
$\rightarrow [2 | 3 | 4]$



Syntax

- stack <int> st;

→ st.top();



- ⑤ queue <int> q;

q.push(), q.pop(), q.front(), q.size()

Q :- queue <int> q;

q.push(2)

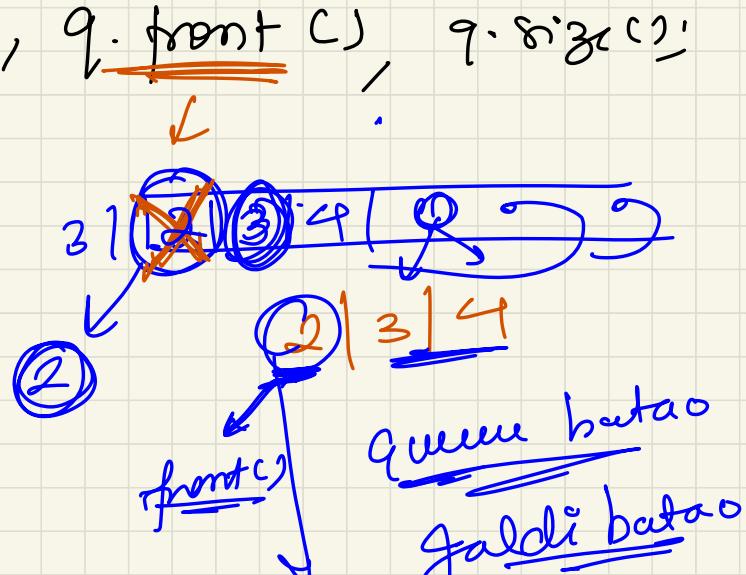
q.push(3)

q.push(4)

cout << q.front();

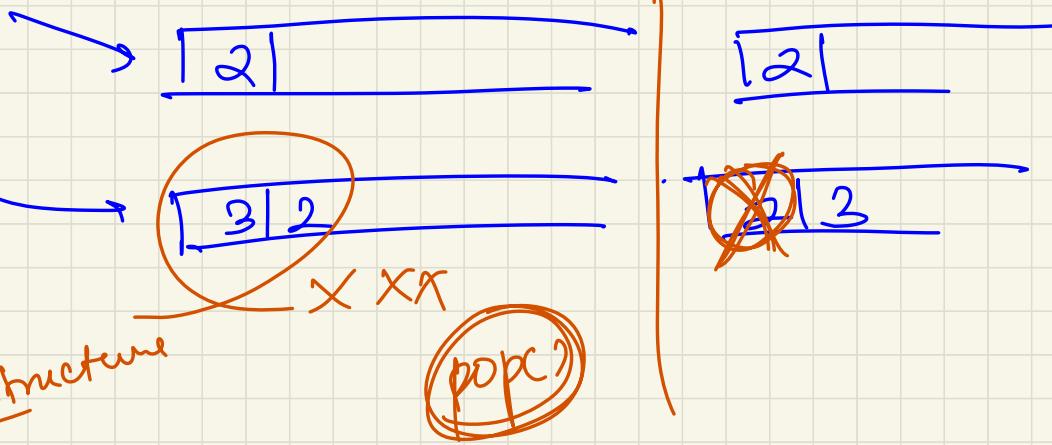
→ q.pop()

cout << q.front() << endl;



q.push(2);

q.push(3)

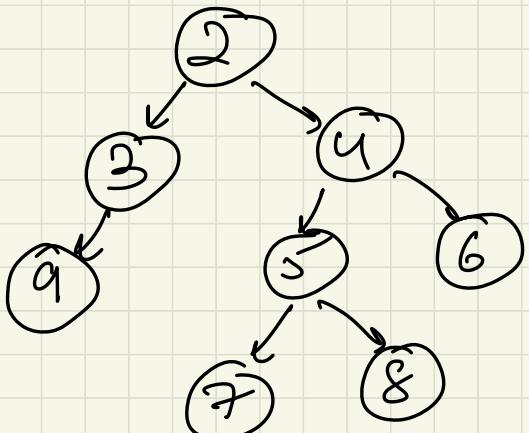


→ Queue data structure

Trees

Priority

level wise | tree traversal | cont.



observe
karo

2 | 3 4 | 9 5 6 | 7 8

level 1 level 2 level -3 level 4

input

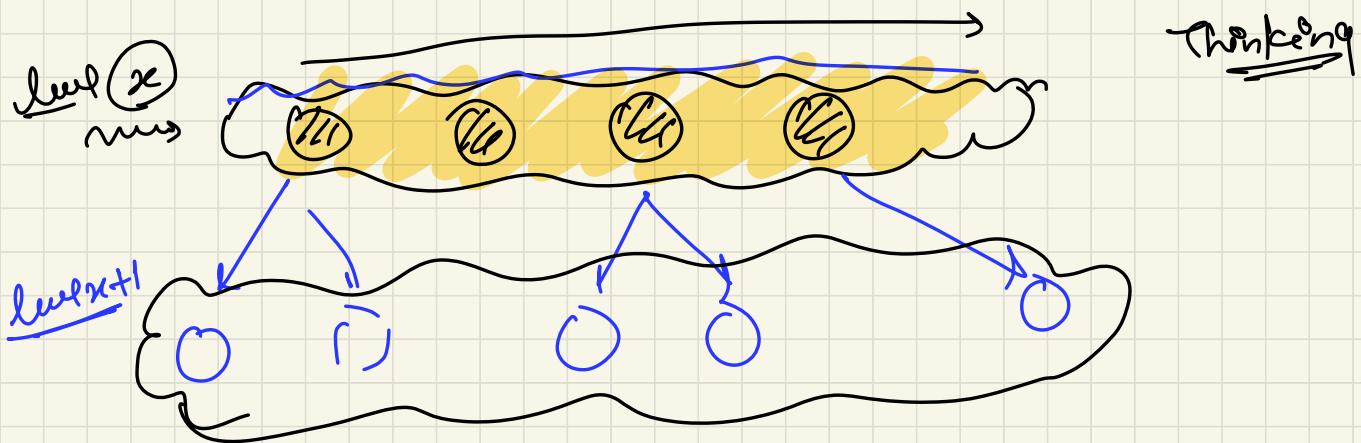
2 3 9 -1 -1 -1 4 5 7
-1 -1 8 -1 -1 6 -1 -1

now

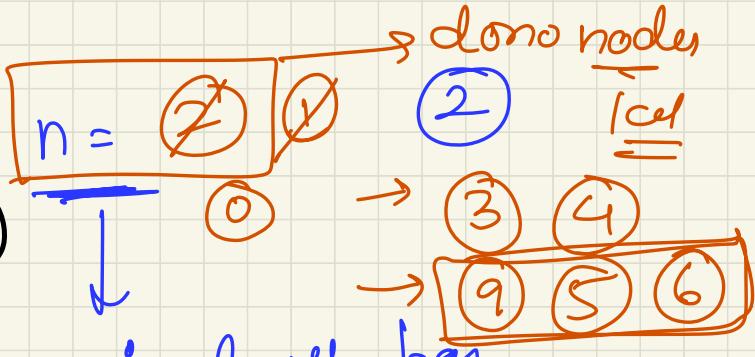
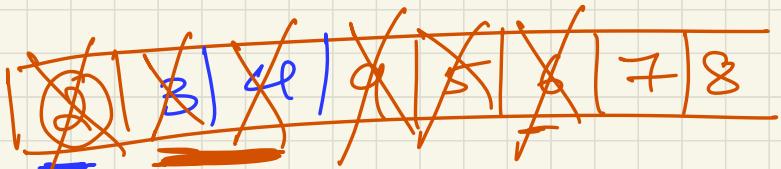
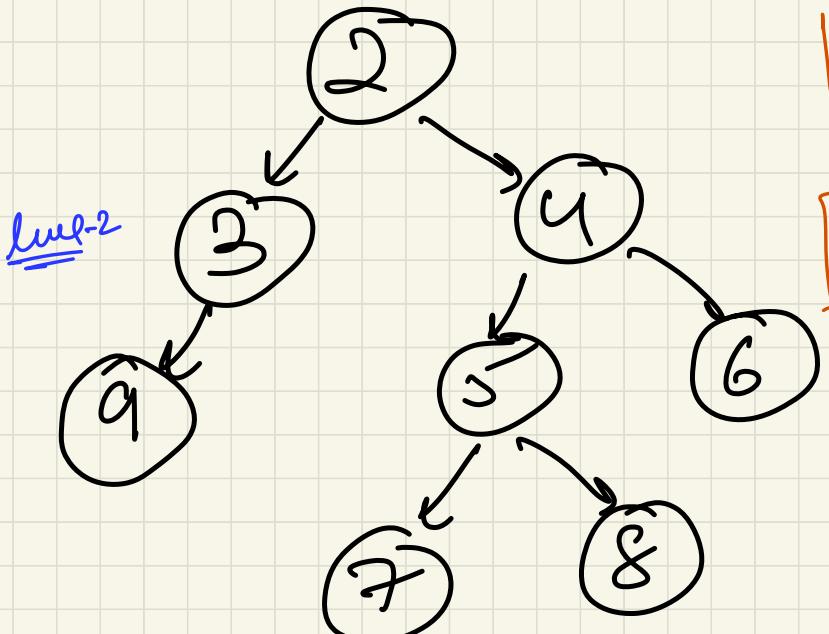
2
3 4
9 5 6
7 8

