(6th Semester, 3rd Year) LAB EXPERIMENT # 11

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Score:	_Signature of the Lab Tutor:	Date:	

OBJECTIVES

#	Topic	#. Of Lectures	CLO	Taxonomy level
10	Design the network and apply the knowledge of routing protocol to configure the RIP protocol in network	3	1,2	C3, P3

OUTCOME(S)

a. An ability to apply knowledge of math, science, and	PLO1: Engineering
engineering	Knowledge:

RUBRICS:

Performance Metric	Exceeds expectation (4-5)	Meets expectations (2-3)	Does not meet expectations (0-1)	Score
Knowledge and application [PLO1]	Applies the appropriate knowledge and concepts to the problem with accuracy and proficiency; shows precise understanding of these knowledge and concepts.	Applies the relevant knowledge and concept to the problem, possibly in a roundabout way; understands the major points of the knowledge, with possible misunderstanding or failure to recall minor points;	Fails to apply relevant knowledge and concepts to the problem; misunderstands or fails to recall critical points.	
			Total Score	

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PERFORMANCE OBJECTIVE

Upon successful completion of this experiment, the student will be able to learn:

(i) To configure the RIP dynamic routing protocol on routers.

EQUIPMENT

- Three PC
- Three Routers with console
- Three RJ-45 TO DB-9 adapter
- Three RJ-45 TO RJ 45 rollover cable

DISCUSSION & CONFIGURATION

Dynamic routing makes it possible to avoid the configuration of static routes. Dynamic routing makes it possible to avoid the time-consuming and exacting process of configuring static routes. Dynamic routing also makes it possible for routers to react to changes in the network and to adjust their routing tables accordingly, without the intervention of the network administrator.

RIP is a distance vector routing protocol that is used in thousands of networks throughout the world. The fact that RIP is based on open standards and is easy to implement makes it attractive to some network administrators. However, RIP lacks the power and features of

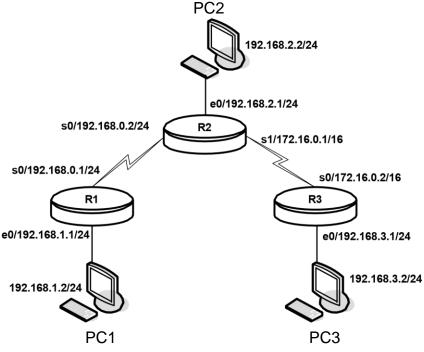


Fig: Network Diagrm

more advanced routing protocols. Because of its simplicity, RIP is a good basic protocol for networking students.

Its key characteristics include the following:

It is a distance vector routing protocol. Hop count is used as the metric for path selection. If the hop count is greater than 15, the packet is

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discarded. Routing updates are broadcast every 30 seconds, by default.

Setup a network similar to the one in the diagram. Any router that meets the interface requirements may be used. And follow the steps required to achieve this lab activity.

Step 1: Configuring both Routers

For Router1

Press Enter to

Start

Router>

Router>en

Router#config t

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#hostname Router1

Router1(config)#^Z

%SYS-5-CONFIG_I: Configured from console by console

Router1(config)#int s0

Router1(config-if)#ip address 192.168.0.1 255.255.255.0

Router1(config-if)#clock rate 64000

Router1(config-if)#no shut

%LINK-3-UPDOWN: Interface Serial0, changed state to up

%LINK-3-UPDOWN: Interface SerialO, changed state to down

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0, changed state to down

Router1(config-if)#exit Router1(config)#int e0

Router1(config-if)#ip address 192.168.1.1 255.255.255.0

Router1(config-if)#**no shut**

%LINK-3-UPDOWN: Interface Ethernet0, changed state to up

Router1(config-if)#^Z

%SYS-5-CONFIG_I: Configured from console by console

%LINK-3-UPDOWN: Interface Serial0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0, changed state to up

a. Why is the interface Serial changed state to down? Give reason

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For Router2

Press Enter to Start

Router>

Router>en

Router#config t

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#hostname Router2

Router2(config)#int s0

Router2(config-if)#ip address 192.168.0.2 255.255.255.0

Router2(config-if)#no shut

%LINK-3-UPDOWN: Interface Serial0, changed state to up Router2(config-

if)#exit

Router2(config)#int s1

Router2(config-if)#ip address 172.16.0.1 255.255.0.0

Router2(config-if)#clock rate 64000

Router2(config-if)#no shut

%LINK-3-UPDOWN: Interface Serial1, changed state to up

%LINK-3-UPDOWN: Interface Serial1, changed state to down %LINEPROTO-5-

UPDOWN: Line protocol on Interface Serial1, changed state to down

Router2(config-if)#^Z

%SYS-5-CONFIG_I: Configured from console by

console Router2#config t

Enter configuration commands, one per line. End with CNTL/Z.

