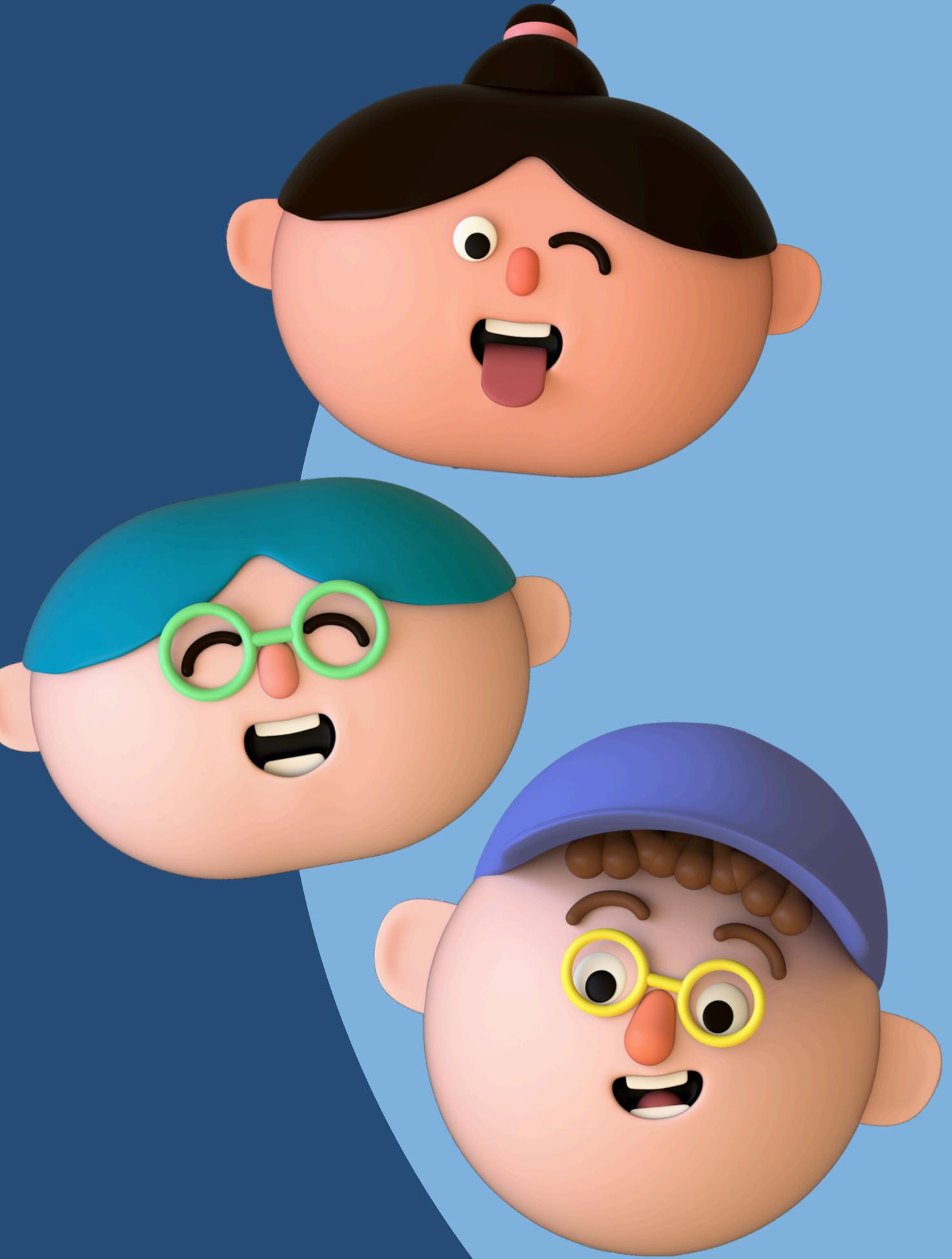


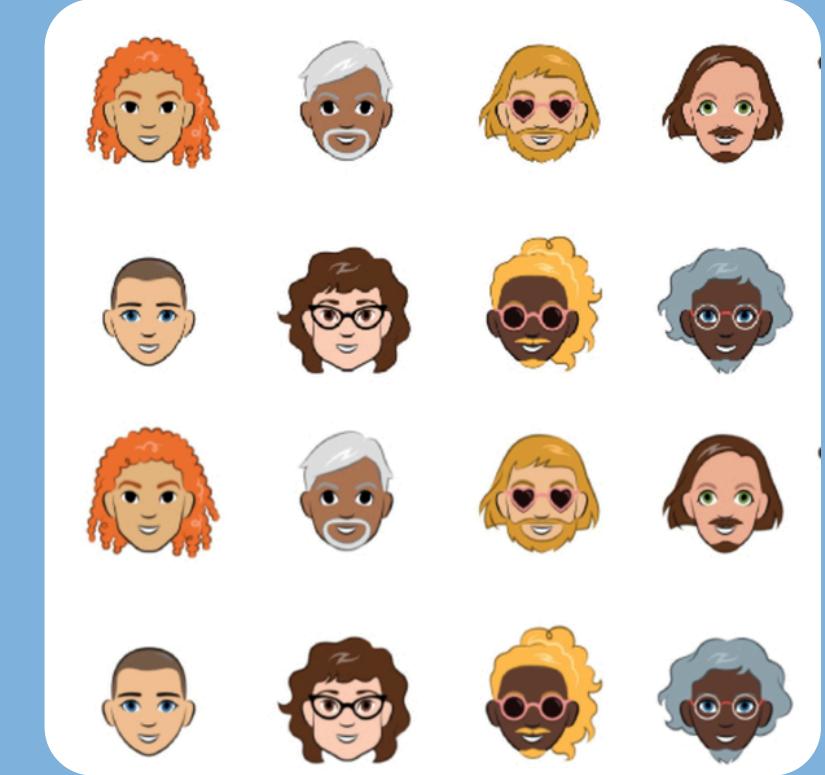


# CARTOONIZE WITH CYCLE GAN



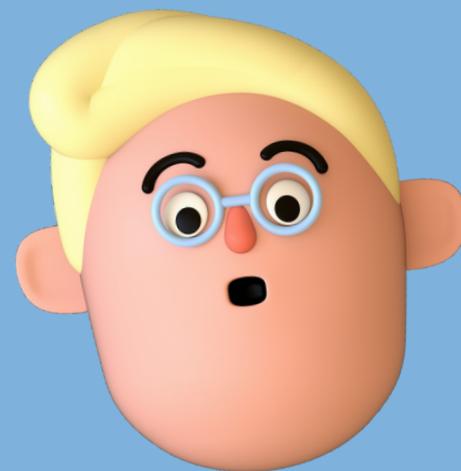
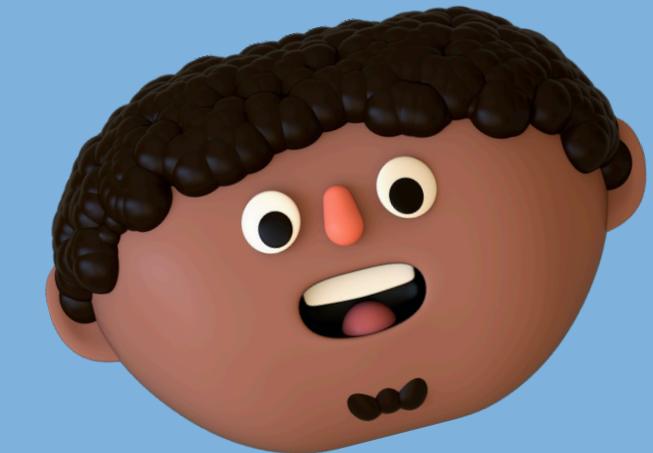
# INTRODUCTION

- Utilizing Cycle Generative Adversarial Networks (CycleGAN) for unpaired image translation.
- Transforming celebrity photographs into charming cartoon renditions.
- Employs innovative techniques like cycle consistency loss for training without paired data.





