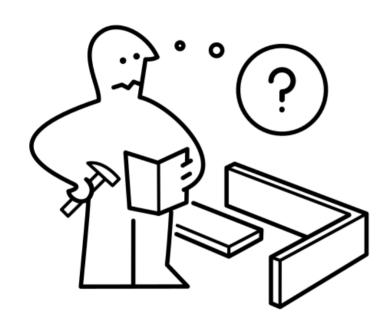
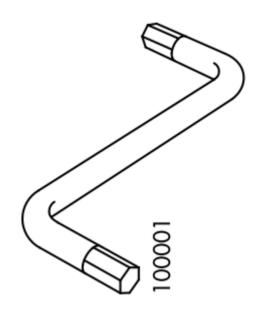
# How worse can a stock perform?



Greatest, likely loss?



Value at Risk Simulation

#### Value at Risk using a Monte Carlo simulation

```
repeat n times -> first kernel
    repeat t times
        generate normal distributed number
        update interim price
        save end price to path array
extract the nth rank -> second kernel
scale value at risk to holding period
print results
```

## 1<sup>st</sup> kernel (generating random prices)

### specification

trivial problem / no interaction between threads transform algorithm

All threads run the same code / no thread divergence

. . .

{demo}

# 2<sup>nd</sup> kernel (extracting the minimal price)

{demo}

#### specification

```
non trivial problem / dependence between threads reduce algorithm potential bank conflicts / idle threads
```

. . .

## performance evaluation

### gpu specification

#### gpu specification

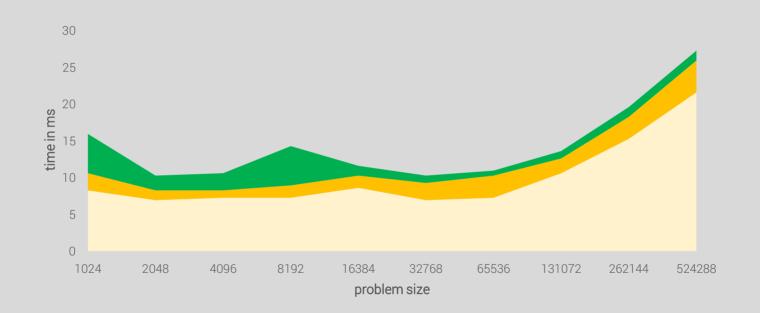
NVIDIA GeForce 940MX

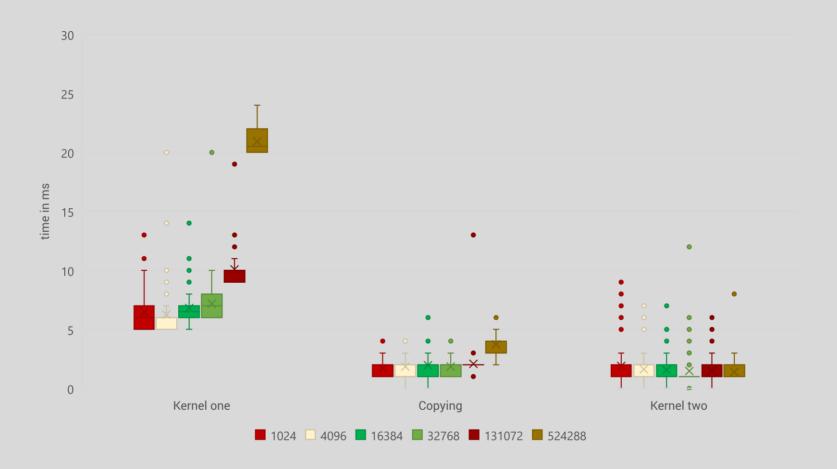
3 Mb dedicated memory

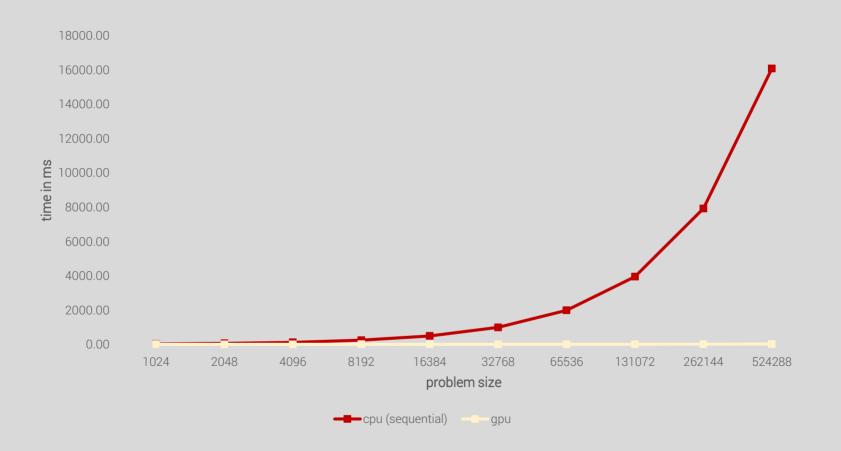
384 cores

#### misc

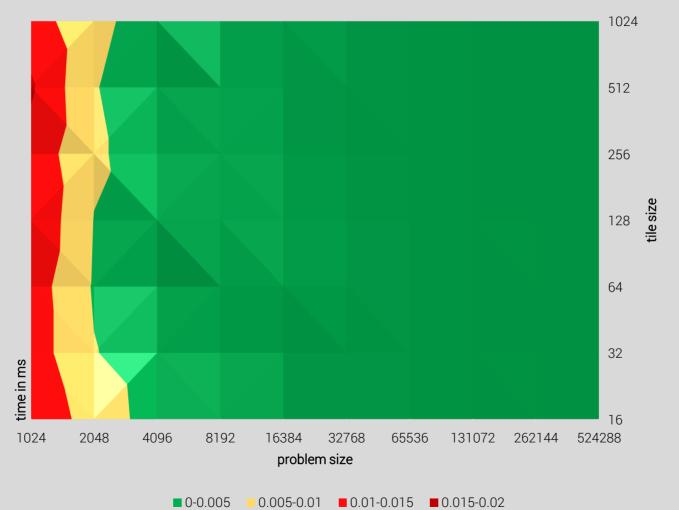
using wakeup call to prevent JIT and lazy initialization using std::chrono::steady\_clock using tile\_size with multiple of two accelerator\_view::wait()







(avg. of 3 runs)



(avg. of 3 runs)

https://github.com/KarelZe/MC-VAR-Sim