

NAME - KARAN MISHRA

DIV - D15B

ROLL NO - 33

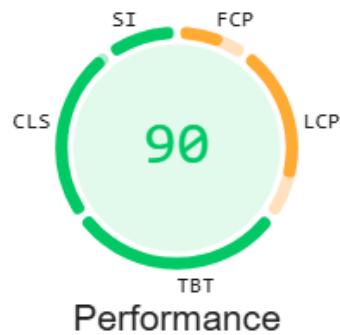
MPL & PWA EXP 11

The screenshot shows a file explorer window titled "WEBEX". The project structure is as follows:

- backend**:
 - __pycache__
 - models
 - routes
 - utils
 - venv
 - .env
 - .gitignore
 - app.py** (highlighted)
 - config.py
 - extensions.py
- frontend\habit-tracker-frontend**:
 - dist
 - node_modules
 - public
 - src
 - .env
 - .gitignore
 - eslint.config.js
 - index.html
 - package-lock.json
 - package.json
 - README.md
 - vite.config.js



<https://sunny-axolotl-e5be37.netlify.app/dashboard>



Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator.](#)

▲ 0–49 ■ 50–89 ● 90–100



<https://sunny-axolotl-e5be37.netlify.app/dashboard>



Performance

Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator.](#)

▲ 0–49 ■ 50–89 ● 90–100

Dashboard

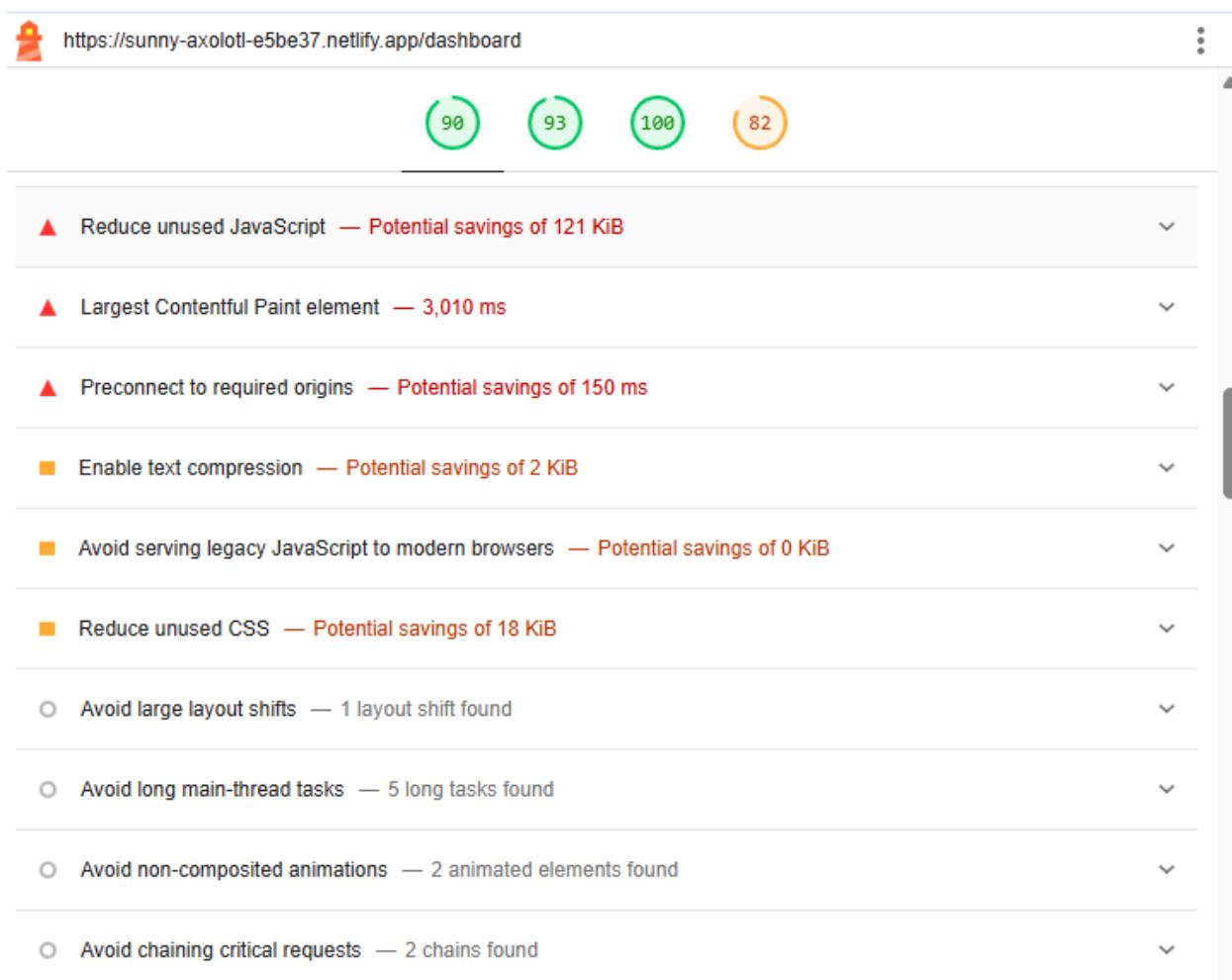
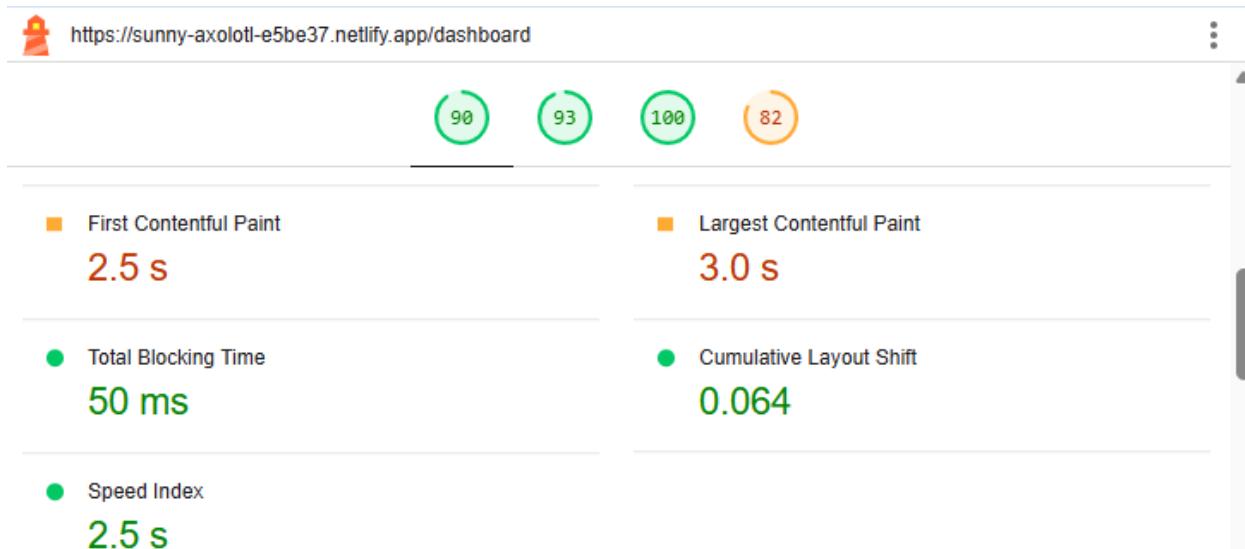
Filter by Category: All

Add New Habit

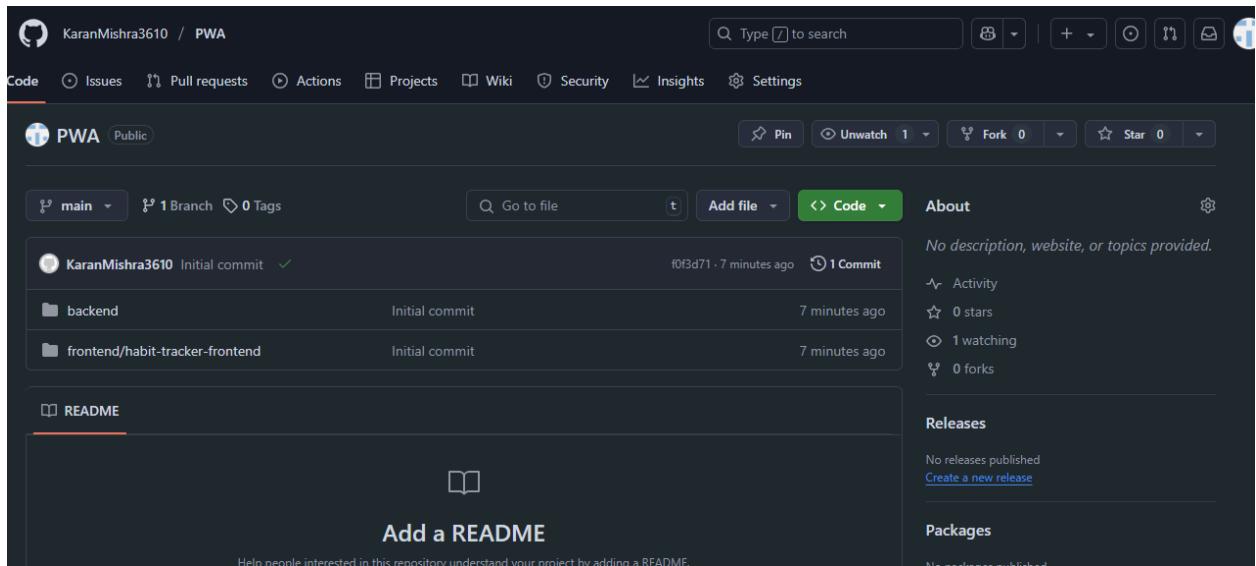
Title:
Description:
Category:

Add

LeetCode (General)
1 problem daily
Start Now
Halfway There



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MPL & PWA EXP 10



The screenshot shows a GitHub repository page for a project named "PWA". The repository is public and has one branch, "main", with one commit. The commit was made by "KaranMishra3610" and is labeled "Initial commit". The commit was pushed 7 minutes ago and includes two files: "backend" and "frontend/habit-tracker-frontend". Both files were also committed 7 minutes ago. On the right side of the page, there is an "About" section which states "No description, website, or topics provided." It also shows activity metrics: 0 stars, 1 watching, and 0 forks. Below the repository details, there are sections for "Releases" (no releases published) and "Packages" (no packages published). At the bottom, there is a button to "Add a README" with the text "Help people interested in this repository understand your project by adding a README".

https://sunny-axolotl-e5be37.netlify.app/dashboard

Dashboard

Filter by Category: All

Add New Habit

leetcode (General)
1 problem daily

Streak Starter Halfway Hero

Status: Streak: 4 | Monthly Progress: 4 days
Completion: 13%

13%

Application

- Manifest
- Service workers
- Storage

Storage

- Local storage
- Session storage
- Extension storage
- IndexedDB
- Cookies
- Private state tokens
- Interest groups
- Shared storage
- Cache storage
- Storage buckets

Background services

- Back/forward cache
- Background fetch
- Background sync
- Bounce tracking m...

