1. Fibonacci Number

- Problem: Return the nth Fibonacci number.
- Approach: Bottom-up DP with memoization.
- Code:

```
vector<int> dp(n+1);
dp[0] = 0;
dp[1] = 1;
for (int i = 2; i <= n; i++) {
    dp[i] = dp[i-1] + dp[i-2];
}
return dp[n];</pre>
```

• Clue: Classic base-case + recurrence problem.

2. House Robber

- **Problem:** Maximize money without robbing adjacent houses.
- **Approach:** DP with recurrence dp[i] = max(dp[i-1], dp[i-2] + nums[i])
- **Fix:** You had dp = list(n) which needed to be dp = [0]*n in Python.
- Edge Case: Only one house ⇒ return nums[0].

3. Unique Paths

- **Problem:** Count unique paths from top-left to bottom-right.
- **Issue:** Incorrect initialization using [[1]*n]*m (shared rows).
- **Fix:** Use list comprehension: [[1 for _ in range(n)] for _ in range(m)]
- DP Transition:

```
dp[i][j] = dp[i-1][j] + dp[i][j-1]
```

4. Minimum Path Sum

• Vou implemented two approaches:

A. Bottom-Up DP

```
dp[i][j] = grid[i][j] + min(dp[i-1][j], dp[i][j-1]);
```

B. Dijkstra-Like Approach

```
priority_queue<tuple<int, int, int>> pq;
dist[x][y] = min cost to reach (x, y)
```

• Converted to Python with a heap (heapq) and explained dry run.

5. Maximum Subarray (Kadane's Algorithm)

- **Problem:** Find the subarray with maximum sum.
- Approach:

```
curr = max(nums[i], curr + nums[i])
max_sum = max(max_sum, curr)
```

• Clue: Local vs global max.

6. Longest Increasing Subsequence (LIS)

- **Problem:** Length of the longest strictly increasing subsequence.
- **Issue:** Buggy logic with only comparing nums[i] > nums[i-1]
- **Fix:** Use nested loops:

```
for (int i = 1; i < n; ++i)

for (int j = 0; j < i; ++j)

if (nums[i] > nums[j])

lis[i] = max(lis[i], lis[j] + 1);
```

7. Edit Distance

- Implemented correctly in Java
- Operations Allowed: Insert, Delete, Replace

• Transition:

if $(a[i-1] == b[j-1]) \rightarrow dp[i][j] = dp[i-1][j-1]$

else dp[i][j] = 1 + min(replace, insert, delete)

• **Dry run:** horse → ros = 3 operations

• **Table size:** (n+1) x (m+1)

Concepts Practiced Today

Concept Notes

1D/2D DP Fibonacci, Robber, LIS, Kadane's

Tabulation Used bottom-up DP extensively

Edge cases Proper initialization critical

Space Optimization Yet to be explored

Graph-like DP Dijkstra for Min Path Sum

String DP Edit Distance, character matching

Python/C++ mastery You switched fluently between them

★ Suggestions for Next Steps

Area Challenge

Space Optimization Use 1D array when only last row is needed

Backtracking the solution For Edit Distance, LIS

Memoization Try top-down recursion with cache

Harder DP Problems Like Matrix Chain Multiplication, LCS with constraint