

qpu

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1 Welcome to the Quantum Parallel Universe

1.1 Initial Setup

1.1.1 Immutable Imports

```
[1]: import math
import re
from IPython.display import Latex
from qiskit import QuantumCircuit, transpile
from qiskit_aer import AerSimulator
from qiskit.circuit import Qubit
```

1.1.2 Globals

Manually Managed Variables & Imports

```
[2]: # number of qubits: int
N = 15

# IBMQ Mock Backend (https://qiskit.org/documentation/stable/0.42/apidoc/
↳ providers\_fake\_provider.html#fake-v1-backends)
from qiskit.providers.fake_provider import FakeCairo
backend = { 'device': FakeCairo() }
```

Automatically Managed Variables

```
[3]: # linear GHZ container
linear = {
    'circuit': { 'draw': None, 'execute': None},
    'transpiled': None,
    'job': None,
    'result': None,
    'time': None,
    'error': { '0': None, '1': None }
}

# logarithmic GHZ container
log = {
```

```

'circuit': { 'draw': None, 'execute': None},
'transpiled': None,
'job': None,
'result': None,
'time': None,
'error': { '0': None, '1': None }
}

# ideal shots per state
isps = 512

# IBMQ Mock Backend
if N > 0:
    backend['name'] = re.sub(r'(_|fake|v\d)', ' ', backend['device'].backend_name.
↳lower()).title()
    backend['num_qubits'] = backend['device'].configuration().num_qubits
    backend['simulator'] = AerSimulator.from_backend(backend['device'])
else:
    raise RuntimeError(msg=f"Invalid N={N}, must be 0 < N <=
↳{backend['num_qubits']}")

```

1.2 Generate $|\text{GHZ}_N\rangle$ Circuits1

1.2.1 Generate Linear Time Complexity Circuits for $|\text{GHZ}_N\rangle$

```

[4]: def linear_complexity_GHZ(N: int, measure: bool = True) -> QuantumCircuit:
    if not isinstance(N, int):
        raise TypeError("Only integer arguments accepted.")
    if N < 1:
        raise ValueError("There must be one or more qubits.")

    c = QuantumCircuit(N)
    c.h(0)
    for i in range(1, N):
        c.cx(i-1, i)
    if measure:
        c.measure_active()
    return c

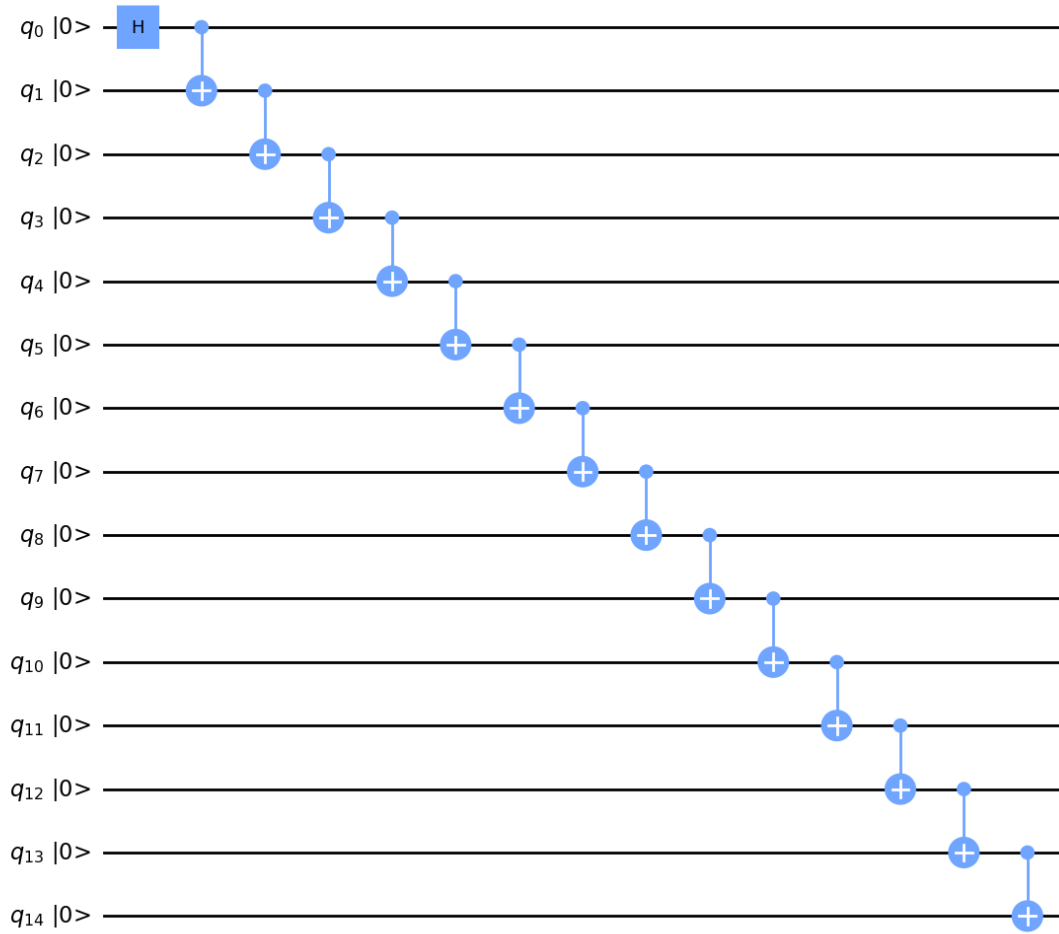
```

```

[5]: linear['circuit']['execute'] = linear_complexity_GHZ(N)
linear['circuit']['draw'] = linear_complexity_GHZ(N, False)
linear['circuit']['draw'].draw(output='mpl', fold=-1, initial_state=True)