Identity

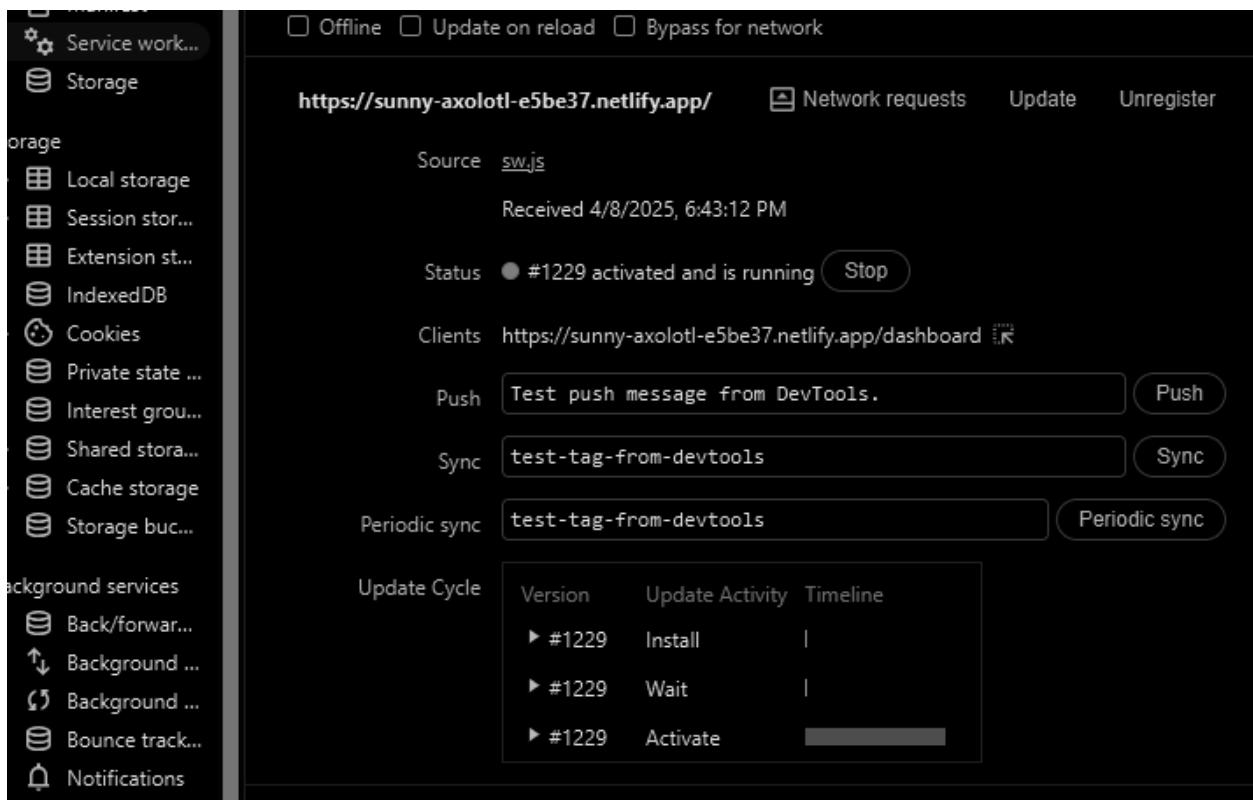
Name Habit Tracker
Short name HabitApp
Description
Computed App ID https://sunny-axolotl-e5be37.netlify.app/ [Learn more](#)

Note: id is not specified in the manifest, start_url is used instead. specify an App ID that matches the current identity, set the id field t

Presentation

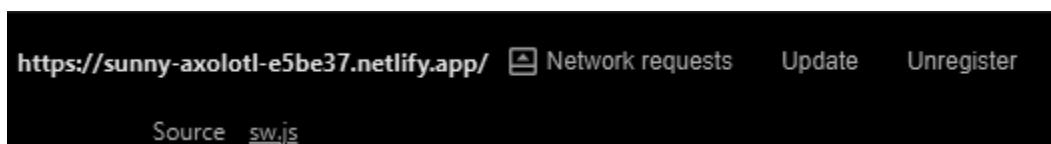
Start URL /
Theme color #4caf50
Background color #ffffff
Orientation
Display standalone

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MPL & PWA EXP 9



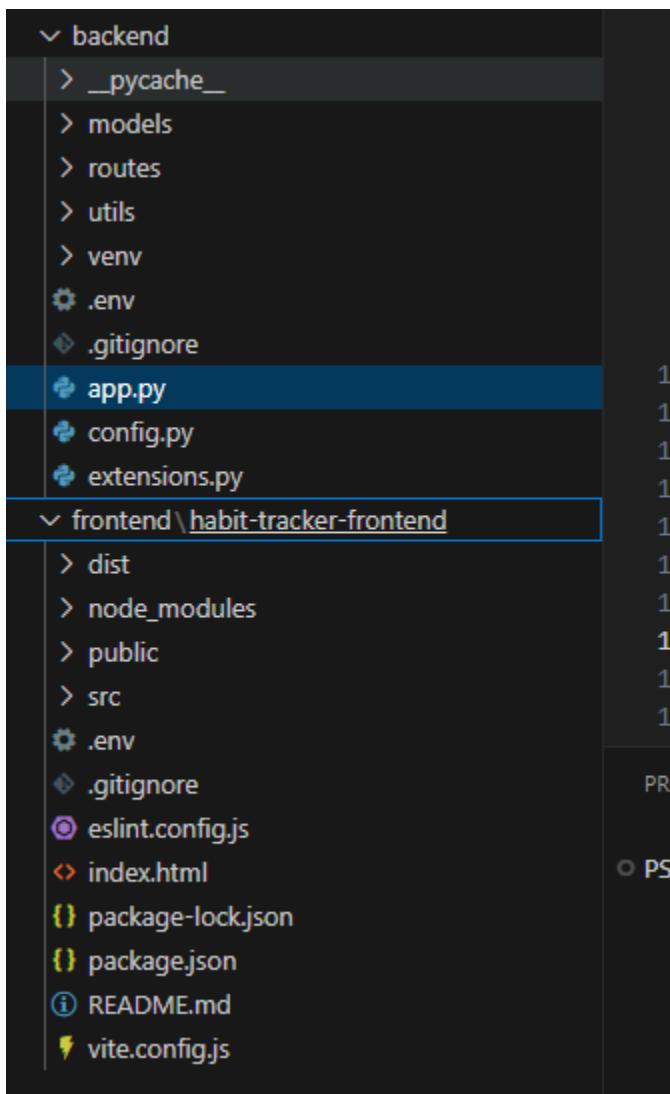
The screenshot shows the Service Worker panel in the Chrome DevTools. The URL is <https://sunny-axolotl-e5be37.netlify.app/>. The service worker is registered and active, with the status "#1229 activated and is running". It has received a push message from DevTools. The sync and periodic sync sections are empty. The update cycle table shows three entries: #1229 Install, #1229 Wait, and #1229 Activate.

Version	Update Activity	Timeline
#1229	Install	
#1229	Wait	
#1229	Activate	██████████



The screenshot shows the Network tab in the Chrome DevTools. The URL is <https://sunny-axolotl-e5be37.netlify.app/>. The network requests section is empty. The source code for the service worker is displayed as `sw.js`.

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MPL & PWA EXP 8



The screenshot shows a file explorer interface with a dark theme. The left pane displays the project structure:

- backend**:
 - > __pycache__
 - > models
 - > routes
 - > utils
 - > venv
 - ⚙ .env
 - ❖ .gitignore
 - app.py** (selected)
 - ❖ config.py
 - ❖ extensions.py
- frontend \ habit-tracker-frontend**:
 - > dist
 - > node_modules
 - > public
 - > src
 - ⚙ .env
 - ❖ .gitignore
 - ⌚ eslint.config.js
 - ⌚ index.html
 - { package-lock.json
 - { package.json
 - ⓘ README.md
 - ⚡ vite.config.js

Service work... Offline Update on reload Bypass for network

Storage Network requests Update Unregister

<https://sunny-axolotl-e5be37.netlify.app/>

Source `sw.js` Received 4/8/2025, 6:43:12 PM

Status ● #1229 activated and is running

Clients <https://sunny-axolotl-e5be37.netlify.app/dashboard>

Push

Sync

Periodic sync

Background services

- Back/forward
- Background
- Background
- Bounce track...
- Notifications

Update Cycle

Version	Update Activity	Timeline
► #1229	Install	
► #1229	Wait	
► #1229	Activate	██████████

Manifest Service work... Storage

Storage

- Local storage
- Session stor...
- Extension st...
- IndexedDB
- Cookies
- Private state ...
- Interest grou...
- Shared stor...
- Cache storage
- Storage buc...

Background services

- Back/forward
- Background
- Background
- Bounce track...
- Notifications

Identity

Name Habit Tracker

Short name HabitApp

Description

Computed App ID <https://sunny-axolotl-e5be37.netlify.app/> ⓘ Learn more

Note: id is not specified in the manifest, start_url is used instead. To specify an App ID that matches the current identity, set the id field to /

Presentation

Start URL /

Theme color

Background color

Orientation

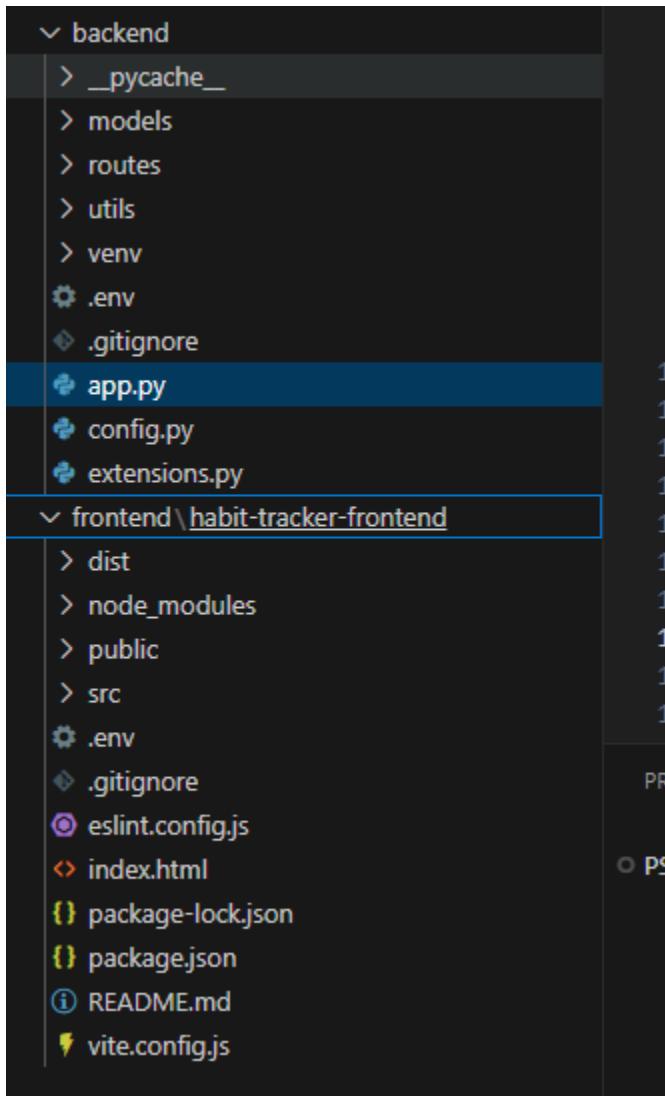
Display standalone

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MPL & PWA EXP 7



vite.config.js:-

```
import { defineConfig } from 'vite'

import react from '@vitejs/plugin-react'

import { VitePWA } from 'vite-plugin-pwa'

export default defineConfig({
  plugins: [
```

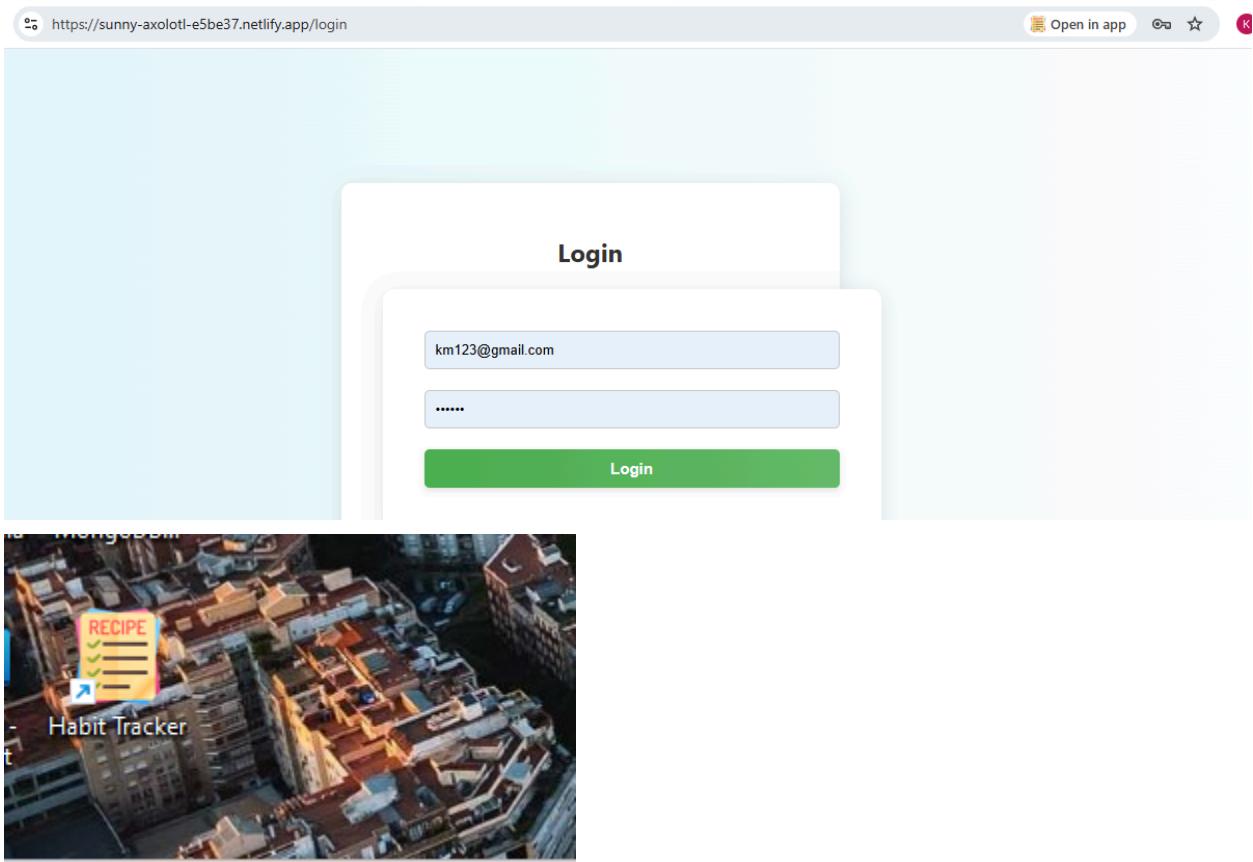
```
react(),

VitePWA({  
  registerType: 'autoUpdate',  
  includeAssets: ['favicon.svg', 'robots.txt', 'apple-touch-icon.png'],  
  manifest: {  
    name: 'Habit Tracker',  
    short_name: 'HabitApp',  
    start_url: '/',  
    display: 'standalone',  
    background_color: '#ffffff',  
    theme_color: '#4caf50',  
    icons: [  
      {  
        src: 'pwa-192x192.png',  
        sizes: '192x192',  
        type: 'image/png'  
      },  
      {  
        src: 'pwa-512x512.png',  
        sizes: '512x512',  
        type: 'image/png'  
      }  
    ]  
  }  
})
```