queue

top & a data structure



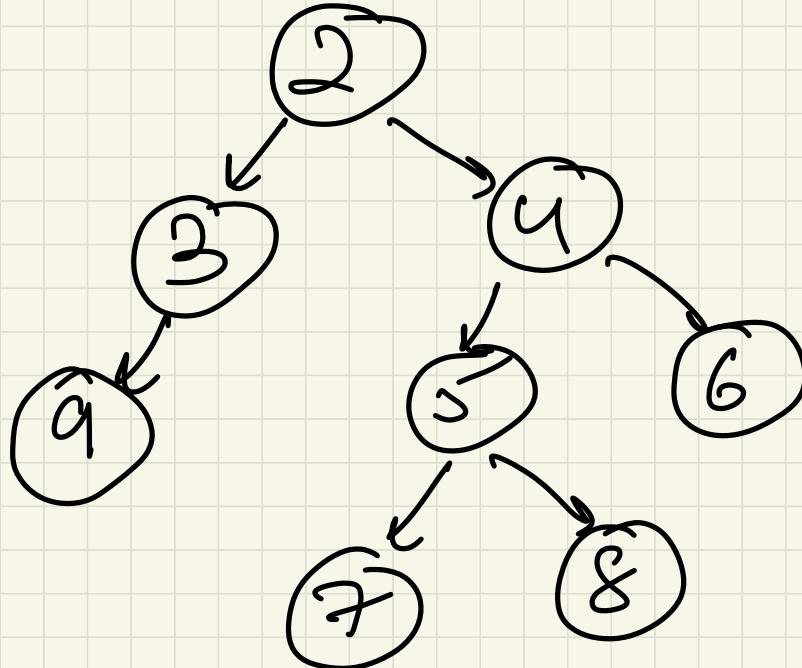
Thinking



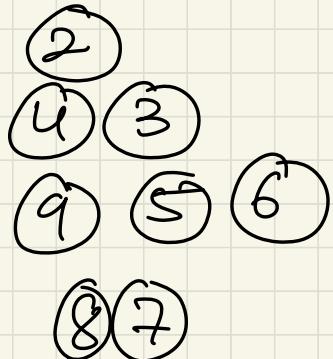
kitni^o nodes
present hai



Point zig-zag traversal



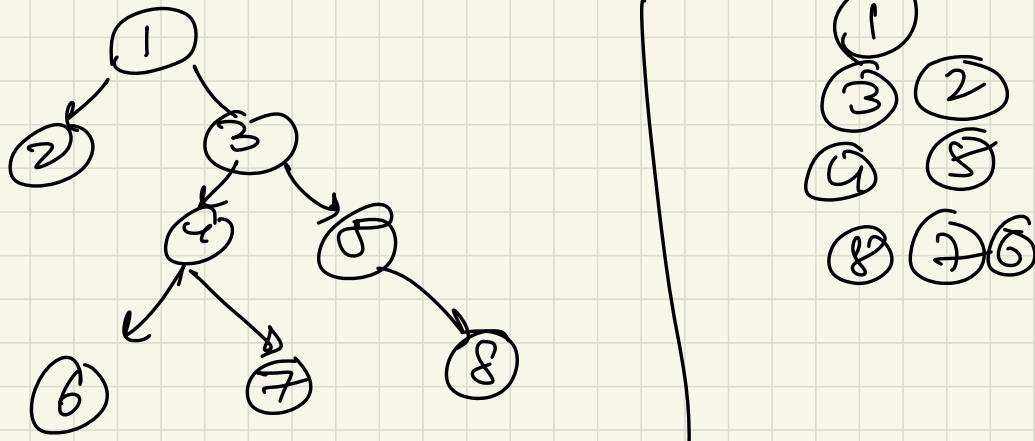
Output

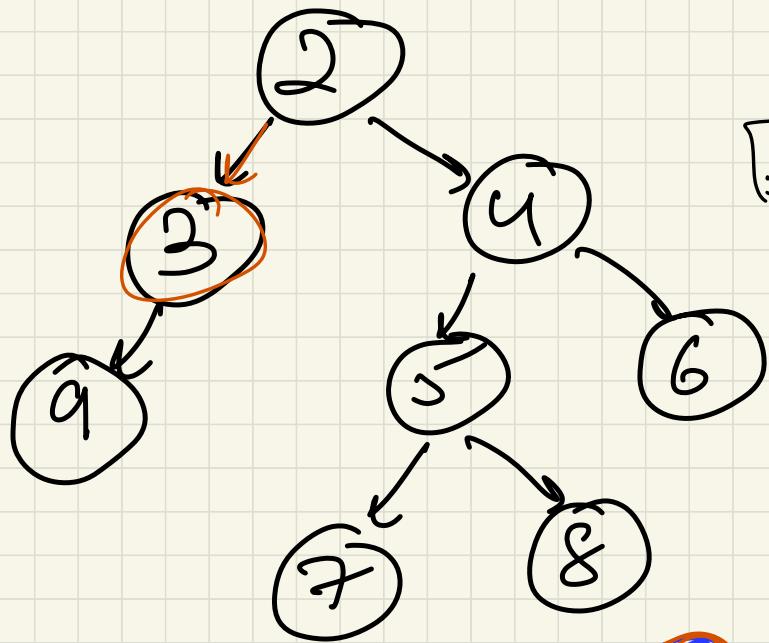


odd

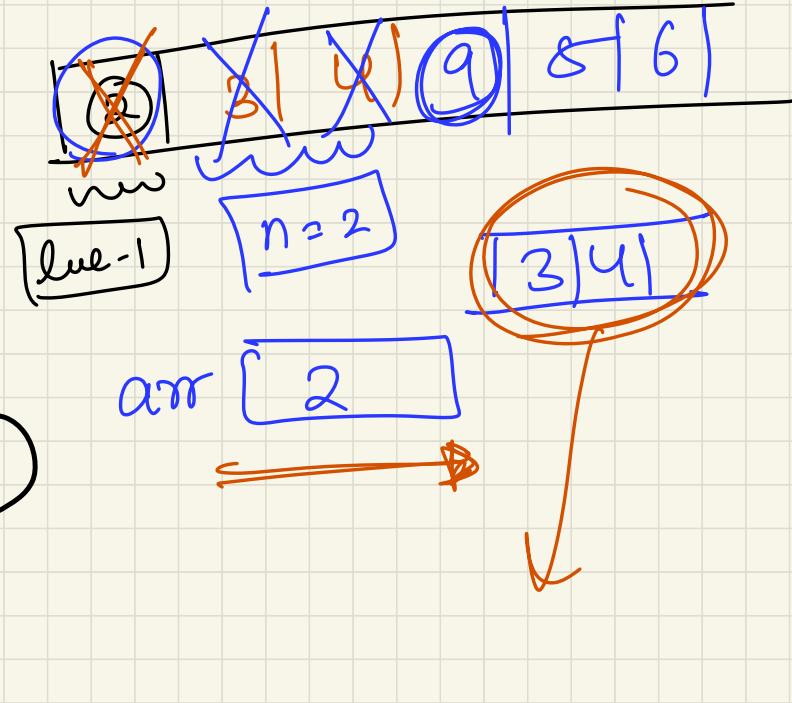
→ front to back

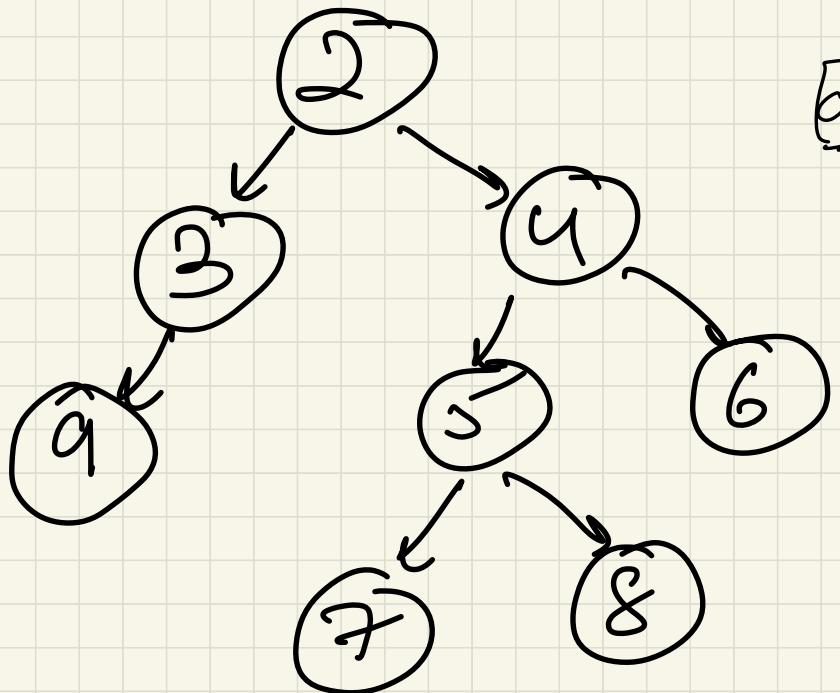
even
→ back to front





level = 1 2





~~9 | s | 6~~

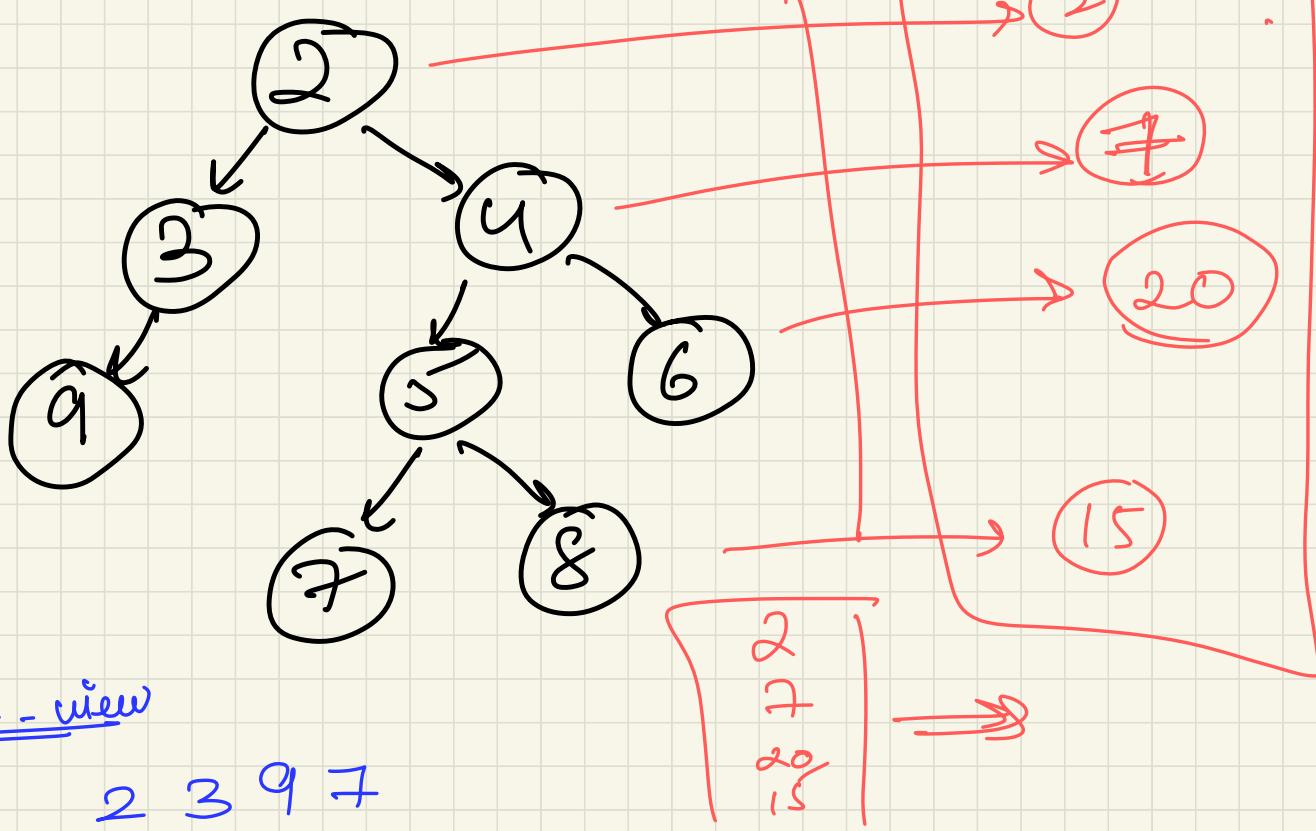
~~9 | 10 | 5 | 6~~

~~7 | 8 |~~

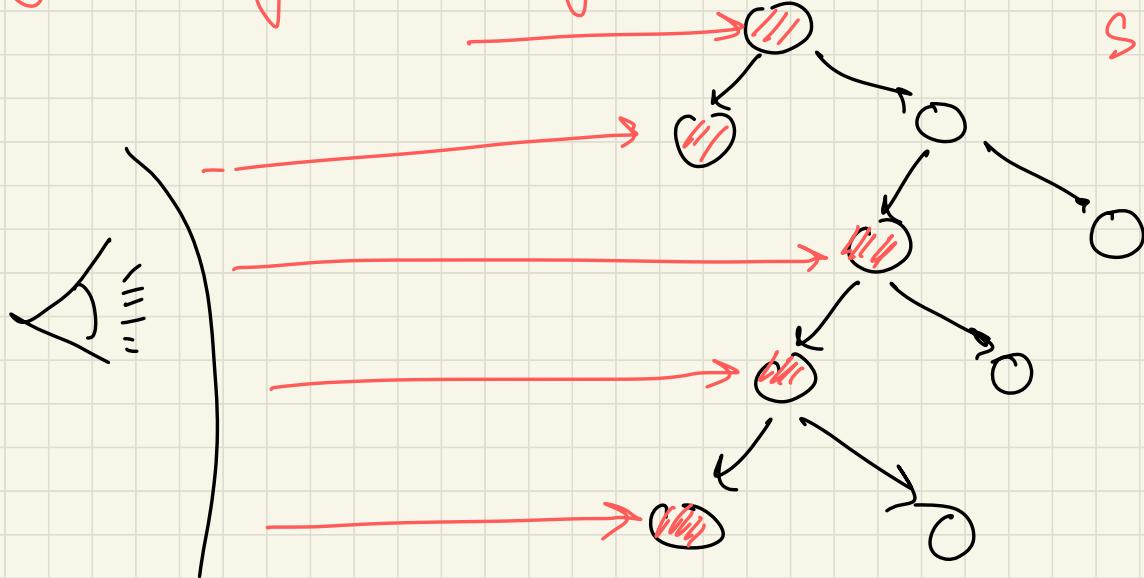
8, 7

~~2~~
~~4~~
~~3~~
~~a~~
~~5~~
~~6~~
~~4~~
~~8~~
~~7~~

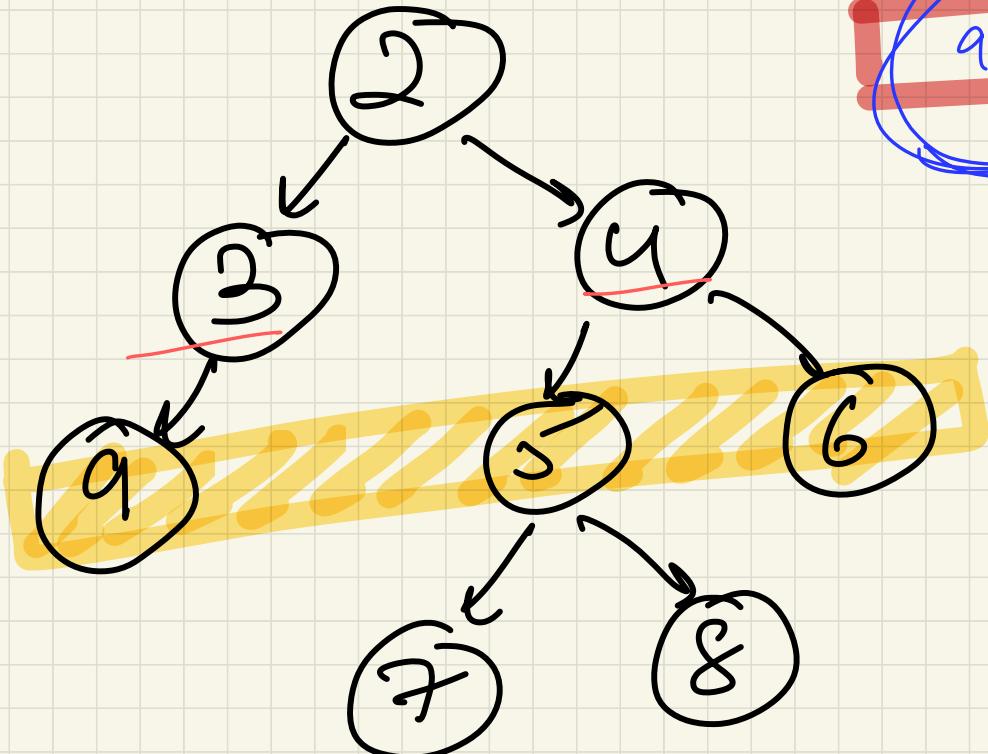
(max sum of a level)