Router2(config)#int e0

Router2(config-if)#ip address 192.168.2.1

255.255.255.0 Router2(config-if)#**no shut**

%LINK-3-UPDOWN: Interface Ethernet0, changed state to up

Router2(config-if)#^Z

%SYS-5-CONFIG_I: Configured from console by console

%LINK-3-UPDOWN: Interface Serial1, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial1, changed state to

up

For Router3

Router>en

Router#config t

Enter configuration commands, one per line. End with CNTL/Z.

Router(config)#hostname Router3

Router3(config)#int s0

Router3(config-if)#ip address 172.16.0.2

255.255.0.0 Router3(config-if)#no shut

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%LINK-3-UPDOWN: Interface Serial0, changed state

to up Router3(config-if)#exit

Router3(config)#int e0

Router3(config-if)#ip address 192.168.3.1 255.255.255.0

Router3(config-if)#no shut

%LINK-3-UPDOWN: Interface Ethernet0, changed state to up

Router3(config-if)#^Z

%SYS-5-CONFIG_I: Configured from console by console

Step 2: Configuring the work stations

Configure the workstations1 with the proper IP address, subnet mask, and default gateway.

a. The configuration for the host connected to the Router1 is:

IP Address: 192.168.1.2

IP subnet mask: **255.255.255.0** Default gateway: **192.168.1.1**

Configure the workstations2 with the proper IP address, subnet mask, and default gateway.

a. The configuration for the host connected to the Router2 is:

IP Address: **192.168.2.2**

IP subnet mask: **255.255.255.0** Default gateway: **192.168.2.1**

Configure the workstations3 with the proper IP address, subnet mask, and default gateway.

a. The configuration for the host connected to the Router3 is:

IP Address: 192.168.3.2

IP subnet mask: **255.255.255.0** Default gateway: **192.168.3.1**

Step 3: Check the interface status

Router1#sh ip int brief

Interface	IP-Address	OK? Method Status	Protocol
Serial0	192.168.0.1	YES unset up	up
Ethernet0	192.168.1.1	YES unset up	up

Router2#sh ip int brief

Interface	IP-Address	OK? Method Status	Protocol
Serial0	192.168.0.2	YES unset up	up

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Serial1	172.16.0.1	YES unset up	down
Ethernet0	192.168.2.1	YES unset up	up
Router3#sh i	p int brief		
Interface	IP-Address	OK? Method Status	Protocol
Serial0	172.16.0.2	YES unset up	up
Ethernet0	192.168.3.1	YES unset up	up
	nterfaces on both route ow interface.	ers with the commands show i	p interface
b. Are all the	necessary interfaces up	9?	

Step 4: Check the routing table entries

Router1#sh ip route

Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, * - candidate default U - per-user static route

Gateway of last resort is not set

192.168.0.0/24 is subnetted, 1 subnets
C 192.168.0.0 is directly connected, Serial0
192.168.1.0/24 is subnetted, 1 subnets
C 192.168.1.0 is directly connected,
Ethernet0 192.168.2.0/24 is subnetted, 1
subnets

Router2#sh ip route

Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP

i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, \ast - candidate default U - per-user static route

Gateway of last resort is not set

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- C 192.168.0.0 is directly connected, Serial0
- C 172.16.0.0 is directly connected, Serial1 192.168.2.0/24 is subnetted, 1 subnets

C 192.168.2.0 is directly connected,

Ethernet0 192.168.1.0/24 is subnetted, 1 subnets

Router3#sh ip route

Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP

i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, * - candidate default U - per-user static route

Gateway of last resort is not set

- C 172.16.0.0 is directly connected, Serial0 192.168.3.0/24 is subnetted, 1 subnets
- C 192.168.3.0 is directly connected, Ethernet0 192.168.2.0/24 is subnetted, 1 subnets
- a. What networks are displayed on Router3?

b. Which network is directly connected to Ethernet port?

Step 5: Configuring the routing protocol on all

Routers From the global configuration mode, enter the

following:

Router1(config)#router rip Router1(config-router)#network 192.168.0.0 Router1(config-router)#network 192.168.1.0 Router1(config-router)#^Z

Router2(config)#router rip
Router2(config-router)#network 192.168.0.0
Router2(config-router)#network 192.168.2.0
Router2(config-router)#network 172.16.0.0
Router2(config-router)#^Z

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Router3(config)#router rip Router3(config-router)#network 192.168.3.0 Router3(config-router)#network 172.16.0.0 Router3(config-router)#^Z

a. Why there are three network entries on Router2?