)

]

)



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MPL EXP 5

auth_screen.dart

```
import 'dart:math';
import 'package:flutter/material.dart';
import '../services/auth_service.dart';
import '../screens/menu_screen.dart';

class AuthScreen extends StatefulWidget {
  const AuthScreen({super.key});

  @override
  _AuthScreenState createState() => _AuthScreenState();
}

class _AuthScreenState extends State<AuthScreen> {
  final TextEditingController _emailController = TextEditingController();
  final TextEditingController _passwordController = TextEditingController();
  final TextEditingController _captchaController = TextEditingController();
  final AuthService _authService = AuthService();

  final List<String> captchaWords = ["apple", "secure", "verify", "random", "trust"];
  late String captchaWord;

  @override
  void initState() {
    super.initState();
    _generateNewCaptcha();
  }

  void _generateNewCaptcha() {
    setState(() {
      captchaWord = captchaWords[Random().nextInt(captchaWords.length)];
    });
  }

  void _authenticate(bool isLogin) async {
    if (_captchaController.text.trim().toLowerCase() != captchaWord.toLowerCase()) {
      ScaffoldMessenger.of(context).showSnackBar(
        const SnackBar(content: Text("Incorrect CAPTCHA. Try again!")),
      );
    }
  }
}
```

```

        _generateNewCaptcha());
    return;
}

String? userId = isLoggedIn
    ? await _authService.login(_emailController.text.trim(), _passwordController.text.trim())
    : await _authService.register(_emailController.text.trim(), _passwordController.text.trim());

if (userId != null) {
    ScaffoldMessenger.of(context).showSnackBar(
        SnackBar(content: Text(isLogin ? "Login Successful!" : "Registration Successful!")),
    );
}

Future.delayed(const Duration(milliseconds: 500), () {
    Navigator.pushReplacement(
        context,
        MaterialPageRoute(
            builder: (context) => MenuScreen(userEmail: _emailController.text.trim()),
        ),
    );
});

} else {
    ScaffoldMessenger.of(context).showSnackBar(
        const SnackBar(content: Text("Authentication Failed!")),
    );
}
}

@Override
Widget build(BuildContext context) {
    return Scaffold(
        body: Stack(
            fit: StackFit.expand,
            children: [
                Image.asset("assets/images/background.png", fit: BoxFit.cover),
                Center(
                    child: Padding(
                        padding: const EdgeInsets.all(24.0),
                        child: Container(
                            padding: const EdgeInsets.all(20),
                            decoration: BoxDecoration(
                                color: Colors.white.withOpacity(0.9),
                                borderRadius: BorderRadius.circular(15),
                            ),
                        ),
                    ),
                ),
            ],
        ),
    );
}

```

```
child: Column(  
    mainAxisSize: MainAxisSize.min,  
    children: [  
        const Text("Welcome!", style: TextStyle(fontSize: 24, fontWeight: FontWeight.bold)),  
        const SizedBox(height: 10),  
        _buildTextField(_emailController, "Email"),  
        _buildTextField(_passwordController, "Password", isPassword: true),  
        const SizedBox(height: 10),  
        Text('Enter the word: "$captchaWord",  
            style: const TextStyle(fontSize: 16, fontWeight: FontWeight.bold)),  
        _buildTextField(_captchaController, "Enter CAPTCHA"),  
        const SizedBox(height: 10),  
        _buildButton("Login", () => _authenticate(true), Colors.blue),  
        _buildButton("Register", () => _authenticate(false), Colors.green),  
    ],  
),  
,  
,  
,  
],  
,  
);  
};
```

```
Widget _buildTextField(TextEditingController controller, String hint, {bool isPassword = false}) {
  return Padding(
    padding: const EdgeInsets.symmetric(vertical: 8),
    child: TextField(
      controller: controller,
      obscureText: isPassword,
      decoration: InputDecoration(
        labelText: hint,
        border: OutlineInputBorder(borderRadius: BorderRadius.circular(12)),
        fillColor: Colors.white,
        filled: true,
      ),
    ),
  );
}
```

```
Widget _buildButton(String text, VoidCallback onPressed, Color color) {  
  return Padding(  
    padding: const EdgeInsets.symmetric(vertical: 8),  
    child: ElevatedButton(  
      style: ElevatedButton.styleFrom(  
        primary: color,  
        shape: RoundedRectangleBorder(  
          borderRadius: BorderRadius.circular(10)),  
        padding: const EdgeInsets.all(10),  
      ),  
      onPressed: onPressed,  
      child: Text(text),  
    ),  
  );  
}
```

```
        style: ElevatedButton.styleFrom(backgroundColor: color, shape:  
RoundedRectangleBorder(borderRadius: BorderRadius.circular(10))),  
        onPressed: onPressed,  
        child: Text(text, style: const TextStyle(fontSize: 18, color: Colors.white)),  
    ),  
);  
}  
}
```

auth.service.dart

```
import 'package:firebase_auth/firebase_auth.dart';  
  
class AuthService {  
    final FirebaseAuth _auth = FirebaseAuth.instance;  
  
    Future<String?> login(String email, String password) async {  
        try {  
            UserCredential userCredential = await _auth.signInWithEmailAndPassword(  
                email: email,  
                password: password,  
            );  
            return userCredential.user?.uid;  
        } catch (e) {  
            return null;  
        }  
    }  
  
    Future<String?> register(String email, String password) async {  
        try {  
            UserCredential userCredential = await _auth.createUserWithEmailAndPassword(  
                email: email,  
                password: password,  
            );  
            return userCredential.user?.uid;  
        } catch (e) {  
            return null;  
        }  
    }  
  
    Future<void> logout() async {  
        await _auth.signOut();  
    }  
}
```

```
User? getCurrentUser() {  
    return _auth.currentUser;  
}  
}
```

Output:-

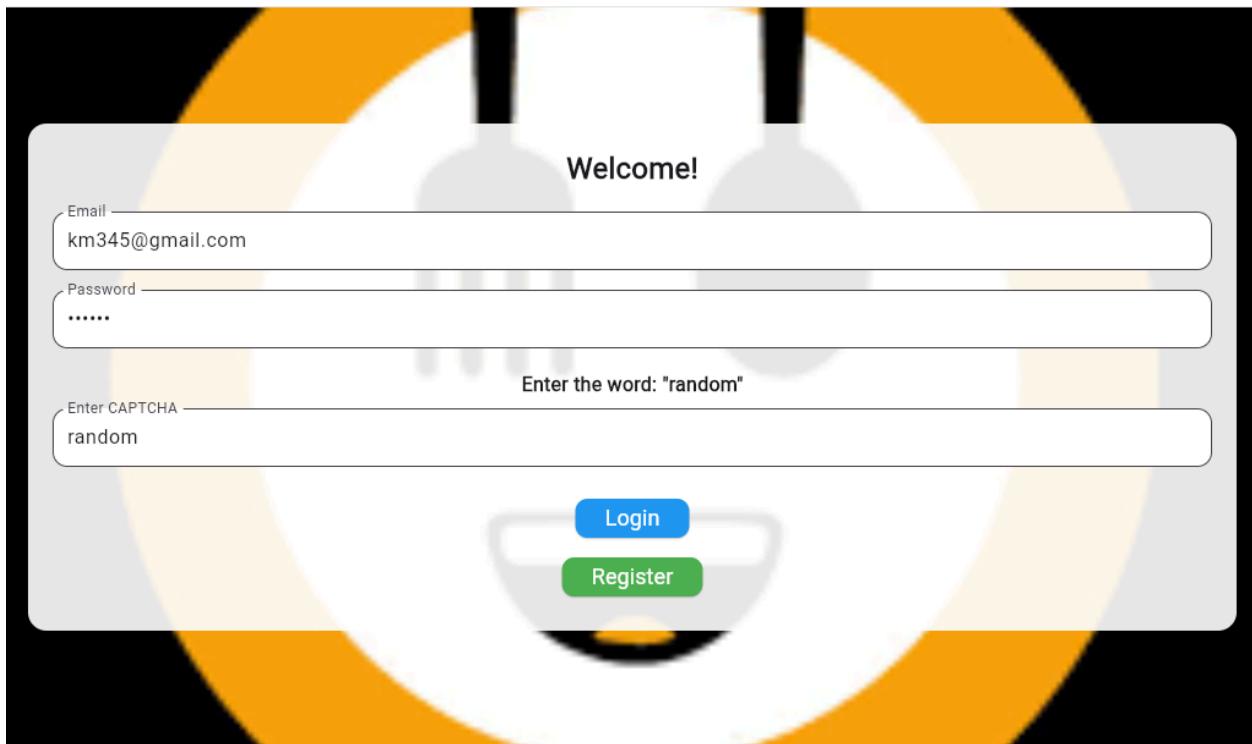
Before registering:-

The screenshot shows the Firebase Authentication console under the 'Users' tab. At the top, there are tabs for 'Users', 'Sign-in method', 'Templates', 'Usage', 'Settings', and 'Extensions'. A prominent message box states: 'The following Authentication features will stop working when Firebase Dynamic Links shuts down on August 25, 2025: email link authentication for mobile apps, as well as Cordova OAuth support for web apps.' Below this, a search bar allows searching by email address, phone number, or user UID. A blue 'Add user' button is located on the right. The main table lists two users:

Identifier	Providers	Created	Signed In	User UID
km234@gmail.com	✉️	Mar 4, 2025	Mar 17, 2025	l6FHpczNVhTz8qSapUTXFzifL...
km123@gmail.com	✉️	Mar 4, 2025	Mar 18, 2025	vnhZiqv4uAga3JXkLZ0FTuQO...

At the bottom, there are pagination controls: 'Rows per page: 50', '1 – 2 of 2', and navigation arrows.

Register and Login page



After Registration:-

Users Sign-in method Templates Usage Settings | Extensions

The following Authentication features will stop working when Firebase Dynamic Links shuts down on August 25, 2025: email link authentication for mobile apps, as well as Cordova OAuth support for web apps.

Identifier	Providers	Created ↓	Signed In	User UID
km345@gmail.com		Mar 18, 2025	Mar 18, 2025	8smv6v1rEDTMp4M5ftpCl0gx...
km234@gmail.com		Mar 4, 2025	Mar 17, 2025	l6FHpczNVhTz8qSapUTXFzifL...
km123@gmail.com		Mar 4, 2025	Mar 18, 2025	vnhZiqv4uAga3JXkLZ0FTuQO...