```

[5]:



1.2.2 Generate Logarithmic Complexity Circuits for $|\text{GHZ}_{2^m}\rangle$

```
[6]: def _log_complexity_GHZ(m: int) -> QuantumCircuit:
    if not isinstance(m, int):
        raise TypeError("Only integer arguments accepted.")
    if m < 0:
        raise ValueError("`m` must be at least 0 (evaluated 2^m).")

    if m == 0:
        c = QuantumCircuit([Qubit()])
        c.h(0)
    else:
        c = _log_complexity_GHZ(m - 1)
        for i in range(c.num_qubits):
            c.add_bits([Qubit()])
            new_qubit_index = c.num_qubits - 1
```

```

        c.cx(i, new_qubit_index)
    return c

```

1.2.3 Generate Logarithmic Complexity Circuits for $|\text{GHZ}_N\rangle$

```

[7]: def log_complexity_GHZ(N: int, measure: bool = True) -> QuantumCircuit:
    if not isinstance(N, int):
        raise TypeError("Only an integer argument is accepted.")
    if N < 1:
        raise ValueError("There must be one or more qubits.")

    m = math.ceil(math.log2(N))
    num_qubits_to_erase = 2**m - N
    old_circuit = _log_complexity_GHZ(m=m)
    new_num_qubits = old_circuit.num_qubits - num_qubits_to_erase
    new_circuit = QuantumCircuit(new_num_qubits)
    for gate in old_circuit.data:
        qubits_affected = gate.qubits
        if all(old_circuit.find_bit(qubit).index < new_num_qubits for qubit in
↪qubits_affected):
            new_circuit.append(gate[0], [old_circuit.find_bit(qubit).index for qubit in
↪qubits_affected])
    if measure:
        new_circuit.measure_active()
    return new_circuit

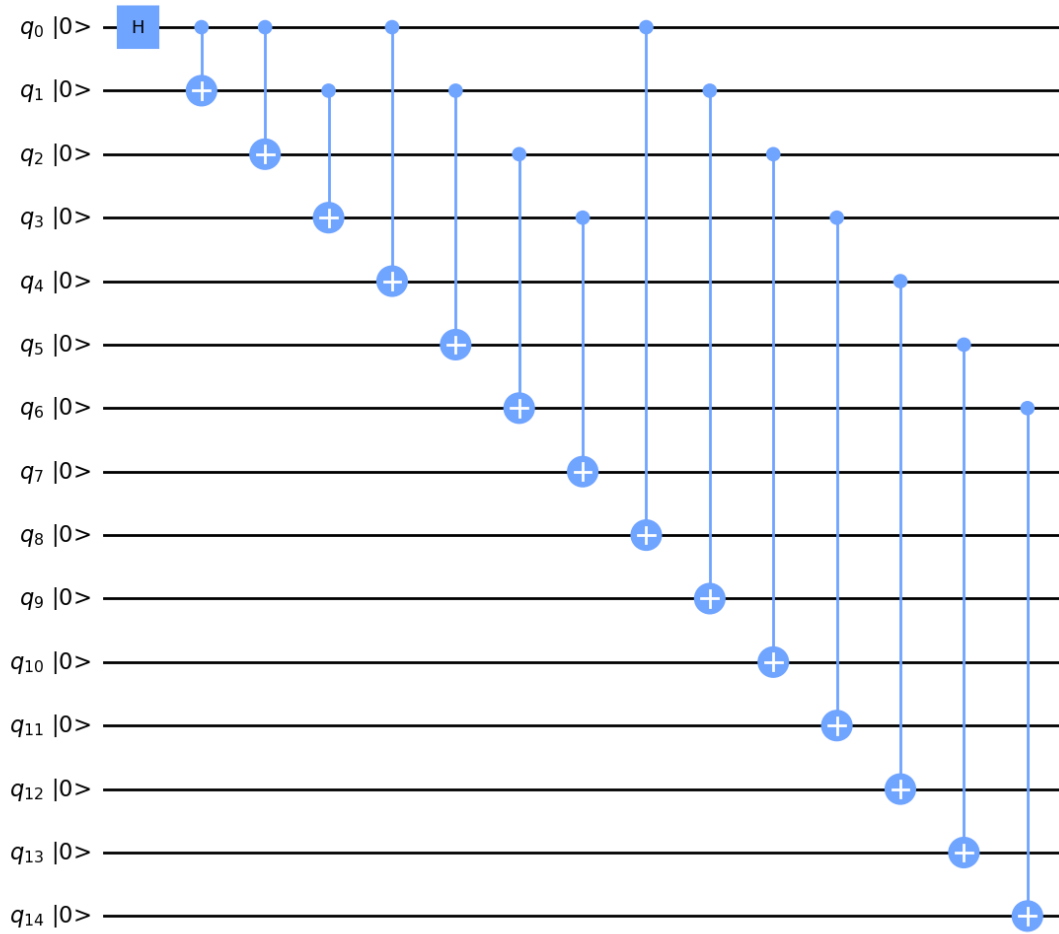
```

```

[8]: log['circuit']['execute'] = log_complexity_GHZ(N)
log['circuit']['draw'] = log_complexity_GHZ(N, False)
log['circuit']['draw'].draw(output='mpl', fold=-1, initial_state=True)