left view of a Binary Tree



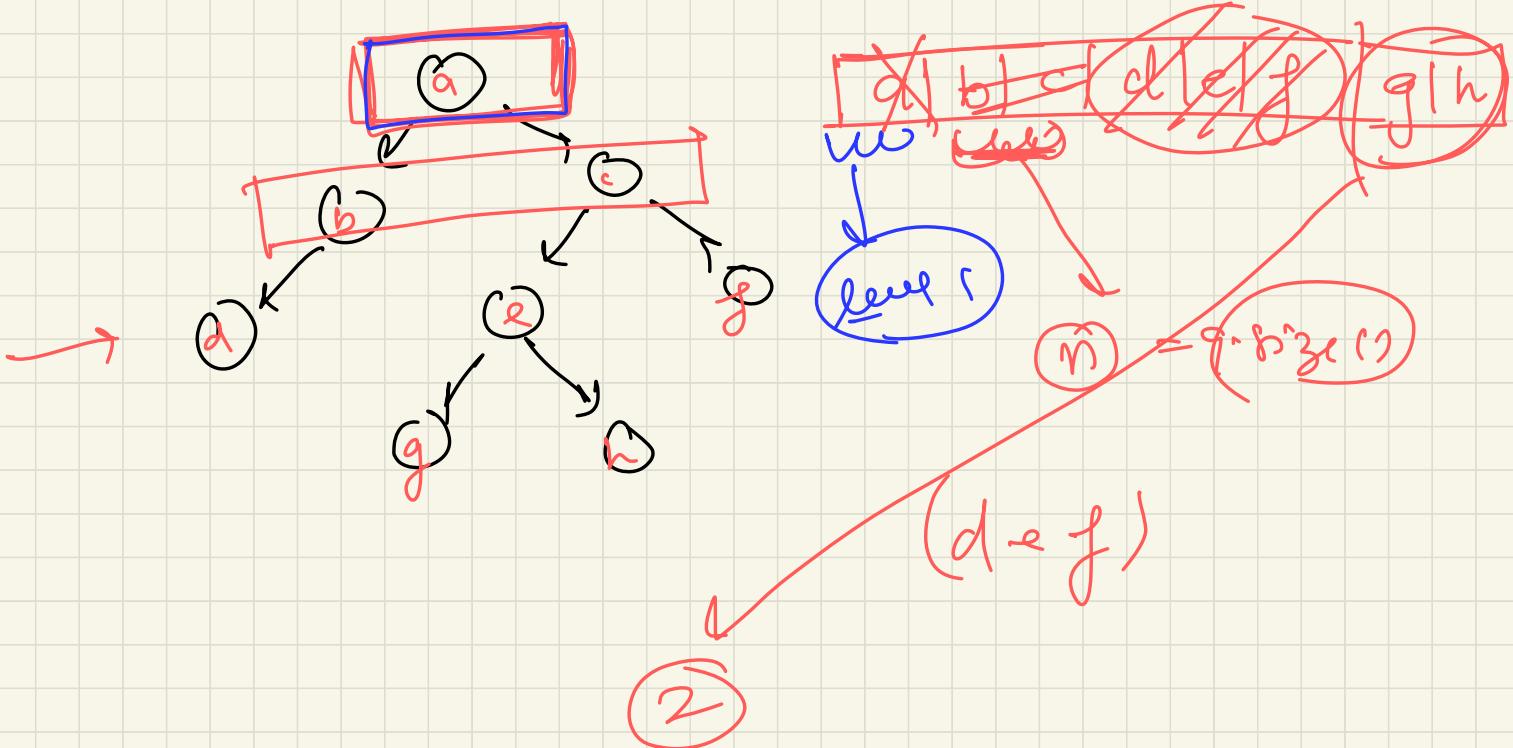
Sub X - ~~out~~

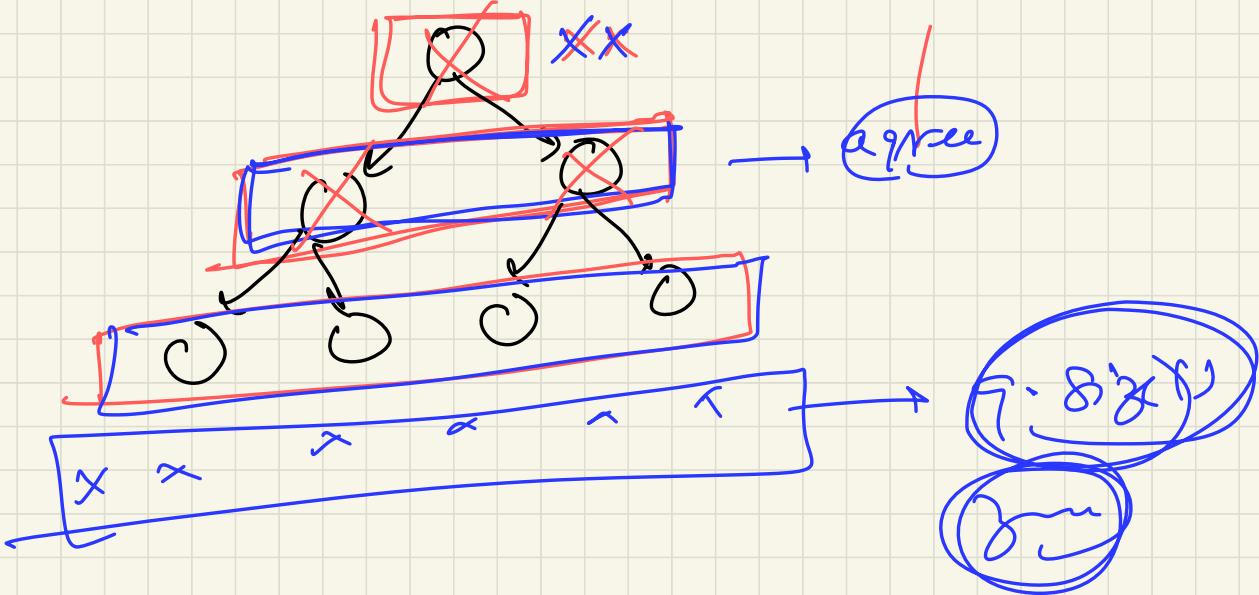


2 | 3 | 4 | 5 | 6 | 7 | 8

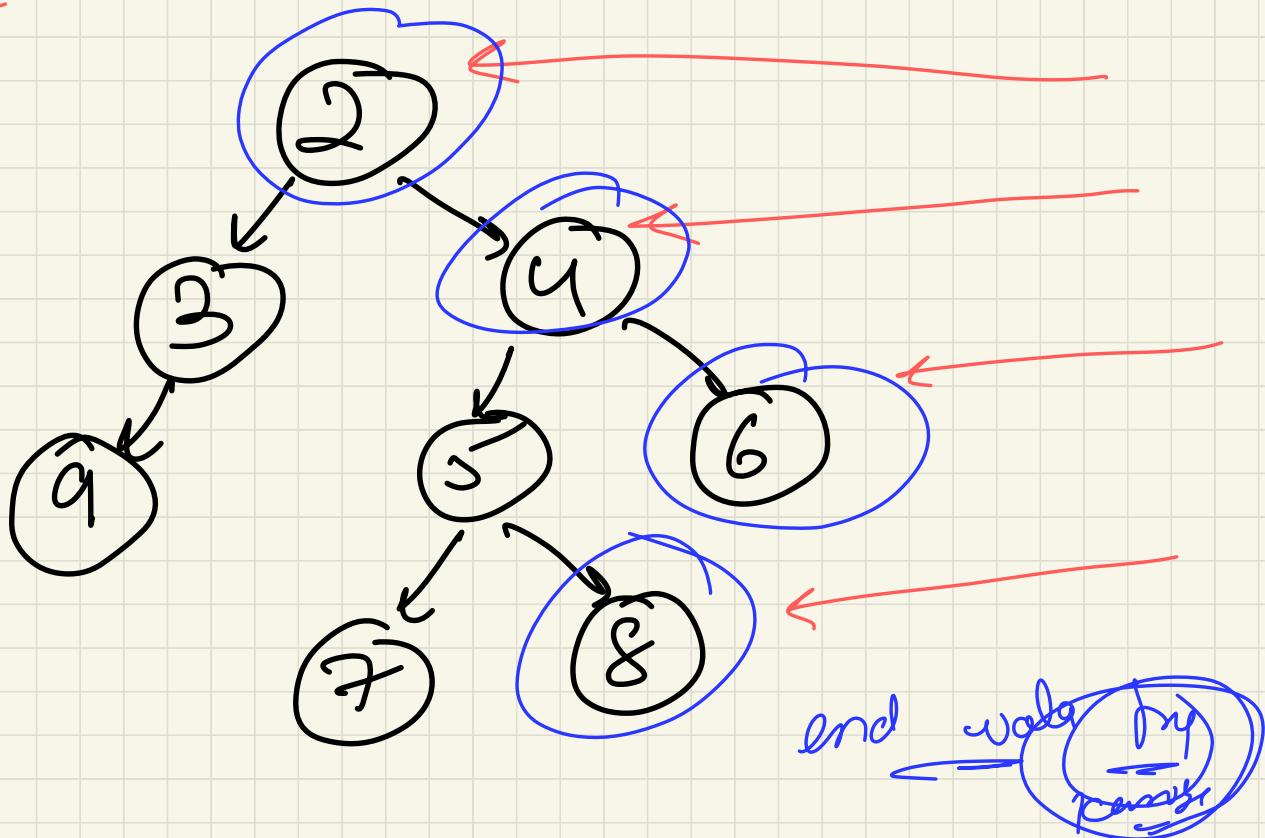
q.size()

level [the elements]



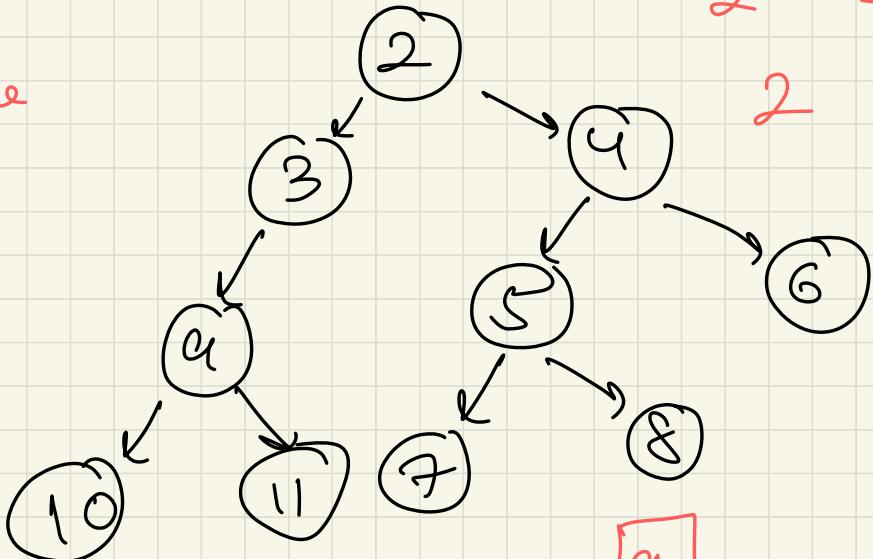


right view



longest common Ancestor

Home-work
root → node
print



path

→ [2 4 3 7]