Rows per page: 50 1 - 3 of 3 < >

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MPL EXP 5

Code:-

```
import 'package:flutter/material.dart';
import 'cart_screen.dart';
import '../services/order_service.dart';

class MenuScreen extends StatefulWidget {
    final String userEmail;
    const MenuScreen({required this.userEmail, super.key});

    @override
    _MenuScreenState createState() => _MenuScreenState();
}

class _MenuScreenState extends State<MenuScreen> {
    final OrderService _orderService = OrderService();

    final List<Map<String, dynamic>> menuItems = [
        {"name": "Pizza", "price": 199.0, "image": "assets/images/pizza.jfif"},
        {"name": "Burger", "price": 149.0, "image": "assets/images/burger.jfif"},
        {"name": "Pasta", "price": 180.0, "image": "assets/images/pasta.jfif"},
        {"name": "Samosa", "price": 30.0, "image": "assets/images/samosa.jfif"},
        {"name": "Vada Pav", "price": 25.0, "image": "assets/images/vada pav.jfif"},
        {"name": "Dosa", "price": 120.0, "image": "assets/images/dosa.jfif"},
        {"name": "Chole Bhature", "price": 180.0, "image": "assets/images/chole bhature.jfif"},
        {"name": "Masala Dosa", "price": 140.0, "image": "assets/images/masala_dosa.jfif"},
    ];

    Future<void> addToCart(String name, double price) async {
        await _orderService.addToCart(widget.userEmail, name, price);
        if (mounted) {
            ScaffoldMessenger.of(context).showSnackBar(
                SnackBar(content: Text("$name added to cart")),
            );
        }
    }

    @override
    Widget build(BuildContext context) {
        return Scaffold(
```

```
appBar: AppBar(  
    title: const Text("Canteen Menu"),  
    actions: [  
        IconButton(  
            icon: const Icon(Icons.shopping_cart),  
            onPressed: () => Navigator.push(  
                context,  
                MaterialPageRoute(builder: (context) => CartScreen(userEmail: widget.userEmail)),  
            ),  
        ),  
    ],  
,  
body: LayoutBuilder(  
    builder: (context, constraints) {  
        double width = constraints.maxWidth;  
        double aspectRatio = (width < 600) ? 0.9 : 1.2;  
  
        return GridView.builder(  
            padding: const EdgeInsets.all(16),  
            gridDelegate: SliverGridDelegateWithFixedCrossAxisCount(  
                crossAxisCount: 2,  
                crossAxisSpacing: 12,  
                mainAxisSpacing: 12,  
                childAspectRatio: aspectRatio,  
            ),  
            itemCount: menuItems.length,  
            itemBuilder: (context, index) {  
                var item = menuItems[index];  
                return Card(  
                    elevation: 5,  
                    shape: RoundedRectangleBorder(borderRadius: BorderRadius.circular(15)),  
                    child: Column(  
                        mainAxisAlignment: MainAxisAlignment.center,  
                        children: [  
                            ClipRRect(  
                                borderRadius: BorderRadius.circular(10),  
                                child: Image.asset(  
                                    item["image"],  
                                    height: 120, // Increased Image Size  
                                    width: 120,  
                                    fit: BoxFit.cover,  
                                ),  
                            ),  
                        const SizedBox(height: 25), // Increased Gap
```

```
Text(
    item["name"],
    style: const TextStyle(fontSize: 18, fontWeight: FontWeight.bold), // Larger Name
Text
),
const SizedBox(height: 12),
Text(
    "₹${item["price"].toStringAsFixed(2)}",
    style: TextStyle(fontSize: 15, color: Colors.grey[700]),
),
const SizedBox(height: 18), // Increased Gap
ElevatedButton(
    onPressed: () => addToCart(item["name"], item["price"]),
    style: ElevatedButton.styleFrom(
        backgroundColor: Colors.purple[300],
        shape: RoundedRectangleBorder(borderRadius: BorderRadius.circular(20)),
    ),
    child: const Text("Add to Cart"),
),
],
),
);
},
),
),
);
},
);
}
}
```

OUTPUT:-

Canteen Menu



Pizza

₹199.00

Add to Cart



Burger

₹149.00

Add to Cart

register > lib > screens > menu_screen.dart

← Cart

Burger

Price: 5.99 x 1

- +

Dosa

Price: 120 x 1

- +

Pizza

Price: 8.99 x 2

- +

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MPL EXP 4

```
import 'package:flutter/material.dart';

import 'package:firebase_auth/firebase_auth.dart';

import 'package:firebase_core/firebase_core.dart';

void main() async {

WidgetsFlutterBinding.ensureInitialized();

await Firebase.initializeApp();

runApp(MyApp());

}

class MyApp extends StatelessWidget {

@Override

Widget build(BuildContext context) {

return MaterialApp(

home: AuthScreen(),

);

}

}

class AuthScreen extends StatefulWidget {

@Override

_AuthScreenState createState() => _AuthScreenState();

}
```

```
class _AuthScreenState extends State<AuthScreen> {

final FirebaseAuth _auth = FirebaseAuth.instance;

final TextEditingController _emailController = TextEditingController();

final TextEditingController _passwordController = TextEditingController();

Future<void> register() async {

try {

await _auth.createUserWithEmailAndPassword(
email: _emailController.text,
password: _passwordController.text,
);

ScaffoldMessenger.of(context).showSnackBar(
SnackBar(content: Text("Registration Successful")),
);

} catch (e) {

ScaffoldMessenger.of(context).showSnackBar(
SnackBar(content: Text(e.toString())),
);

}

}

Future<void> login() async {

try {

await _auth.signInWithEmailAndPassword(
email: _emailController.text,
password: _passwordController.text,

```

```
);

Navigator.pushReplacement(
context,
MaterialPageRoute(builder: (context) => HomeScreen()),
);

} catch (e) {
ScaffoldMessenger.of(context).showSnackBar(
SnackBar(content: Text(e.toString())),
);
}

}

@Override
Widget build(BuildContext context) {
return Scaffold(
appBar: AppBar(title: Text("Flutter Firebase Auth")),
body: Padding(
padding: EdgeInsets.all(16.0),
child: Column(
children: [
TextField(
controller: _emailController,
decoration: InputDecoration(labelText: "Email"),
),
TextField(

```

```
controller: _passwordController,  
decoration: InputDecoration(labelText: "Password"),  
obscureText: true,  
,  
SizedBox(height: 20),  
ElevatedButton(onPressed: register, child: Text("Register")),  
ElevatedButton(onPressed: login, child: Text("Login")),  
],  
,  
,  
);  
}  
}  
  
class HomeScreen extends StatelessWidget {  
final FirebaseAuth _auth = FirebaseAuth.instance;  
@override  
Widget build(BuildContext context) {  
return Scaffold(  
appBar: AppBar(  
title: Text("Home"),  
actions: [  
IconButton(  
icon: Icon(Icons.logout),  
onPressed: () async {
```

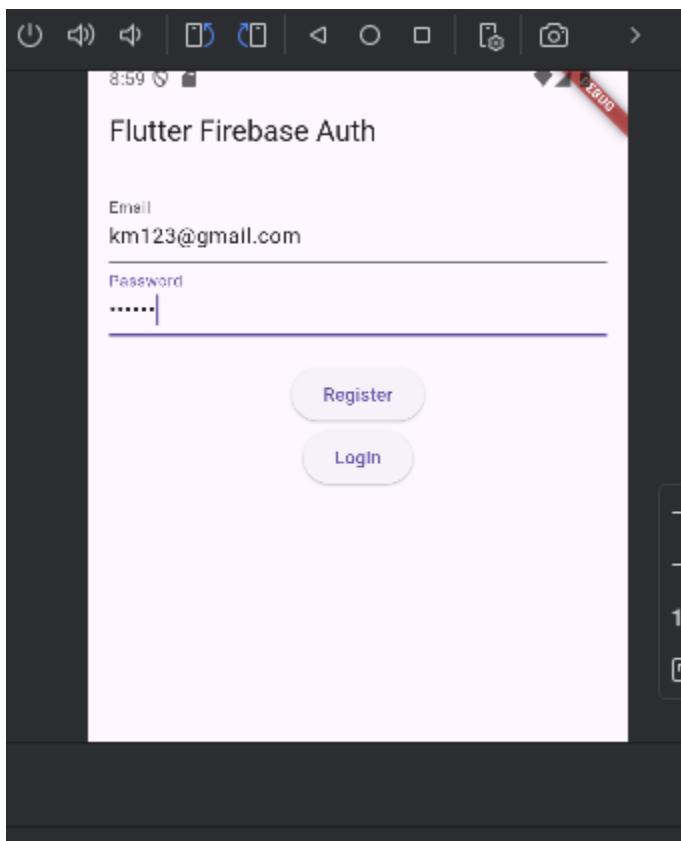
```
await _auth.signOut();

Navigator.pushReplacement(
context,
MaterialPageRoute(builder: (context) => AuthScreen()),
);

},
)

],
),
body: Center(
child: Text("Welcome! You are logged in."),
),
);
}
}
```

OUTPUT:-





RegisterMpl ▾

K

Authentication

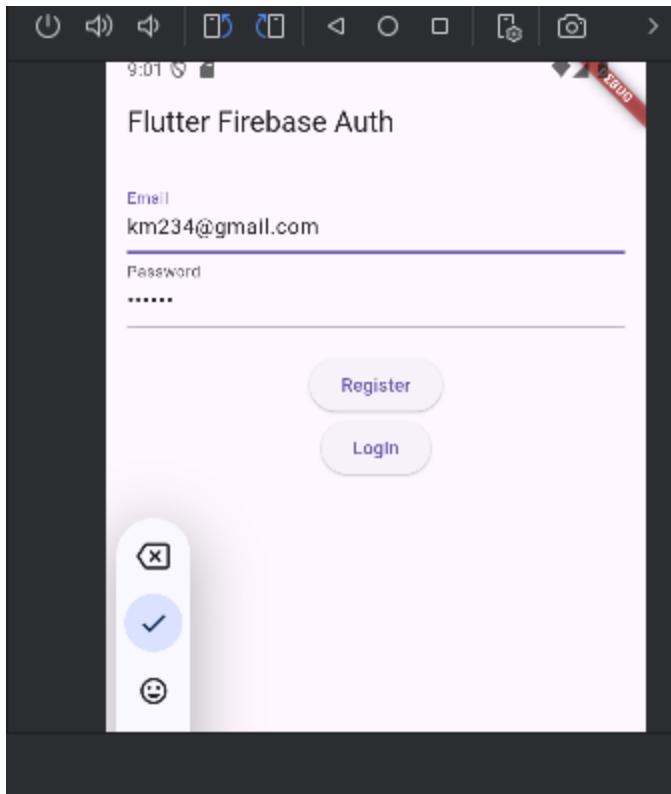
Users Sign-in method Templates Usage Settings Extensions

ⓘ The following Authentication features will stop working when Firebase Dynamic Links shuts down on August 25, 2025: email link authentication for mobile apps, as well as Cordova OAuth support for web apps.

?

Identifier	Providers	Created ↓	Signed In	User UID
km123@gmail.com	✉	Mar 4, 2025	Mar 4, 2025	vnhZiqv4uAga3JXkLZ0FTuQO...

Rows per page: 50 1 – 1 of 1 < >



RegisterMpl ▾

K

Authentication

Users Sign-in method Templates Usage Settings Extensions

The following Authentication features will stop working when Firebase Dynamic Links shuts down on August 25, 2025: email link authentication for mobile apps, as well as Cordova OAuth support for web apps.

Identifier	Providers	Created	Signed In	User UID
km234@gmail.com	✉	Mar 4, 2025	Mar 4, 2025	i6FHpczNVhTz8qSapUTXFzifL...
km123@gmail.com	✉	Mar 4, 2025	Mar 4, 2025	vnhZiqv4uAga3JXkLZ0FTuQO...