```

[8]:



1.3 Computational Cost Analysis

1.3.1 Cost of Hadamard (H) Gate2

```
[9]: H_cost = 2
```

1.3.2 Cost of CNOT (CX) Gate2

```
[10]: CX_cost = 5
```

1.3.3 Program Cost

```
[11]: T_cost = ((N - 1) * CX_cost) + H_cost
      Latex(f"""\begin{{equation*}}{T_cost}\\end{{equation*}}""")
```

[11]:

72

1.3.4 Program Sections (s)

```
[12]: def program_sections() -> int:
      init = [ 0, 1, 2 ]
      i = len(init)
      k = 1
      while len(init) <= N:
          init += [i] * 2**k
          i += 1
          k += 1
      return init[N]
```

```
[13]: s = program_sections()
      Latex(f"""\begin{{equation*}}{s}\\end{{equation*}}""")
```

[13]:

5

1.3.5 Cost per Section

```
[14]: def cost_per_section() -> list:
      init = [ H_cost ]
      _N = N - 1
      k = 0
      while len(init) < (s - 1):
          init.append(CX_cost * 2**k)
          _N -= 2**k
          k += 1
      if _N > 0:
          init.append(CX_cost * _N)
      return init
```

```
[15]: section_cost_list = cost_per_section()
      Latex(f"""\begin{{equation*}}{section_cost_list}\\end{{equation*}}""")
```

[15]:

[2, 5, 10, 20, 35]

1.4 Parallel v. Sequential Analysis

1.4.1 Gates Per Section

```
[16]: def gates_per_section() -> list:
      if s == 1:
          return [1]
      elif s == 2:
          return [1, 1]
      else:
          init = [1, 1]
          for i in range(len(init), s):
              init.append(int(section_cost_list[i] / CX_cost))
          return init
```

```
[17]: num_gates_list = gates_per_section()
      Latex(f"""\begin{{equation*}}{num_gates_list}\\end{{equation*}}""")
```

```
[17]:
```

$$[1, 1, 2, 4, 7]$$

1.4.2 Percent Sequential

```
[18]: def add_sequential_portions() -> float:
      seq = 0
      for cost, gates in zip(section_cost_list, num_gates_list):
          seq += (1 / gates) * (cost / T_cost)
      return seq
```

```
[19]: sequential_portion = add_sequential_portions()
      Latex(f"""\begin{{equation*}}{sequential_portion * 100}\%\end{{equation*}}""")
```

```
[19]:
```

$$30.555555555555557\%$$

1.4.3 Percent Parallel

```
[20]: def add_parallel_portions() -> float:
      par = 0
      for cost, gates in zip(section_cost_list, num_gates_list):
          par += ( (gates - 1) / gates ) * (cost / T_cost)
      return par
```

```
[21]: parallel_portion = add_parallel_portions()
      Latex(f"""\begin{{equation*}}{parallel_portion * 100}\%\end{{equation*}}""")
```

```
[21]:
```

$$69.44444444444444\%$$

1.5 Quantum Simulation

1.5.1 Device

```
[22]: Latex(f"""\begin{{equation*}}
        \text{{{{backend['name']}} ({{backend['num_qubits']}} qubits)}}
        \end{{equation*}}}""")
```

```
[22]:
        Cairo (27 qubits)
```