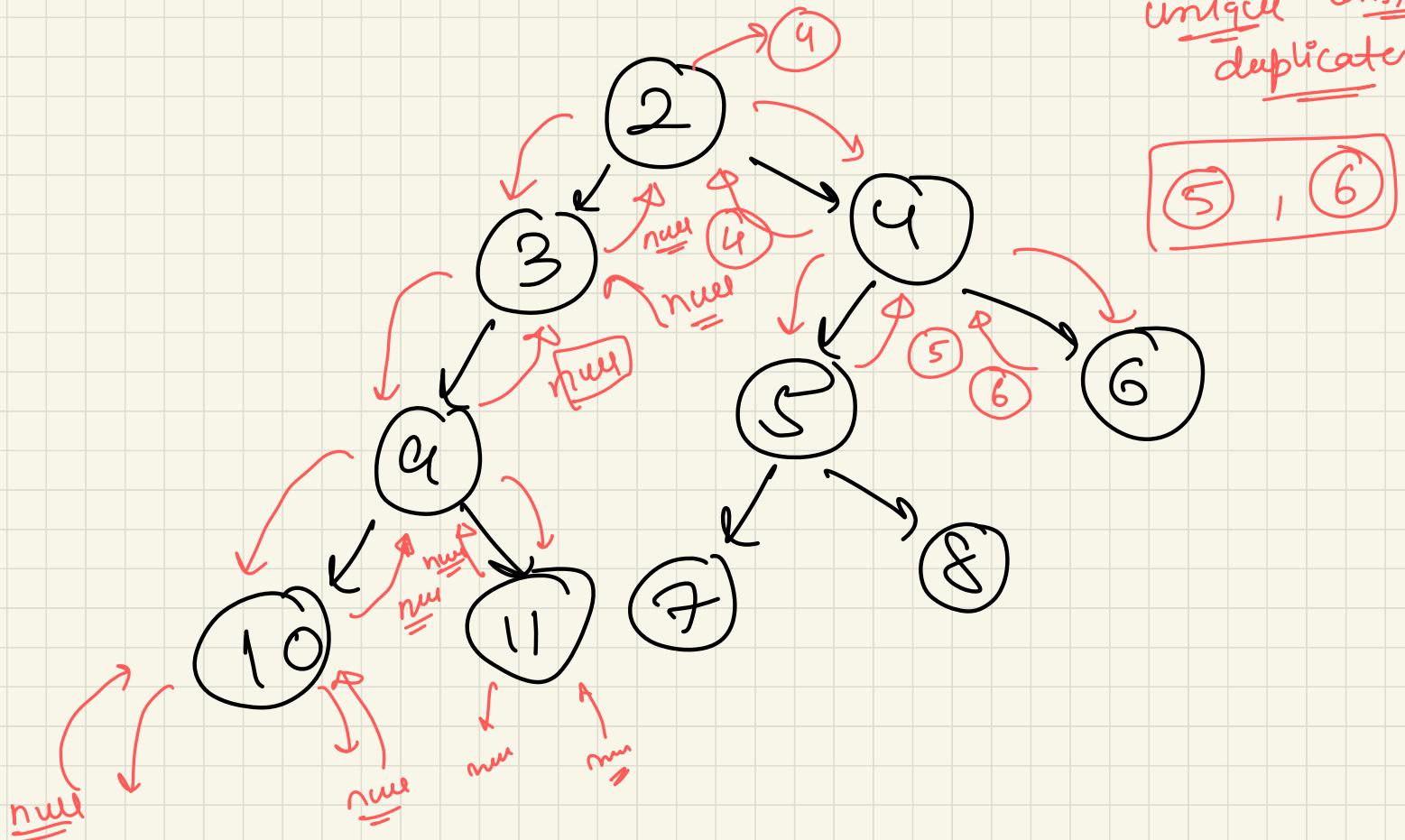
2 3 9 10
2 3 9

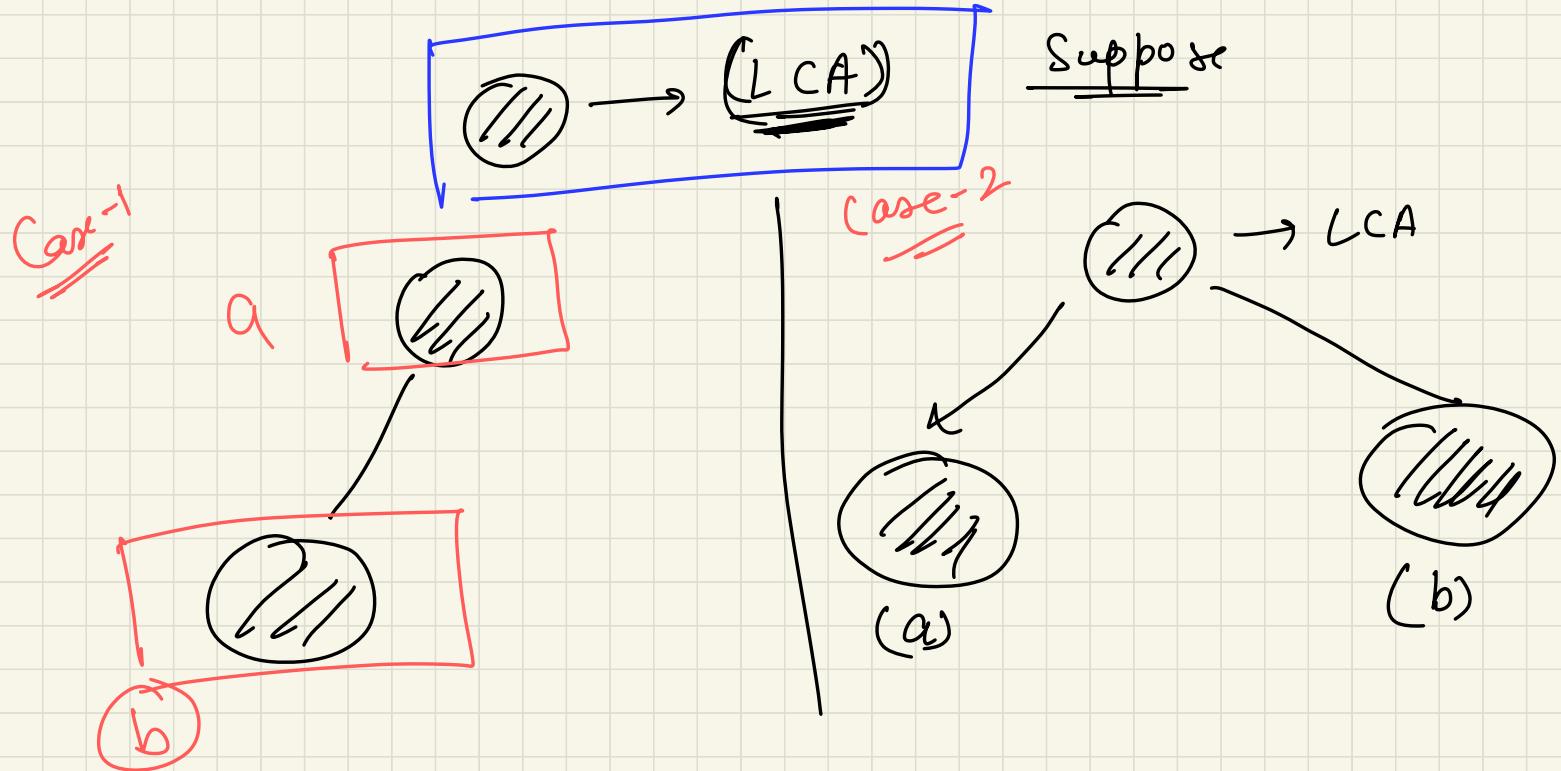
Recursion

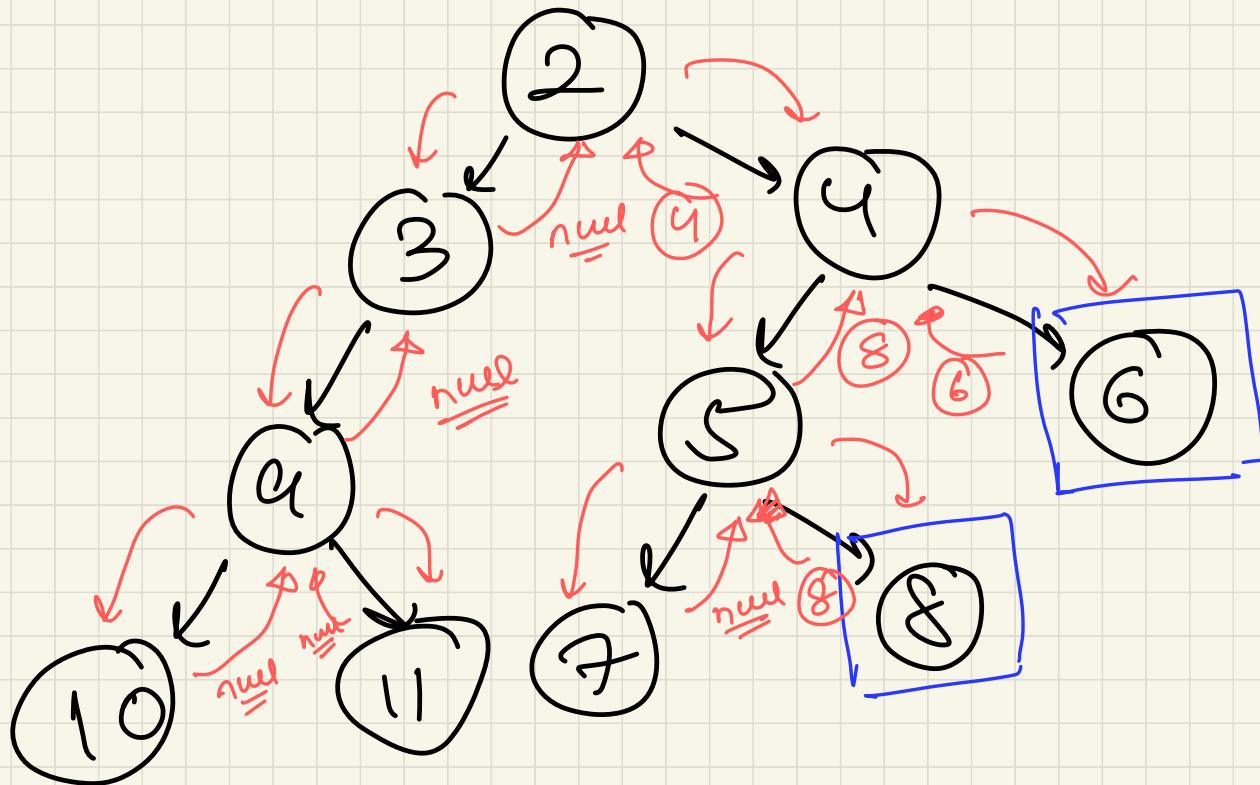
[2 3 9]
9

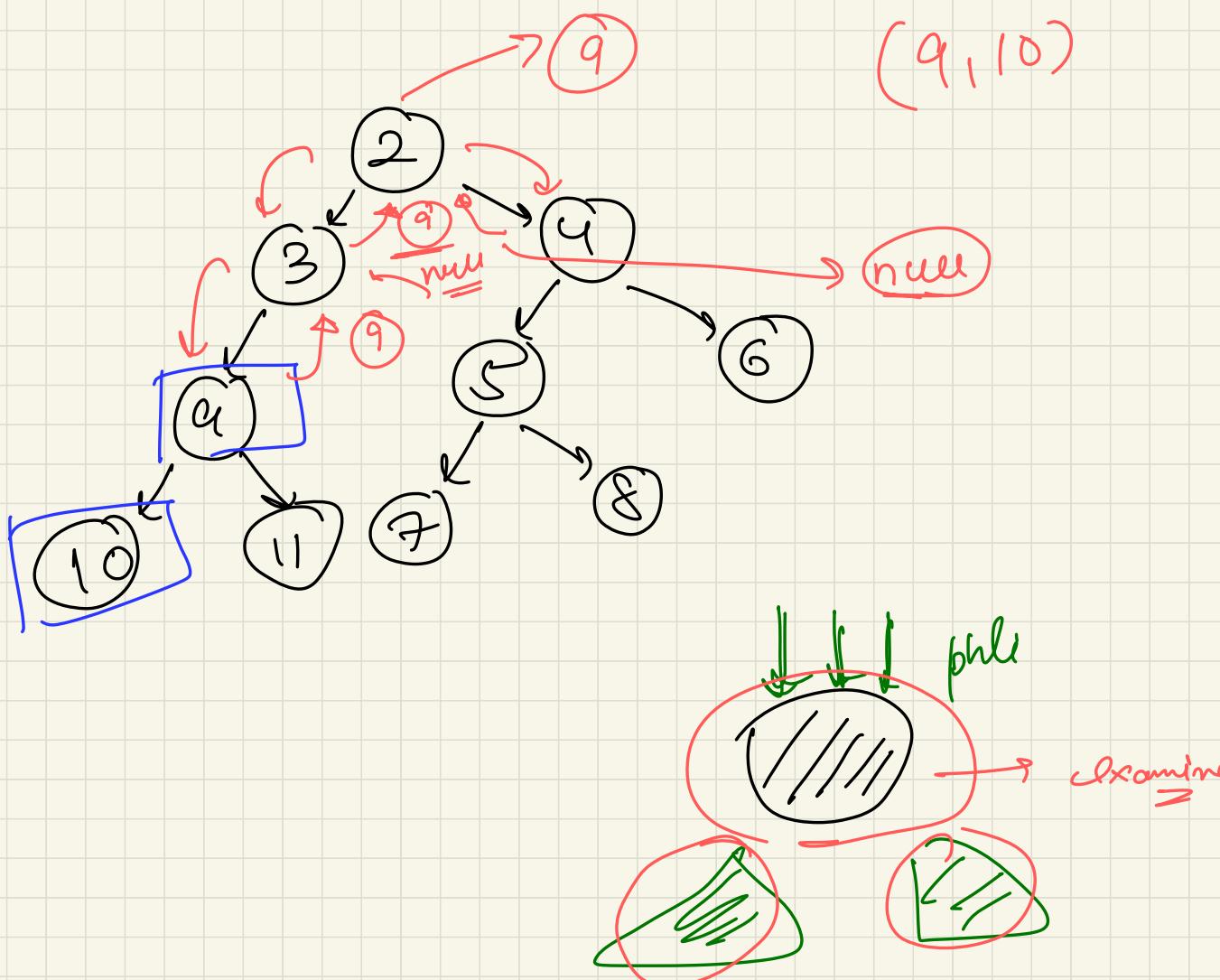
path :-

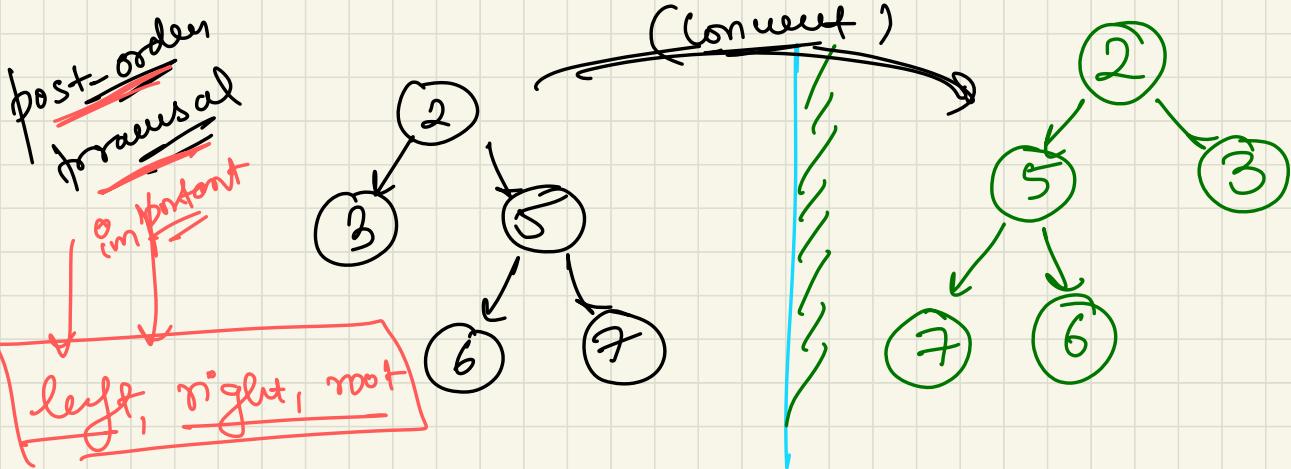
unique constraint
duplicates

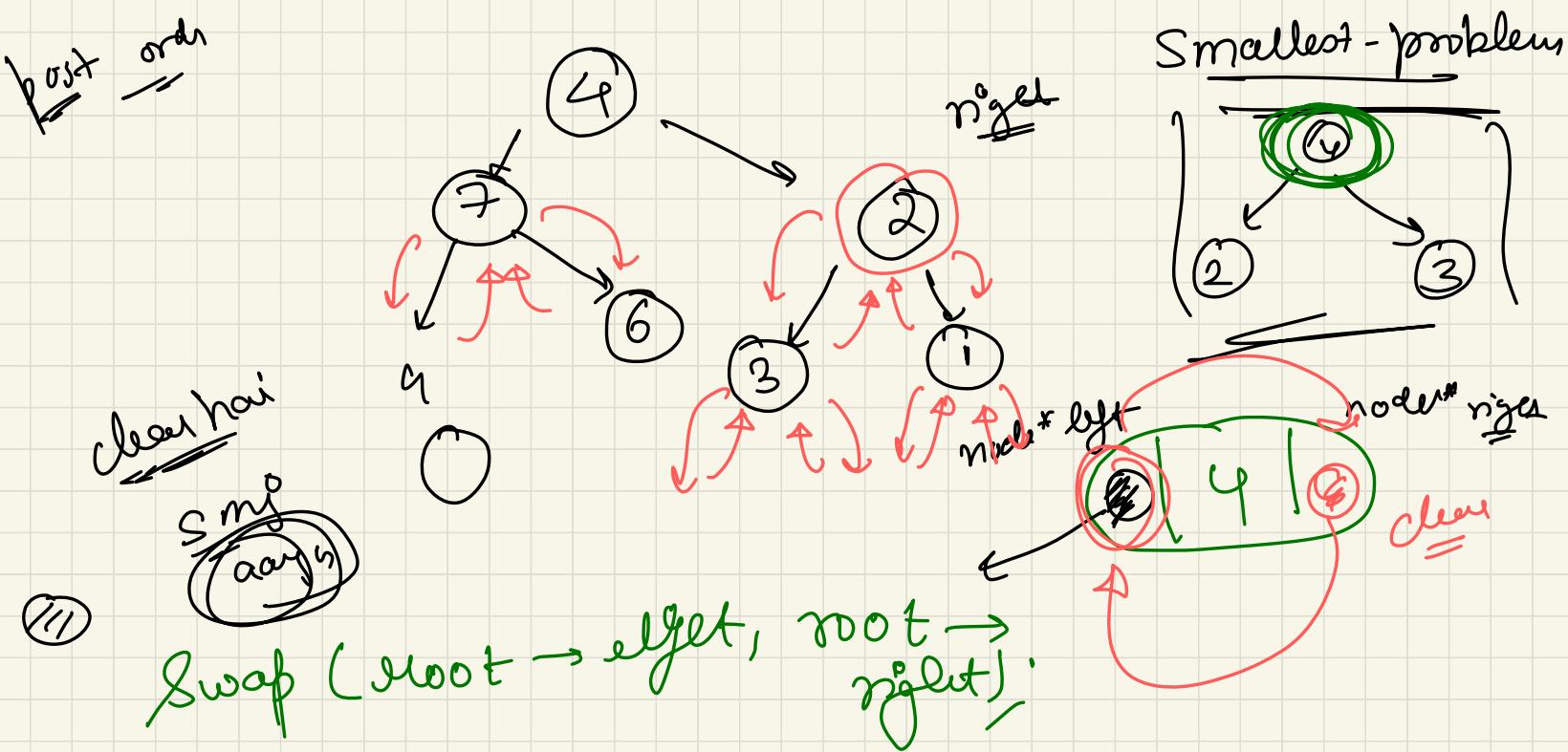






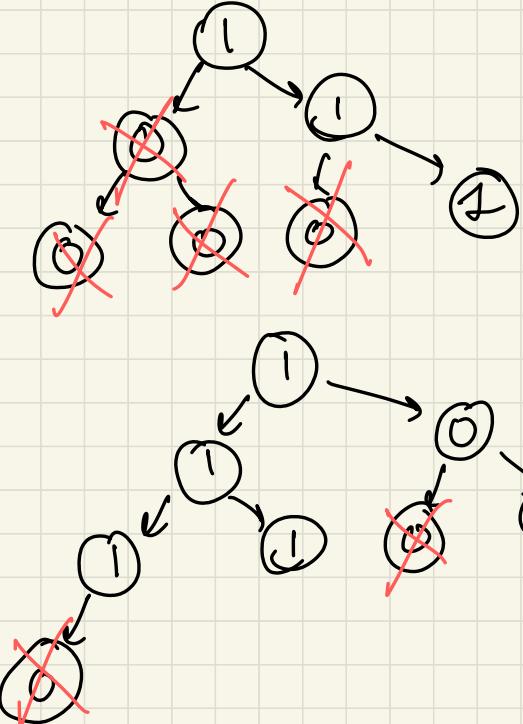




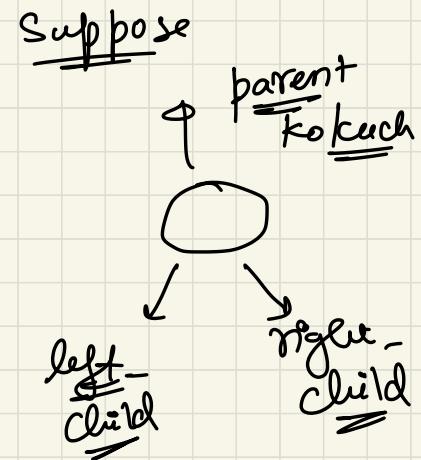