Rows per page: 50 1 - 2 of 2 < >

NAME - KARAN MISHRA

DIV - D15B

ROLL NO - 33

MPL EXP 3

Code:-

// main.dart

```
import 'package:flutter/material.dart';

void main() {
  runApp(const CanteenApp());
}

class CanteenApp extends StatelessWidget {
  const CanteenApp({super.key});

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Canteen App',
      theme: ThemeData(
        primarySwatch: Colors.orange,
      ),
      home: const LoginPage(),
    );
  }
}

class LoginPage extends StatelessWidget {
  const LoginPage({super.key});

  @override
  Widget build(BuildContext context) {
```

```
final TextEditingController emailController = TextEditingController();

final TextEditingController passwordController = TextEditingController();

return Scaffold(
  appBar: AppBar(title: const Text('Login')),
  body: Padding(
    padding: const EdgeInsets.all(16.0),
    child: Column(
      mainAxisAlignment: MainAxisAlignment.center,
      children: [
        TextField(
          controller: emailController,
          decoration: const InputDecoration(
            labelText: 'Email',
            border: OutlineInputBorder(),
          ),
          keyboardType: TextInputType.emailAddress,
        ),
        const SizedBox(height: 16),
        TextField(
          controller: passwordController,
          decoration: const InputDecoration(
            labelText: 'Password',
            border: OutlineInputBorder(),
          ),
        ),
      ],
    ),
  ),
);
```

```
obscureText: true,  
),  
const SizedBox(height: 24),  
ElevatedButton(  
style: ElevatedButton.styleFrom(  
backgroundColor: Colors.orange,  
padding: const EdgeInsets.symmetric(horizontal: 32, vertical: 16),  
),  
onPressed: () {  
String email = emailController.text;  
String password = passwordController.text;  
if (email.isNotEmpty && password.isNotEmpty) {  
Navigator.push(  
context,  
MaterialPageRoute(builder: (context) => const MenuPage()),  
);  
} else {  
ScaffoldMessenger.of(context).showSnackBar(  
const SnackBar(content: Text('Please enter email and password')),  
);  
}  
},  
child: const Text('Login', style: TextStyle(fontSize: 18)),  
),
```

```
const SizedBox(height: 16),  
ElevatedButton(  
style: ElevatedButton.styleFrom(  
backgroundColor: Colors.grey,  
padding: const EdgeInsets.symmetric(horizontal: 32, vertical: 16),  
),  
onPressed: () {  
Navigator.push(  
context,  
MaterialPageRoute(builder: (context) => const MenuPage()),  
);  
},  
child: const Text('Login as Guest', style: TextStyle(fontSize: 18)),  
),  
],  
),  
),  
);  
}  
}  
  
class MenuPage extends StatefulWidget {  
const MenuPage({super.key});  
  
@override  
State<MenuPage> createState() => _MenuPageState();
```

```
}

class _MenuPageState extends State<MenuPage> {

final List<Map<String, String>> cartItems = [];

void addToCart(String title, String price, String imagePath) {
    setState(() {
        cartItems.add({'title': title, 'price': price, 'imagePath': imagePath});
    });
    ScaffoldMessenger.of(context).showSnackBar(
        SnackBar(
            content: Text('$title added to cart'),
            duration: const Duration(seconds: 1),
        ),
    );
}

@Override
Widget build(BuildContext context) {
    return Scaffold(
        appBar: AppBar(
            title: const Text('Canteen Menu'),
            actions: [
                IconButton(
                    icon: const Icon(Icons.shopping_cart),
                    onPressed: () {
                        Navigator.push(

```

```
context,  
MaterialPageRoute(  
builder: (context) => CartPage(cartItems: cartItems),  
,  
);  
,  
],  
,  
body: ListView(  
padding: const EdgeInsets.all(16),  
children: [  
_buildMenuItem('Burger', '₹50', 'lib/assets/burger.jfif'),  
_buildMenuItem('Pizza', '₹120', 'lib/assets/pizza.jfif'),  
_buildMenuItem('Cold Drink', '₹30', 'lib/assets/coldrink.jfif'),  
_buildMenuItem('Samosa', '₹15', 'lib/assets/samosa.jfif'),  
],  
,  
);  
}  
  
Widget _buildMenuItem(String title, String price, String imagePath) {  
return Card(  
shape: RoundedRectangleBorder(borderRadius: BorderRadius.circular(16)),  
elevation: 5,
```

```
margin: const EdgeInsets.only(bottom: 16),  
child: Padding(  
padding: const EdgeInsets.all(16),  
child: Row(  
children: [  
ClipRRect(  
borderRadius: BorderRadius.circular(12),  
child: Image.asset(imagePath, width: 80, height: 80, fit: BoxFit.cover),  
),  
const SizedBox(width: 16),  
Expanded(  
child: Column(  
crossAxisAlignment: CrossAxisAlignment.start,  
children: [  
Text(title, style: const TextStyle(fontSize: 20, fontWeight: FontWeight.bold)),  
Text(price, style: const TextStyle(fontSize: 16, color: Colors.grey)),  
],  
),  
),  
),  
IconButton(  
icon: const Icon(Icons.add_shopping_cart, color: Colors.orange),  
onPressed: () => addToCart(title, price, imagePath),  
),  
],
```

```
),
),
);
}

}

class CartPage extends StatelessWidget {

final List<Map<String, String>> cartItems;

const CartPage({super.key, required this.cartItems});

@Override

Widget build(BuildContext context) {

return Scaffold(
    appBar: AppBar(title: const Text('Your Cart')),

    body: cartItems.isEmpty

    ? const Center(child: Text('Your cart is empty'))

    : ListView.builder(
        padding: const EdgeInsets.all(16),

        itemCount: cartItems.length,

        itemBuilder: (context, index) {

            final item = cartItems[index];

            return Card(
                shape: RoundedRectangleBorder(borderRadius: BorderRadius.circular(16)),

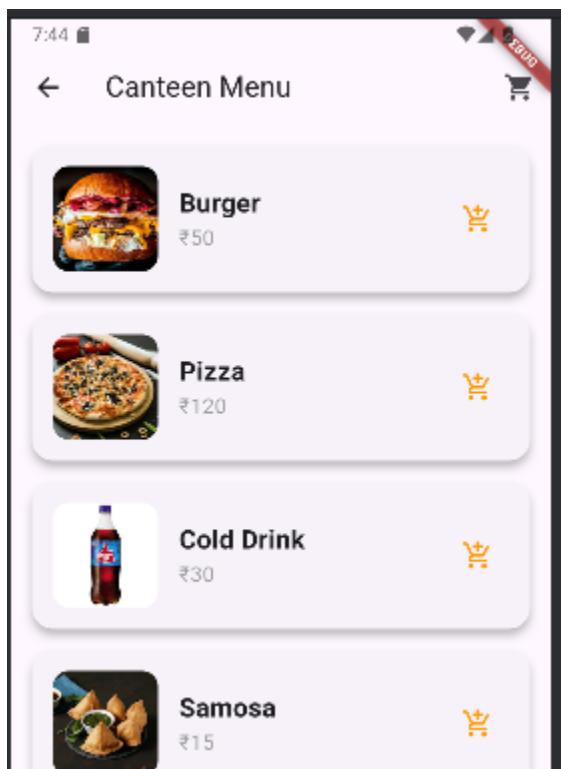
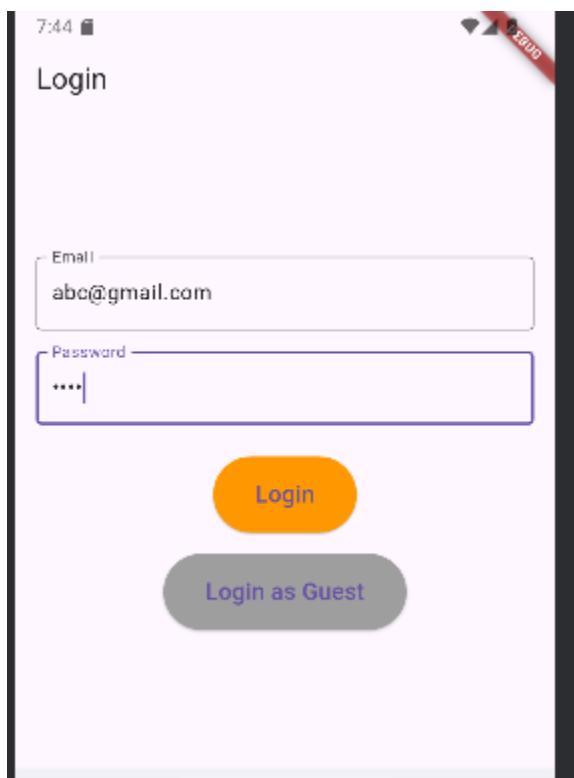
                elevation: 5,

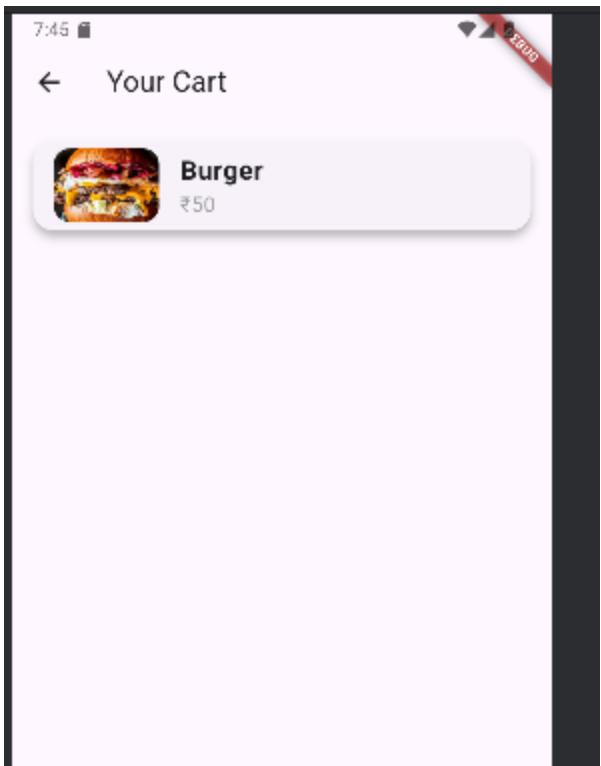
                margin: const EdgeInsets.only(bottom: 16),

                child: ListTile(
```

```
        leading: ClipRRect(  
          borderRadius: BorderRadius.circular(12),  
          child: Image.asset(item['imagePath']!, width: 80, height: 80, fit: BoxFit.cover),  
        ),  
        title: Text(item['title']!, style: const TextStyle(fontSize: 20, fontWeight: FontWeight.bold)),  
        subtitle: Text(item['price']!, style: const TextStyle(fontSize: 16, color: Colors.grey)),  
      ),  
    );  
  },  
),  
);  
}  
}
```

OUTPUT:-





NAME - KARAN MISHRA

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ROLL NO - 33

MPL EXP 2

```
import 'package:flutter/material.dart';

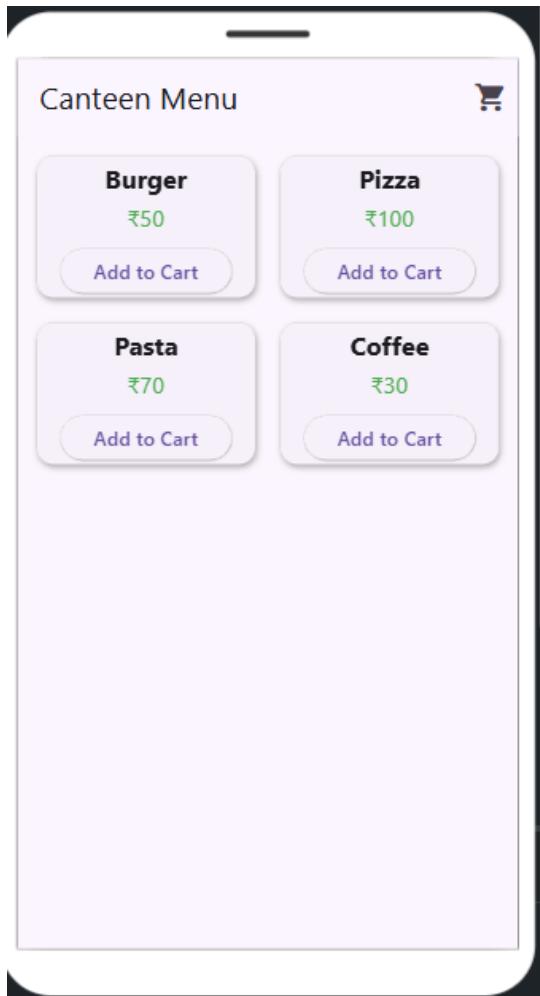
void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      home: HomePage(),
    );
  }
}

class HomePage extends StatelessWidget {
  final List<Map<String, String>> menuItems = [
    {'name': 'Burger', 'price': '₹50'},
    {'name': 'Pizza', 'price': '₹100'},
    {'name': 'Pasta', 'price': '₹70'},
    {'name': 'Coffee', 'price': '₹30'},
  ];

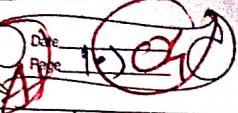
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text('Canteen Menu'),
        actions: [IconButton(onPressed: () {}, icon: Icon(Icons.shopping_cart))],
      ),
      body: GridView.builder(
        padding: EdgeInsets.all(10),
        gridDelegate: SliverGridDelegateWithFixedCrossAxisCount(
          crossAxisCount: 2,
          childAspectRatio: 3 / 2,
          crossAxisSpacing: 10,
          mainAxisSpacing: 10,
        ),
      ),
    );
  }
}
```

```
itemCount: menuItems.length,
itemBuilder: (context, index) {
  return Card(
    elevation: 4,
    child: Column(
      mainAxisAlignment: MainAxisAlignment.center,
      children: [
        Text(menuItems[index]['name']!, style: TextStyle(fontSize: 18, fontWeight: FontWeight.bold)),
        SizedBox(height: 5),
        Text(menuItems[index]['price']!, style: TextStyle(fontSize: 16, color: Colors.green)),
        SizedBox(height: 10),
        ElevatedButton(onPressed: () {}, child: Text('Add to Cart'))
      ],
    ),
  );
},
),
);
},
);
}
}
```



Name - Haran Krishna Div - D15B

Roll No - 33 MPL Assignment



Q1)

Ans) Key Features and Advantages of Flutter for Mobile App Development.

