Karam Khaled Albataineh

Software & DevOps Engineer

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Professional Summary

Motivated Software & DevOps Engineer with hands-on experience in development, infrastructure automation, and cloud services. Proficient in C#, Java, Python, and tools like Docker, AWS, Jenkins, and Terraform. Skilled in building scalable .NET applications using Domain-Driven Design, RESTful APIs, and unit testing. Agile team player, quick learner, and HashiCorp Certified Terraform Associate with experience at Atypon and Optimum Partners.

Education

Yarmouk University   *Sep 2019 – Jul 2023*

Bachelor of Science in Computer Science

Technical Skills

Programming Languages: C++, C#, Java, Python, PHP

DevOps & Cloud Technologies: Git, GitHub Actions, Linux, Terraform, AWS, Jenkins, Nginx, Docker, Kubernetes, Pulumi, Maven

API Development: REST APIs, API design and implementation

Databases: MySQL, SQLite, PostgreSQL

Work Experience

Software & DevOps Engineer | Optimum Partners   *Feb 2024 – Aug 2024*

Amman, Jordan

- Worked on DevOps tasks, utilizing tools such as Docker, Linux, and GitHub
- Developed and maintained .NET applications using C# API and Domain-Driven Design
- Implemented minimal APIs with PostgreSQL integration
- Conducted unit testing to ensure reliability and maintainability

Software Engineer Intern | Atypon   *Mar 2023 – Aug 2023*

Amman, Jordan

- Explored Java programming, data structures, algorithms, and design patterns
- Gained DevOps experience with Git, shell scripting, Docker, Agile, Maven, AWS
- Practiced clean code principles and unit testing in a Linux environment

Projects

Terraform AWS WordPress

Built Terraform configurations to deploy a scalable 3-tier WordPress architecture on AWS with web, application, and database layers.

🔗 View on GitHub

Library Management System

Developed a C#/.NET Library System to manage borrowing, returns, and inventory using Domain-Driven Design and layered architecture.

🔗 View on GitHub

Google Maps (Map API)

Created a web app using Google Maps and Geocoding APIs to locate addresses and calculate travel distances between two global points.

🔗 View on GitHub

UNO Game Engine

Engineered a complete Java-based UNO game engine following OOP principles. Supports all official cards and allows for rule customization.

🔗 View on GitHub

Certifications

HashiCorp Certified: Terraform Associate (003)

HashiCorp