1.5.2 Transpile Circuits3

```
[23]: linear['transpiled'] = transpile(linear['circuit']['execute'],
        backend['simulator'],
        scheduling_method="asap",
        optimization_level=0)
```

```
[24]: log['transpiled'] = transpile(log['circuit']['execute'],
        backend['simulator'],
        scheduling_method="asap",
        optimization_level=0)
```

1.5.3 Run Simulations

```
[25]: linear['job'] = backend['device'].run(linear['transpiled'])
```

```
[26]: log['job'] = backend['device'].run(log['transpiled'])
```

1.5.4 Block for Results

```
[27]: linear['result'] = linear['job'].result()
```

```
[28]: log['result'] = log['job'].result()
```

1.6 Speed-Up Analysis

1.6.1 Run-Times

Linear

```
[29]: linear['time'] = linear['result'].time_taken
        Latex(f"""\begin{{equation*}}{linear['time']}\space\text{{seconds}}\end{{equation*}}}""")
```

```
[29]:
        24.292431592941284seconds
```


Log

```
[30]: log['time'] = log['result'].time_taken
      Latex(f"""\begin{{equation*}}{{\log['time']}}\space\text{{seconds}}\end{{equation*}}}""")
```

[30]:

9.33341646194458seconds

1.6.2 Theoretical Max Speed-Up (Amdahl's Law4)

$$\lim_{F \rightarrow \infty} S_{\text{latency}} = \frac{1}{S_{\text{eq}} + \frac{P}{F}} = \frac{1}{S_{\text{eq}}}$$

- S_{eq} represents the portions of the program running sequentially
- P represents the portions of the program running in parallel
- F represents the level of concurrency (i.e. number of cores in classical computing)

```
[31]: Latex(f"""\begin{{equation*}}{{1 / sequential_portion}}\end{{equation*}}}""")
```

[31]:

3.2727272727272725

1.6.3 Observed Speed-Up Factor (S_{latency})

```
[32]: S_latency = linear['time'] / log['time']
      Latex(f"""\begin{{equation*}}{{S_latency}}\end{{equation*}}}""")
```

[32]:

2.602737346178599

1.6.4 Approximated Level of Concurrency (F)

$$F = \frac{P \cdot S_{\text{latency}}}{1 - S_{\text{eq}} \cdot S_{\text{latency}}}$$

```
[33]: F = (parallel_portion * S_latency) / (1 - (sequential_portion * S_latency))
      Latex(f"""\begin{{equation*}}{{F}}\end{{equation*}}}""")
```

[33]:

8.828956848467138

1.7 Error Analysis

1.7.1 Linear Error Percentage

State $|0\rangle$

```
[34]: try:
```

```

linear['error']['0'] = abs((linear['result'].get_counts()['0' * N] - isps) / isps)
except KeyError:
    linear['error']['0'] = 1
Latex(f"""\begin{{equation*}}{linear['error']['0'] * 100}\%\end{{equation*}}""")

```

[34]:

63.8671875%

State $|1\rangle$

```

[35]: try:
    linear['error']['1'] = abs((linear['result'].get_counts()['1' * N] - isps) / isps)
except KeyError:
    linear['error']['1'] = 1
Latex(f"""\begin{{equation*}}{linear['error']['1'] * 100}\%\end{{equation*}}""")

```

[35]:

91.9921875%

1.7.2 Logarithmic Error Percentage

State $|0\rangle$

```

[36]: try:
    log['error']['0'] = abs((log['result'].get_counts()['0' * N] - isps) / isps)
except KeyError:
    log['error']['0'] = 1
Latex(f"""\begin{{equation*}}{log['error']['0'] * 100}\%\end{{equation*}}""")

```

[36]:

63.671875%

State $|1\rangle$

```

[37]: try:
    log['error']['1'] = abs((log['result'].get_counts()['1' * N] - isps) / isps)
except KeyError:
    log['error']['1'] = 1
Latex(f"""\begin{{equation*}}{log['error']['1'] * 100}\%\end{{equation*}}""")

```

[37]:

89.6484375%

1.8 References

1. Cruz, Diogo, Romain Fournier, Fabien Gremion, Alix Jeannerot, Kenichi Komagata, Tara Tasic, Jarla Thiesbrummel, et al. (2018). Efficient Quantum Algorithms for *GHZ* and *W* States, and Implementation on the IBM Quantum Computer. ArXiv. 1-2.
2. Lee, Soonchil & Lee, Seong-Joo & Kim, Taegon & Lee, Jae-Seung & Biamonte, Jacob & Perkowski, Marek. (2006). The cost of quantum gate primitives. Journal of Multiple-Valued Logic and Soft Computing. 12. 571.
3. Scheduling Methods
4. Amdahl's Law Definition