Single codebase for Multiple Platforms
One code to run Web, iOS, Android, etc.

• Hot Reload: Instantly see changes in app without losing state, speeding up development and debugging.

• Rich UI with customizable Widgets: Provides a wide range of pre-designed widgets and allows full customization to build complex, responsive UIs.

• High Performance: Built on Dart, Flutter compiles to native ARM code, eliminating the need for a Javascript bridge.

• Access to Native Features: Flutter offers plugins and platform channels to access native device features like GPS, camera, sensors, etc.

• Google Support: Backed by Google, Flutter receives regular updates, stability improvements, and stable long-term support.

- 3b) Rendering Approach: Traditional frameworks rely on native components, but Flutter draws everything itself using Skia. This eliminates dependency on OEM widgets and prevents UI inconsistencies.
- Cross-Platform without Sacrificing Performance: Unlike frameworks like React Native, which use a bridge to communicate with native components, Flutter's direct compilation to native code avoids performance bottlenecks.
- Declarative UI: Flutter uses a declarative UI approach where UI automatically updates when app state changes - similar to modern front-end frameworks.
- Reduced Maintenance Effort: A single codebase means fewer bugs and easier updates, as developers don't need to maintain separate code for iOS and Android.
- Faster Development Cycles: Hot reload and a vast library of ready-to-use components drastically cut down development and testing time.

- In Flutter, everything is a widget - buttons, text, images, layouts, and even entire app itself. These widgets are organized in a tree structure called the widget tree.
- **Widget Tree:** Represents the visual structure and hierarchy of the app UI. Each widget is a node in the tree, defining part of the UI. When the app runs, Flutter builds this tree and renders it on the screen.
 - **Widget Composition:** Flutter encourages building UIs by combining small, reusable widgets into more complex ones instead of creating large, monolithic components. You compose smaller, widgets, each handling a specific responsibility.

Ex -

```
class MyApp extends StatelessWidget {  
  Widget build(BuildContext context) {  
    return MaterialApp( //  
      home: Scaffold( //  
        appBar: AppBar(title: //  
          body: Column( //  
            children: [ //  
              Text('') //  
            ]  
          )  
        )  
      )  
    );  
  }  
}
```

Elevated Button (),
(),
(),
3
3

b) Commonly Used Widgets and Their Roles:

1 Structural Widgets :

- 1.) Scaffold : Provides a basic page structure, with an app bar, floating action button, etc.
 - 2.) App Bar : A toolbar for titles, icons and actions.
 - 3.) Drawer : A side navigation panel.

Layout Widgets

- 1.) Container : Adds padding, margins, borders and backgrounds.
 - 2.) Row and column : Arrange widgets horizontally and vertically.
 - 3.) Stack : Overlaps widgets on top of each other.

~~List View: creates scrollable lists~~

Display Widgets

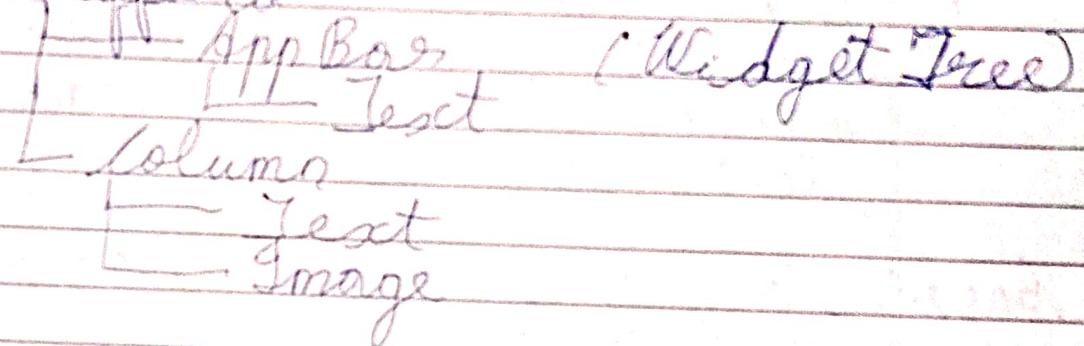
- 1.) Text: Displays static or dynamic text.
 - 2.) Image: Displays images from assets network or memory.

3.) Interactive Widgets:

- Elevated Button: A button with elevation
- Textfield: Input field for text entry
- Checkbox, Switch, Slider: Interactive UI elements.

MaterialApp

Scaffold



Q3:

Ans.a)

~~State management is crucial in Flutter because it controls how data flows and how UI updates in response to changes.~~

In Flutter, state refers to data that affects the appearance or behavior of a widget. Managing state correctly ensures that UI stays in sync with underlying data.

Why State Management is Important

UI Reactivity: Automatically rebuild the UI when the state changes, providing a dynamic user experience.

Performance Optimization: Efficiently rebuild

only the necessary widgets, preventing unnecessary renders.

- Data consistency: Maintain consistent data across different parts of the app even with complex UI structures
- Separation of concerns: Helps keep business logic separate from UI, making apps more maintainable and testable.

Q8(b) Comparing State Management Approaches in Flutter:

1.) Approach - setState

Description - Built-in simple way to manage state by calling `setState` to rebuild a widget.

Pros:

- Easy to implement
- Good for small, local state

Best for: Small apps, local state (e.g. toggling a button, updating text fields)

2.) Provider

Description - Inherited widget-based approach to pass data down the widget tree.

Pros:

- Lightweight and flexible

good for medium
easy to learn and widely supported
Best for: Medium to large apps

3) Approach - Riverpod

Description: A more robust, compile
safe state management solution that
fixes Provider's limitations.

- Pros - No need for context lookups.
 - Supports auto-disposal
 - More scalable and test friendly
- Best for: Complex, large-scale apps

~~When to Use Each Approach~~

~~setstate:~~

- For small, local state changes within a single widget.

Example: A counter app.

~~Provider~~

- When you need to share state across multiple widgets.

Example: Managing user login status, theme switching, global settings.

~~Riverpod:~~

- For large, complex apps with multiple independent states.

Ex: - E-commerce apps with cart.

Q4)

Ans: i) Integrating Firebase with a Flutter App Application

- 1.) Steps to Integrate Firebase in Flutter Project:
 1. Go to Firebase console - Create a new project
 2. Add an App to Firebase:
 - Choose platform:
 - for Android: Download the google-service.json file and place it in android/app directory.
 3. Update Flutter Project:
 - Add necessary firebase packages in pubspec.yaml:
 - firebase_core, firebase_auth, etc.
 - Run flutter pub get to install dependencies
 4. Initialize Firebase:
 - Add Firebase initialization in main.dart:
 - import 'package:firebase_core/firebase_core.dart';
 - void main() async {
Widget flutter Building ensureInitialized
await Firebase.initializeApp();
}

run App (MyApp()));

Configure Native Platforms:

For Android: Update android/app/build.gradle with Google services plugin

Benefits of Using Firebase:-

- 1.) Fully Managed Backend
- 2.) Real Time DataBase and Sync
- 3.) Authentication and Security
- 4.) Scalability
- 5.) Cloud Functions

Ans:-) Commonly Used Firebase Services:

- 1.) Firebase Authentication user login / sign up or social logins
- 2.) Cloud Firebase: NoSQL database with real-time synchronization -
- 3.) Realtime Database: JSON based database that syncs data in real time -
- 4.) Firebase Analytics: Tracks user interactions and app events.
- 5.) Firebase Storage: Stores and serves user-generated content like

images, videos, etc.

Data synchronization in Firebase
import 'package:cloud_firestore/cloud_firestore.dart';

Stream Builders

stream: FirebaseFirestore.getInstance().collection("messages").snapshots(),
builder : (context, snapshot) {
if(snapshot.hasData) return
CircularProgressIndicator();
else messages = snapshot; }
});

```
    messages = snapshot.data!
    return ListView.builder(
      itemCount: messages.length,
      itemBuilder: (context, index) {
        return ListTile(
          title: Text(messages[index].text),
          subtitle: Text(index.toString()),
        );
      },
    );
  }
}
```

~~2) 1~~

10

Snapshots() → Stream Real-time updates

Teacher's Signs:

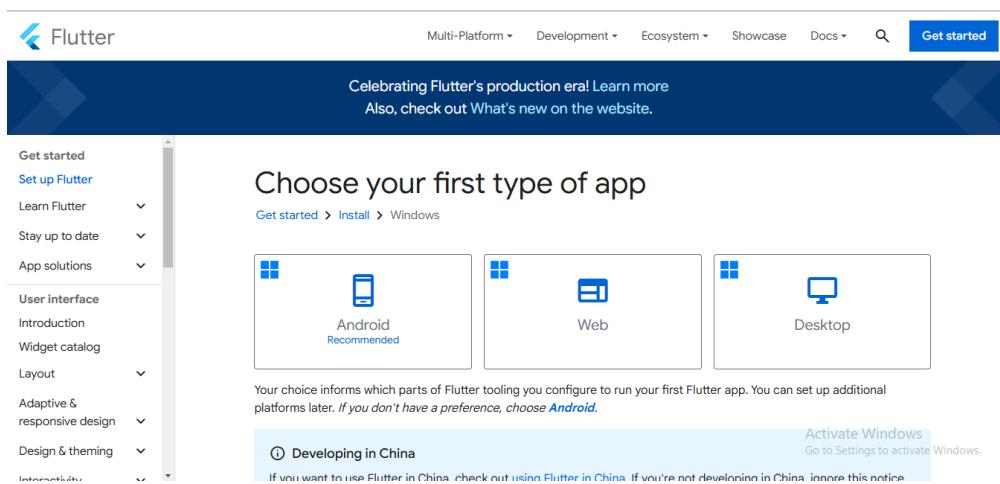
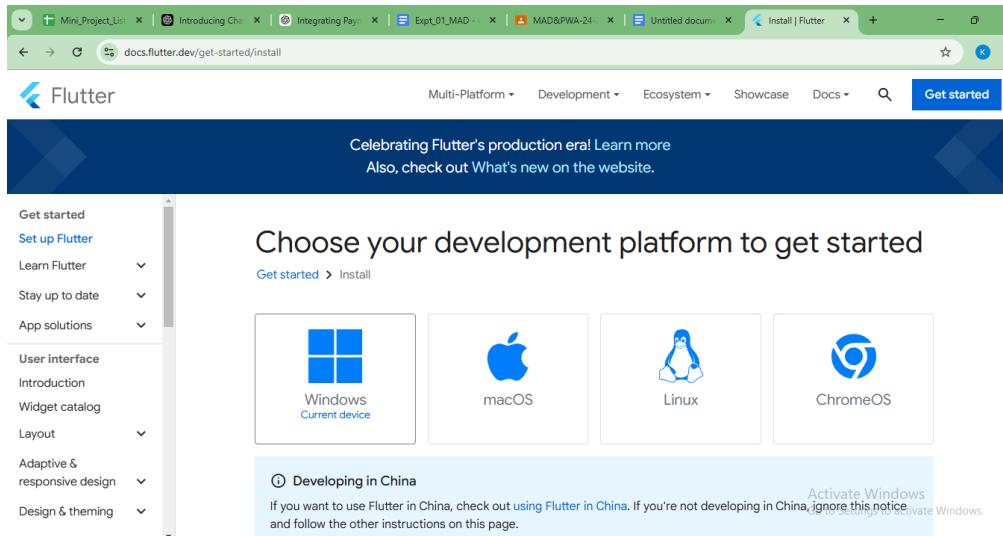
Teacher's Signs

Name - Karan Mishra

Roll No - 33

Div:D15B

Step 1: Download the installation bundle of the Flutter Software Development Kit for windows. To download Flutter SDK, Go to its official website <https://docs.flutter.dev/get-started/install> , you will get the following screen.