# OBJECTIVE



This project utilizes CycleGAN to translate images between celebrity photos and cartoons. It trains generators and discriminators to minimize adversarial and cycle-consistency losses, aiming to generate accurate representations of each domain. The goal is to create high-quality image translations while preserving the distinct characteristics of celebrities and cartoons.

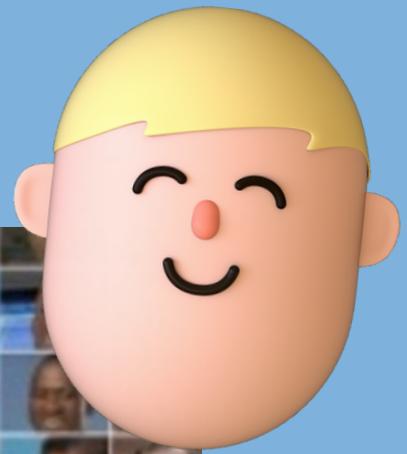
## ≡ ABOUT DATASET

### CelebFaces Attributes (CelebA) Dataset

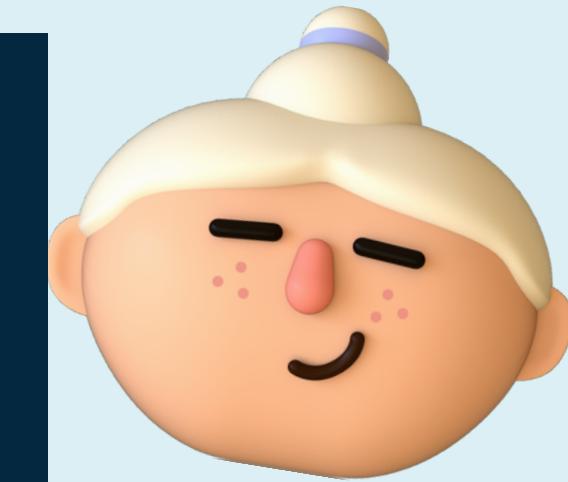
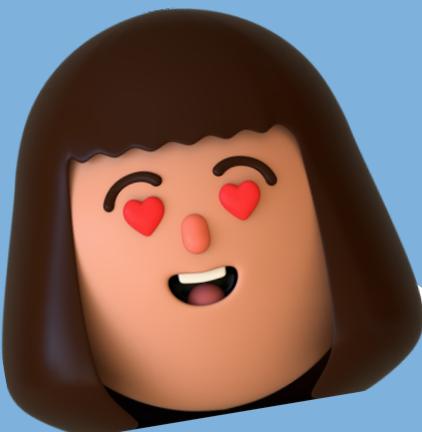
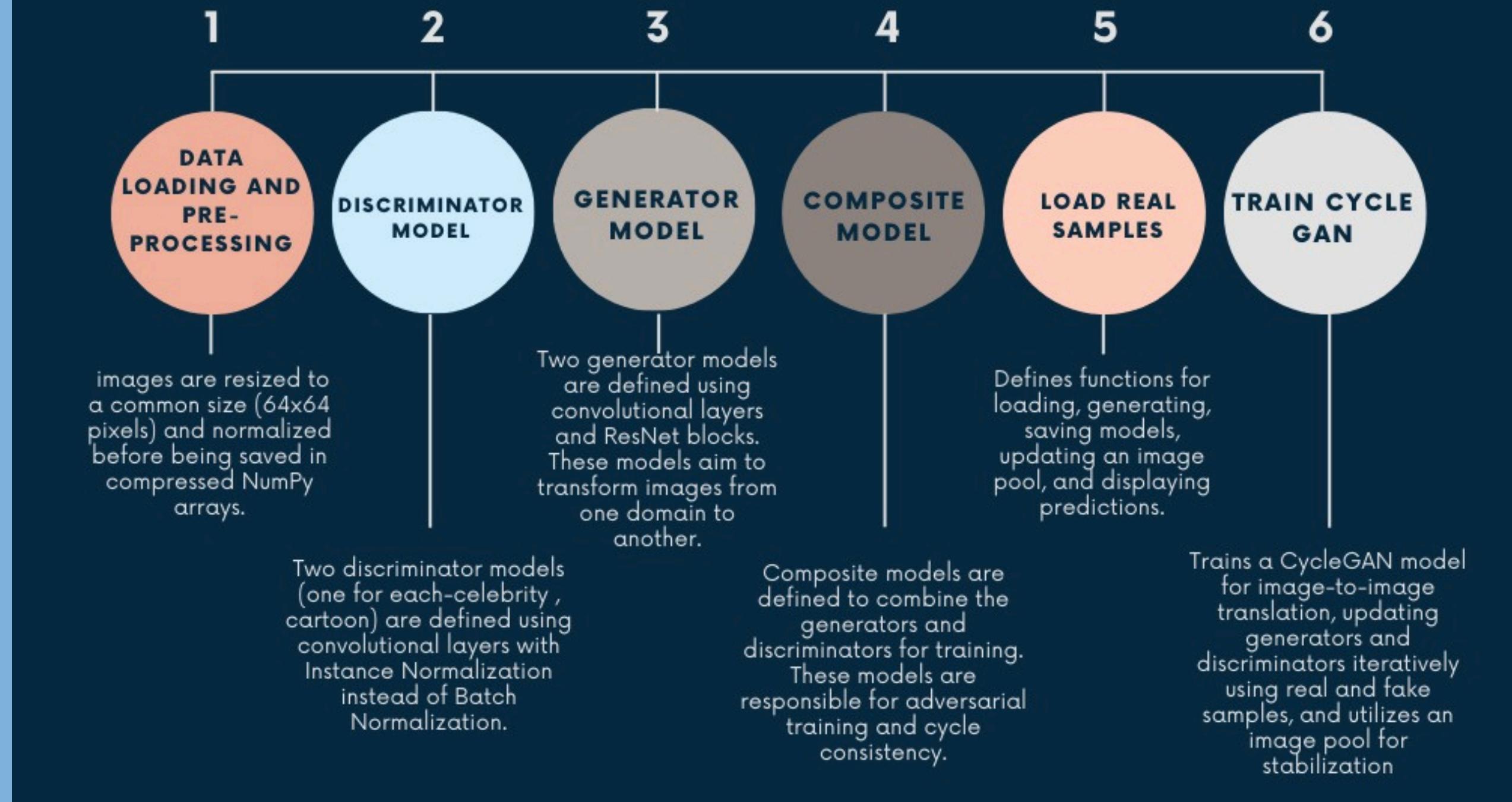
- 202,599 number of face images of various celebrities