Step 6: Verify the new route

Router1#sh ip route

```
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, * - candidate default U - per-user static route
```

Gateway of last resort is not set

192.168.0.0/24 is subnetted, 1 subnets
C 192.168.0.0 is directly connected, Serial0
192.168.1.0/24 is subnetted, 1 subnets
C 192.168.1.0 is directly connected,
Ethernet0 192.168.2.0/24 is subnetted, 1 subnets

R 192.168.2.0 [120/1] via 192.168.0.2, 00:06:22, Serial0

R 172.16.0.0 [120/1] via 192.168.0.2, 00:06:33,

Serial0 192.168.3.0/24 is subnetted, 1 subnets

R 192.168.3.0 [120/2] via 192.168.0.2, 00:04:36, Serial0

Router2#sh ip route

```
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, * - candidate default U - per-user static route
```

Gateway of last resort is not set

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192.168.0.0/24 is subnetted, 1 subnets

- C 192.168.0.0 is directly connected, Serial0
- C 172.16.0.0 is directly connected, Serial1
- C 1921.9126.81.628.0.2/2.04 iiss dsuirbencteltytecdo,

n1nseucbtende.tsEthernet0

192.168.1.0/24 is subnetted, 1 subnets

R 192.168.1.0 [120/1] via 192.168.0.1, 00:09:40, Serial0 192.168.3.0/24 is subnetted, 1 subnets

R 192.168.3.0 [120/1] via 172.16.0.2, 00:05:31, Serial1

Router3#sh ip route

Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, * - candidate

default U - per-user static route Gateway

of last resort is not set

- C 172.16.0.0 is directly connected, Serial0 192.168.3.0/24 is subnetted, 1 subnets
- C 192.168.3.0 is directly connected, Ethernet0 192.168.0.0/24 is subnetted, 1 subnets
- R 192.168.0.0 [120/1] via 172.16.0.1, 00:09:29, Serial0 192.168.2.0/24 is subnetted, 1 subnets

R 192.168.2.0 [120/1] via 172.16.0.1, 00:02:34, Serial0

192.168.1.0/24 is subnetted, 1 subnets

R 192.168.1.0 [120/2] via 172.16.0.1, 00:05:41,

Serial0 a. List the shortest listed route in the routing table of R2?

b. What is the administrative distance and which protocol is used?

Step 7: Check connectivity from host to host

Ping host1 to host2

C:>ping 192.168.2.2

Pinging 192.168.2.2 with 32 bytes of data:

Reply from 192.168.2.2: bytes=32 time=60ms TTL=241

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Reply from 192.168.2.2: bytes=32 time=60ms TTL=241

Ping statistics for 192.168.2.2: Packets: Sent = 5, Received = 5, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 50ms, Maximum = 60ms, Average = 55ms

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Ping host1 to host3

C:>ping 192.168.3.2

Pinging 192.168.3.2 with 32 bytes of data:

Reply from 192.168.3.2: bytes=32 time=60ms TTL=241 Reply from 192.168.3.2: bytes=32 time=60ms TTL=241

Ping statistics for 192.168.3.2: Packets: Sent = 5, Received = 5, Lost = 0 (0% loss), Approximate round trip times in milli-seconds:

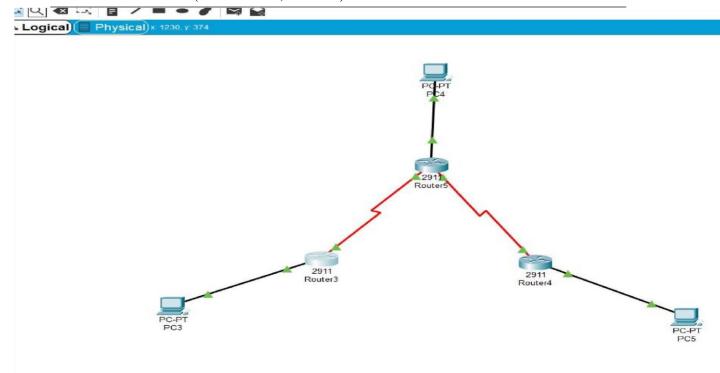
Minimum = 50ms, Maximum = 60ms, Average = 55ms

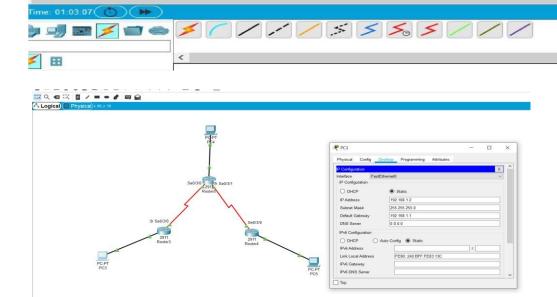
If the **ping** was not successful, check routing table to make sure routes are entered correctly

