	: if True: print('hello')
In [4]:	hello if False: print('bye') if True:
	<pre>print('kareem') print('shaik') kareem shaik</pre>
	<pre>if True: print("kareem") print('shaik') kareem</pre>
	<pre>shaik if True: print("kareem") print('shaik')</pre>
	kareem shaik : if False:
	<pre>print("kareem") print('shaik') shaik</pre>
In [26]:	<pre>if else if True: print('kareem')</pre>
	<pre>else: print('shaik') kareem</pre>
	<pre>: if False: print('kareem') else: print('shaik') shaik</pre>
	Write a python code to check whether number is even or odd
In [32]:	<pre>r = x%2 if r == 0: print('even number')</pre>
In [33]:	<pre>even number x=5 r=x%2 if r==0: print('even number')</pre>
	<pre>if r==1: print('odd number') odd number</pre>
In [39]:	<pre>r=x%2 if r!= 0: print('odd number') else:</pre>
In [40]:	<pre>print('even number') odd number : x=6 r=x*2</pre>
	<pre>if r==0: print('even number') else: print('odd number')</pre>
In [46]:	<pre>even number x=6 r = x%2 if r==0: print('even number')</pre>
	<pre>print('odd number') even number odd number</pre>
In [47]:	<pre>r=x*2 if r==0: print("even number") print("odd number")</pre>
	r=x%2
	<pre>if r == 0: print('even number') print('odd number') even number odd number</pre>
In [52]:	<pre>x=5 r=x%2 if r==0: print('even number')</pre>
In [53]:	<pre>else: print('odd number') odd number</pre>
[33]:	<pre>r=x*2 x=6 r=x*2 if r == 0:print('even number') else: print('odd number')</pre>
In [54]:	even number x=5 r=x*2
	<pre>x=6 r=x*2 if r != 0:print('even number') else: print('odd number') odd number</pre>
In [55]:	<pre>x=4 r=x%2 if r==0: print('even number')</pre>
	<pre>else: print('odd number') even number</pre>
In [56]:	<pre>x=3 r=x%2 if r==0: print('even number') else:</pre>
In [57]:	
	<pre>r=x%2 if r!=0: print('even number') else: print('odd number')</pre>
In [58]:	r=x%2 if r==0:
	<pre>print('even number') if x>5: print('greater number') else: print('odd number')</pre>
In [59]:	r=x%2 if r==0:
	<pre>print('even number') if x>5: print('greater number') else: print('smaller number')</pre>
	<pre>else: print('odd number') even number greater number</pre>
In [60]:	<pre>r=x%2 if r==0: print('even number') if x<5:</pre>
	<pre>print('greater number') else: print('smaller number') else: print('odd number')</pre>
	r=x%2
	<pre>if r==0: print('even number') if x>8: print('greater number') else: print('smaller number')</pre>
	<pre>else: print('odd number') odd number</pre>
In [76]:	<pre>r=x%2 if r==0: print('even number') if x<6:</pre>
	<pre>print('greater number') else: print('smaller number') else: print('odd number')</pre>
In [77]:	<pre>if x==1: print('one')</pre>
	<pre>if x==2: print('two') if x==3: print('three') if x==4: print('four')</pre>
In [79]:	<pre>four x=4 if x==1:</pre>
	<pre>print('one') if x==2: print('two') if x==3: print('three')</pre>
In [82]:	<pre>if x==1: print('one') if x==2: print('two')</pre>
	<pre>if x==3: print('three') if x==4: print('four')</pre>
In [83]:	<pre>if x==1: print('one') if x==2:</pre>
	<pre>print('two') if x==3: print('three') if x==4: print('four')</pre>
In [87]:	<pre>three x==5 if x==1: print('one')</pre>
	<pre>if x==2: print('two') if x==3: print('three') if x==4:</pre>
In [89]:	r=x%2
	<pre>if r == 0: print('even number') if x==1: print('one') if x==2:</pre>
	<pre>print('two') if x==3: print('three') if x==4: print('four')</pre>
	r=x%2
	<pre>if r != 0: print('even number') else: print('odd number') if x==1:</pre>
	<pre>print('one') if x==2: print('two') if x==3: print('three') if x==4:</pre>
	<pre>print('four') odd number four</pre>
In [94]:	Multiple if x=5 r=x*2
	<pre>if r==0: print('even number') if x==1: print('one') if x==2:</pre>
	<pre>print('two') if x==3: print('three') if x==4: print('four')</pre>
	<pre>else: print('odd number') odd number : num=int(input("Enter a number"))</pre>
. 2 ∨ 1 ;	<pre>if num>0: print('positive') elif num<0: print('negative') else:</pre>
	<pre>print('zero') positive num=int(input("Enter a number")) if num>0:</pre>
	<pre>if num>0: print('positive') elif num<0: print('negative') else: print('zero')</pre>
	<pre>negative num=int(input("Enter a number")) if num!=0:</pre>
	<pre>print('positive') elif num<0: print('negative') else: print('zero')</pre>
	<pre>positive num=int(input("Enter a number")) if num<0: print('positive')</pre>
	<pre>elif num<0: print('negative') else: print('zero')</pre>
In [111	<pre>x=6 r=x%2 if r==0: print('Even number')</pre>
	<pre>if x>8: print('Greater Number') else: print('Smaller Number') else:</pre>
	<pre>print('Odd Number')</pre>

Even number Smaller Number