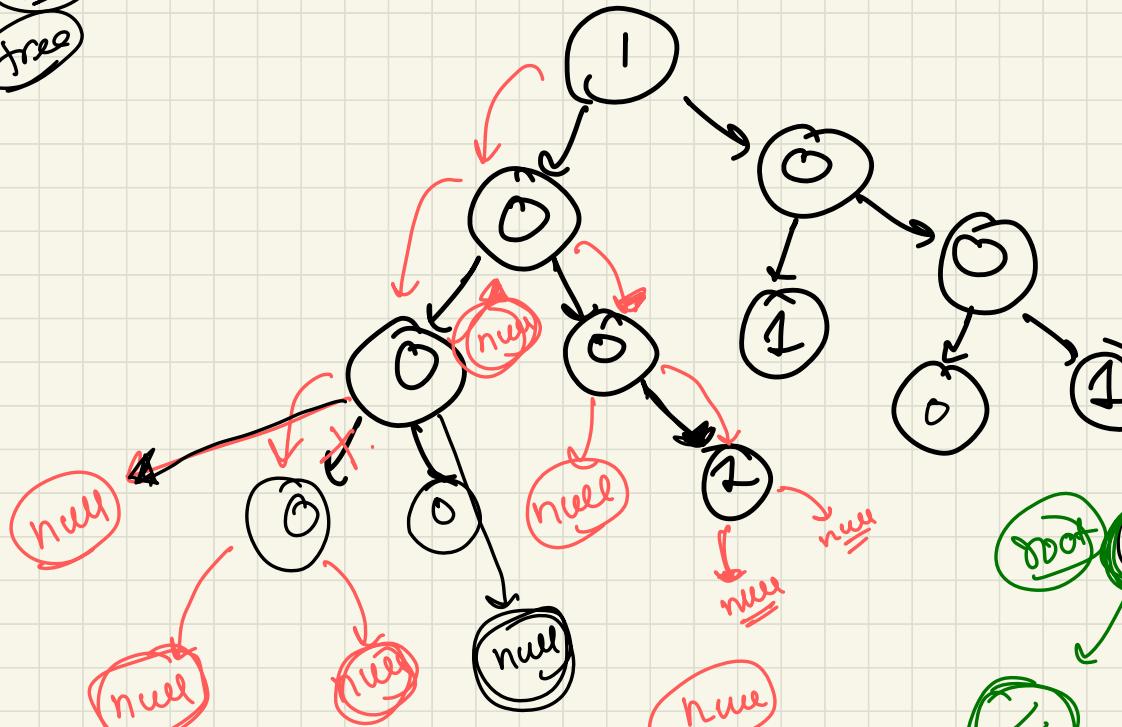


Binary Tree pruning

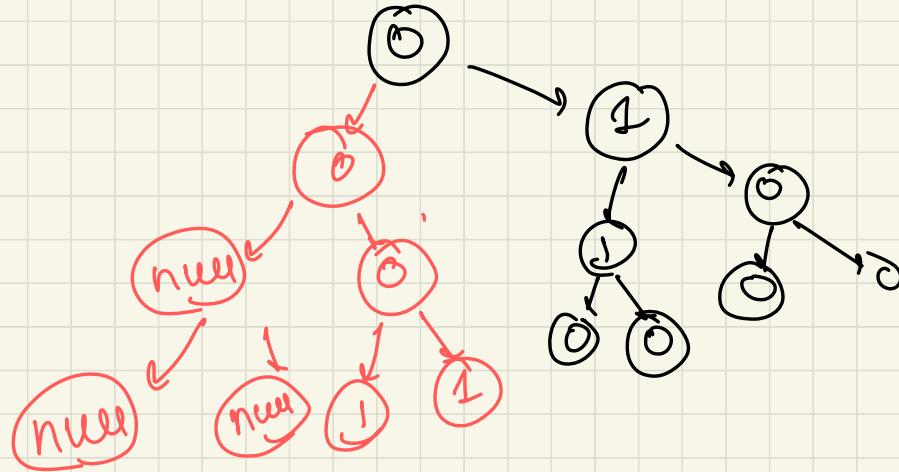
example



null tree



iske subtree exist karta hoga

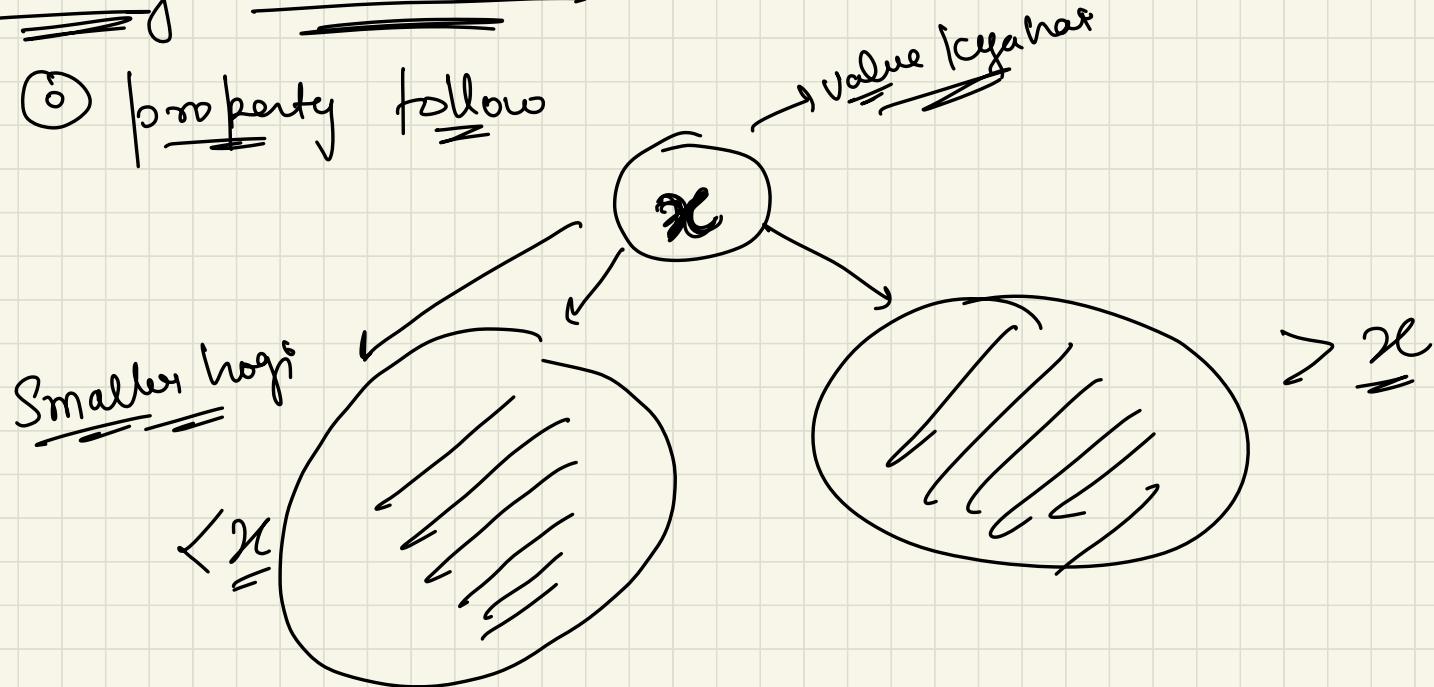


i-think

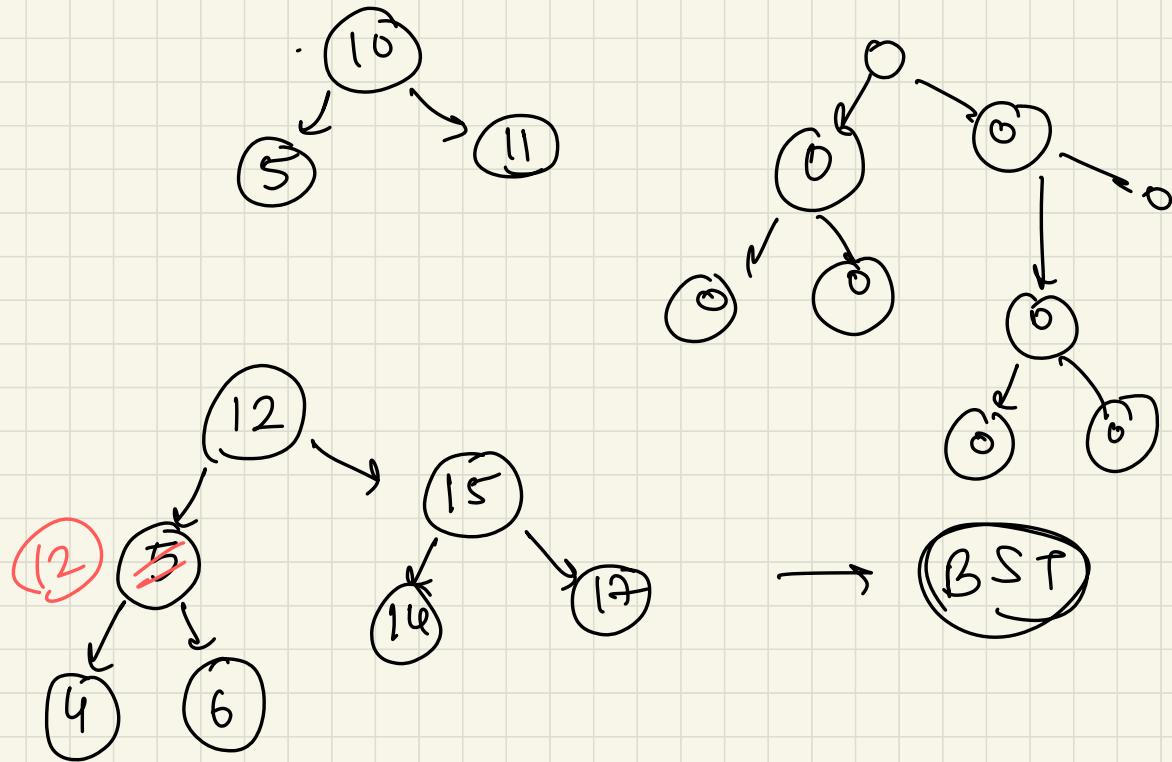
A hand-drawn oval containing the text "i-think" in red ink. A red arrow points from the left towards the oval. The oval is drawn with a thick red border.