FINAL CHECK LIST

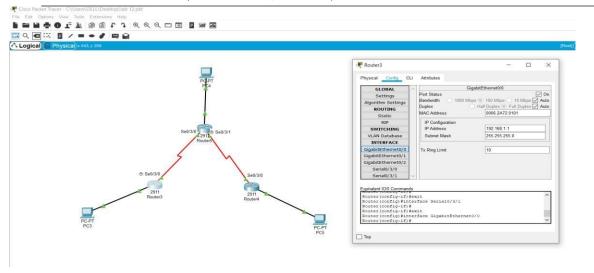
1. Return all equipment and materials to their proper storage area.

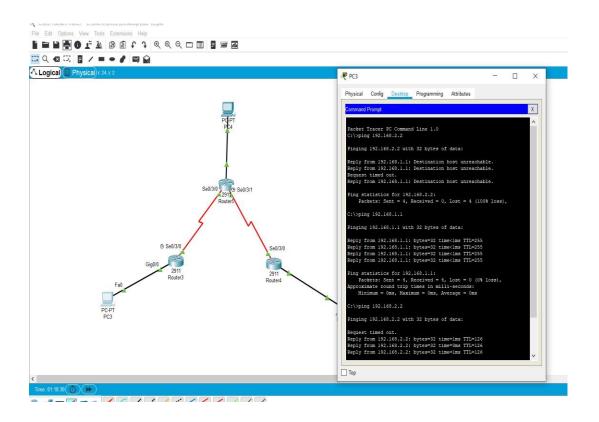
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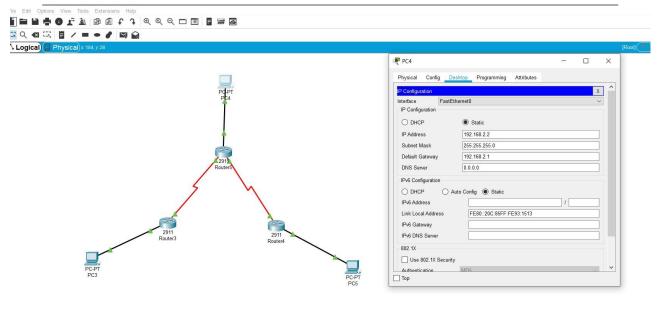


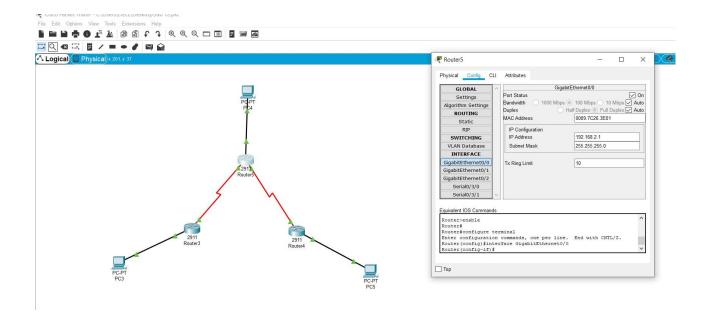
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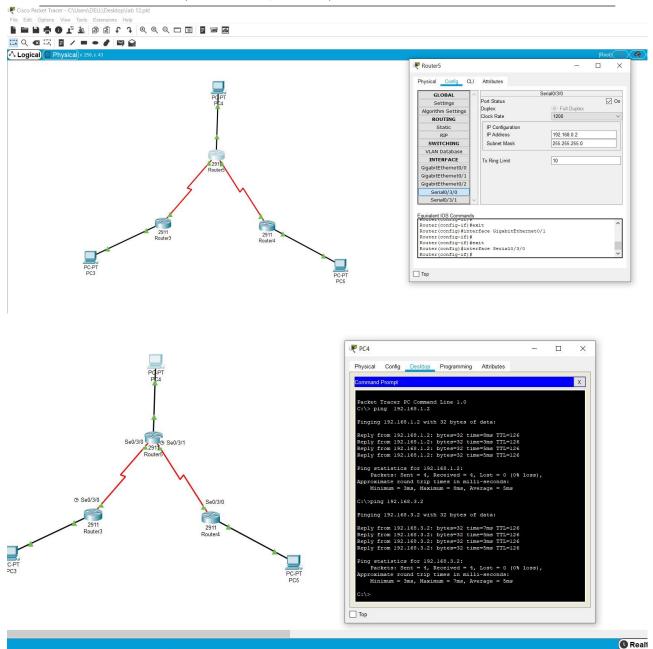


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