```
1 /**
2
      Source Code: BRectTester.java
3
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4
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5
      Assignment: Program #4 BetterRectangle
6
7
      Course: 3337-Programming II
8
      Section: U09
9
      Instructor: William Feild
10
      Due Date: 10/18/2018 - Beginning of class
11
12
      I hereby certify that this collective work is my own
      and none of it is the work of any other person or entity
13
14
      Signature:
15
16
17
      Language: Java
18
19
      Compile/Run:
      javac BRectTester.java
20
21
      javac BetterRectangle.java
22
      java BRectTester
23
24
25
26
```

## Description:

This is a tester class for the BetterRectangle class which extends the java.awt.Rectangle class. This tester creates four (4) better rectangles, using each of the required constructors. Next, utilizing one of the rectangles, this class executes all of the added accessor methods. Then, using two of the remaining rectangles, the Tester will execute the utility methods (and the equals() method), comparing the two rectangles. Finally, using the remaining rectangle, this tester will execute the mutator method.

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This tester will print the expected values while testing the accessor, utility, and mutator methods to make sure output is correct.

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## Input:

No input is needed, the created BetterRectangles objects are hard-coded into this tester class.

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## Output:

45 This program output will print information regarding to the 4 created 46 BetterRectangle objects, then print information about BetterRectangle A using accessor methods, print expected values, then print utility checks 47 48 between BetterRectangle B and C along with expected values, and then finally 49 print mutator method information, along with expected values, that will

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## Process:

- 1. Create 4 BetterRectangles with different constructors
- 2. Print information about all 4

be performed on BetterRectangle D.