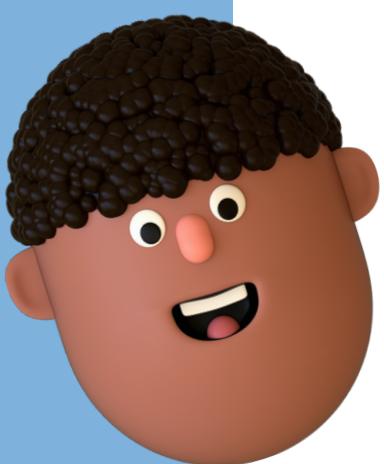
### cartoonset10k

- This dataset has 10,000 images



# WORKFLOW



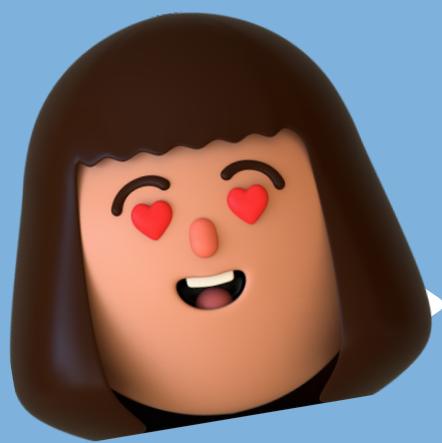
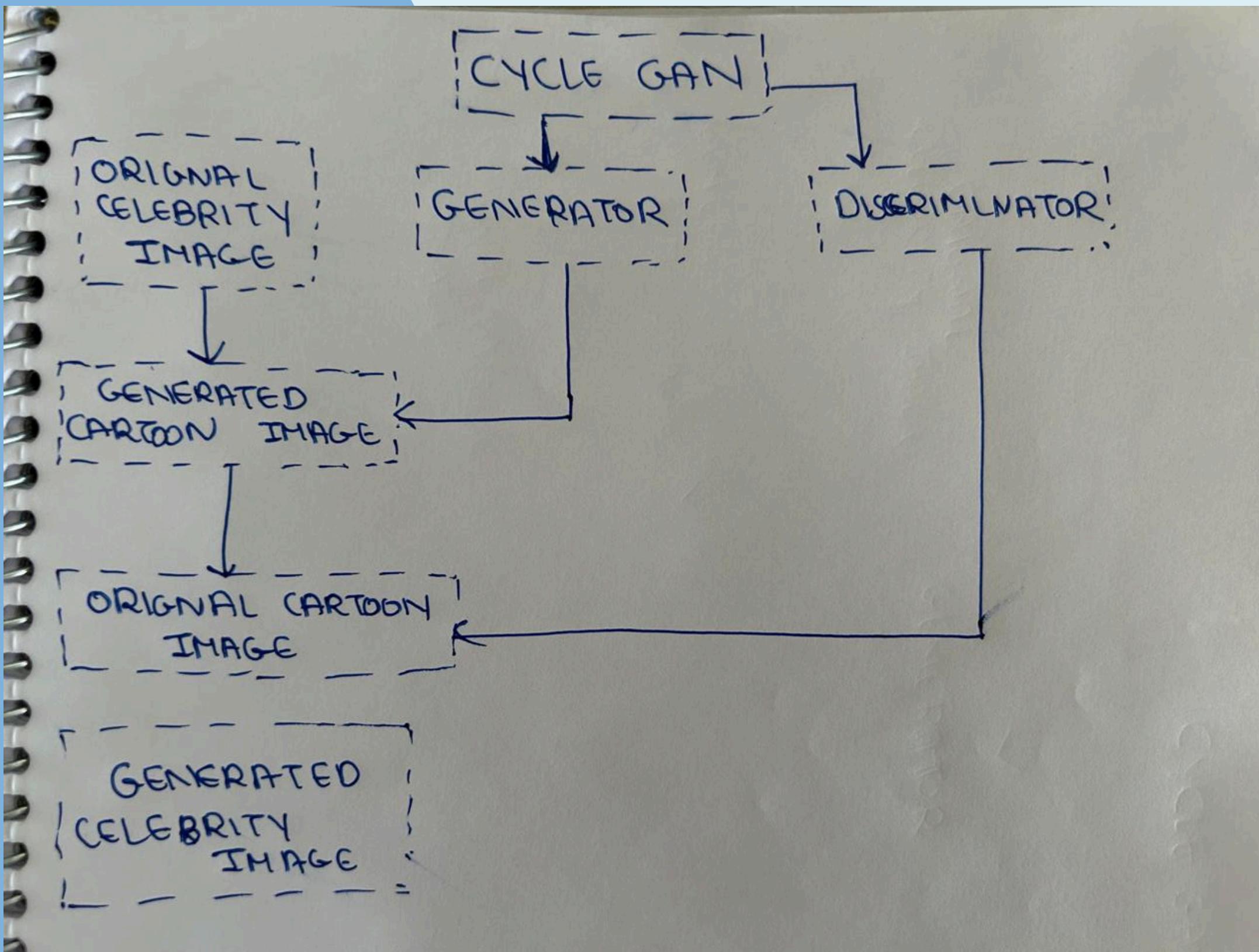


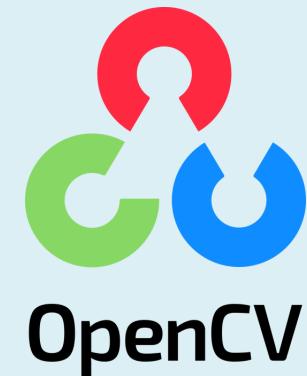
After loading real samples, the model follows these key steps:

- **Batch Generation:** Real samples are selected in batches from each domain.
- **Fake Image Generation:** Generators produce fake images for each domain.
- **Image Pool Update:** Fake images are updated in an image pool to stabilize training.