Step 2: Next, to download the latest Flutter SDK, click on the Windows icon. Here, you will find the download link for SDK.

Step 3: When your download is complete, extract the zip file and place it in the desired installation folder or location, for example, C: /Flutter.

To install the Flutter SDK, you can use the VS Code Flutter extension or download and install the Flutter bundle yourself.

Use VS Code to install Download and install

Download then install Flutter

To install Flutter, download the Flutter SDK bundle from its archive, move the bundle to where you want it stored, then extract the SDK.

1. Download the following installation bundle to get the latest stable release of the Flutter SDK.
[flutter_windows_3.27.3-stable.zip](#)
2. Create a folder where you can install Flutter.

For other release channels, and older builds, check out the [SDK archive](#).

The Flutter SDK should download to the Windows default download directory:
%USERPROFILE%\Downloads.

If you changed the location of the Downloads directory, replace this path with that path. To find your Downloads directory location, check out this [Microsoft Community post](#).

Verify system requirements
Hardware requirements
Software requirements
Configure a text editor or IDE
Install the Flutter SDK
Configure Android development
Configure the Android toolchain in Android Studio
Configure your target Android device
Agree to Android licenses
Activate Windows
Go to Setup
Check your development setup
Run Flutter doctor

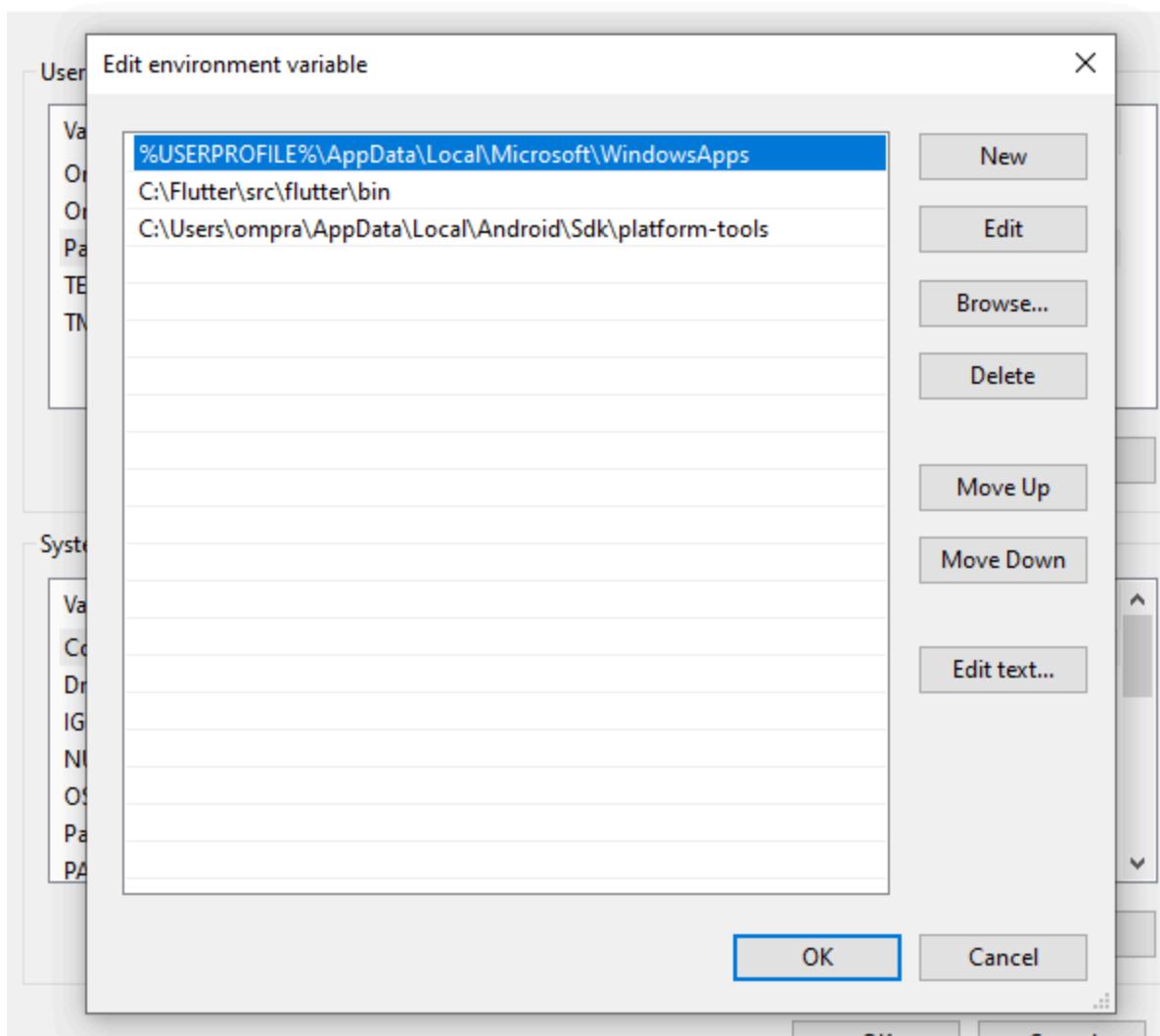
Step 4: To run the Flutter command in regular windows console, you need to update the system path to include the flutter bin directory. The following steps are required to do this:

Step 4.1: Go to MyComputer properties -> advanced tab -> environment variables. You will get the following screen.

Step 4.2: Now, select path -> click on edit. The following screen appears

Step 4.3: In the above window, click on New->write path of Flutter bin folder in variable value -> ok -> ok -> ok

Environment Variables



Step 5: Now, run the \$ flutter command in command prompt.

Now, run the \$ flutter doctor command. This command checks for all the requirements of Flutter app development and displays a report of the status of your Flutter installation.

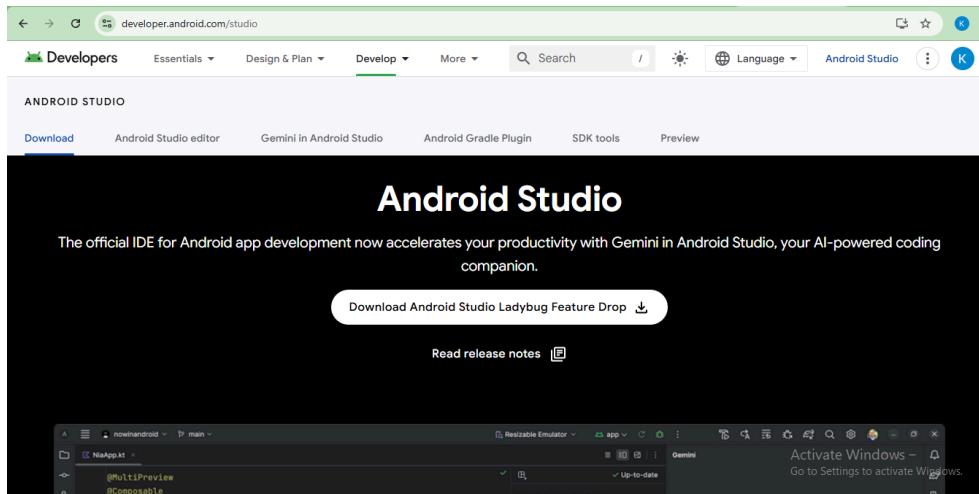
Step 6: When you run the above command, it will analyze the system and show its report, as shown in the below image. Here, you will find the details of all missing tools, which required to run Flutter as well as the development tools that are available but not connected with the device.

```
C:\Users\ompra>flutter doctor
Doctor summary (to see all details, run flutter doctor -v):
[✓] Flutter (Channel stable, 3.27.3, on Microsoft Windows [Version 10.0.19045.5247], locale en-IN)
[✓] Windows Version (Installed version of Windows is version 10 or higher)
[✓] Android toolchain - develop for Android devices (Android SDK version 35.0.1)
[✓] Chrome - develop for the web
[✗] Visual Studio - develop Windows apps
  X Visual Studio not installed; this is necessary to develop Windows apps.
    Download at https://visualstudio.microsoft.com/downloads/.
    Please install the "Desktop development with C++" workload, including all of its default components
[✓] Android Studio (version 2024.2)
[✓] Connected device (3 available)
[✓] Network resources

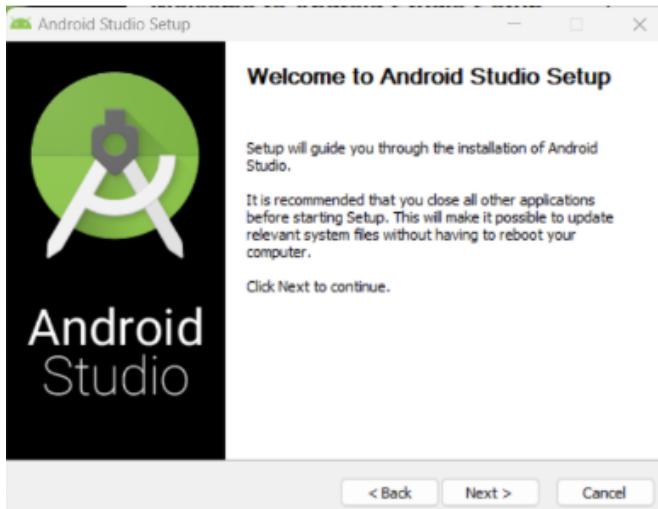
! Doctor found issues in 1 category.
```

Step 7: Install the Android SDK. If the flutter doctor command does not find the Android SDK tool in your system, then you need first to install the Android Studio IDE. To install Android Studio IDE, do the following steps.

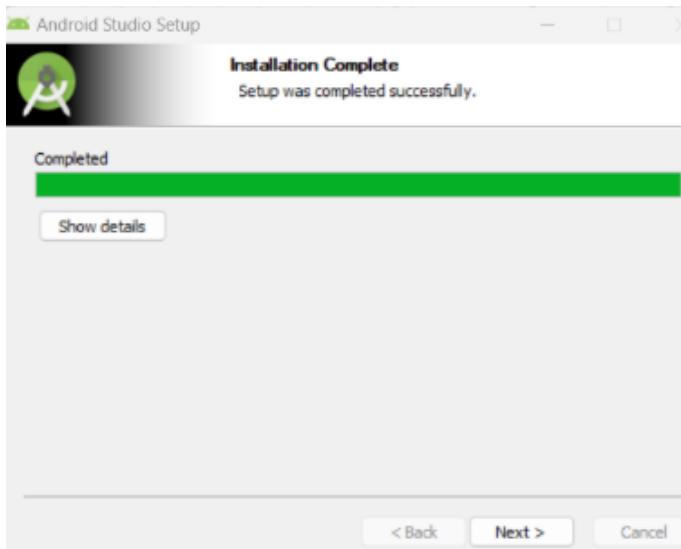
Step 7.1: Download the latest Android Studio executable or zip file from the official site.



Step 7.2: When the download is complete, open the .exe file and run it. You will get the following dialog box



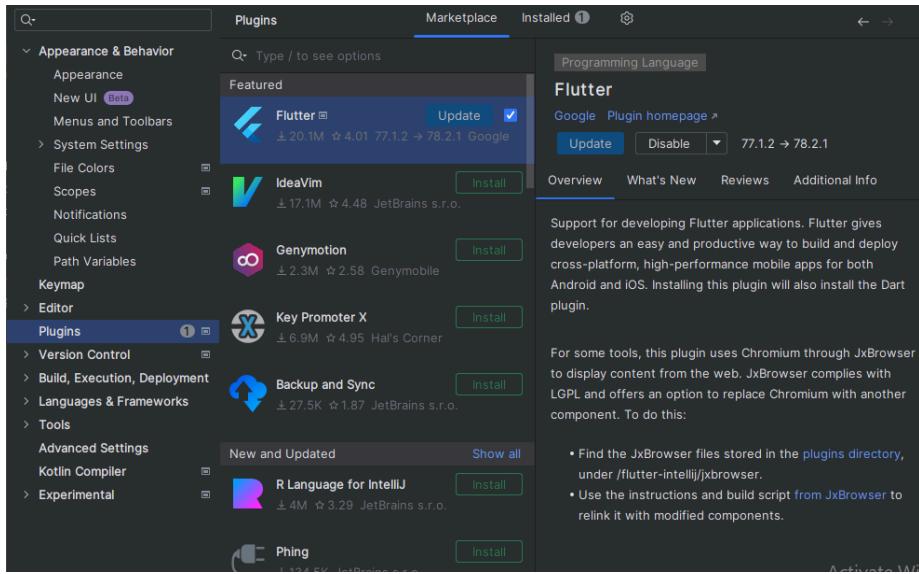
Step 7.3: Follow the steps of the installation wizard. Once the installation wizard completes, you will get the following screen.