Binary Search Tree

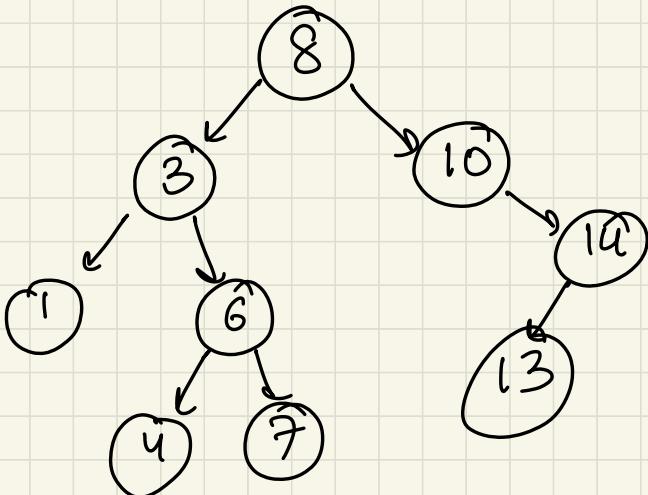
⑥ property follow



eg :-

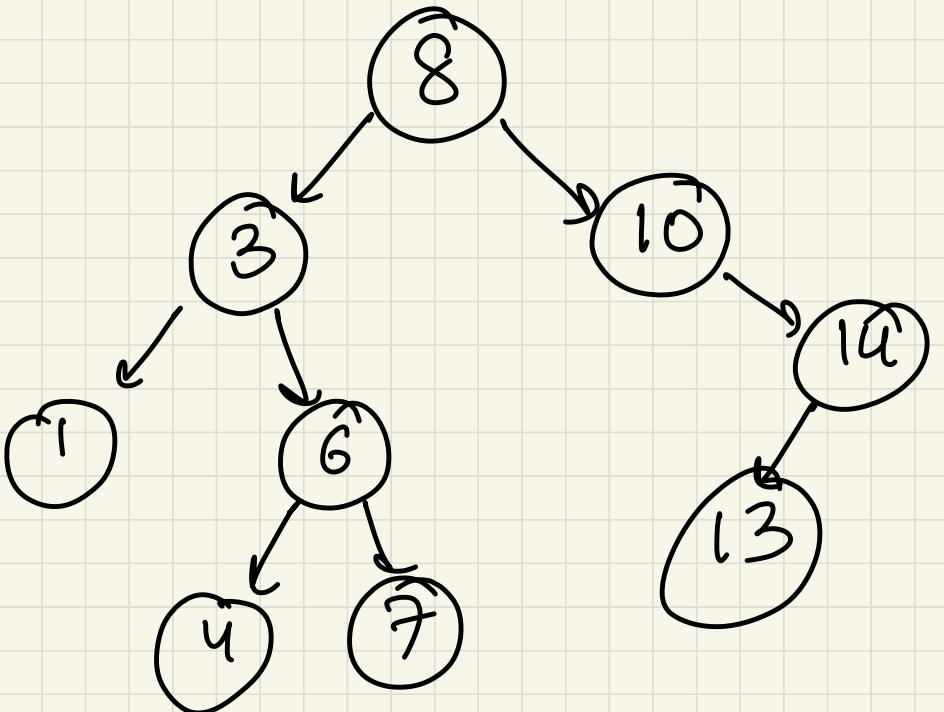


BST



(inorder)
traversal

X [inorder :- Sorted bho] X important



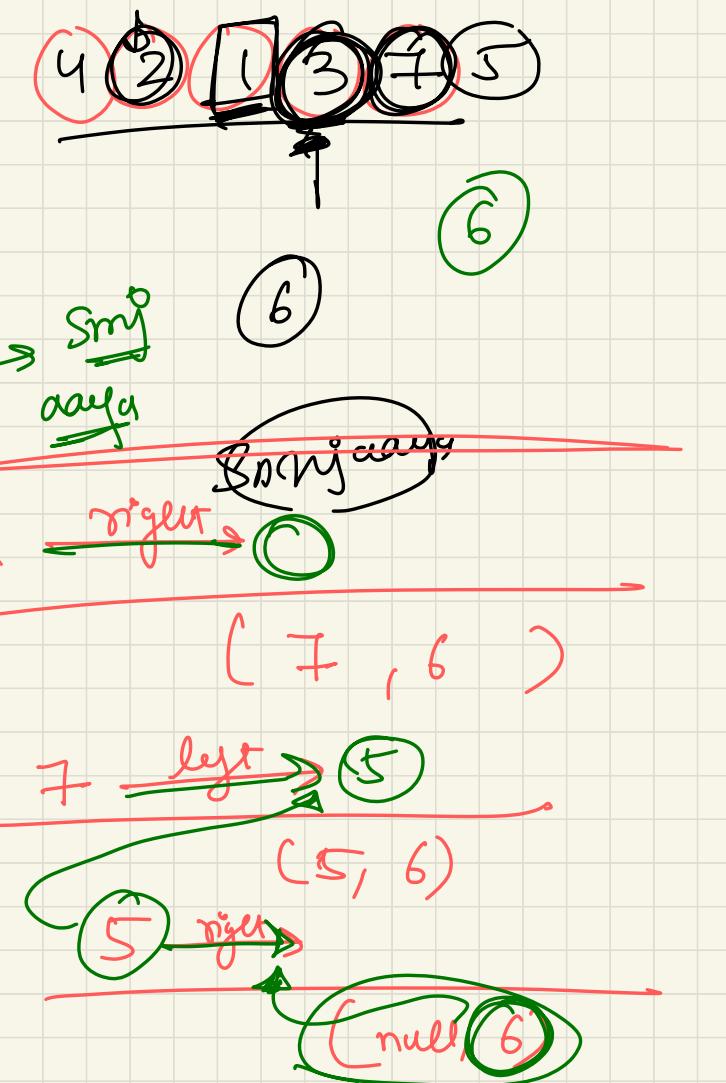
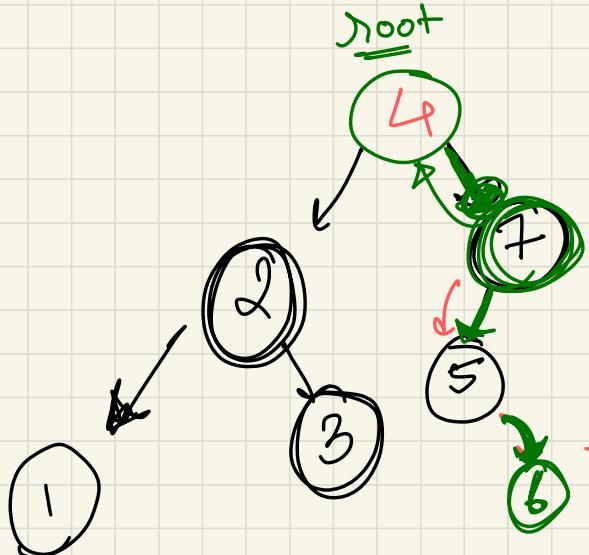
searching $\log(n)$
no of nodes
in tree

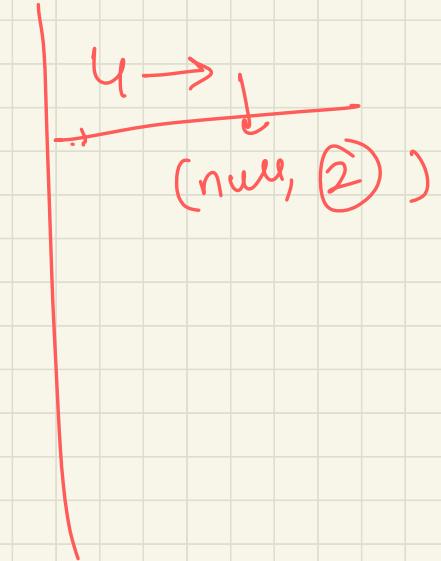
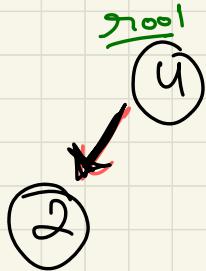
6

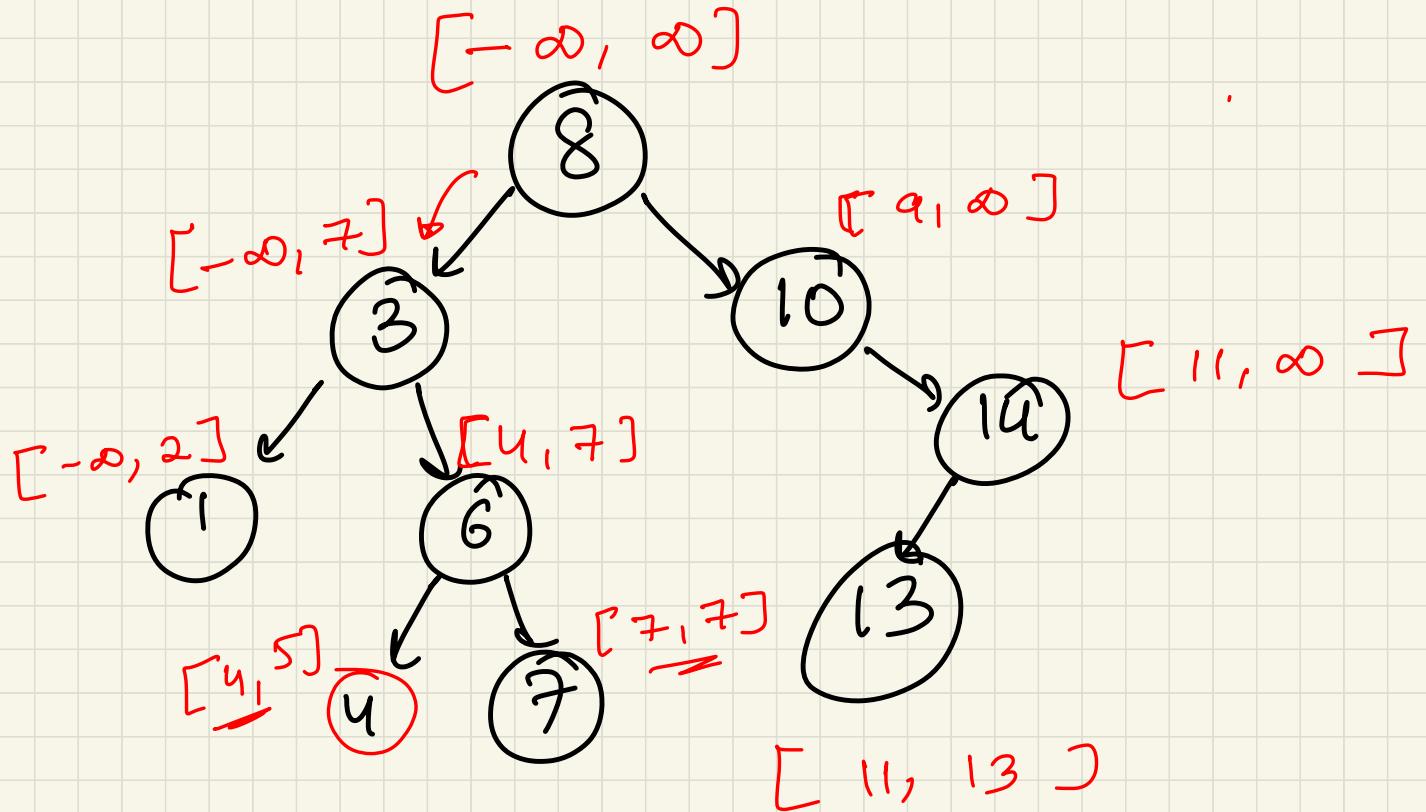
4

5

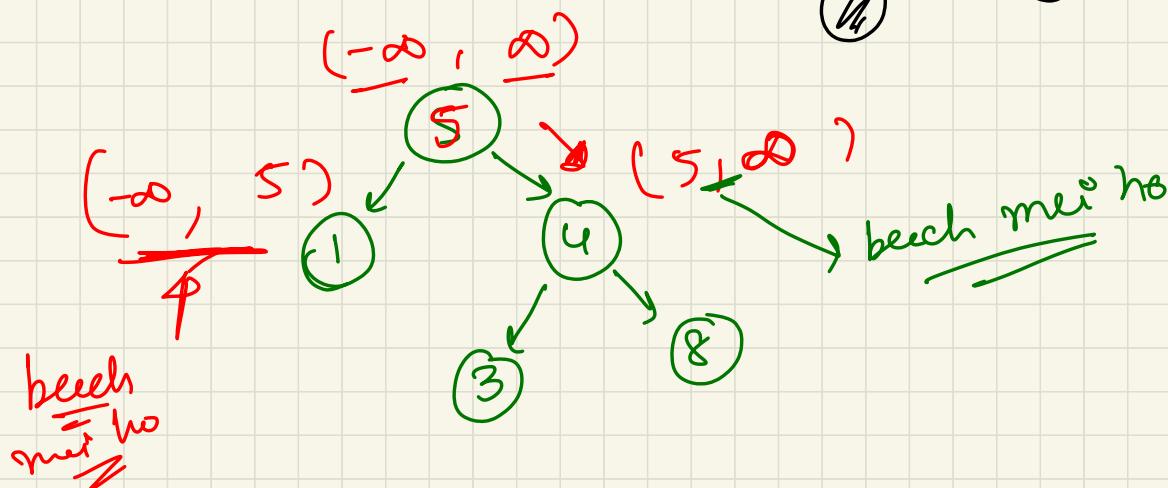
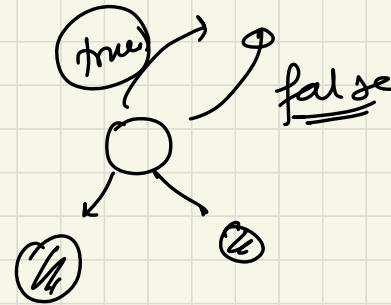
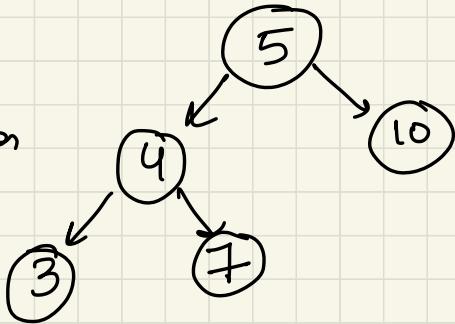
-

