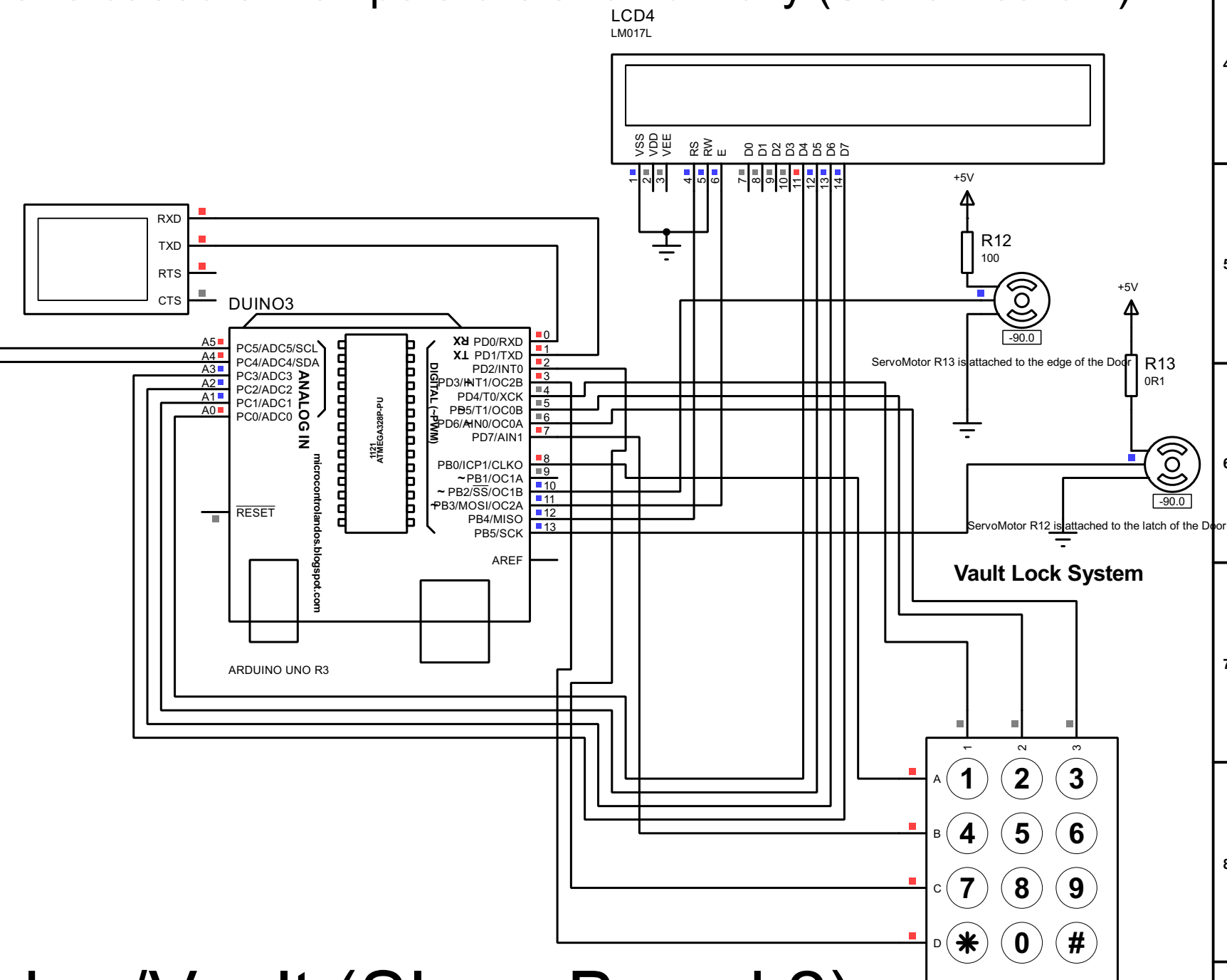


Fans based on temperature and humidity (Slave Board 1)



Locker/Vault (Slave Board 2)