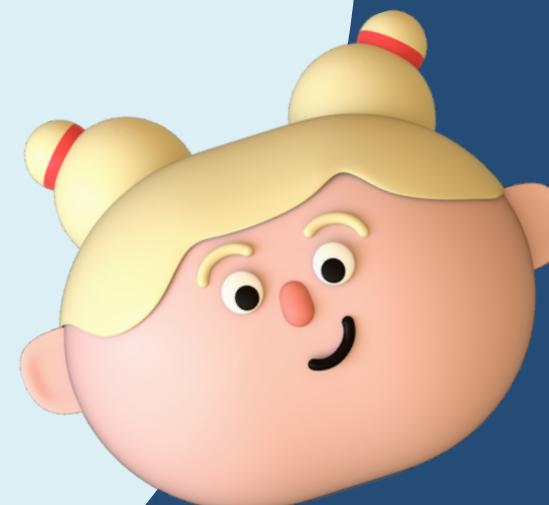
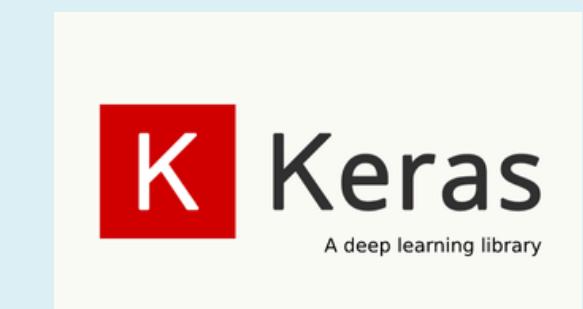
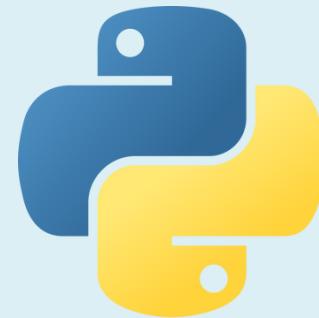
## Model Training:

- **Initialization:** It initializes parameters like the number of epochs, batch size, and the shape of the discriminator output.
- **Data Preparation:** The training dataset is unpacked into sets for the two domains being translated.
- **Image Pools:** Pools for fake images from each domain are initialized.
- **Training Loop:** It iterates over epochs and within each epoch over the batches of data.
- **Sample Generation:** Real and fake samples for both domains are generated.
- **Image Pool Update:** Fake samples are added to their respective image pools.
- **Generator Training:** The generators are trained using adversarial and cycle loss functions.
- **Discriminator Training:** The discriminators are trained on real and fake samples.
- **Performance Monitoring:** Performance metrics are printed for each batch.
- **Visualization and Model Saving:** Every few epochs, predictions are shown and the models are saved.