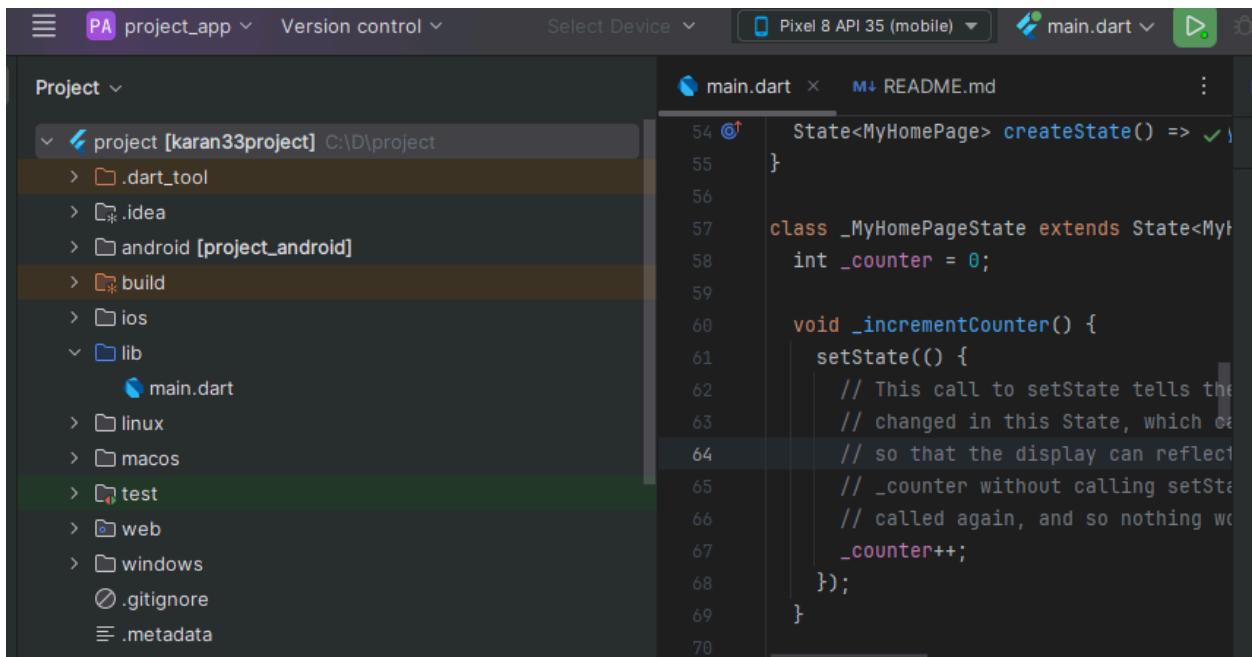
Step 7.4: In the above screen, click Next-> Finish. Once the Finish button is clicked, you need to choose the 'Don't import Settings option' and click OK. It will start the Android Studio.

Step 8: Next, you need to set up an Android emulator. It is responsible for running and testing the Flutter application.

Step 8.1: To set an Android emulator, go to Android Studio > Tools > Android > AVD Manager and select Create Virtual Device. Or, go to Help->Find Action->Type Emulator in the search box. You will get the following screen.

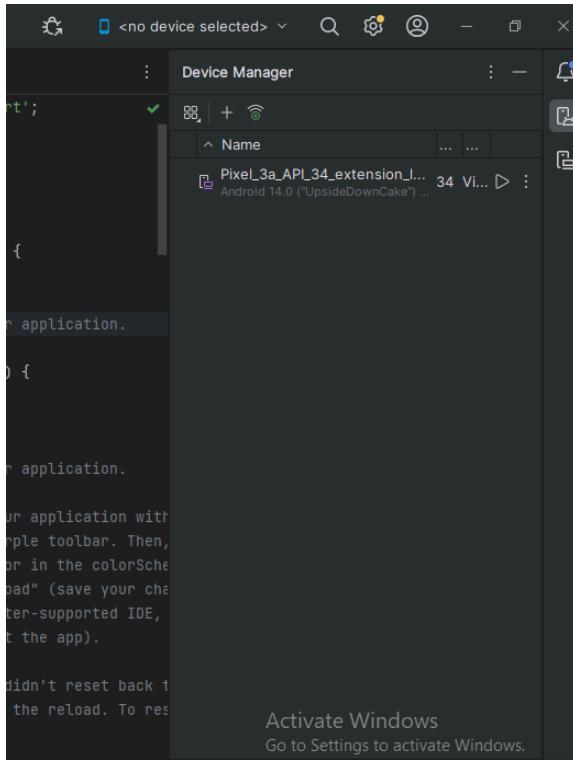


Step 8.2: Choose your device definition and click on Next.

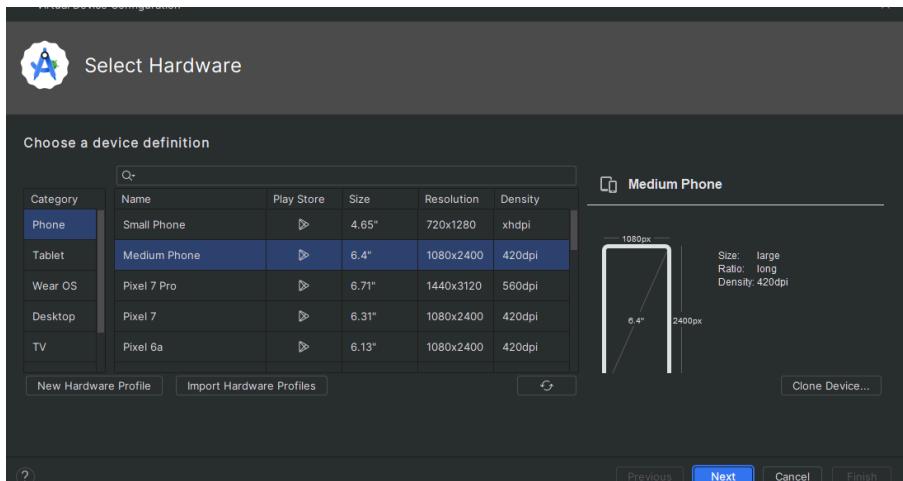


Step 8.3: Select the system image for the latest Android version and click on Next.

Step 8.4: Now, verify the all AVD configuration. If it is correct, click on Finish. The following screen appears.



Step 8.5: Last, click on the icon pointed into the red color rectangle. The Android emulator



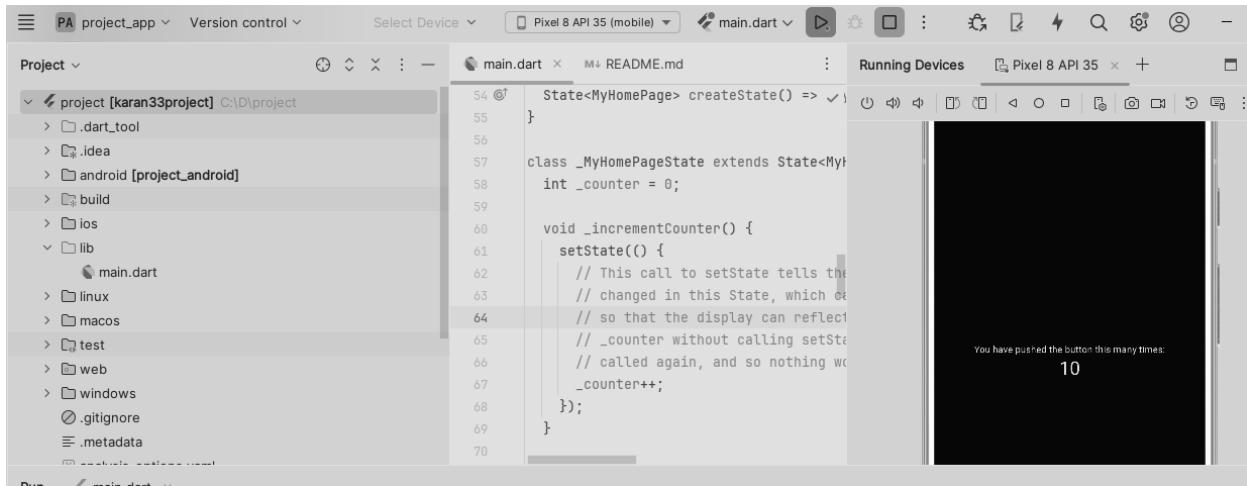
Step 9: Now, install Flutter and Dart plugin for building Flutter application in Android Studio. These plugins provide a template to create a Flutter application, give an option to run and debug Flutter application in the Android Studio itself. Do the following steps to install these plugins.

Step 9.1: Open the Android Studio and then go to File->Settings->Plugins.

Step 9.2: Now, search the Flutter plugin. If found, select Flutter plugin and click install. When

you click on install, it will ask you to install Dart plugin as below screen. Click yes to proceed.

Step 9.3: Restart the Android Studio.



request; on success = (request) =
let off event. If not - re-
call. Transaction is off from
let scope = transaction object
Store (Message);
store - met (3); !, name: 'g'
Dee, 3);
Dee,

~~By complicating instead DB API
service uses tokens, PMA's can
store and retrieve data in
these objects when offline~~

Comparison of Web Design Approaches

Approach - Responsive

Description - Uses CSS media queries and flexible grid to adjust layout dynamically.

Pros - Works on all devices, single database

Cons - May not provide pixel perfect control.

Approach - Fluid

Description - Uses percentage - based layout so that scale with screen size

Pros - Smooth scaling, no other needed

Cons - Can break at extreme screen sizes

iii) Adaptive - Approach

Description - Uses predefined layouts for specific screen sizes.

Pros - Optimized experience per device

via web / via app

Performance Faster loading personal due to skipping of faster tasks intensive tasks by

Offline available

Functionality through explicit service workers Offline & requires

- Ans 2.) Responsive Web Design and its importance in PWA's :-
Responsive Web Design (RWD) design well serve different approach that ensures a website adapts different screen sizes and designs mobile friendly layouts, visual guides to assist user's experience.
- Ensures PWA's provide a seamless user experience across various devices
 - Helps achieve a native-like experience on mobile without requiring separate designs.
 - Increases accessibility and usability making WA's more user friendly

Progressive Web App and Its Significance

A Progressive Web App is a type of web application that provides a native app-like experience using modern web technologies. PWAs are designed to be reliable, fast and engaging by leveraging features like service workers, caching and push notification.

Cross-Platform Compatibility: PWAs work on any device with a web browser. Offline Support: Uses service workers for caching, enabling offline access.

Performance Improvement - Faster load times due to caching and efficient asset management.

App-Like Experience: Provides home screen installation, push notifications and background updates.

Feature
Install

PWA
No App Store
Required

Traditional
Installed via
App Store

Platform
Dependency

Works across
all platforms
with a browser

Requires
platform-specific
development

Updates

Auto-updates via

Manual update

~~Component~~ Lens - Requirements mostly versions increasing complexity

Q3.) Service Workers Lifecycle -
Ans Services workers have features

scripts that run independently
web pages and enable publishers
push notifications (optional)
functionality. The life cycle
consists of 3 phases:

- 1.) Registration
 - The service worker is registered in the browser using 'navigator.serviceWorker.register()';
- 2.) Activation
 - The browser installs the service worker and caches necessary assets.
 - If successful, it moves to the activation phase, otherwise, it is discarded.
- 3.) Activation
 - The service worker takes control of pages in its scope.
 - Old ~~script~~ codes are loaded up and

new ones are initiated. It lists less frequent events. It also handles other background tasks.

- 1) Induced DB in Service Workers
For Data Storage Induced is low-level NoSQL database in the browser allowing structured data storage.

Usage in Service Workers
Stores large data sets offline, enabling seamless user experience without an internet connection.

Works asynchronously preventing

- 2) Locking:
Allows read/write operations even when a page is closed

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~~WT - DB(), ()~~,

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