```
kr.ac.kookmin.cs.hud.HUDClass
           Template
+ init()
+ attach()
+ detach()
+ update()
+ pause()
+ resume()
+ key_act push()
+ key_act_right()
+ key_act_left()
+ key act up()
+ key act down()
kr.ac.kookmin.cs.BSA.BSAHud
~ alertIcon dis
- sim
- bsaGui
- bsaScreen
- alerticon en
- my state
+ init()
+ update()
+ attach()
+ detach()
+ key act push()
+ regist()
```