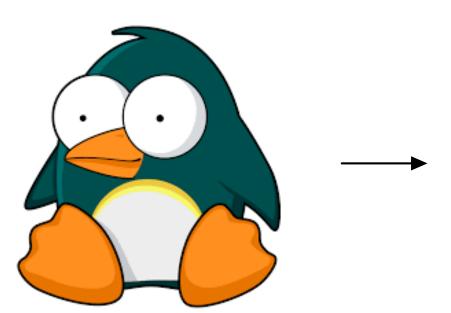


Go over the Image and calculate the average brightness across clumps.

Brightness = pixels in shaded region (average)

convert to one of the above mentioned chanacters.

Go over entire image.



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