Started on	Tuesday, 20 May 2025, 2:28 PM
State	Finished
Completed on	Monday, 26 May 2025, 4:04 PM
Time taken	6 days 1 hour
Overdue	5 days 23 hours
Grade	80.00 out of 100.00

Question 1

Correct

Mark 20.00 out of 20.00

Create a python program to for the following problem statement.

You are given an n x n grid representing a field of cherries, each cell is one of three possible integers.

- 0 means the cell is empty, so you can pass through,
- 1 means the cell contains a cherry that you can pick up and pass through, or
- -1 means the cell contains a thorn that blocks your way.

Return the maximum number of cherries you can collect by following the rules below:

- Starting at the position (0, 0) and reaching (n 1, n 1) by moving right or down through valid path cells (cells with value 0 or 1).
- After reaching (n 1, n 1), returning to (0, 0) by moving left or up through valid path cells.
- When passing through a path cell containing a cherry, you pick it up, and the cell becomes an empty cell 0.
- If there is no valid path between (0, 0) and (n 1, n 1), then no cherries can be collected.

For example:

Test	Result
obj.cherryPickup(grid)	5

Answer: (penalty regime: 0 %)

Reset answer

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	Test	Expected	Got	
~	obj.cherryPickup(grid)	5	5	~

Passed all tests! ✓

Correct

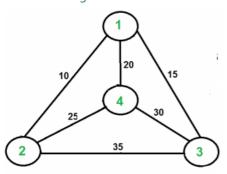
Marks for this submission: 20.00/20.00.

Question 2

Correct

Mark 20.00 out of 20.00

Solve Travelling Sales man Problem for the following graph



Answer: (penalty regime: 0 %)

Reset answer

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```
from sys import maxsize
from itertools import permutations
V = 4

def travellingSalesmanProblem(graph, s):
    ##Write your code
    vertex = []
    for i in range(V):
        if i != s:
            vertex.append(i)
        min_path = maxsize
        next_permutation=permutations(vertex)
    for i in next_permutation:
        current_pathweight = 0
        k = s
        for j in i:
```

	Expected	Got	
~	80	80	~

Passed all tests! ✓

Correct

Marks for this submission: 20.00/20.00.

```
Question 3
Correct
Mark 20.00 out of 20.00
```

Create a python program for 0/1 knapsack problem using naive recursion method

For example:

Test	Input	Result
knapSack(W, wt, val, n)	3	The maximum value that can be put in a knapsack of capacity W is: 220
	50	
	60	
	100	
	120	
	10	
	20	
	30	

Answer: (penalty regime: 0 %)

Reset answer

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```
def knapSack(W, wt, val, n):
    ######## Add your code here #######
    K = [[0 \text{ for } x \text{ in range}(W + 1)] \text{ for } x \text{ in range}(n + 1)]
    for i in range(n + 1):
        for w in range (W + 1):
             if i == 0 or w == 0:
                 K[i][w] = 0
             elif wt[i-1] \le w:
                 K[i][w] = max(val[i-1] + K[i-1][w-wt[i-1]], K[i-1][w])
             else:
                 K[i][w] = K[i-1][w]
    return K[n][W]
x=int(input())
y=int(input())
W=int(input())
val=[]
```

	Test	Input	Expected	Got	
*	knapSack(W, wt, val, n)	3 3 50 60 100 120 10 20 30	The maximum value that can be put in a knapsack of capacity W is: 220	The maximum value that can be put in a knapsack of capacity W is: 220	*

	Test	Input	Expected	Got	
~	knapSack(W, wt, val, n)	3 3 55 65 115 125 15 25 35	The maximum value that can be put in a knapsack of capacity W is: 190	The maximum value that can be put in a knapsack of capacity W is:	•

Passed all tests! 🗸

Correct

Marks for this submission: 20.00/20.00.

Question 4

Incorrect

Mark 0.00 out of 20.00

Create a python program using brute force method of searching for the given substring in the main string.

For example:

Test	Input	Result
match(str1,str2)	AABAACAADAABAABA	Found at index 0
	AABA	Found at index 9
		Found at index 12

Answer: (penalty regime: 0 %)

Reset answer

Ace editor not ready. Perhaps reload page?

Falling back to raw text area.

```
def match(s1,s2):
   i = 0
   j = 0
   while (i < len(s1) and j < len(s2)):
       if(s1[i] == s2[j]):
           i += 1
            j += 1
       else:
           i = i - j + 1
           j = 0
    if(j >= len(s2)):
       return i - len(s2)
    else:
       return 0
if __name__ == "__main__":
   str1=input()
   str2=input()
   b=match(str1,str2)
```

	Test	Input	Expected	Got	
×	match(str1,str2)	AABAACAADAABAABA	Found at index 0	Found at index 0	×
		AABA	Found at index 9		
			Found at index 12		

Your code must pass all tests to earn any marks. Try again.

Show differences

Incorrect

Marks for this submission: 0.00/20.00.

```
Question 5
Correct
Mark 20.00 out of 20.00
```

Write a recursive python function to perform merge sort on the unsorted list of float values.

For example:

Input	Result
5	[1.5, 1.6, 1.7, 3.2, 8.9]
3.2	
1.5	
1.6	
1.7	
8.9	
6	[2.3, 3.1, 4.5, 6.5, 7.8, 9.2]
3.1	
2.3	
6.5	
4.5	
7.8	
9.2	
	5 3.2 1.5 1.6 1.7 8.9 6 3.1 2.3 6.5 4.5 7.8

Answer: (penalty regime: 0 %)

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```
def mergesort(inp_arr):
    if len(inp_arr)>1:
        mid=len(inp arr)//2
        L=inp_arr[:mid]
        R=inp_arr[mid:]
        mergesort(L)
        mergesort(R)
        i=j=k=0
        while i<len(L) and j<len(R):</pre>
            if L[i] < R[j]:</pre>
                 inp_arr[k]=L[i]
                 i+=1
            else:
                 inp_arr[k]=R[j]
                 j+=1;
            k+=1
        while i<len(L):
            inp_arr[k]=L[i]
```

	Test	Input	Expected	Got	
~	mergesort(li)	5 3.2 1.5 1.6 1.7 8.9	[1.5, 1.6, 1.7, 3.2, 8.9]	[1.5, 1.6, 1.7, 3.2, 8.9]	~

	Test	Input	Expected	Got	
*	mergesort(li)	6 3.1 2.3 6.5 4.5 7.8 9.2	[2.3, 3.1, 4.5, 6.5, 7.8, 9.2]	[2.3, 3.1, 4.5, 6.5, 7.8, 9.2]	~
~	mergesort(li)	4 3.1 2.3 6.5 4.1	[2.3, 3.1, 4.1, 6.5]	[2.3, 3.1, 4.1, 6.5]	~

Passed all tests! ✓

Correct

Marks for this submission: 20.00/20.00.