- 3. Use and print accessor methods on first BetterRectangle
- 4. Print expected values
- 5. Use and print utility methods between second and third
- 6. Print expected outcome
- 59 7. Use and print mutator, scaleBy(multiplier) method, on last BetterRectangle
  - 8. Print expected outcome

```
61
 62
       No particular algorithms are used.
 63
 64
       Known Bugs: None
 65 **/
 66
 67 //Import Point class which is used for the midpoint of a BetterRectangle
 68 import java.awt.Point;
 69
 70 public class BRectTester {
       public static void main(String[] args) {
 71
 72
          BetterRectangle bRectA = new BetterRectangle(3, 4);
 73
          BetterRectangle bRectB = new BetterRectangle(bRectA);
 74
          BetterRectangle bRectC = new BetterRectangle(1, 1, 4, 3);
 75
          BetterRectangle bRectD = new BetterRectangle();
 76
          //Print information about the BetterRectangles (toString() is called)
 77
          System.out.println("Rectangle A: " + bRectA.toString());
 78
 79
          System.out.println("Rectangle B: " + bRectB.toString());
          System.out.println("Rectangle C: " + bRectC.toString());
 80
          System.out.println("Rectangle D: " + bRectD.toString());
 81
 82
          System.out.println();
 83
 84
          System.out.println("Accessor methods being executed for Rectangle A...");
 85
          accessorCheck(bRectA, "A");
 86
 87
          //Print expected values for the accessor check
          System.out.println("Expected values:");
 88
          System.out.println("area: 12");
 89
 90
          System.out.println("perimeter: 14");
 91
          System.out.println("slope: 1.33");
          System.out.println("midpoint: (1,1)");
 92
 93
          System.out.println();
 94
 95
          System.out.println("Utility methods being executed for Rectangle B and "
                          + "C...");
 96
 97
          utilityCheck(bRectB, "B", bRectC, "C");
 98
99
          //Print the expected values for the utility check
100
          System.out.println("Expected values:");
          System.out.println("B is equal to C: false");
101
          System.out.println("B is congruent to C: true");
102
          System.out.println("B is equivalent to C: true");
103
          System.out.println("B is similar to C: true");
104
          System.out.println("B is concentric to C: false");
105
106
107
          final int FIRST_MULTIPLIER = 4;
108
          final int SECOND MULTIPLIER = -4;
          System.out.println("Mutator methods being executed for Rectangle D...");
109
          mutatorCheck(bRectD, "D", FIRST_MULTIPLIER,
110
111
                  SECOND_MULTIPLIER);
112
          //Print expected values for the mutator check.
113
114
          System.out.println("Expected values:");
          System.out.println("[x=0,y=0,width=1,height=1][area=1,perimeter=4,"
115
                  + "slope=1.0,mid-point=java.awt.Point[x=1,y=1]]");
116
117
          System.out.println("Scale by 4 true");
118
          System.out.println("Scale by -4 false");
          System.out.println("[x=0,y=0,width=4,height=4][area=16,perimeter=16,"
119
                  + "slope=1.0,mid-point=java.awt.Point[x=1,y=1]");
120
```

```
121
          System.out.println();
122
       }
123
124
125
       * Calls and prints the accessor methods provided by the BetterRectangle
126
        * class.
127
        * @param rectangleInput BetterRectangle which will be accessed
128
        * @param rectangleName Name of this BetterRectangle
129
       private static void accessorCheck(BetterRectangle rectangleInput,
130
131
                                          String rectangleName)
132
          //Store all accessor methods
133
134
          int area = rectangleInput.getArea();
135
          int perimeter = rectangleInput.getPerimeter();
136
          float slope = rectangleInput.getSlope();
137
          Point midPoint = rectangleInput.getMidPoint();
138
139
          //Print stored accessor values
          System.out.println(rectangleName + ": " + rectangleInput.toString());
140
141
          System.out.println("area: " + area);
142
          System.out.println("perimeter: " + perimeter);
          System.out.println("slope: " + slope);
143
          System.out.println("midpoint: " + midPoint.toString());
144
145
          System.out.println();
146
       }
147
148
149
        * Calls and prints utility methods between BetterRectangle inputs.
        * @param rectangle1 BetterRectangle that will be compared (1)
150
151
        * @param rectangle1Name Name of BetterRectangle rectangle1 parameter
152
        * @param rectangle2 BetterRectangle that will be compared (2)
        * @param rectangle2Name Name of BetterRectangle rectangle2 parameter
153
154
       private static void utilityCheck(BetterRectangle rectangle1,
155
156
                                        String rectangle1Name,
157
                                        BetterRectangle rectangle2,
158
                                        String rectangle2Name)
159
       {
          //Store utility method results
160
          boolean equalResult = rectangle1.equals(rectangle2);
161
          boolean congruentResult = rectangle1.congruent(rectangle2);
162
          boolean equivalentResult = rectangle1.equivalent(rectangle2);
163
          boolean similarResult = rectangle1.similar(rectangle2);
164
165
          boolean concentricResult = rectangle1.concentric(rectangle2);
166
167
          //Print utility method results
          System.out.println(rectangle1Name + ": " + rectangle1.toString());
168
          System.out.println(rectangle2Name + ": " + rectangle2.toString());
169
170
          System.out.println(rectangle1Name + " is equal to " + rectangle2Name
171
172
                  + ": " + equalResult);
          System.out.println(rectangle1Name + " is congruent to " + rectangle2Name
173
174
                  + ": " + congruentResult);
          System.out.println(rectangle1Name + " is equivalent to " + rectangle2Name
175
                  + ": " + equivalentResult);
176
          System.out.println(rectangle1Name + " is similar to " + rectangle2Name
177
                  + ": " + similarResult);
178
179
          System.out.println(rectangle1Name + " is concentric to " + rectangle2Name
                  + ": " + concentricResult);
180
```

```
181
          System.out.println();
182
       }
183
184
       /**
185
       * Calls and prints mutator method, scaleBy(multiplier), on inputted
186
        * BetterRectangle.
187
        * @param inputRectangle BetterRectangle that will be mutated
188
        * @param rectangleName Name of the BetterRectangle input
        * @param firstScale Integer that will be used by the scaleBy(multiplier)
189
                             method first.
190
191
        * @param secondScale Integer that will be used by the scaleBy(multiplier)
192
                             method second.
       */
193
194
       private static void mutatorCheck(BetterRectangle inputRectangle,
                                        String rectangleName, int firstScale,
195
196
                                        int secondScale)
197
       {
198
          //Print information about this BetterRectangle before mutation.
199
          System.out.println(rectangleName + ": " + inputRectangle.toString());
200
201
          //Store multiplier values.
202
          final int SCALE MULTIPLIER 1 = firstScale;
          final int SCALE_MULTIPLIER_2 = secondScale;
203
204
205
          //Call the mutator methods, and store boolean values regarding success.
          boolean scaleResult1 = inputRectangle.scaleBy(SCALE MULTIPLIER 1);
206
207
          boolean scaleResult2 = inputRectangle.scaleBy(SCALE_MULTIPLIER_2);
208
209
          //Print information about mutator success
          System.out.println("Scale by " + SCALE_MULTIPLIER_1 + " "
210
                  + scaleResult1);
211
          System.out.println("Scale by " + SCALE MULTIPLIER 2 + " "
212
213
                  + scaleResult2);
214
          //Print information about this BetterRectangle after the mutation
          System.out.println(rectangleName + ": " + inputRectangle.toString());
215
          System.out.println();
216
217
       }
218 }
```