Multi-Objects Renaming Tool
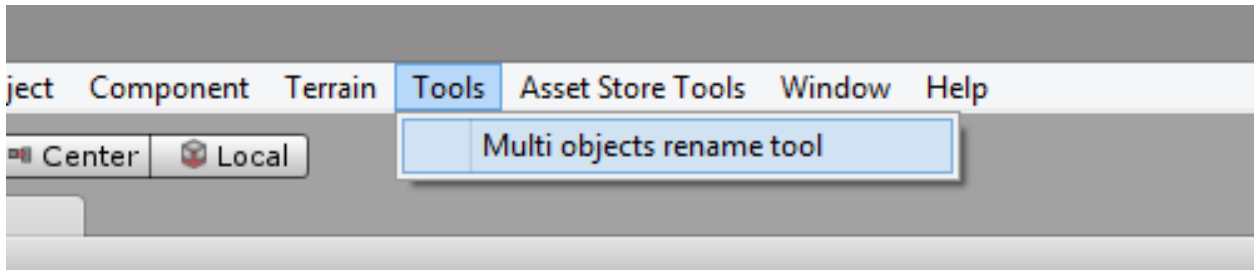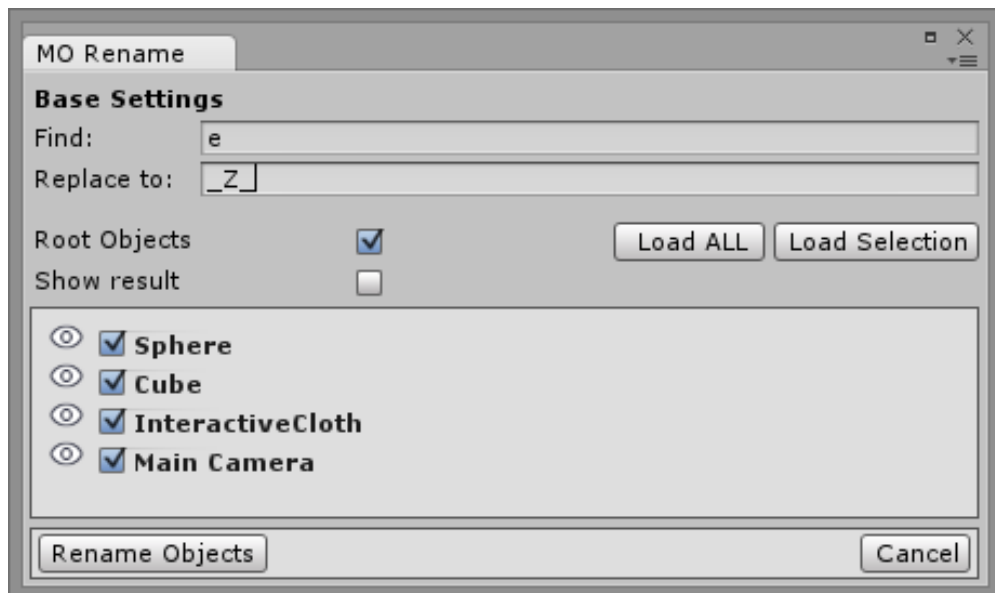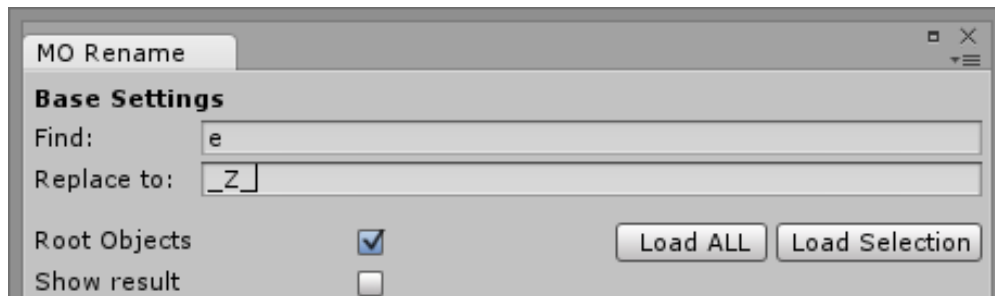
➢ **You can find it in main menu: "Tools/Multi objects rename tool"**
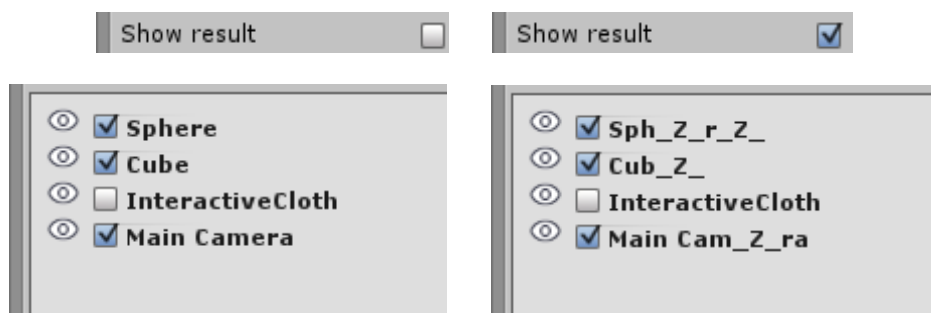

Main tab screen

I. Base setting section:

- A base setting contains current "Find" and "Replace" key strings.
- Root Objects checkbox – Check it for filter "only root" objects.
- Show result checkbox – Check it for preview of renaming process.
- Press [Load ALL] button for load ALL SCENE objects from hierarchy.
- Press [Load Selection] button for load ONLY SELECTED objects from hierarchy.
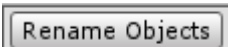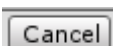
II. Objects/Results section:

- Eye 👁 icon can be used for pinging base object in hierarchy view.
- Use ☑/☐ checkboxes for enable or disable object renaming.

III. Main controls section

- Press [Rename Objects] button for renaming selected objects.
- Press [Cancel] button for close tool.