



Referential Transparency (same input -> same output) means we can memoize!!

```

Algorithm isValidAvl(T)
  for each p in T.positions() do
    setHeight(p, -1) // initialize the attribute in the tree to special value
  height(T, T.root())
  res <- isValidAvlHelper(T, T.root())
1  return res

```

```

Algorithm isValidAvlHelper(T, p)
n   if T.isExternal(p) then
n     return true
n   lRes <- isValidAvlHelper(T, T.leftChild(p))
n   rRes <- isValidAvlHelper(T, T.rightChild(p))
n   lh <- height(T, T.leftChild(p))
n   rh <- height(T, T.rightChild(p))
n   pRes <- (abs(lh-rh) <= 1)
n   return lRes /\ rRes /\ pRes

```

```

Algorithm height(T, p) // memoized version of height (simplifies code of isValidAvlHelper)
  if T.isExternal(p) then
    return 0
  h <- getHeight(p)
  if h < 0 then // has the height already been computed for internal node
    lh <- height(T, T.leftChild(p))
    rh <- height(T, T.rightChild(p))
    h <- max(lh, rh) + 1
    setHeight(p, h)
  return h

```

abc

—

a, b, c

ab, ac, bc

abc

$2^3$

cababc

abdbc

longest common subsequence is based on aligning the two strings so the maximum number of characters match

c a b a b c .

. a b d . c b    LCS length = 3

c a b a . b c

. a b d c b .    LCS length = 3

c a b a b c

. a b d c b    LCS length = 2

$$L_{i,j} = \text{MAX} \{ L_{i-1, j-1} + S(a_i, b_j), L_{i, j-1} + 0, L_{i-1, j} + 0 \}$$

Longest Common Sequence

		0	1	2	3	4	5	6	7	8	9	10	11
		—	G	A	A	T	T	C	A	G	T	T	A
0	—	0	0	0	0	0	0	0	0	0	0	0	0
1	G	0	↖	1	1	1	1	1	1	1	1	1	1
2	G	0	↖	1	1	1	1	1	1	2	2	2	2
3	A	0	↖	1	2	2	2	2	2	2	2	2	3
4	T	0	↖	1	2	2	3	3	3	3	3	3	3
5	C	0	↖	1	2	2	3	3	4	4	4	4	4
6	G	0	↖	1	2	2	3	3	4	4	5	5	5
7	A	0	↖	1	2	3	3	3	4	5	5	5	6

ATTGAC TTA A . G

A . . G . C . T . AGG

G . A A T T C A G T T A

G G A . T . C . G . . A

$$L_{i,j} = \text{MAX} \{ L_{i-1, j-1} + S(a_i, b_j), L_{i, j-1}, L_{i-1, j} \}$$

**Non-memoized version:**

**Algorithm** *LCS*(*S1*, *S2*):

**Input:** Strings *S1* and *S2*

**Output:** Length of the LCS of *S1* and *S2*

*m* <- *S1*.size()

*n* <- *S2*.size()

return *LCSHelper*(*S1*, *S2*, *m*, *n*)

**Algorithm** *LCSHelper*(*S1*, *S2*, *m*, *n*):

**Input:** Strings *S1* and *S2* with at least *m* and *n* elements, respectively

**Output:** Length of the LCS of *S1*[1..*m*] and *S2*[1..*n*]

if *n* = 0 then

return 0

else if *m* = 0 then

return 0

else if *S1*[ *m* ] = *S2*[ *n* ] then

return *LCSHelper* (*S1*, *S2*, *m* -1, *n* -1) + 1

else

return MAX ( *LCSHelper* (*S1*, *S2*, *m*, *n* -1), *LCSHelper* (*S1*, *S2*, *m* -1, *n*) )

**Memoized version:**

**Algorithm** *LCS*(*S1*, *S2*):

**Input:** Strings *S1* and *S2*

**Output:** Length of the LCS of *S1* and *S2*

*m* <- *S1*.size()

*n* <- *S2*.size()

*L* <- new array[*m*+1, *n*+1] // create and initialize a table

for *i* <- 0 to *m* do

for *j* <- 0 to *n* do

*L*[*i*,*j*] <- -1

return *LCSHelper*(*S1*, *S2*, *m*, *n*, *L*)

**Algorithm** *LCSHelper*(*S1*, *S2*, *m*, *n*, *L*):

**Input:** Strings *S1* and *S2* with at least *m* and *n* elements, respectively

**Output:** Length of the LCS of *S1*[1..*m*] and *S2*[1..*n*]

if *L*[*m*,*n*] < 0 then // has the LCS already been computed

if *n* = 0 then

*L*[*m*,*n*] <- 0

else if *m* = 0 then

*L*[*m*,*n*] <- 0

else if *S1*[ *m* ] = *S2*[ *n* ] then

*L*[*m*,*n*] <- *LCSHelper* (*S1*, *S2*, *m* -1, *n* -1) + 1

else

*L*[*m*,*n*] <- MAX ( *LCSHelper* (*S1*, *S2*, *m*, *n* -1), *LCSHelper* (*S1*, *S2*, *m* -1, *n*) )

return *L*[*m*,*n*]