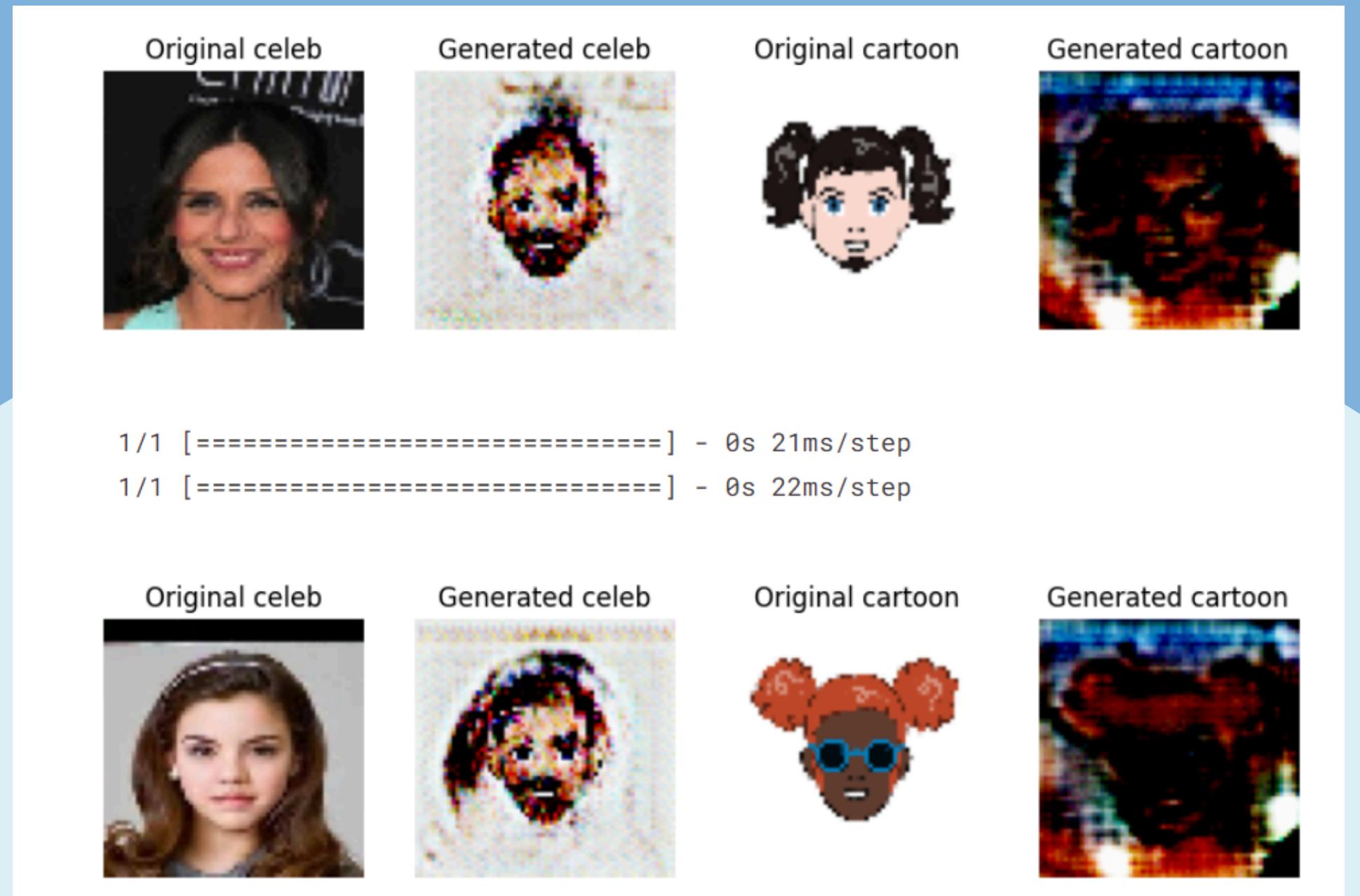




# TOOLS USED



# RESULTS





# CONCLUSION

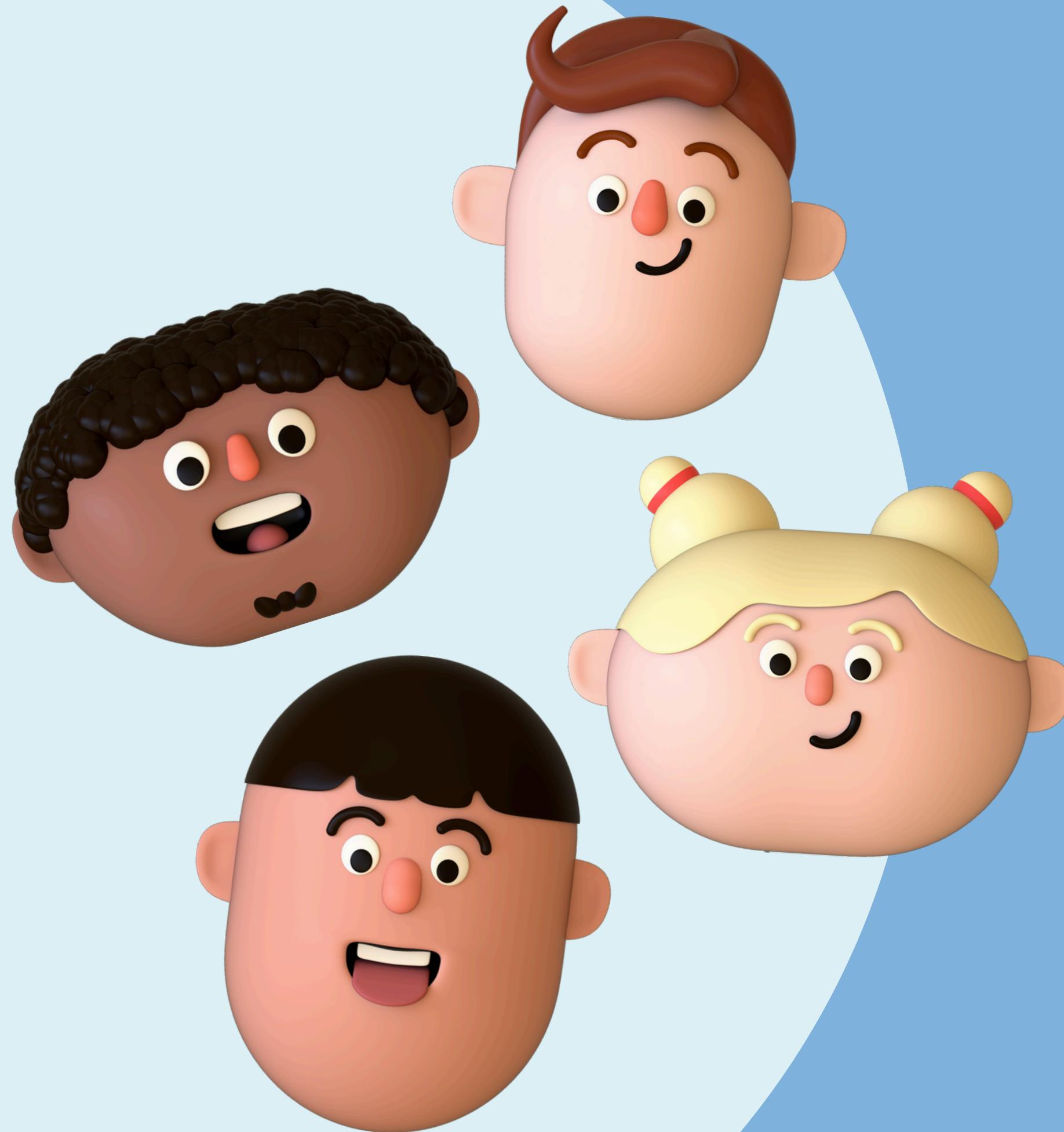
Our project successfully translated celebrity photos into cartoon depictions, though with room for improvement. By refining our generator and discriminator models, we can achieve higher-quality outputs. Strategies like adjusting network architecture and optimizing training parameters offer avenues for enhancement. Additionally, diversifying the dataset can enrich the model's understanding.



# REFERENCES

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- <https://towardsdatascience.com/avatargan-generate-cartoon-images-using-gan-1ffe7d33cfbb>
- <https://towardsdatascience.com/avatargan-generate-cartoon-images-using-gan-1ffe7d33cfbb>





# THANK YOU

PRESENTED BY:

- GARGI JOSHI (21070126029)
- JANHAVI PATIL (21070126040)
- HEMAKSHI BHATNAGAR (21070126036)