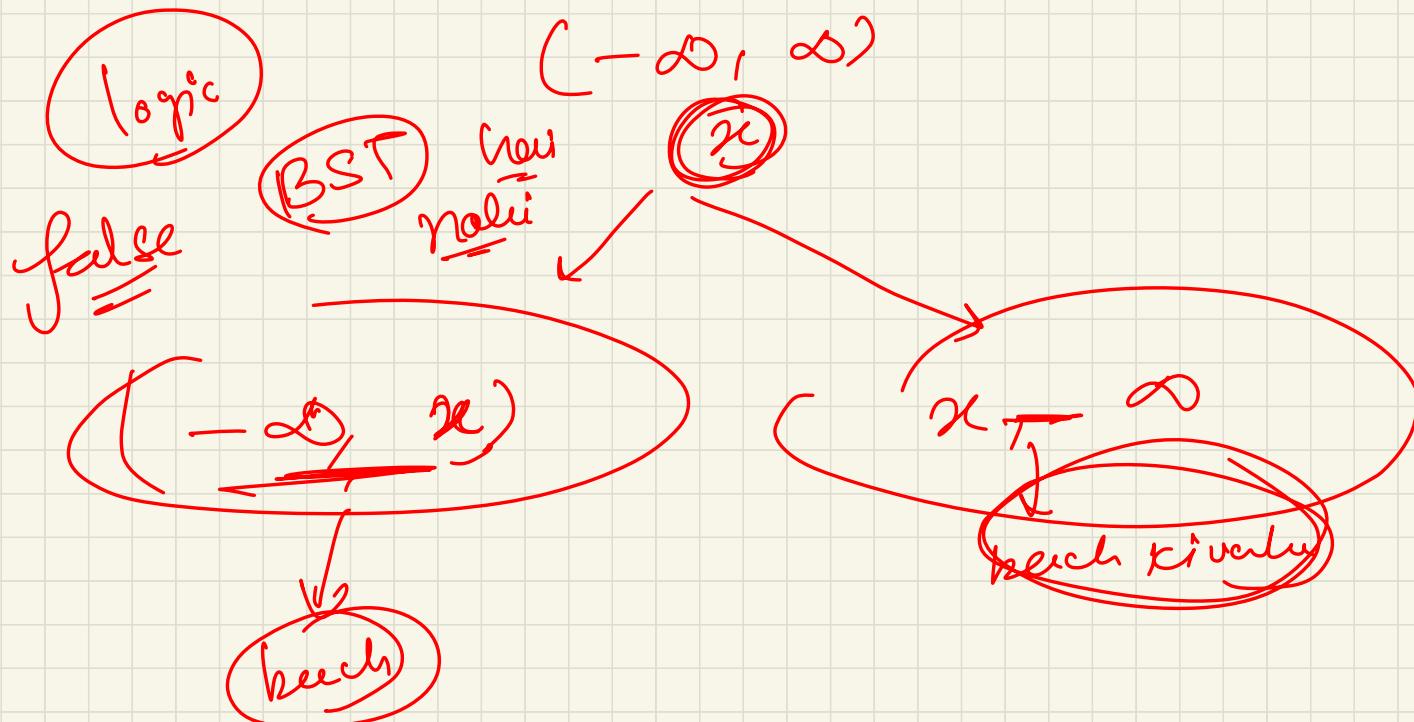


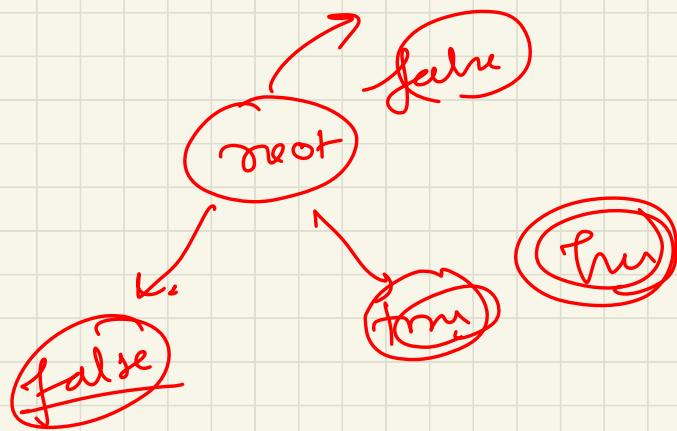


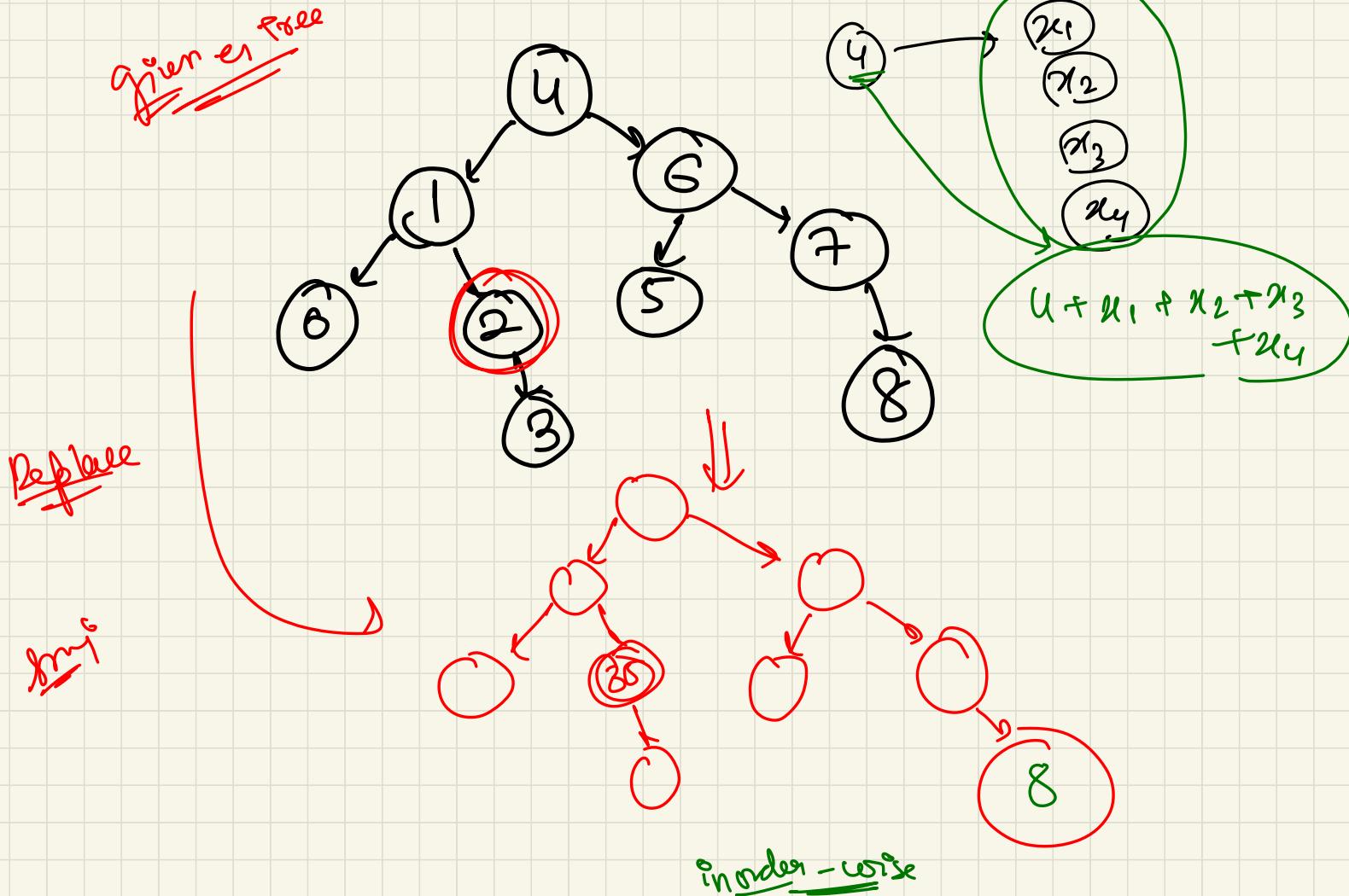


Ged
 galat
 ang de
 Smjaa ga ule



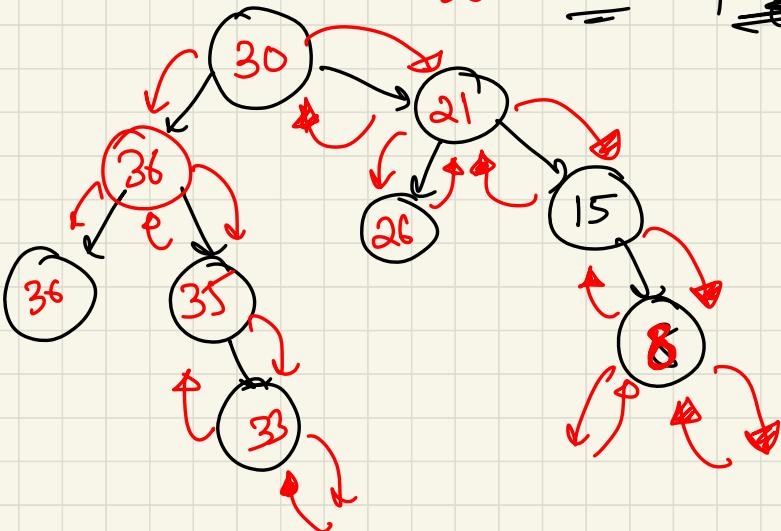






Sum = 0 ~~8 15 21 25 30 33 35 36~~ Value = 6 Right-most
node has age

Value = 7



Something

Binary - Search - Tree

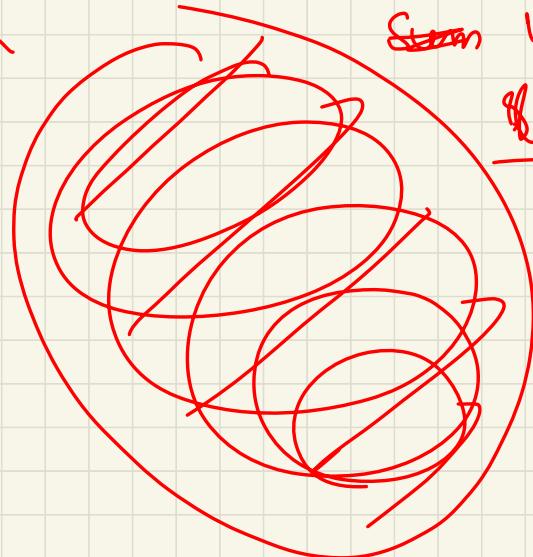
Intuition

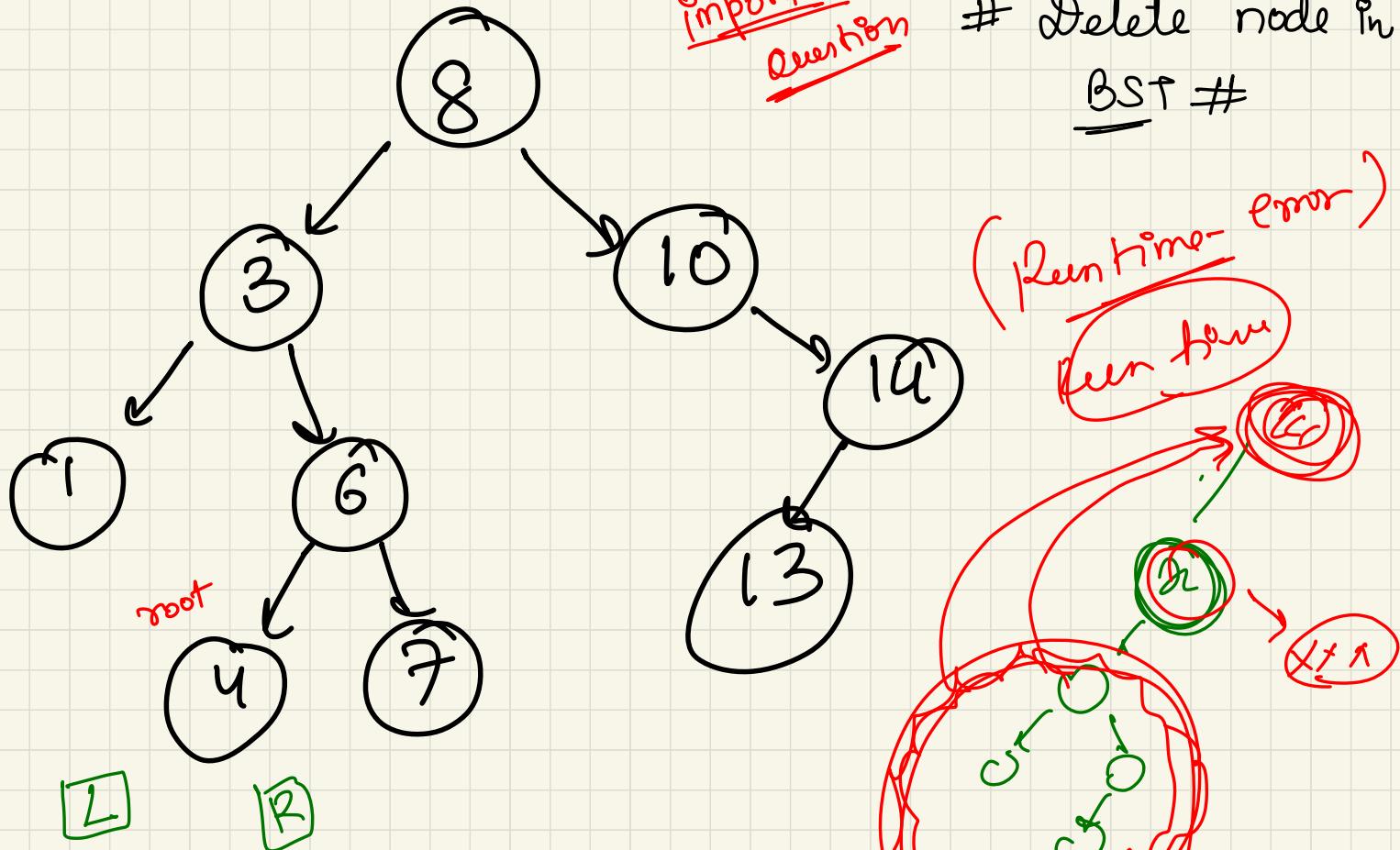
2 ℓ

right()

Scan Val = Val + Scan;

left()





Important Question

Delete node in
BST #

(Run time - error)

Run time

Run time

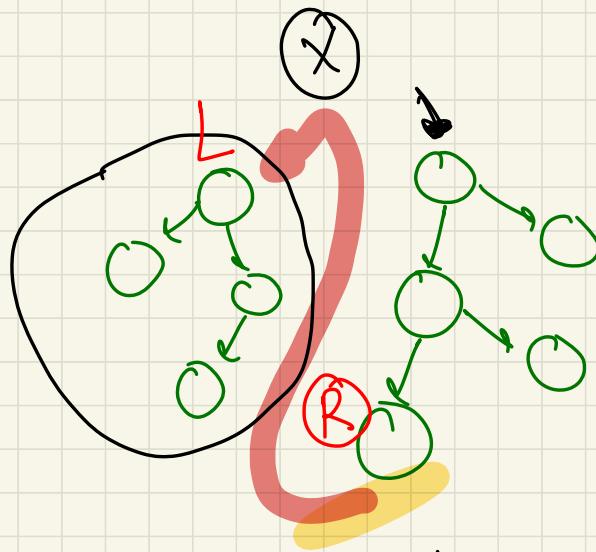
Run time

Run time

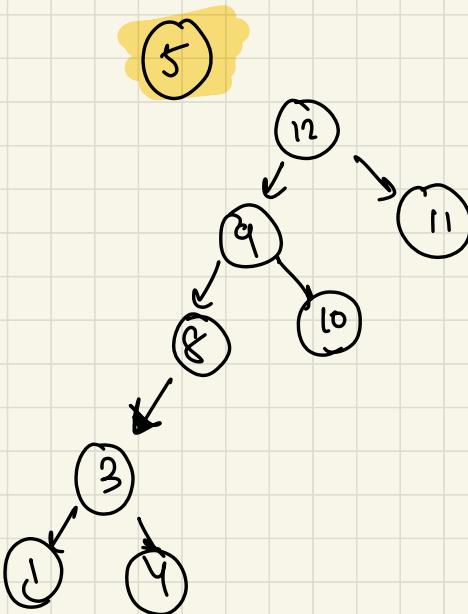
Run time

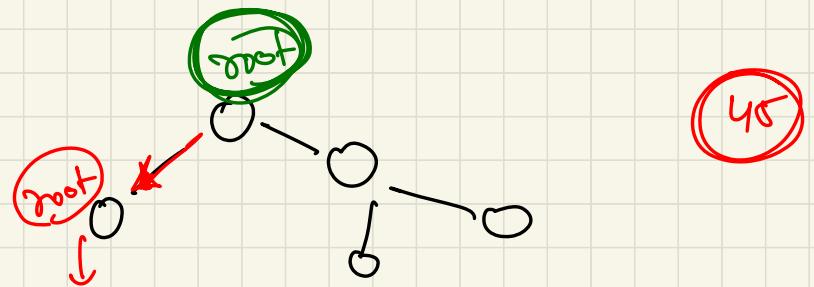
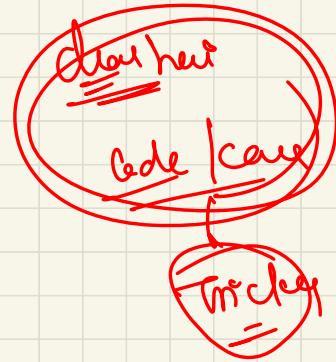
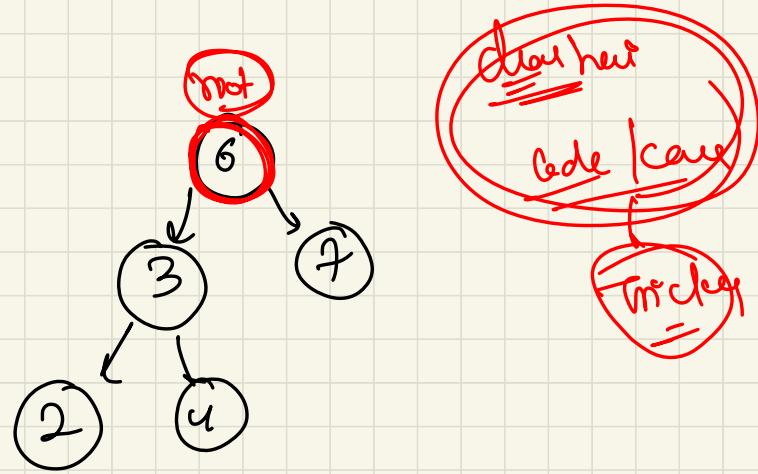
Run time

Care-wor

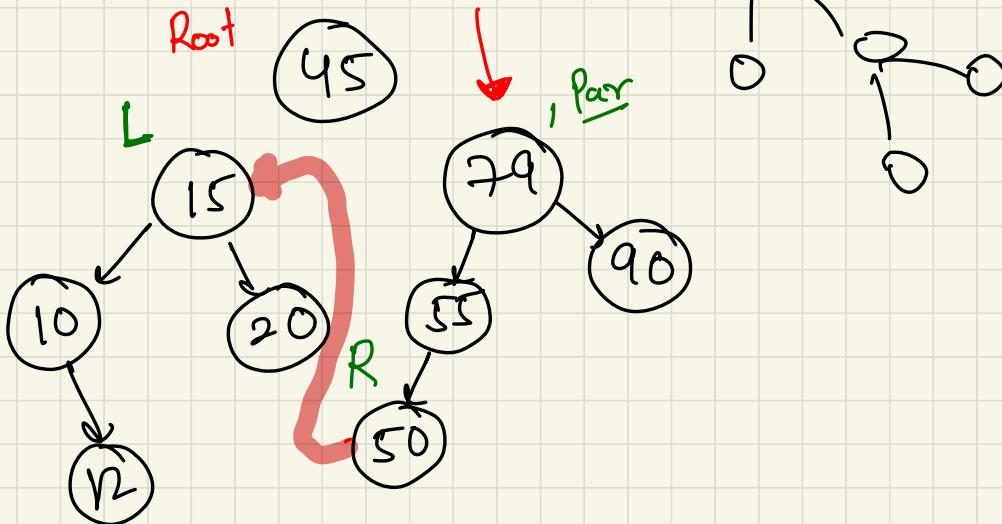


- ① right - substrate ice extreme
left vali node par pura ko
pura left - substrate attach (car deng.)

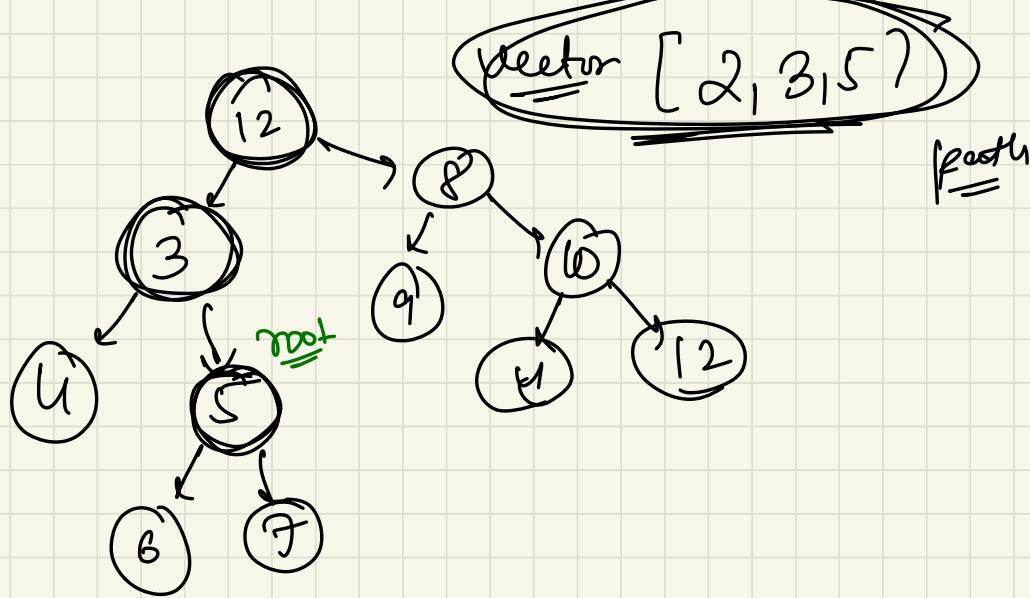




Dan's array



Question 6:-

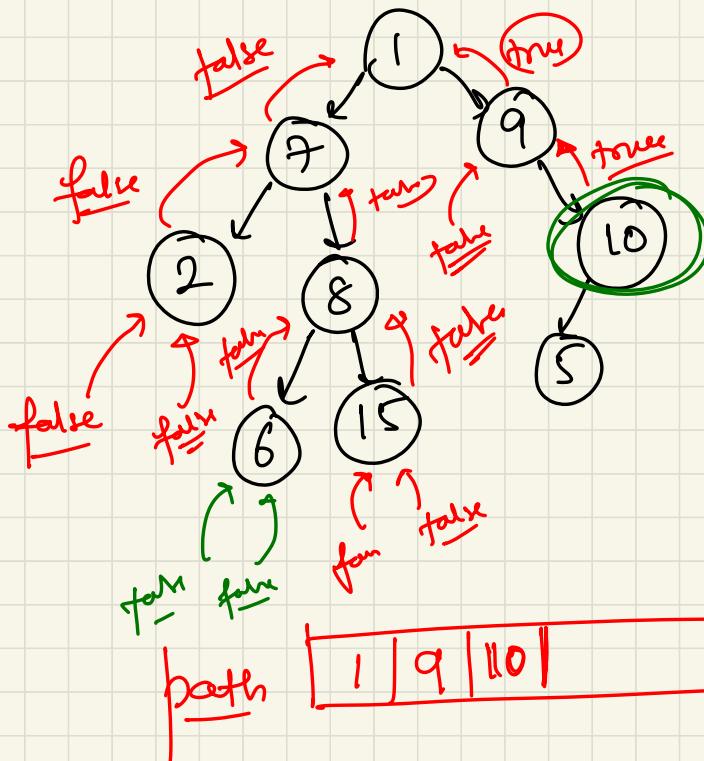


root

vector [2, 3, 5]

path

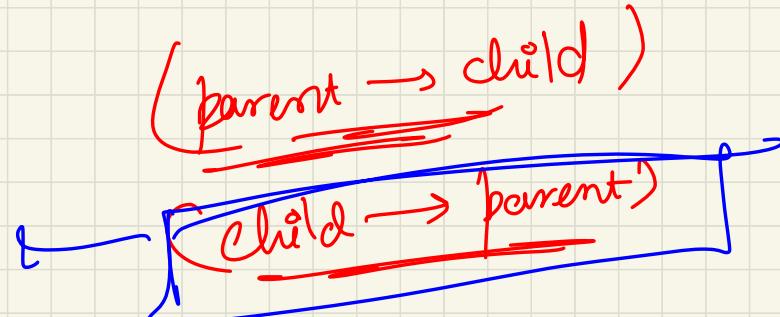
Back-tracking



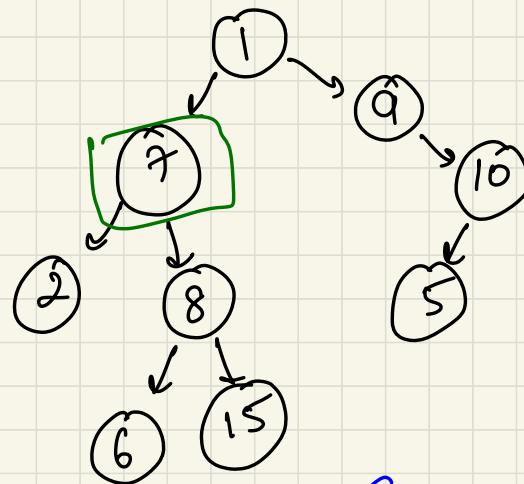
bath ker
ni kalunge



malin



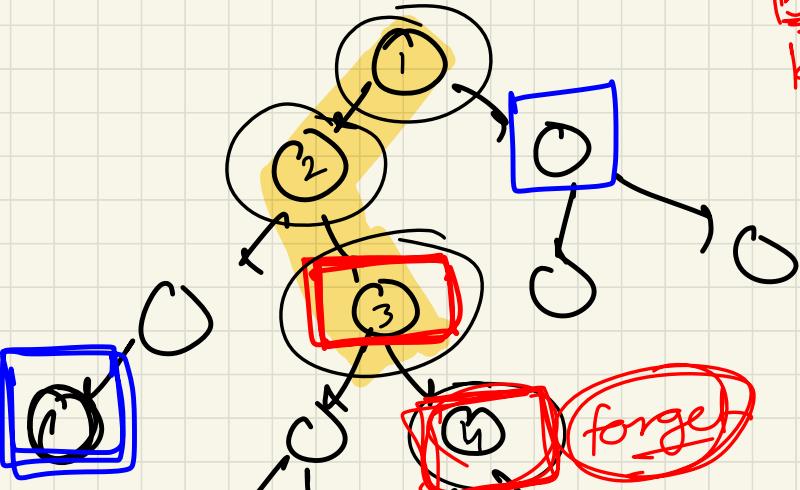
~~(Amazon)~~



2 distance

[6, 15, 9] 3

~~# Blocking node~~ → (Technique)

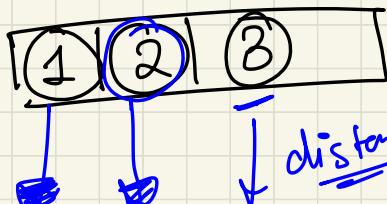


Block boundaries

Step 1

3 distance

path

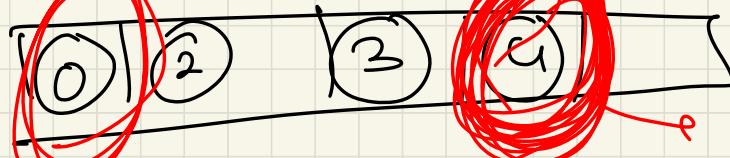


1 distance

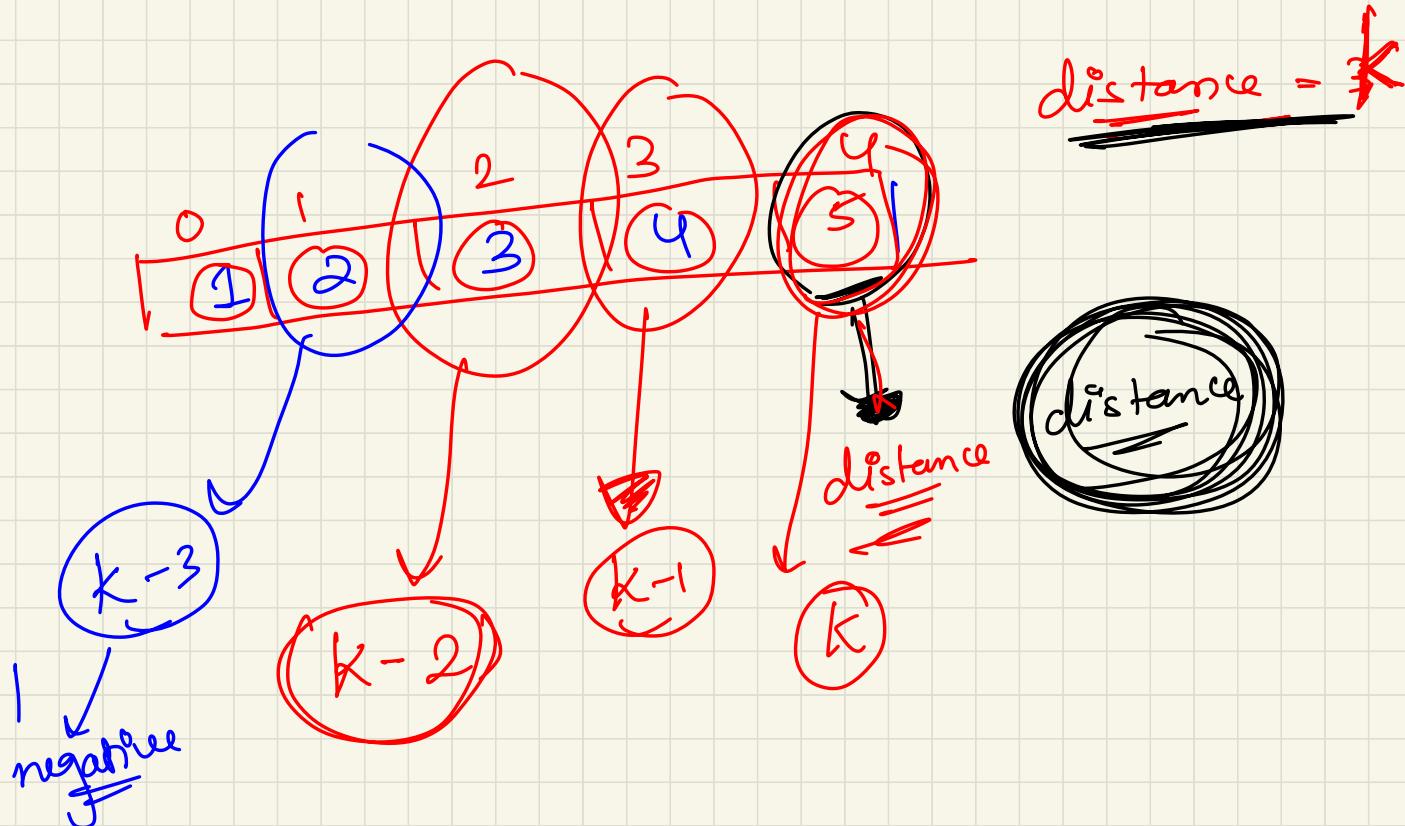
2 distance

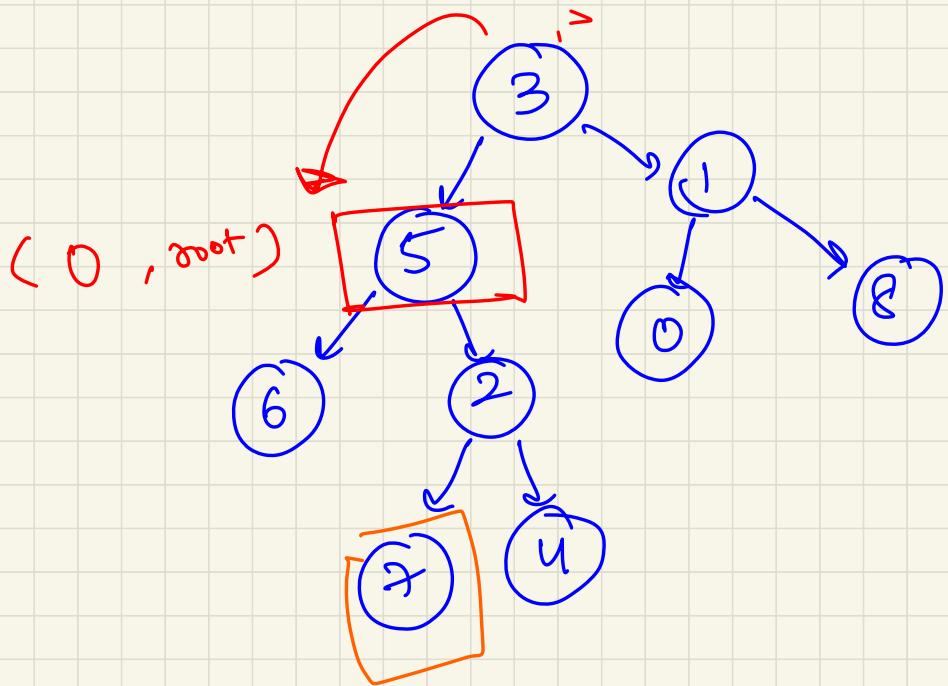
distance \geq 3

path



last



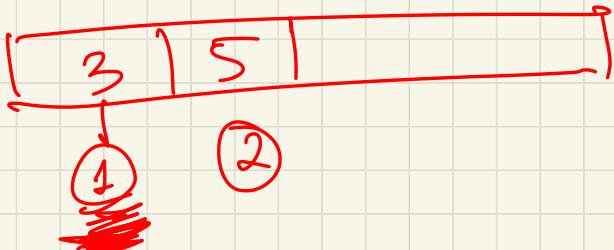


Ans :- 3 4 5 6 7

>

$k = 2$

path =



Start karte

Dhortest-Subarray

no other

